

# The Zombie Roundup: Understanding Detecting, and Disrupting Botnets

*Evan Cooke<sup>\*</sup>, Farnam Jahanian<sup>\*†</sup>, Danny McPherson<sup>†</sup>*

*<sup>\*</sup>Department of EECS - University of Michigan*

*<sup>†</sup>Arbor Networks*

**SRUTI Workshop 2005**  
**July 7, 2005**





# The Old Days...

washingtonpost.com Sign In | Register Now

## Worms

NEWS OPINION SPORTS ARTS & LIVING Discussions | Photos & Video | Entertainment  
SEARCH: News Web go powered by

washingtonpost.com > Technology > Tech Policy > Security

TechNews.com  
Print This Article  
E-Mail This Article

### Attack On Internet Called Largest Ever

By David McGuire and Brian Krebs  
washingtonpost.com Staff Writers  
Tuesday, October 22, 2002; 5:40 PM

The heart of the Internet sustained its largest and most sophisticated attack ever, starting late Monday, according to officials at key online backbone organizations.

MOST VIEWED ARTICLES  
Technology On the Site  
Updated 1:16 p.m. ET  
China a Weak Ally on Piracy



## These attacks disrupt infrastructure

Home Site Index Site Search Forums Archives Marketplace



## DoS

February 8, 2000

### Yahoo Attributes a Lengthy Service Failure to an Attack

By MATT RICHTEL

**S**AN FRANCISCO, Feb. 7 -- Yahoo Inc. blamed a "planned attack" by computer hackers for a service failure that lasted nearly three hours today, in a rare interruption of one of the most popular and best performing sites on the World Wide Web.





# A Dramatic Escalation/Transformation

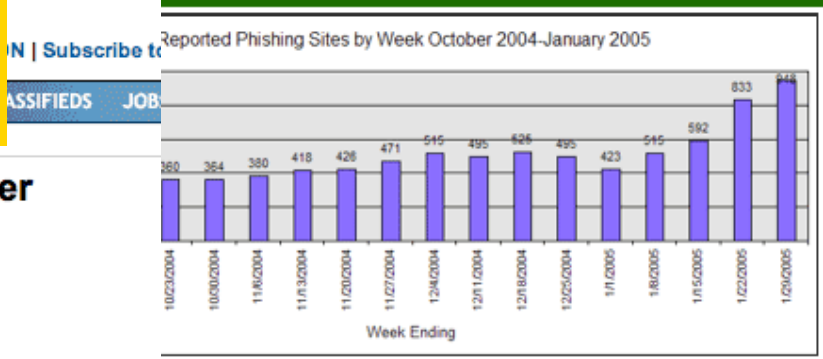


washingtonpost.com

NEWS OPINION SPORTS ARTS & LIVING

washingtonpost.com > Technology

# ID Theft



TechNews.com

18 Arrested In Israeli Probe Of Computer Espionage

Print This Article

FEDERAL TRADE COMMISSION FOR THE CONSUMER

Search:

HOME | CONSUMERS | BUSINESSES | NEWSROOM | FORMAL | ANTITRUST | CONGRESS | Privacy Policy | About FTC | Commissioners | File a Complaint | HSR | FOIA | IG

# Phishing

For Release: May 24, 2005

FTC, Partners Launch Campaign Against Spam "Zombies"

# These attacks directly target people

The target and allow email from consumers and make it more difficult for law enforcement to discover that they themselves have been sending

# SPAM

CONSUMER SECURITY | presented by VISA

## 'Phishing' e-mails widespread, survey finds

The Associated Press  
 Updated: 9:25 a.m. ET May 12, 2005  
 DENVER - Rebecca Tennille considered her e-mail safe, but when she got an e-mail that looked like it was from a bank, she followed its instructions to go to a Web site to verify some personal information.

# Spyware



# Rise of the Zombies

---

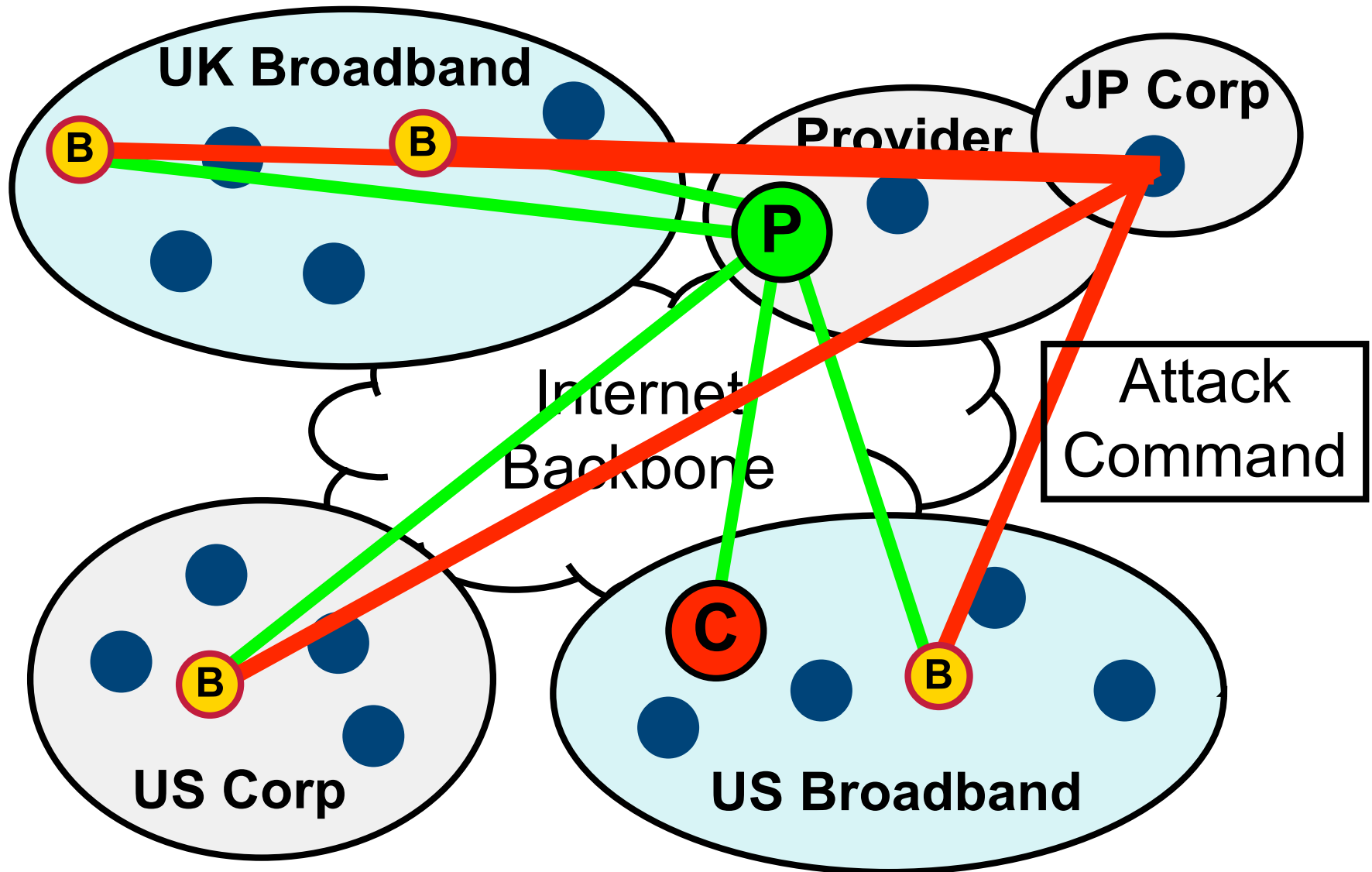
- New *personal* attacks often rely on an another resource (e.g. phishing site, SPAM relay)
- Anonymous use of resource highly desirable  
=> attackers use another compromised system as a proxy!

*Attackers have learned a compromised system is more useful alive than dead!*

**This talk is about detecting and disrupting access to the anonymous infrastructure used in these attacks**



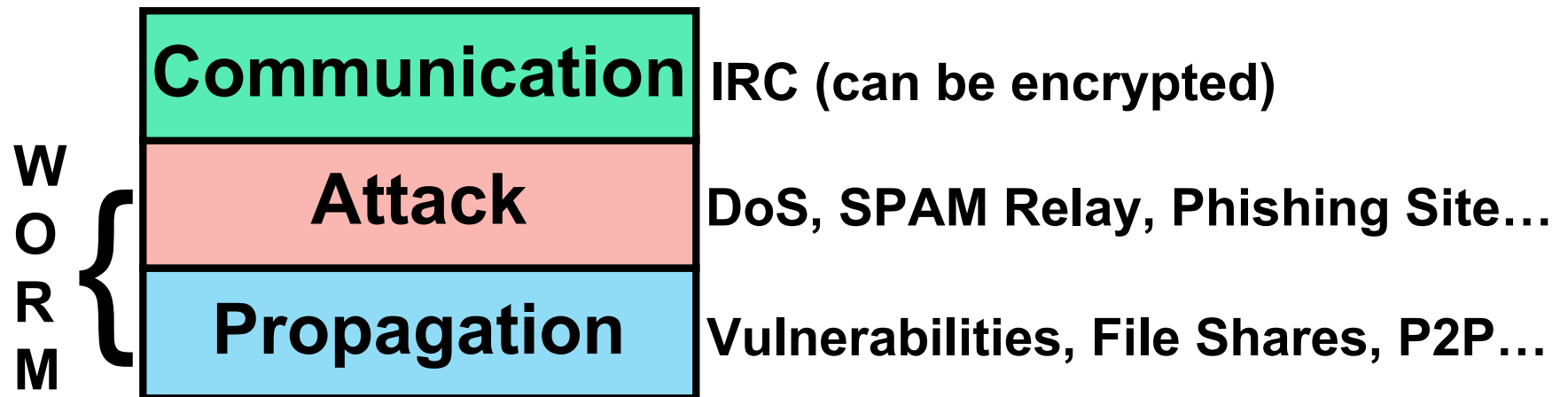
# The Botnet





# Bot History and Structure

- Not New: An original use, help Internet Relay Chat (IRC) Operators (*Eggdrop/1993*)
- Nefarious attack bots soon emerged (*DDoS*)
- Developed Sophisticated Hiding and Attack Capabilities (*SubSeven, Bot/Bionet Bot*)
- Modern Bots: (***AgoBot***[*PhatBot*], ***GTBot***[*rBot*])





## Big Bad Bots

---

- Total infected bot hosts **800,000 - 900,000**  
[CERT CA-2003-08]
  - > **100,000 nodes/botnet**
- **1000's of new bots** each day [Symantec 2005]
- Many articles/press citing thousands of infected hosts [IEEE S&P, Register]
- Difficult to measure:
  - => Population likely *much much* larger!



# Bot/Botnet Measurements - Operators

- Very little hard data on botnets!
- We asked operators (five Tier-1 & Tier-2 ops):
  - They are actively fighting the problem
  - # of Botnets - *increasing*
  - Bots per Botnet - *decreasing*  
*Used to be 80k-140k, now 1000s (evasion/economics?)*
  - More firepower:  
*Broadband (1Mbps Up) x 100s == OC3!!!*
  - Custom botnets (all .edu, .gov/.mil) - economics?

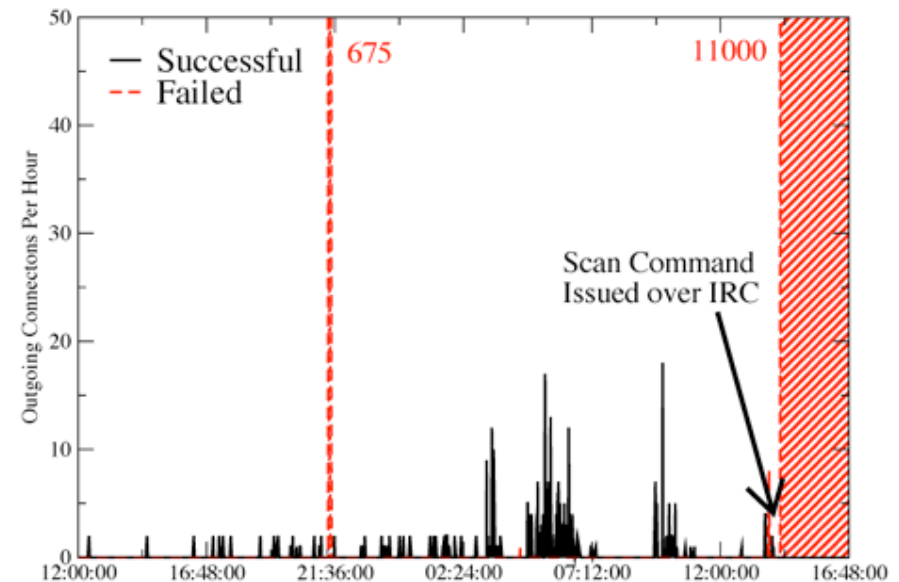




# Bot/Botnet Measurements - Honeypot

- Windows 2000/XP Honeypot
- Placed behind proxy:
  1. Rate limit traffic 12KB/s
  2. Disallow local network
  3. Log all traffic
- 12 experimental runs over a month:
  - 12-72 hour traces > 100MBs
  - Recruited into least **15 unique botnets**
  - Bots used DCOM/RPC, LSASS**=> Bots are extremely prevalent**

Successful and failed outgoing connections from bot infected honeypot



Just 2 worm infections during the experiment!



# Detecting and Stopping Bots

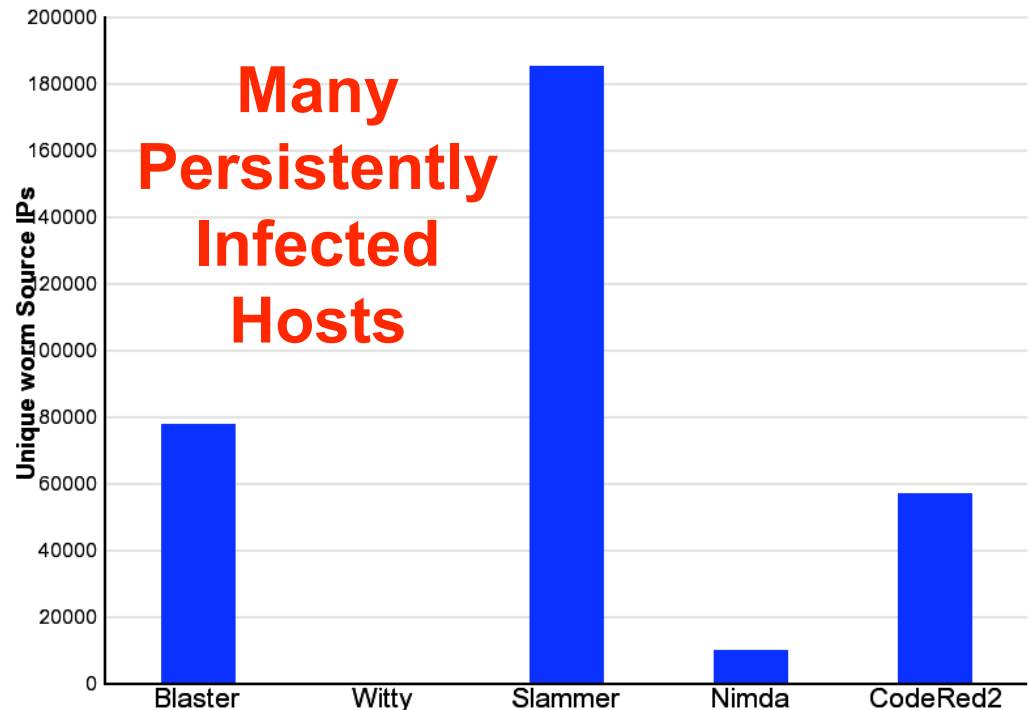
---

1. Prevent systems from getting infected
2. Directly detect *bot* communications between *bots* and between *bots* and *bot controllers*
3. Detect the secondary features of a *bot* infection like propagation or attacks



# Prevent Infection

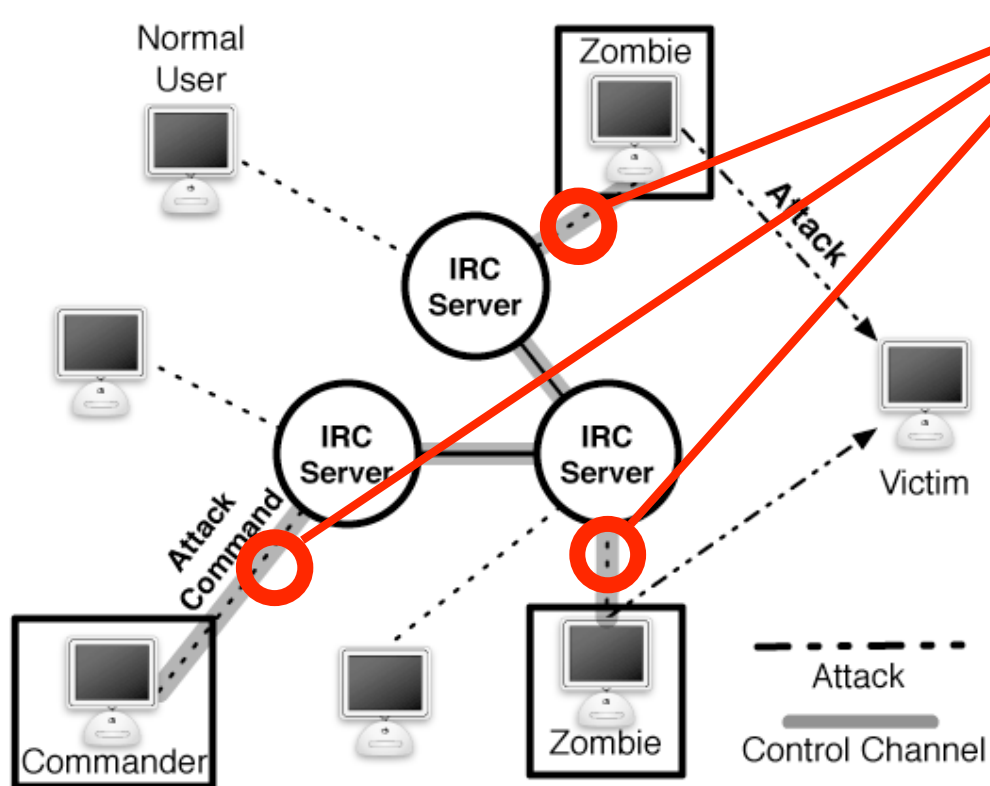
- Well developed methods:
  - Anti-virus
  - Firewalls
  - Patching
- But:
  - Might not directly control of systems (ISPs)
  - Can't upgrade certain systems (Win98 DAQ)
  - Complex infection vectors: App-level (javascript, AIM)
  - Custom threat (Israeli trojan)
- Naïve to assume 100% protected





# Detect Bot Communication

- Many bots use IRC for Command and Control



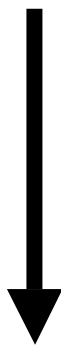
Detect IRC  
Bot Commands

- Offramp  
TCP port 6667
- Inspect  
Payloads  
(*advscan...*)  
[honeynet05]
- IRC  
Behavior  
[Racine04]



# Detecting Bot Communication...

Less knowledge of  
peers per Bot



Topology	Design		Message	
	Complexity	Detectability	Latency	Survivability
Centralized	<i>Low</i>	<i>Medium</i>	<i>Low</i>	<i>Low</i>
Peer-to-Peer	<i>Medium</i>	<i>Low</i>	<i>Medium</i>	<i>Medium</i>
Random	<i>Low</i>	<i>High</i>	<i>High</i>	<i>High</i>

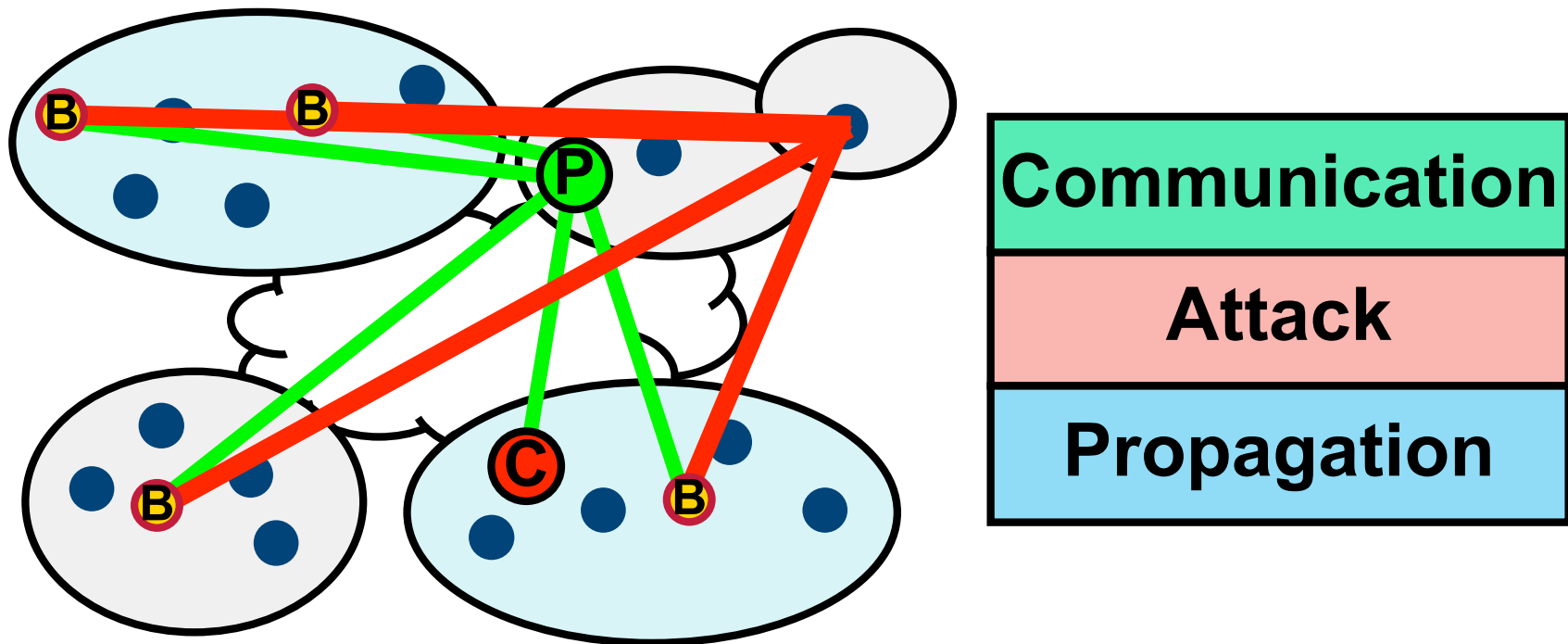
## ***Taxonomy of Bot Communication Topologies***

- Reliance on detecting *Bot Communication* degenerates into **arms race** between bot authors and defenders
- Communication is very flexible
  - Easy to Encrypt/Obfuscate



# Advanced Botnet Detection

- Relying on detecting bot communication is *not* viable in the long term
- Leverage *all* available bot characteristics
- Build detectors for each bot behavior





# Behavioral Bot Detection

- Preliminary evidence very promising:
- Strong correlation between bot ***communication*** and bot ***propagation***

Correlating data sources from a large live network (payloads & IMS dark IP sensors):

Bot Command Detected	$\Delta$ IMS Detection Time	Scan Type
ipscan r.r.r.r dcom2	11 secs	Global Random
ipscan s.s.s.s dcom2	0 secs	Global Seq.
ipscan 24.s.s.s dcom2	-	Local 24/8 Seq.
ipscan 69.27.s.s dcom2	-	Local 69.27/16 Seq.
ipscan s.s.s lsass	0 secs	Local /8 Seq.
ipscan s.s webdav3	0 secs	Local /16 Seq.



# Conclusions

---

- Bots provide support infrastructure for a large range of devastating Internet attacks
- IRC-based botnet detection may be effective tool today
- Tomorrow must focus on holistic view of bot behavior
- Interesting questions:
  - How do we measure bots?
  - Who is responsible for cleanup?  
(Organizations/ISPs/Law Enforcement)
  - Global enforcement => bots in US attack China?





# Questions

---

- Questions?

Many thanks to Michael Bailey, Jose Nazario, Chris Morrow, Tim Battles, Nicolas Fischbach, and Rob Thomas for helpful comments and feedback.

<http://ims.eecs.umich.edu>

[ims@umich.edu](mailto:ims@umich.edu)



# Botnet Disruption

---

- Once you detect a bot how to shut it down?
- Two goals
  1. Take down the bot
  2. Take down the botnet
- Problem is similar to infiltrating a gang: monitoring the bot => provide info on botnet (i.e. a “narc”)
- Problem is complicated because many botnets span many countries