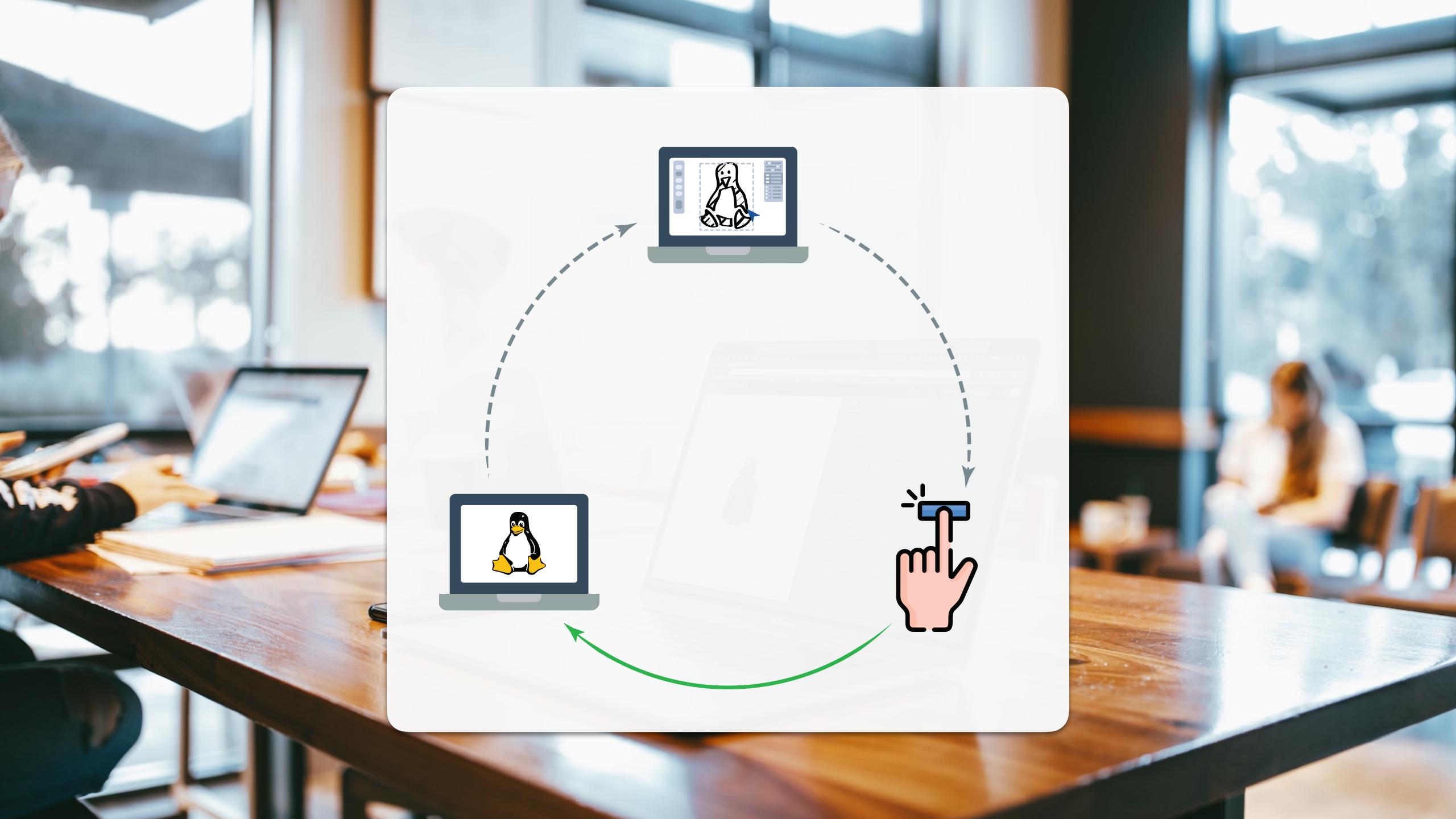
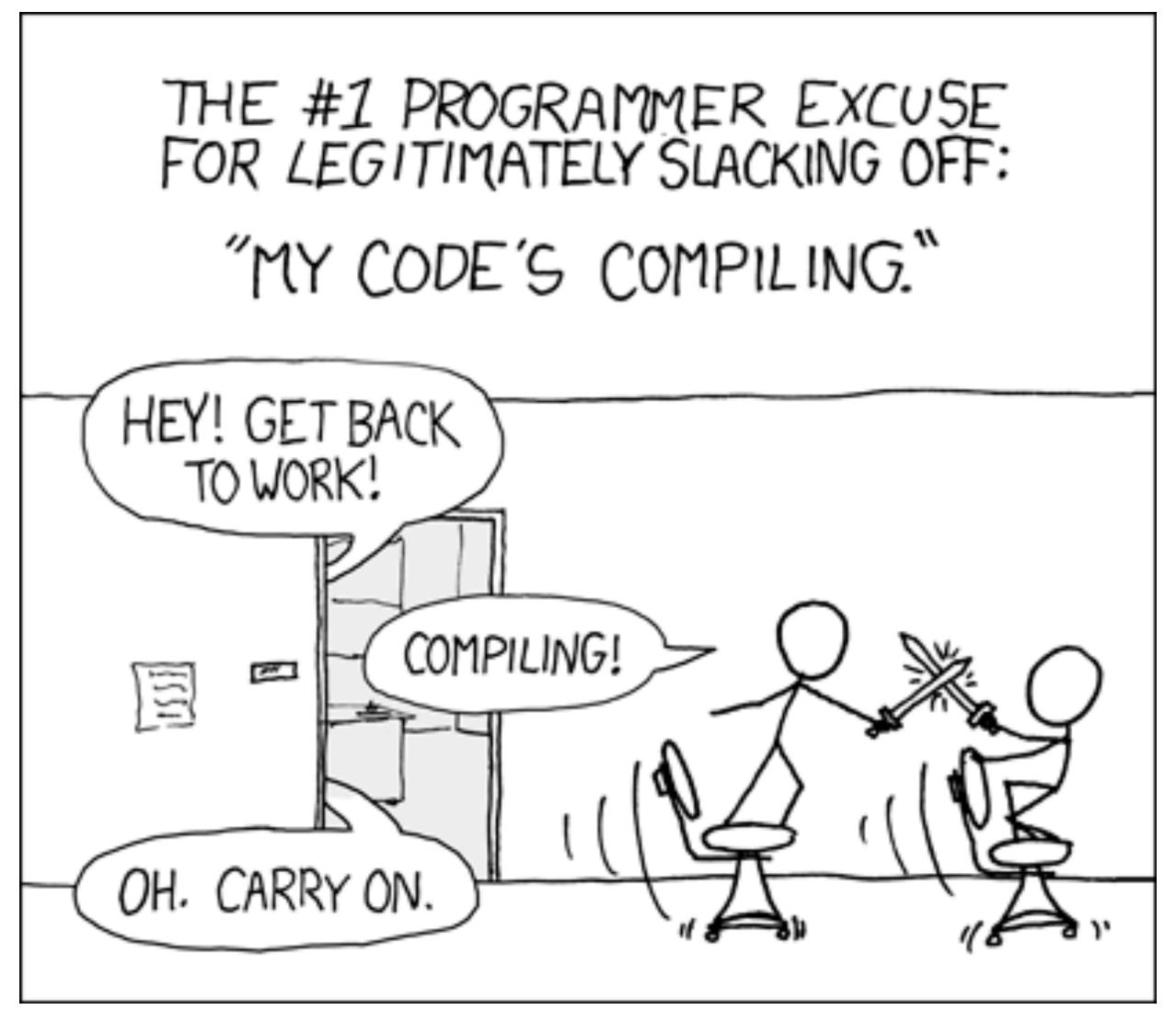
From Laptop to Lambda: Outsourcing Everyday Jobs to Thousands of Transient Functional Containers

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Stanford University



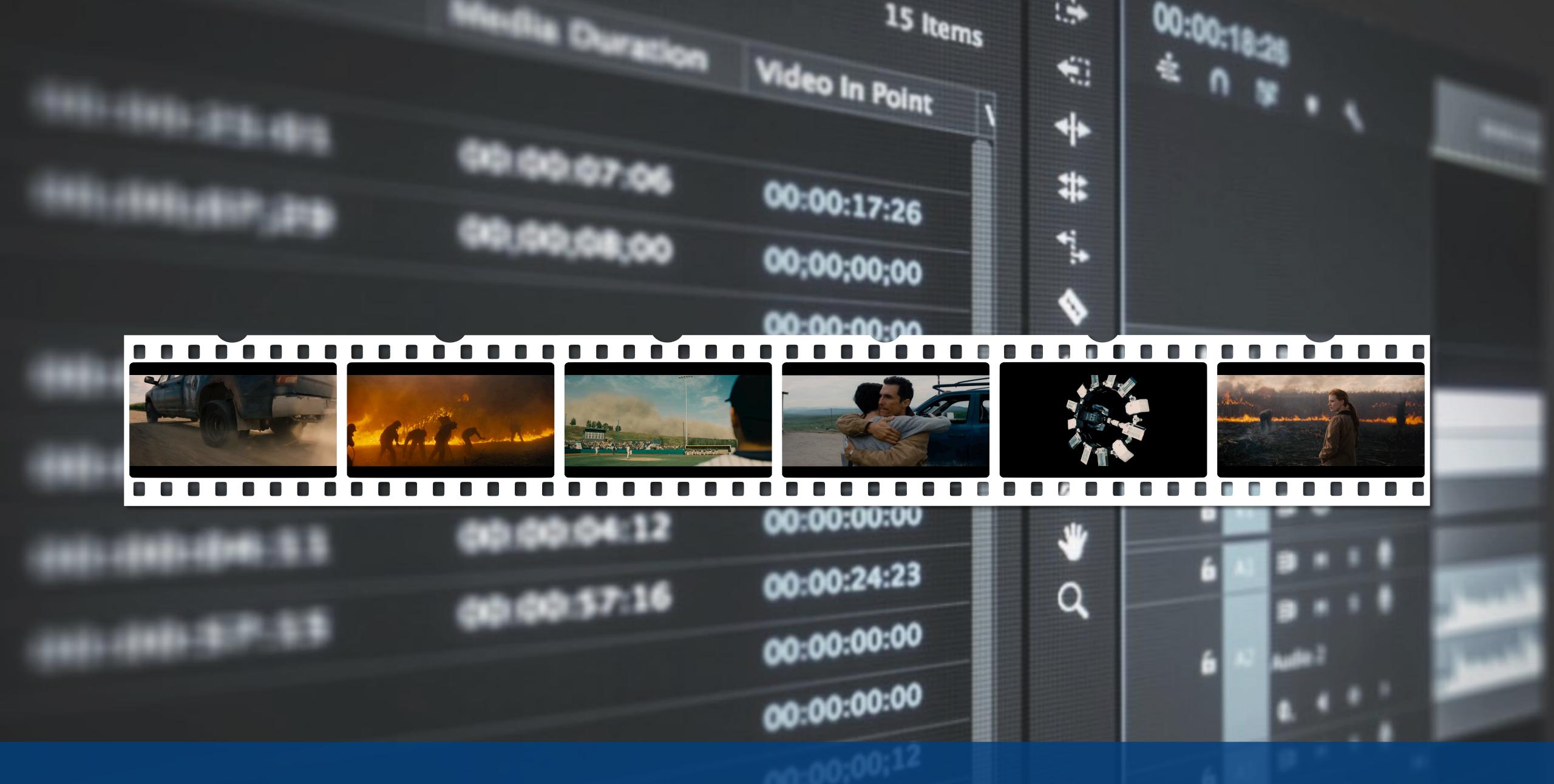




Compiling Google Chrome takes 16 hours.



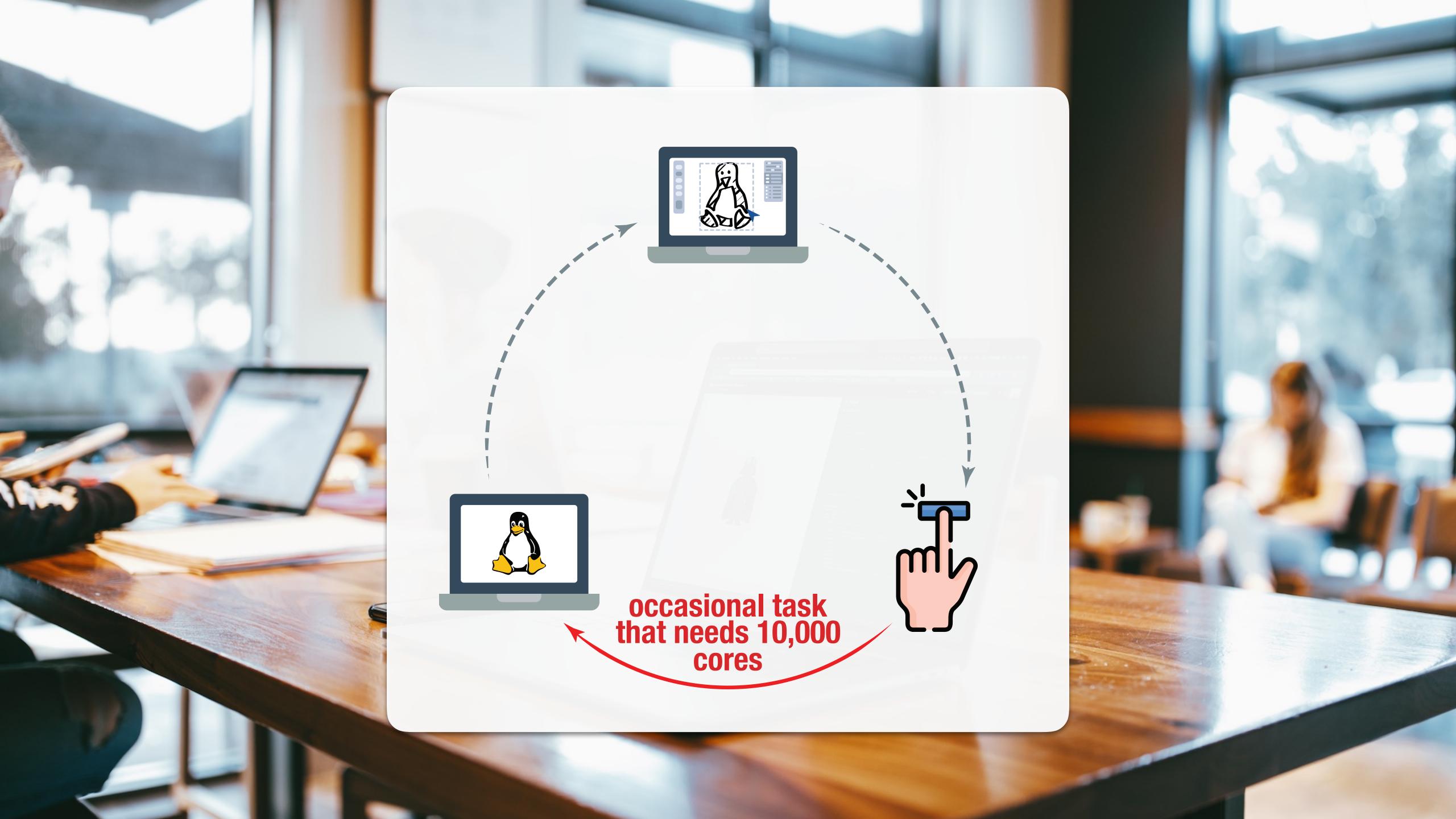
Running unit tests for LibVPX takes 1.5 hours.



Encoding a 15-minute 4K video takes 7.5 hours.



Rendering a single frame of Monsters University takes 29 hours.



Many others share this dream

- Outsourcing computation:
 distcc ('04), icecc ('11), UCop (ATC'10)
- · Cluster-computing frameworks: Hadoop ('06), Dryad (EuroSys'07), CIEL (NSDI'11), Spark (NSDI'12)
- Burst-parallel cloud functions:
 ExCamera (NSDI'17), PyWren (Socc'17), Sprocket (Socc'18),
 Serverless MapReduce

But this dream is not a reality yet...

Limited speed-ups*, high costs, limited applicability, etc.

^{* &}quot;Scalability! But at what COST?," F. McSherry, M. Isard, and D. G. Murray, HotOS XV

Enter gg

- gg is a framework and a toolkit that makes it practical to outsource everyday applications using thousands of parallel threads on cloud-functions services.
- We ported several latency-sensitive applications to run on gg:
 - software compilation
 - unit testing
 - video encoding
 - object recognition

Challenges of outsourcing applications to the cloud

- 1 Software dependencies must be managed
- 2 Roundtrips to the cloud hurt performance
- 3 Cloud functions are promising, but hard to use well

Challenge 1

Software dependencies must be managed

- With data flow frameworks like Spark, Hadoop and Dryad the software dependencies remain unmanaged.
- Need a warm cluster with everything (e.g., FFmpeg, ImageMagick, NumPy, TensorFlow, SQLite, etc.) preloaded.
- Not amenable to occasional one-off tasks.

A 10,000-core cluster on EC2 costs ~\$400/hour

1 Software dependencies must be managed

Thunk abstraction

- · A thunk is a lightweight container.
 - It identifies an executable, along with its arguments, environment and input data.
- Data is named by the hash of its content.

```
{ function: {
   hash: 'VDSo_TM',
   args: [ 'gcc', '-E', 'hello.c', '-o', 'hello.i'],
    envars: [ 'LANG=us_US' ] },
 objects: [
    'VDSo_TM=gcc',
    'VLb1SuN=hello.c',
    'VOHGODN=/usr/include/stdlib.h',
    'VB33fCB=/usr/include/stdio.h'],
  outputs: [ 'hello.i' ]
```

```
{ function: {
    hash: 'VDSo_TM',
    args: [ 'gcc', '-E', 'hello.c', '-o', 'hello.i'],
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    args: [ 'gcc', '-E', 'hello.c', '-o', 'hello.i'],
    envars: [ 'LANG=us_US' ] },
  objects: [
    'VDSo_TM=gcc',
    'VLb1SuN=hello.c',
    'VOHGODN=/usr/include/stdlib.h',
    'VB33fCB=/usr/include/stdio.h'],
  outputs: [ 'hello.i' ]
```

Challenges of outsourcing applications to the cloud

- 1) Software dependencies must be managed
 - → lightweight containers (thunks)
- 2 Roundtrips to the cloud hurt performance
- 3 Cloud functions are promising, but hard to use well

Challenge 2

Roundtrips to the cloud hurt performance

- Current application-specific outsourcing tools perform best over fast networks:
 - distcc
 - · icecc (Icecream)
 - Utility Coprocessor (UCop) (ATC'10)
- · The laptop is in the driver's seat.

```
{ function: {
    hash: 'VDSo_TM',
    args: [ 'gcc', '-E', 'hello.c', '-o', 'hello.i'],
    envars: [ 'LANG=us_US' ] },
  objects: [
    'VDSo_TM=gcc',
    'VLb1SuN=hello.c',
    'VOHGODN=/usr/include/stdlib.h',
    'VB33fCB=/usr/include/stdio.h'],
  outputs: [ 'hello.i' ]
                                  content hash: TOMEi
```

2 Roundtrips to the cloud hurt performance

Containers can reference each other's outputs

1 PREPROCESS(hello.c) \rightarrow hello.i

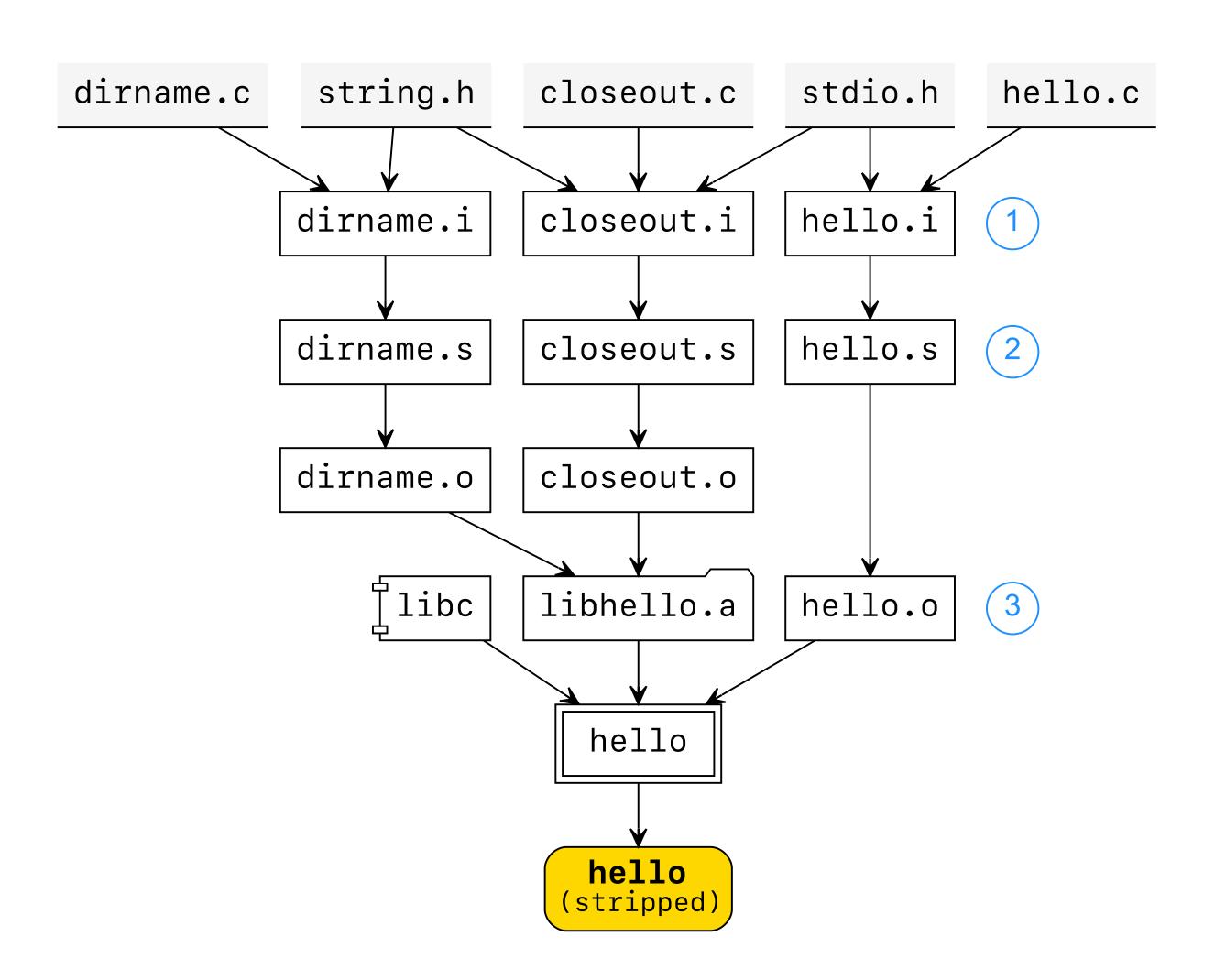
```
{ function: {
   hash: 'VDSo_TM',
    args: [
      'gcc', -E', 'hello.c',
      '-o', 'hello.i' ],
    envars: [ 'LANG=us_US' ] },
 objects: [
    'VLb1SuN=hello.c',
    'VDSo_TM=gcc',
    'VAs.BnH=cpp',
    'VB33fCB=/usr/stdio.h'],
  outputs: [ 'hello.i' ] }
```

content hash: TOMEIRL

(2) COMPILE(hello.i) \rightarrow hello.s

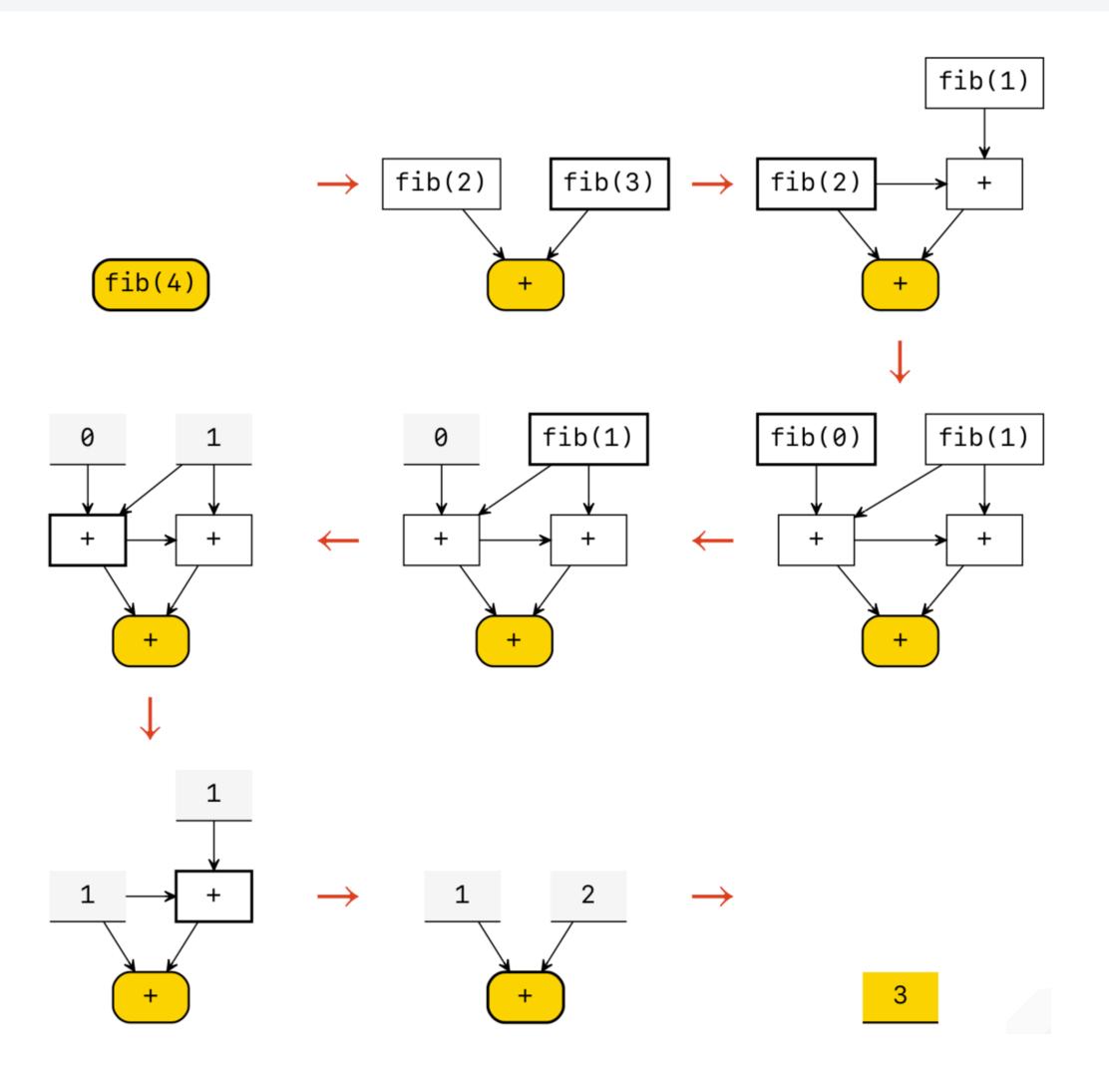
```
{ function: {
    hash: 'VDSo_TM',
    args: [
      'gcc', '-x', 'cpp-output',
     '-S', 'hello.i',
      '-o', 'hello.s' ],
    envars: [ 'LANG=us_US' ] },
  objects: [
    ' TOMEIRL =hello.i',
    'VDSo_TM=gcc',
    'VMRZGH1=cc1', ],
  outputs: [ 'hello.s' ] }
           content hash: TRFSH91
```

Representation of gg IR for compiling GNU Hello



2 Roundtrips to the cloud hurt performance

gg IR can handle dynamic dependency graphs



Challenges of outsourcing applications to the cloud

- 1) Software dependencies must be managed
 - → lightweight containers (thunks)
- 2 Roundtrips to the cloud hurt performance
 - → linked containers (gg IR)
- 3 Cloud functions are promising, but hard to use well

Challenge 3

Cloud functions are promising, but hard to use well

- The dream: renting a supercomputer by the second.
- · Warm clusters are expensive, cold clusters are slow to start

10,000 workers for 10 seconds on AWS Lambda costs ~\$5

- ExCamera, PyWren, Sprocket, Serverless MapReduce, Spark-on-Lambda
- Using cloud functions is challenging!

Faster startup

• 1,000 workers running sleep(2) on AWS Lambda:

PyWren	46s
Spark-on-Lambda	54s
Google Kubernetes Engine	03m 08s
gg on AWS Lambda	06s

Getting data to the cloud

Uploading 1,000 files each sized 50 KB to S3:

awscli	11s	
99	0.4s	28x faster

Many applications require inter-function communication

 Was commonly believed that direct communication is forbidden by design.

e.g., "Two Lambda functions can only communicate through an autoscaling intermediary service; [...] a storage system like S3." ~Serverless Computing: One Step Forward, Two Steps Back

• Current systems use indirect techniques such as using shared storage, e.g., S3.

Many applications require inter-function communication

 Using off-the-shelf NAT-traversal techniques, the Lambdas can talk to each other at speeds up to 600 Mbps.

Challenges of outsourcing applications to the cloud

- 1) Software dependencies must be managed
 - → lightweight containers (thunks)
- 2 Roundtrips to the cloud hurt performance
 - → linked containers (gg IR)
- 3 Cloud functions are promising, but hard to use well
 - → grind, grind, grind!

Applications: Software Compilation

- Build systems are often large and complicated; very difficult to manually rewrite them in gg IR.
- We need a system that works with existing build systems, like make, CMake, Ninja, etc.

Model substitution: A technique to extract gg IR from existing applications

 Idea: run the original build system, but replace every stage with a 'model' program that produces a thunk, instead of the actual output.

ShowEine!

Let's see gg in action.

Applications: Software Compilation

• **gg on AWS Lambda** is 2–5× faster than **icecc** outsourcing to a 384-core cluster.

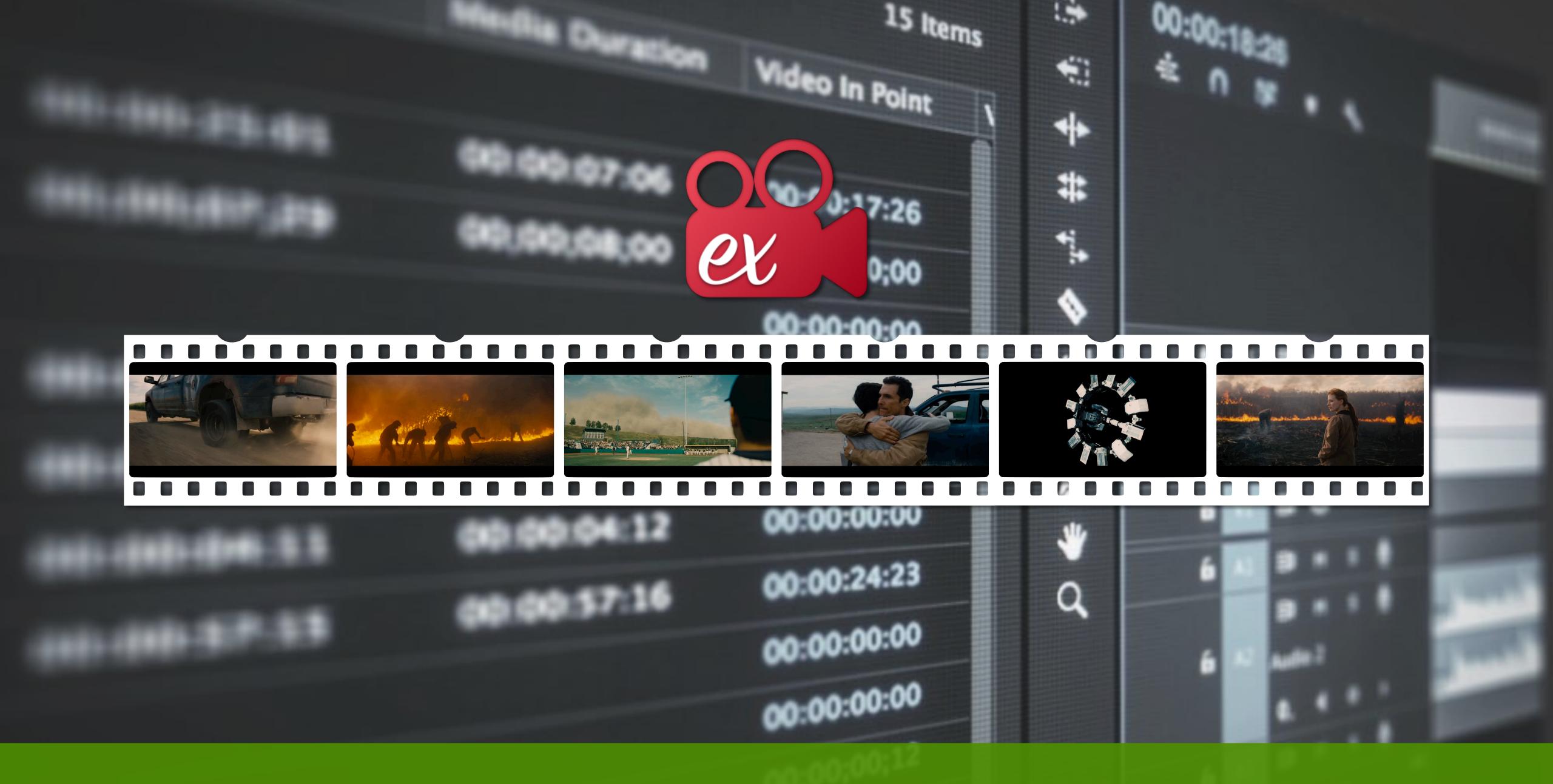
Compiling Inkscape			
icecc to a warm cluster of 48 cores	~7 min	\$2.3/hr	
icecc to a warm cluster of 384 cores	~7 min	\$18.40/hr	
gg to AWS Lambda	~1.5 min	50¢/run	



Compiling Google Chrome takes 16 hours 18 minutes.



Running unit tests for LibVPX takes 1.5 hours 4 minutes.



Encoding a 15-minute 4K video takes 7.5 hours 2.5 minutes.



Rendering a single frame of Monsters University takes (?)

Takeaways

- gg is a framework and a toolkit that makes it practical to outsource everyday applications using thousands of parallel threads on cloudfunctions services.
- We ported several latency-sensitive applications to run on gg: software compilation, unit testing, video encoding, and object recognition.
- For example, gg can speed up compilation by 2-5× compared to a conventional tool (icecc), without requiring a warm cluster.
- gg is open-source software: https://snr.stanford.edu/gg