

Every Vote Counts: Ensuring Integrity in Large-Scale Electronic Voting

Speaker: **Feng Hao**

School of Computing Science
Newcastle University, UK

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Acknowledgment

Joint work with:

- **Matthew Kreeger** (Thales E-Security, UK)
- **Brian Randell** (Newcastle University, UK)
- **Dylan Clarke** (Newcastle University, UK)
- **Siamak F. Shahandashti** (Newcastle University, UK)
- **Peter Hyun-Jeen Lee** (Newcastle University, UK)

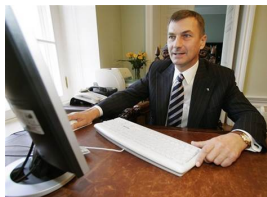


European Research Council

E-voting has been widely used worldwide



Direct Recording Electronic (DRE)

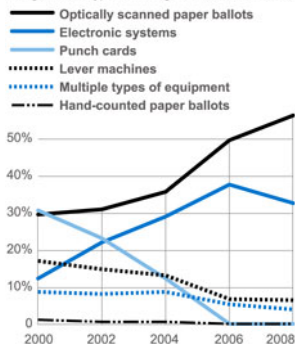


Internet voting

- **Local** polling station voting using DRE
 - 100% DRE usage in elections in India, Brazil
- **Remote** e-voting using Internet
 - Estonia held the first national Internet election in 2007

However, e-voting is controversial

The percentage of registered voters in counties using different types of voting machines since 2000:



Source: Election Data Services

By Julie Snider, USA TODAY

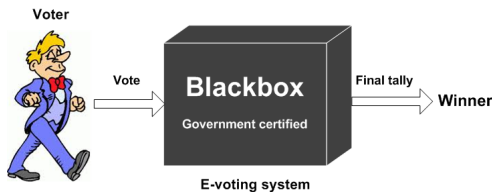
- 2000, rapid **adoption** of e-voting in US.
- 2006, quick **abandonment** by several states.
- 2008, Netherlands **suspended** e-voting.
- 2009, Germany **suspended** e-voting.
- 2009, Ireland **suspended** e-voting.
- 2014, Norway **suspended** e-voting.

What's the future of e-voting?



Will e-voting be more widely used? Or should it be abandoned?

What's wrong with current e-voting deployment?

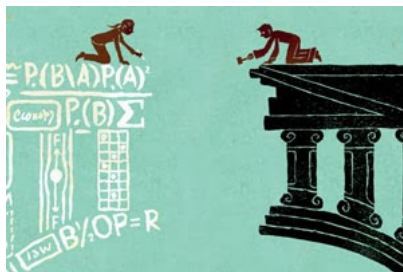


- They are **unverifiable**, working like a blackbox.
- Governments hoped to establish trust by certification.
- But it takes only one successful attack on a “certified” system to destroy the confidence.

End-to-End (E2E) verifiable e-voting

- Lesson from the past: **verifiability is important**
- But that isn't anything new
- E2E verifiable e-voting has been known for over 20 years
- Many E2E systems proposed in the past
- So the problem solved?

However, there is a gap between theory and practice



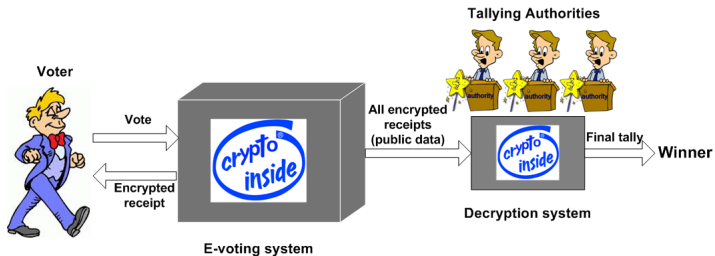
- Despite the extensive theoretical research on E2E, the practical impact has been limited.

Narrowing the gap - an engineering approach

- We take an engineering approach.
- The basic engineering principle: simplicity
- “Keep everything as simple as possible, but not simpler”
- Hence, we start by asking:

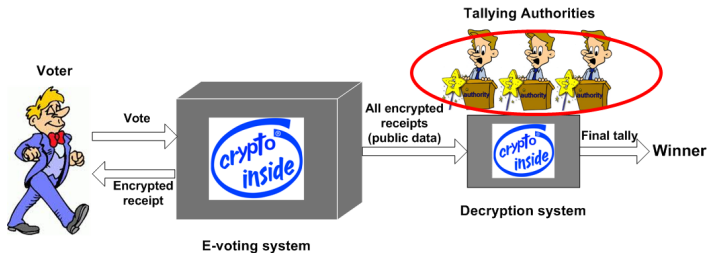
Is the current E2E system as simple as it can be?

The state-of-the-art in E2E



- Basically the same as 20 years ago.
- All existing E2E schemes can be described by this architecture.

Where might be the problem?



- Existing E2E schemes require trustworthy Tallying Authorities.
- Our hypothesis: the TAs are a significant hurdle in deployment

Case study: Helios-based UCL election

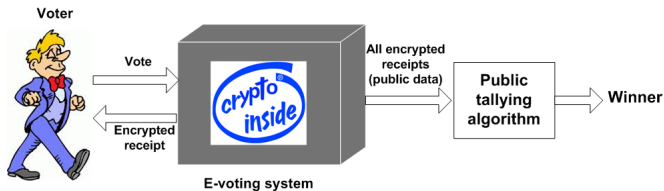
- Helios was used to elect the president of UCL in 2009.
- Tallying authorities presented “one particularly difficult issue”.
 - Authorities were selected from university students/staff.
 - But they knew little about crypto.
 - They **didn't know** how to generate private keys.
 - They **didn't know** how to distribute private keys.
 - They **didn't know** how to store private keys.
 - They **didn't know** how to create backup of private keys.
- Practical solutions
 - Another group of “**experts**” did most of the actual work.
 - Authorities were given the USB sticks with private keys.
 - Meanwhile, all keys were backed up by **a trusted third party**.

A motivating question for research

- Helios (and other E2E) requires a TA-based infrastructure
- Setting up such an infrastructure is a significant overhead

Is this overhead always necessary?

A new approach: self-enforcing electronic voting



- At first glance, it may look impossible: performing decryption without any decryption key
- However, it is actually possible.
- The basic intuition: **canceling out random factors.**

A concrete protocol: DRE-i

- Direct Recording Electronic with Integrity (DRE-i)
 - In this talk, we will focus on a **local DRE-based** election.
- 1 Setup phase
 - Pre-compute electronic ballots
 - 2 Voting phase
 - Vote intuitively without needing to understand crypto at all
 - 3 Tallying phase
 - Universal verification on tally **without** involving any authority

Phase 1: Setup (single-candidate example)

Ballot no i	rand pub	“No” Cryptogram	“Yes” cryptogram
1	g^{x_1}	$g^{x_1 y_1}$, 1-out-of-2 ZKP	$g^{x_1 y_1} \cdot g$, 1-out-of-2 ZKP
2	g^{x_2}	$g^{x_2 y_2}$, 1-out-of-2 ZKP	$g^{x_2 y_2} \cdot g$, 1-out-of-2 ZKP
...	
n	g^{x_n}	$g^{x_n y_n}$, 1-out-of-2 ZKP	$g^{x_n y_n} \cdot g$, 1-out-of-2 ZKP

$$g^{y_i} = \prod_{j < i} g^{x_j} / \prod_{j > i} g^{x_j} \text{ (see Hao, Zielinski, SPW'06)}$$

- 1 **Well-formedness**: Any single cryptogram is either “No” or “Yes”.
- 2 **Concealing**: A single cryptogram doesn't reveal “No” or “Yes”
- 3 **Revealing**: A pair of cryptograms reveal “No”/“Yes”.
- 4 **Self-tallying**: Any arbitrary selection of a cryptogram from each of the N ballots, one can easily compute how many “Yes” votes.

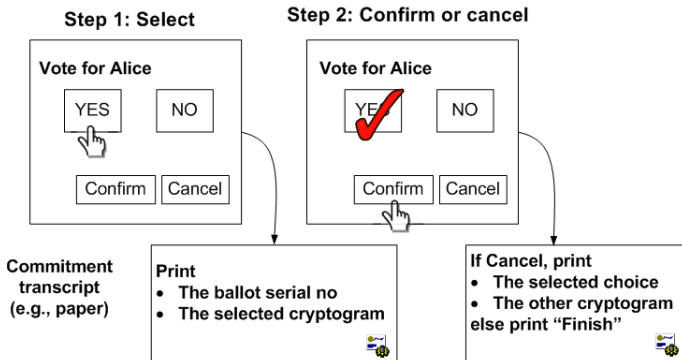
Cancellation formula - an example

Example

Assume $N = 4$.

$$\begin{aligned}
 \sum_i x_i y_i = & \quad -x_1 x_2 - x_1 x_3 - x_1 x_4 \\
 & + x_2 x_1 \quad - x_2 x_3 - x_2 x_4 \\
 & + x_3 x_1 + x_3 x_2 \quad - x_3 x_4 \\
 & + x_4 x_1 + x_4 x_2 + x_4 x_3 \quad = 0.
 \end{aligned}$$

Phase 2: Voting



- Receipt is coercion-free: because of the **concealing** property.
- Ballot casting assurance: due to the **revealing** property.

Phase 3: Tallying

Ballot no i	g^{x_i}	g^{y_i}	Published vote V_i	ZKPs
1	g^{x_1}	g^{y_1}	Valid: $g^{x_1 y_1}$	a 1-out-of-2 ZKP
2	g^{x_2}	g^{y_2}	Valid: $g^{x_2 y_2} \cdot g$	a 1-out-of-2 ZKP
...
n	g^{x_n}	g^{y_n}	Dummy: $g^{x_n y_n}, g^{x_n y_n} \cdot g$	Two 1-out-of-2 ZKP

- Anyone is able to compute $\prod V_i = g^{\sum x_i y_i} \cdot g^{v_i} = g^{\sum v_i}$
- Note that $\sum x_i y_i = 0$ (cancellation formula)

What if some ballots are missing? – A fail-safe mechanism

- Say a small subset L of ballots are found missing
- One trivial solution
 - Re-publish $g^{x_i y_i}$ for $i \in L$
 - But this harms secrecy of individual ballots - leaks too much
- A better solution
 - Publish $A = \prod_{i \in L} g^{x_i y_i}$ (with ZKPs to prove A is well-formed)
 - Minimum leakage: only the partial tally of missing ballots (assuming the attacker has the receipts of all missing ballots).

Comparison between DRE-i with related work

	Blackbox DRE	DRE-i	Previous E2E
TA involvement	No	No	Yes
Ballot casting assurance	No	Yes	Yes
Transmission integrity	No	Yes	Yes
Tallying Integrity	No	Yes	Yes
Ballot secrecy	UI	UI, setup	UI, setup, TA
Voter privacy	Anonymity	Anonymity	Anonymity
Receipt	No	Yes	Yes
Crypto-awareness of voter	No	No	Yes
Crypto-awareness of auditor	N/A (impossible)	No	Yes
Crypto-awareness of verifier	N/A (impossible)	Yes	Yes

Previous local DRE-based E2E schemes: Chaum (2004), Adida and Neff (2006)

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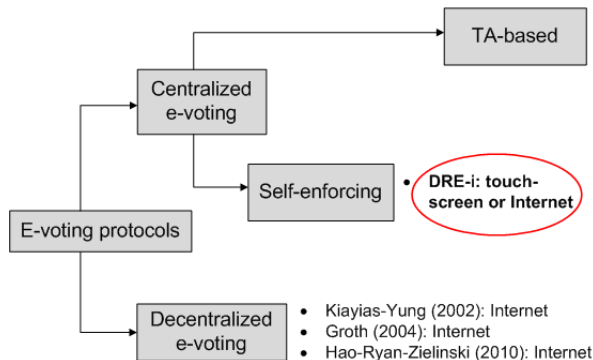
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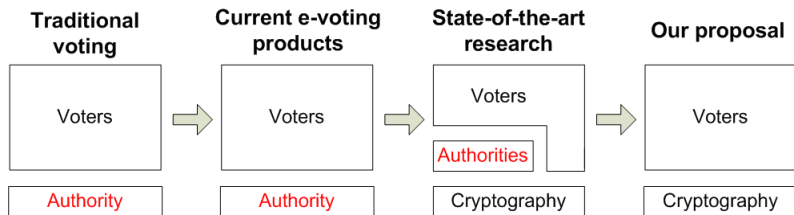
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Categorization of e-voting systems



- Chaum (2004): touch-screen
- MarkPledge (2006): touch-screen
- Adder (2006): Internet
- Civitas (2008): Internet
- Scantegrity (2008): Scanner
- ScantegrityII (2008): Scanner
- Helios 1.0 (2008): Internet
- Helios 2.0 (2009): Internet
- Prêt à Voter (2004, 2009): Scanner

Summary



- Existing E2E all require a TA-based infrastructure
- We show such an infrastructure is not always necessary
- We present a DRE-i protocol for for local DRE-based elections
- Future work: self-enforcing e-voting for STV and others

Q & A

Thank you!