NVMeVirt:

A Versatile Software-defined Virtual NVMe Device

USENIX FAST'23

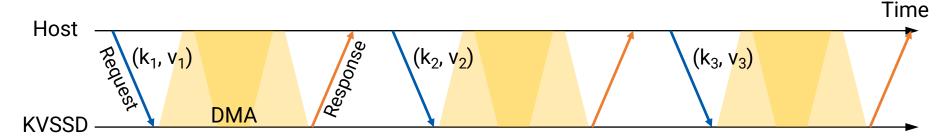
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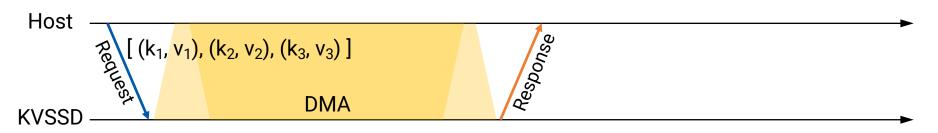


Once upon a time in our research...

- We were evaluating a key-value SSD
- Found each KV operation is independently processed
 - High interfacing overhead for small KV operations



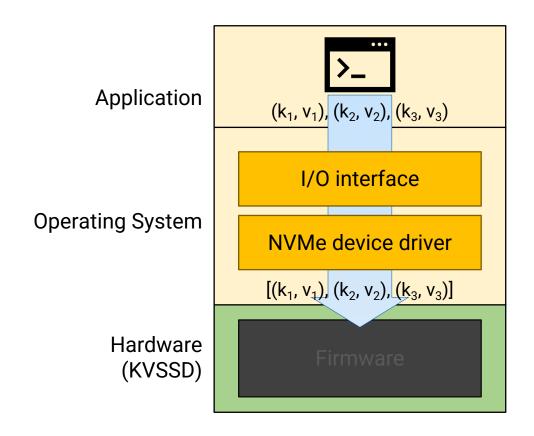
What if we can gather multiple KV operations in a single command?

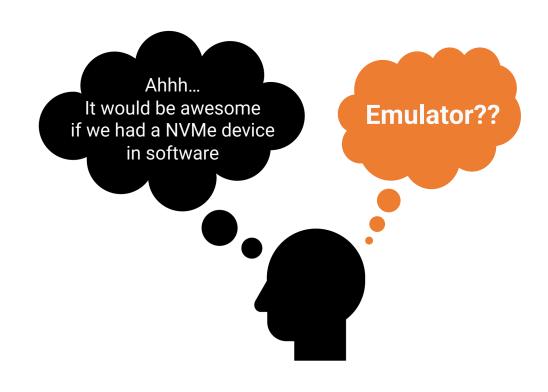




Once upon a time in our research...

- Turned out that we should change the firmware of KVSSD, which was beyond our control
 - Code availability, engineering efforts, research resources, legal matter, ...







Dilemma of Emulator

- Emulators can facilitate advanced storge research by *actualizing* novel device concepts
 - Open-Channel SSD, NVM SSD, KVSSD, Zoned Namespace (ZNS) SSD, computational storage, ...
 - Can implement the concepts in software
 - No need to wait until they become available at retailor shops
 - \$\$\$

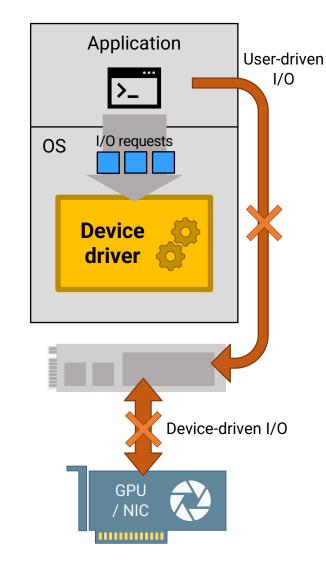
 Cannot support some I/O models and storage configurations that are frequently used for building modern storage systems



Previous: Device Driver-level Approaches

- Catch I/O requests at the block/NVMe device driver and emulate the requests
 - David^{FAST11}, FlexDrive^{HPCC16}, ...

- Can only process 'regular' I/O requests
- Unable to support user-driven I/O: Kernel bypassing with SPDK
- Neither for device-driven I/O
 - RDMA target for NVMe-oF, PCI peer-to-peer DMA

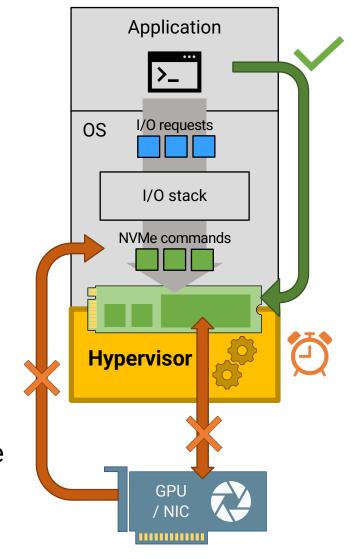




Previous: Virtualization-based Approaches

- Hypervisor emulates a virtual device exposed to the guest OS
 - VSSIM^{MSST13}, FEMU^{FAST18}, ZNS+^{OSDI21}, ...

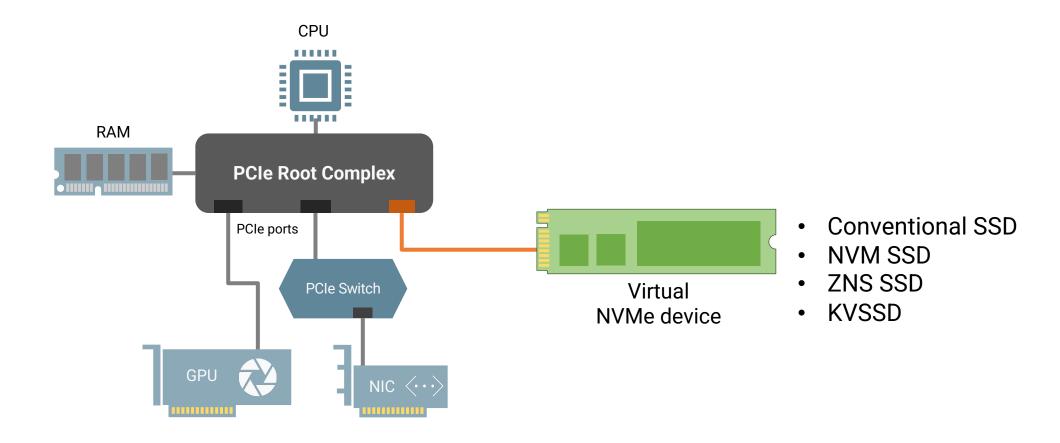
- Can support the user-driven I/O
- Cannot support device-driven I/O configurations
 - No way to contact the virtual device from real devices on the host
 - Complicated memory layout in VM environments makes RDMA infeasible
- Virtualization overhead limits and/or impacts on the performance characteristics of target devices





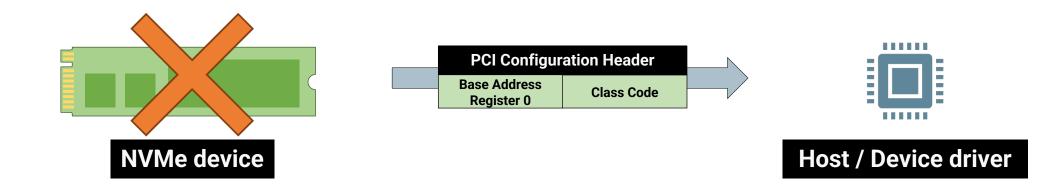
NVMeVirt: Virtual NVMe Device in Software

- A light-weight kernel module that presents a native NVMe device to the entire system
 - Support any storage configurations!





- Challenge 1: How to create a virtual PCI device instance in the system
 - The real device initiates the initialization
 - We don't have the physical device that can initiate the initialization
 - We don't want to mess up with the existing PCI subsystem implementation





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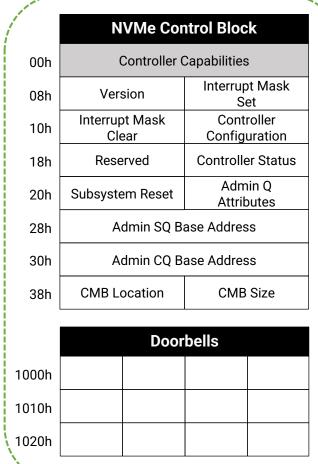
- Solution: Make a PCI device instance indirectly through PCI bus
 - Create a virtual PCI bus that presents the PCI configuration header of virtual device to the PCI subsystem
 - No modification is needed in the Linux kernel.



- Challenge 2: Cannot rely on the PCI mechanism to detect the requests from the host-side
 - Updates to the control block and doorbells are notified to the device as PCI transactions

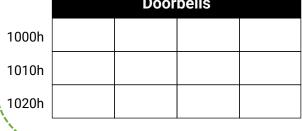


NVMe device





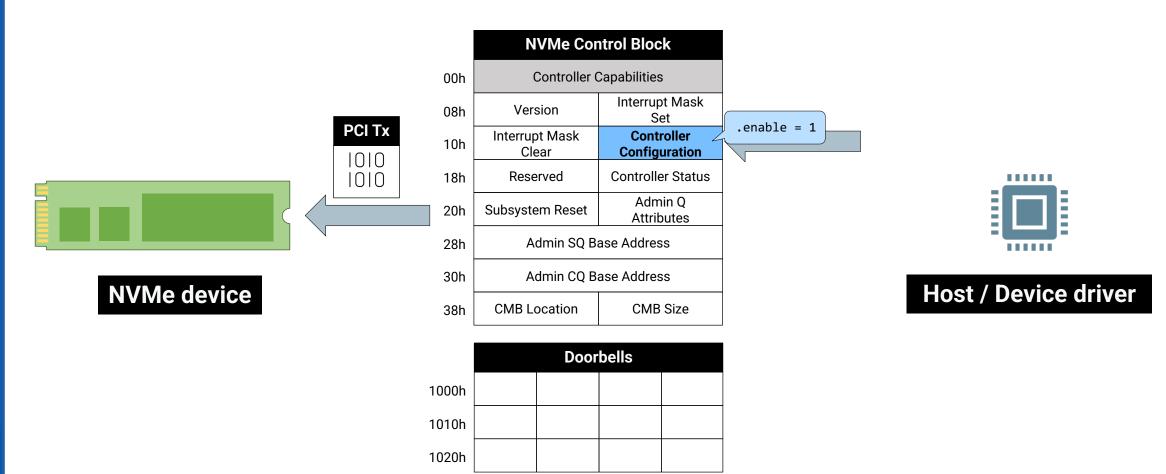
Host / Device driver



Device memory mapped to the host's address space

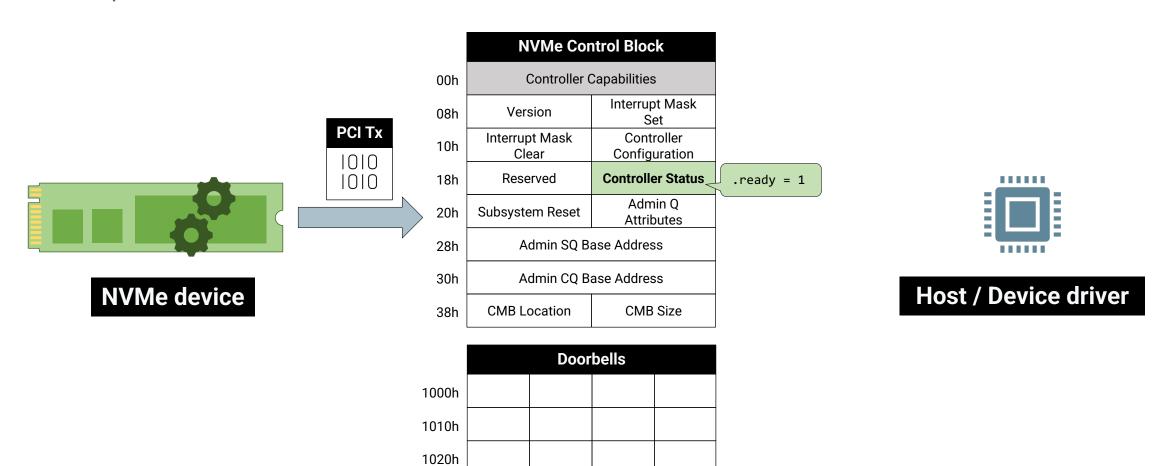


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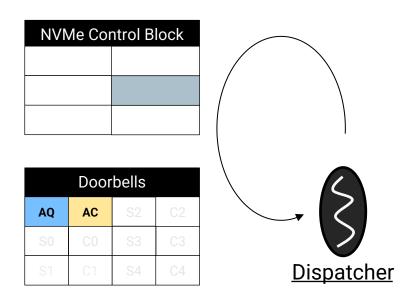


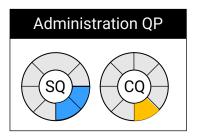
- Challenge 2: Cannot rely on the PCI mechanism to detect the requests from the host-side
 - Updates to the control block and doorbells are notified to the device as PCI transactions
 - → Changes are applied silently as normal memory writes

• Solution: Dedicate a thread that scans the control block and doorbells to find any updates



Emulating NVMe Device: Configuration Requests

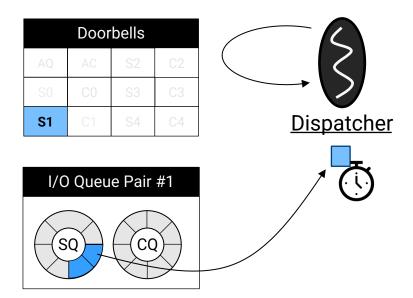




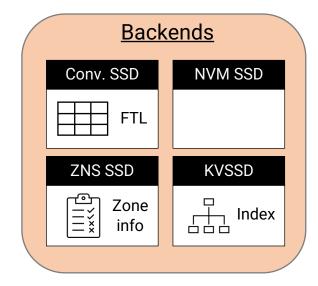
- Dispatcher directly processes configuration requests
 - Enable/shutdown device
 - Identify device and namespaces
 - Setup administration queue pair
 - Set/get features (e.g., # of queues)
 - Allocate/deallocate I/O queues
- Handle completion doorbells
 - Perform housekeeping



Emulating NVMe Device: I/O Requests

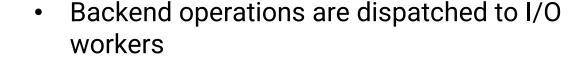


- I/O requests are divided into backend operations
 - According to the configured backend type
- Attach timestamps on the backend operations
 - Requested time, expected completion time

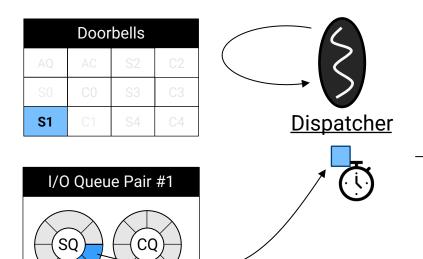


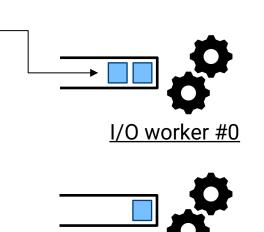


Emulating NVMe Device: I/O Requests

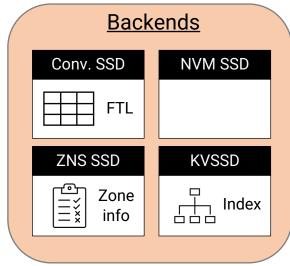


- I/O worker moves data using DMA engine
 - Intel I/O Acceleration Technology (IOAT)
 - Accessing payloads on device memory with CPU memcpy incurs a huge number of PCI TXs





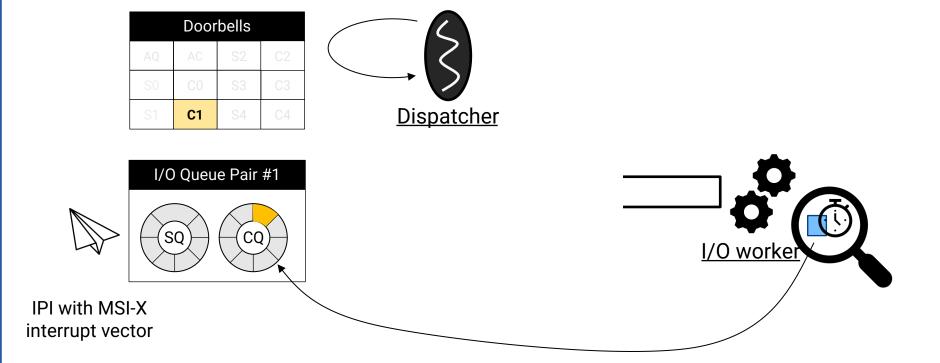
I/O worker #1





Emulating NVMe Device: I/O Requests

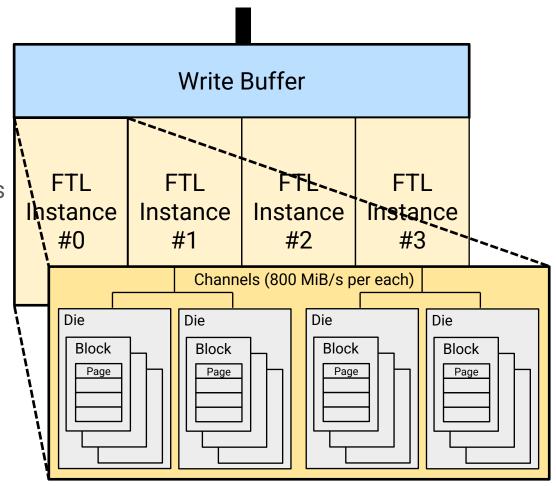
Notify of the I/O completion through IPI with MSI-X interrupt vector





Performance Models

- Simple model for NVM SSDs
- Parallel model for conventional SSDs
 - A full-scale page-mapped FTL with GC
 - Model the on-device write buffer
 - Model the parallel architectures in modern SSDs
 - Multiple FTL instances
 - Multiple dies and channels that operate independently
 - PCIe link and channels with limited aggregate bandwidth
- More details are in the paper!

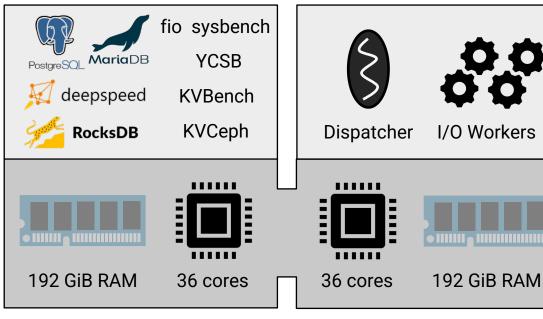


PCIe Link (3.5 GiB/s)



Evaluation





- Implemented in the Linux kernel
 5.15 (~9,000 LoC)
- Intel Xeon Gold 6240 x2
- 394 GiB RAM
- Debian Bullseye 11.5
- MariaDB 10.5
- PostgreSQL 13



Samsung 970 Pro

- Conventional SSD
- 512 GB



<u>Intel P4800X</u>

- OptaneDC NVM SSD
- 350 GB



Samsung KVSSD

• 3.84 TB

NUMA 1: NVMeVirt

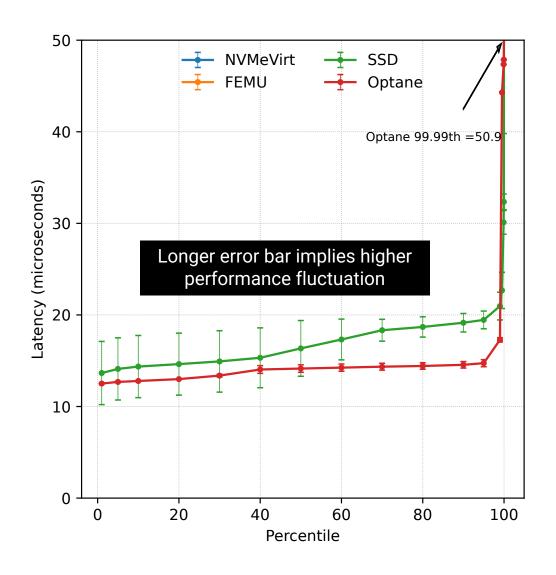


Prototype ZNS SSD

- 96 MiB zones
- 192 KiB write unit
- 32 TB



Emulation Quality: Performance Variance

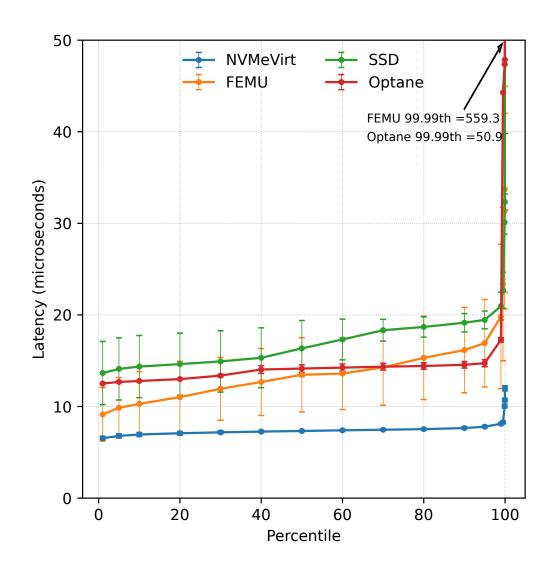


Distribution of percentiles for 10 runs

- Each run does 4 KiB random writes with fio
- Error bar indicates the standard deviation for the percentile



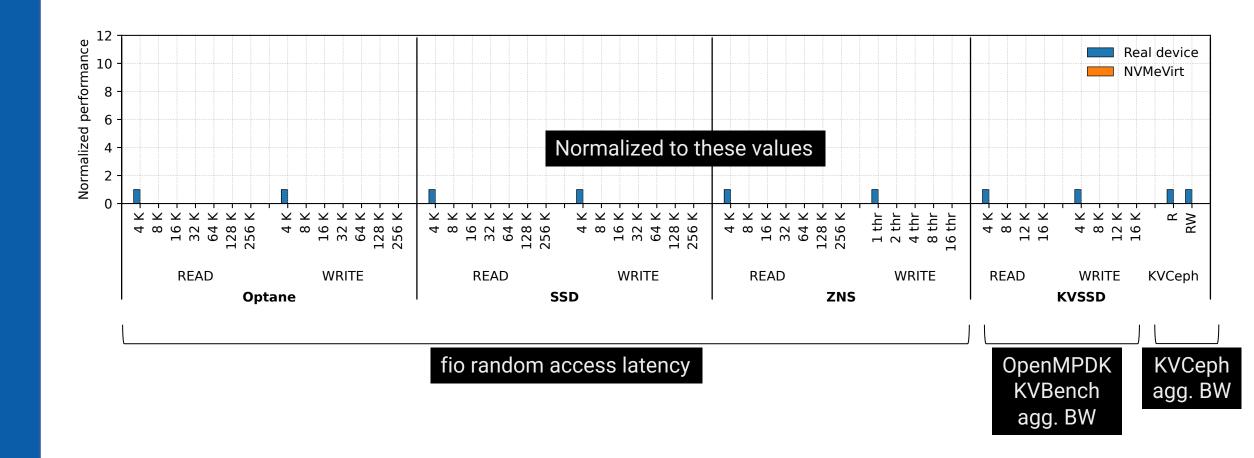
Emulation Quality: Performance Variance



- Distribution of percentiles for 10 runs
 - Each run does 4 KiB random writes with fio
 - Error bar indicates the standard deviation for the percentile
- FEMU exhibits a long tail latency and high run-by-run performance fluctuation
- FEMU would not be able to consistently emulate high-performance NVM SSDs
- NVMeVirt provides low latency with little performance variation



Performance Comparison to Real Devices





Performance Comparison to Real Devices

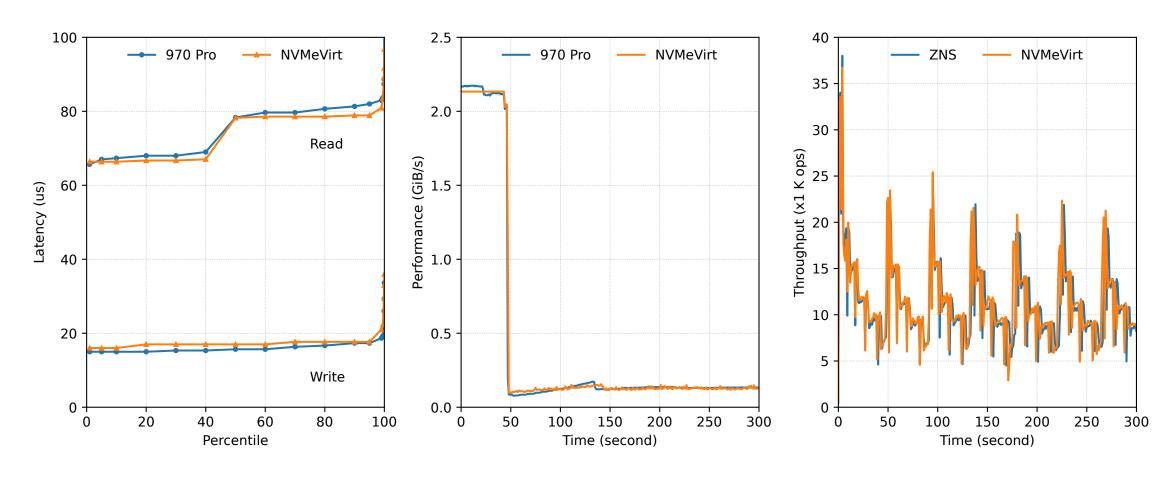


NVMeVirt can replicate the real devices' performance closely

Harmonic mean of performance differences = 1.17%



Performance Characteristics Compared to Real Devices



Distributions of latencies

• fio 16 KiB

Performance impact of GC

- Fill storage with sequential writes
- Perform random writes to trigger GC

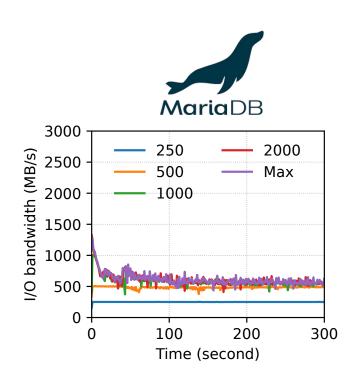
Throughput over time

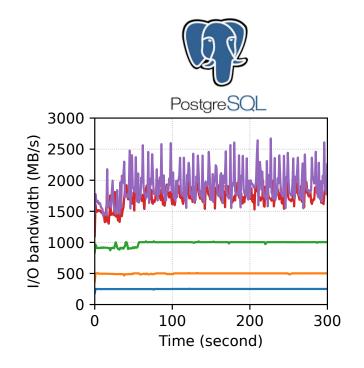
 YCSB-A on RocksDB (50:50 read:update)

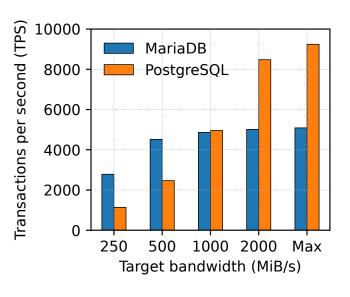


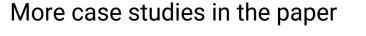
Case Study: DBMS on Various Storage Configurations

Sysbench with various bandwidth limits











Conclusion

- NVMeVirt presents a virtual NVMe device
- Support all the modern storage configurations and device types
 - Configurations: Kernel bypass, PCI P2P DMA, and RDMA
 - Types: Conventional SSD, NVM SSD, ZNS SSD, and KVSSD

• Code is available at Github: https://github.com/snu-csl/nvmevirt



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