

No User Left Behind





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A few months ago in a country far away...



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What do we (as engineers) want from Monitoring?

Ensure users get the experience we intended for them to see

Available Fast Reachable High Quality

Reachability



Reachability can be explained as a measure of successful *network* path connectivity between the user and the service end-point



Why?



Is Reachability a big problem?

→ Not Really...



Just like a glacier with its constant fissures and fractures, parts of the Internet go through a constant breakdown/healing lifecycle It's not *that* big, ...but it exists...

Casey Rosenthal (Netflix)

bad code push, or from an infrastructure problem with either our IAS service provider, our cloud provider, AWS, or with the Internet in general. Sometimes there are big problems with the ISPs. I kid you not, people shooting at internet connects in the Midwest of this country. For fun, apparently. Backhoes cutting cables, those types of things. The traffic team's responsible for moving our control plane traffic around the globe to get around infrastructure or software problems within a particular region. We actually see domain failures in that respect on a fairly regular basis.

https://www.stickyminds.com/interview/how-netflix-embraces-complexitywithout-sacrificing-speed-interview-casey-rosenthal

Why should we care?

We are a 'state-less' service



Why should we care?

Users expect us to own the E2E experience



A number of popular websites like Twitter and Netflix went down for some users on Friday in a massive cyberattack with international reach.

Affected sites included Twitter (TWTR, Tech30), Etsy (ETSY), Github, Vox, Spotify, Airbnb, Netflix (NFLX, Tech30) and Reddit.

Dyn, which manages website domains and routes internet traffic, experienced two distributed denial of service attacks on its DNS servers. A DDoS attack is an attempt to flood a website with so much traffic that it impairs normal service.

Availability and Reachability have direct effects on CAC, ARPU, LTV and Churn

Measuring Reachability is a Hard Problem

Traditionally done with External Synthetic Monitoring



External Testing Alone as a Measure

Prone to the <u>False Positive Paradox</u>

- "For a test that is highly reliable at 99.9%, only about 50% of actual alerts are real problems."
- See Appendix for math

→ Low coverage of user base



Not Actionable for a single failure. If a test fails, and you get called, what do you do?

What does 'Actionable' mean?

- ASN X saw a 30% traffic drop since 11 AM
- ASN X saw a 40% traffic drop in North-West US since 11 AM
- ASN X saw a 40% traffic drop in Washington State since 11 AM
- ASN X in the **Greater Seattle Area** saw a **70%** traffic drop since 11 AM. **Users affected**: 10-15K. Confidence: **High**. Prefixes seeing issues: 1.2.3.4/22, 2.3.4.5/23



Reachability Coordinate System

 ${x,y} == {Location, ISP}$







Cities – Too Small

States – Too Big

Metro Areas – Just Right

Don't these exist already?

- DMA/Media Market/TMA, Counties, Districts, Prefectures, Provinces

Metro Areas – Where our users are

- Practical dimension to data that represents geography and population distribution
- City-regions based on proximity to each other, and weighted by Query Volume from them.
- Created using a form of K-means clustering
- Can change as traffic patterns change. New additions through a *k*-*NN* Classifier
- Scales internationally; allows larger areas in sparse regions
- We decided to begin with top Metro-ASNs that give >0.5% traffic



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A Model Solution



Signals

- Proxy for Users
- Representative of the State of the Internet
- Temporal
- Aligned to Metro ASNs

- Statistically defensible
- Capable of learning
- Relatively Simple (KISS)
- Fast

- Outcome
- Low False Negative Rate
- Extremely low False Positive Rate

A Model Solution



Signals from our space

- Direct

- Deterministic test to detect failures in Reachability (eg. External Tests)
- Indirect
 - Alternate path telemetry to register failure (eg. HockeyApp, Navigational Error Logging)
- Inferential
 - Measurable from *inside* our datacenters (Traffic loss detection)
- Correlational
 - Social , Crowdsourced (Eg, FB, Twitter, Down Detector)
- Causal
 - BGP, DNS changes (Eg. BGPMon, DNS telemetry)



A Model Solution



'Gaming' the Model

Bring down a Metro-ASN with most potent signal 'hits'.





Direct – External Tests

- Synthetic Testing via systems like CatchPoint, Dynatrace et. al.
- No Alerts through these systems. Just API calls. Alerts are through our model.
- Can cover major ISPs and Metro Areas
- 'Last Mile' testing increases coverage at a cost
- Top 50 Metro-ASN pairs are easily covered



DT:NewYork-Brooklyn-Bronx:6128

Correlational - Twitter

- Simple Sentiment Analysis looking for known negative words. Also overall mentions.
- Based on Anomaly Detection.
- Low strength; no association Metro-ASN generally speaking
- Prone to feedback/opinion spikes





Inferential – Traffic Drop

- Uses Anomaly Detection use Twitter's open-source ESD R library with an outer layer
- Has a damping calendrical signal to account for holidays etc. (power goes low)
- Drops are classified as Egregious, Large or Medium (Level)















Complete Metro Area – Not Detected

Other Signals in Appendix

Simulations – Scenario A

Metro-ASN ID	Network ID 🔻	Quarter Rank 💌	Annual Rank 💌	DirectHit 💌	TrafficHit 💌	TwitterHit 💌	CumulativeHit 💌	Skill	-
15	2	65	65		0				
2	7	44	44		0				
3	15	2	2	50	0		50	0.3	
7	2	5	5		0				
2	4	33	33		0				
65	7	87	87		0				
44	7	34	34		0				
21	3	9	9		0				
11	7	16	16		0				

External Test in Metro-ASN 3 Fails

Test Fails again, 15 minutes later

Metro-ASN ID	Network ID 💌	Quarter Rank 💌	Annual Rank 💌	DirectHit 💌	TrafficHit 💌	TwitterHit 💌	CumulativeHit 💌	Skill	•
15	2	65	65		0				
2	7	44	44		0				
3	15	2	2	50	0		50	0.3	
7	2	5	5		0				
2	4	33	33		0				
65	7	87	87		0				
44	7	34	34		0				
21	3	9	9		0				
11	7	16	16		0				

- Single node failures with no supporting signal don't cause false positives

- RechargeTime(Metro-ASN) < RechargeTime(External Tests): Allows failing node to not exceed threshold

Simulations – Scenario B

Metro-ASN ID	Network ID	Quarter Rank 💌	Annual Rank 💌	DirectHit 💌	TrafficHit 💌	TwitterHit 💌	Cumulative Hit 💌	Skill	Ŧ
15	2	65	65		0				
2	7	44	44		0				
3	15	2	2	50	75		125	0.6	
7	2	5	5		0				
2	4	33	33		0				
65	7	87	87		0				
44	7	34	34		0				
21	3	9	9		0				
11	7	16	16		0				

External Test in Metro-ASN 3 Fails *AND* traffic drops by 50%

- Two supporting signals reach threshold easily
- In real-life, chances are that there are more than one Metro-ASN ID failures

Simulations – Scenario C

Metro-ASN ID	-	Network ID 💌	Quarter Rank 💌	Annual Rank 💌	DirectHit 💌	TrafficHit 💌	TwitterHit 💌	Cumulative Hit 💌	Skill 💌
15		2	65	65		0	10	10	0.1
2		7	44	44		50	10	60	0.2
3		15	2	2		0	10	10	0.1
7		2	5	5		0	10	10	0.1
2		4	33	33		0	10	10	0.1
65		7	87	87	50	50	10	110	0.53
44		7	34	34	50	50	10	110	0.53
21		3	9	9		0	10	10	0.1
11		7	16	16		25	10	35	0.11

Network ID 7 has failures in a lot of Metro-Areas. Someone complained on Twitter as well

- For now, Twitter feed is location agnostic, so hits add everywhere.

- Only 2 locations happened to have External Tests running – that was the reason this became a True Positive

- What if we didn't have any External Tests at all?

Simulations – Scenario D

Metro-ASN ID	▼ Network ID ▼	Quarter Rank 💌	Annual Rank 💌	DirectHit 💌	TrafficHit 💌	TwitterHit 💌	CumulativeHit 💌	Skill	-
15	2	65	65		0				
2	7	44	44		0				
3	15	2	2		0				
7	2	5	5		50		50	0.3	
2	4	33	33		0				
65	7	87	87		0				
44	7	34	34		0				
21	3	9	9		0				
11	7	16	16		0				

Metro-ASN ID 7 has a 'medium' drop in traffic. No External Tests or Reports

15 minutes later, Traffic Hit accumulates to trigger alert

Metro-ASN ID	Network ID 🔻	Quarter Rank 💌	Annual Rank 💌	DirectHit 💌	TrafficHit 💌	TwitterHit 💌	CumulativeHit 💌	Skill	-
15	2	65	65		0				
2	7	44	44		0				
3	15	2	2		0				
7	2	5	5		100		100	0.3	
2	4	33	33		0				
65	7	87	87		0				
44	7	34	34		0				
21	3	9	9		0				
11	7	16	16		0				

- A *sustained* traffic drop is different than a single node sustained failure.

- Longer Time To Detect at the cost of reducing False Positives

What Did We *Really* Find?

- Multiple DNS Hijacks across ISPs (even in the US) we fixed a few
- Reachability impact due to fiber cuts
- Accidental school district blockade that lasted a week
- Another BGP hijack event (much smaller one) in South America
- An unusual day when a government agency took half the day off ;)



What Doesn't Work

- Existing Issues part of baseline
- No Modeling for a Calendrical System
- Bing Outage or Internet Outage?
- Low Signal-To-Noise ratio for small MetroASNs
 Experimenting with extending recharge time based on recall
- Social: Feature DSAT can spike pretty hard
- Reverse IP data change
- Escalation. So yeah, TTD improved. What about TTM?

SWOT ANALYSIS



Wishlist

- Indirect Signals W3C <u>Network Error Logging</u>
 - While app-based mechanisms exist, the W3C NEL draft is a great standard to support for the web.
- Fix 'Bing Outage or ISP Outage'
 - Have a plan in mind
- Make plugin-based system for more signals
- Stronger inferential signal with other products
- Build better learning in the model for seasonality
- Cover edge or unusual cases
 - What if traffic drops, but Test succeeds?
 - Not good at catching intermittent issues.

THINGS	TO DO:

Take-Aways

- For large consumer services, someone is having a problem, just with your service, as you sit here.
- For a large, 'stateless', high-churn service like ours, reachability is important
- External Tests are not the complete story on reachability
- There's power in unity leverage different signals to make a composite
- Anomaly Detection and Machine Learning can play a larger role in monitoring

Thank you for listening!

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Appendix

Obligatory Maturity Model (OMM)



Focus

User Experience Sensitivity

Obligatory Maturity Model (OMM)



Focus

Experience

Sensitivity

False Positive Paradox Explained

Assume

- External test has false positive rate of 0.001
- 1000 tests run in an hour
- 0.1% tests are actual failures

$$1000 X \frac{1}{100} = 1 Actual Failure$$

- With a false positive rate of 0.1%

$$1000 X \frac{100 - 0.1}{100} X 0.001 = 0.9 False Positives$$

- Therefore, probability of being a real problem:

$$\frac{1}{1+0.9} = 52\%$$

- For a test that is highly reliable at 99.9% only about 52% of actual alerts are real problems.

Social – Down Detector

- Plan to use this soon.
- Provides ISP-level information. More reliable and useful than just a Twitter feed, historically



Causal – BGP Stream

- BGPMon stream
- No Metro Areas.
- If an announcement removal is detected, causal.





CDFs for Metro Areas



Simplified Model Representation



$$Health_{MetroASN} = [Health_{MetroASN} \times Power_{MetroASN}] - \sum_{n=1}^{n=signals_{max}} SignalHit_n$$

$$OverallSkill = \frac{\sum Skill_{signal}}{\sum Signals}$$

The World of Monitoring



{Our world is a small subset of this}