

NetScatter: Enabling Large-Scale Backscatter Networks

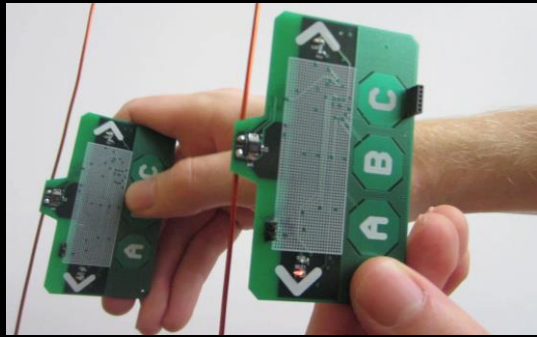
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*Co-primary Student Authors

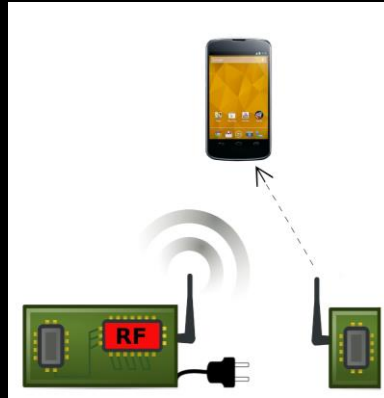
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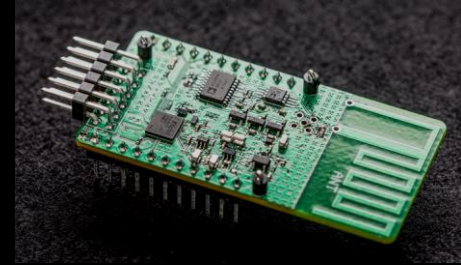
Backscatter Communication



Ambient
Backscatter



Passive
Wi-Fi



LoRa
Backscatter

- 10 years operation with a button cell battery
- Low-cost (10 – 20 cents)
- Long-range coverage (up to km)

Grand Challenge: Long-Range Backscatter Network



NetScatter

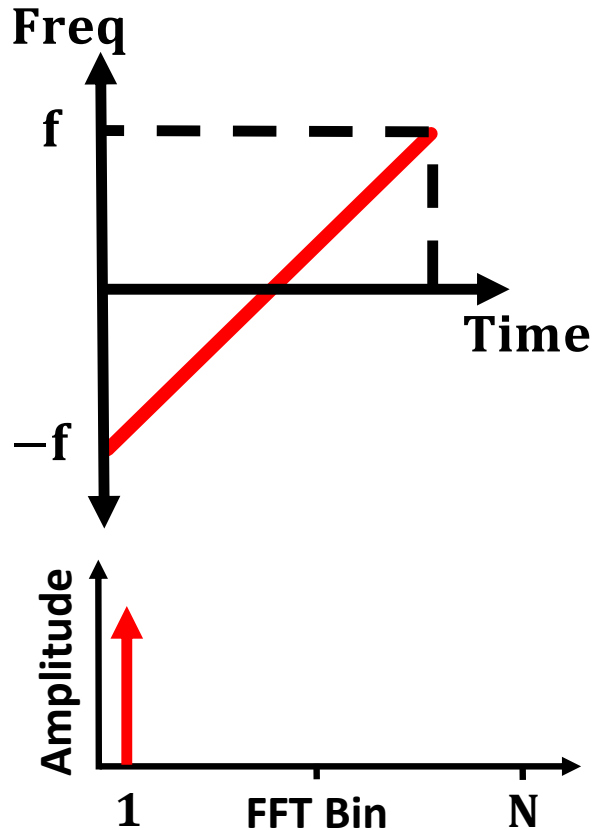
- First backscatter protocol supporting hundreds of concurrent transmissions
- Distributed coding mechanism which works below noise floor and can be decoded using a single FFT
- Network deployment of 256 devices using only 500 kHz
 - Improvements in PHY-layer data rate (7-26x), link-layer throughput (14-62x) and network latency (15-67x)

Outline

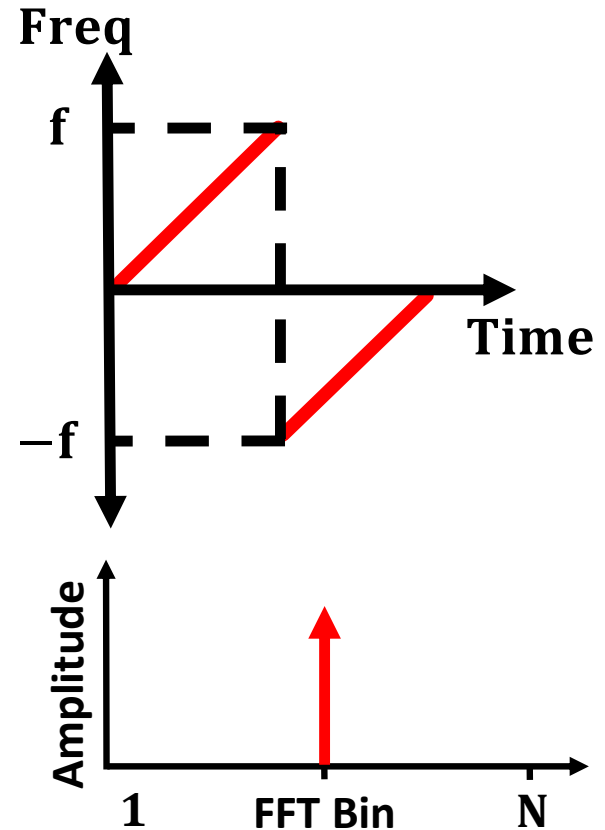
- Distributed Chirp Spread Spectrum
- Timing Synchronization
- Near-Far Problem
- Deployment of 256 devices

Chirp Spread Spectrum

Bit '0'



Bit '1'



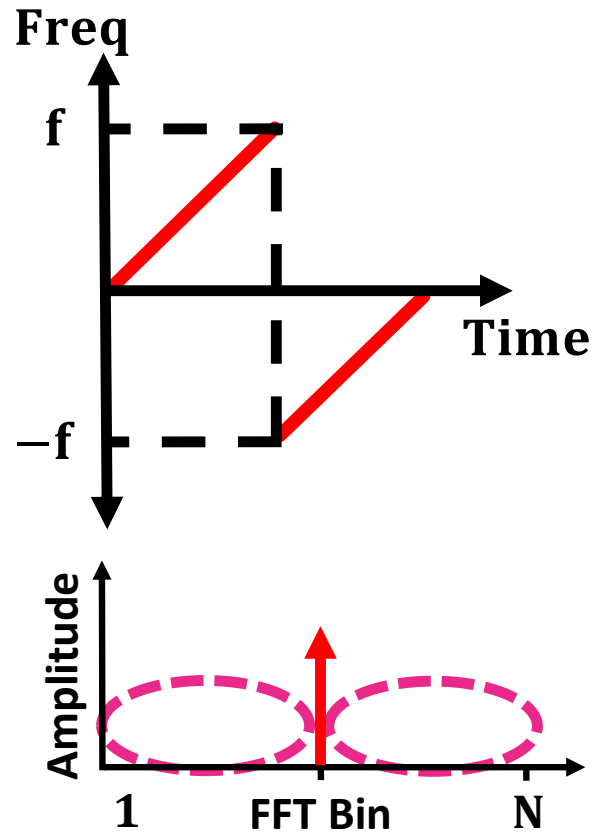
Supports high sensitivity and long-range

Drawbacks of Chirp Spread Spectrum

- Data rate vs range trade-off
- TDMA network (each device 1 kbps)
 - 100 devices in network → **10 bps**
 - 1000 devices in network → **1 bps**

Our Key Observation

Bit '1'



Empty FFT Bins

Our Idea: Distributed CSS

We assign each cyclic shift to a backscatter device

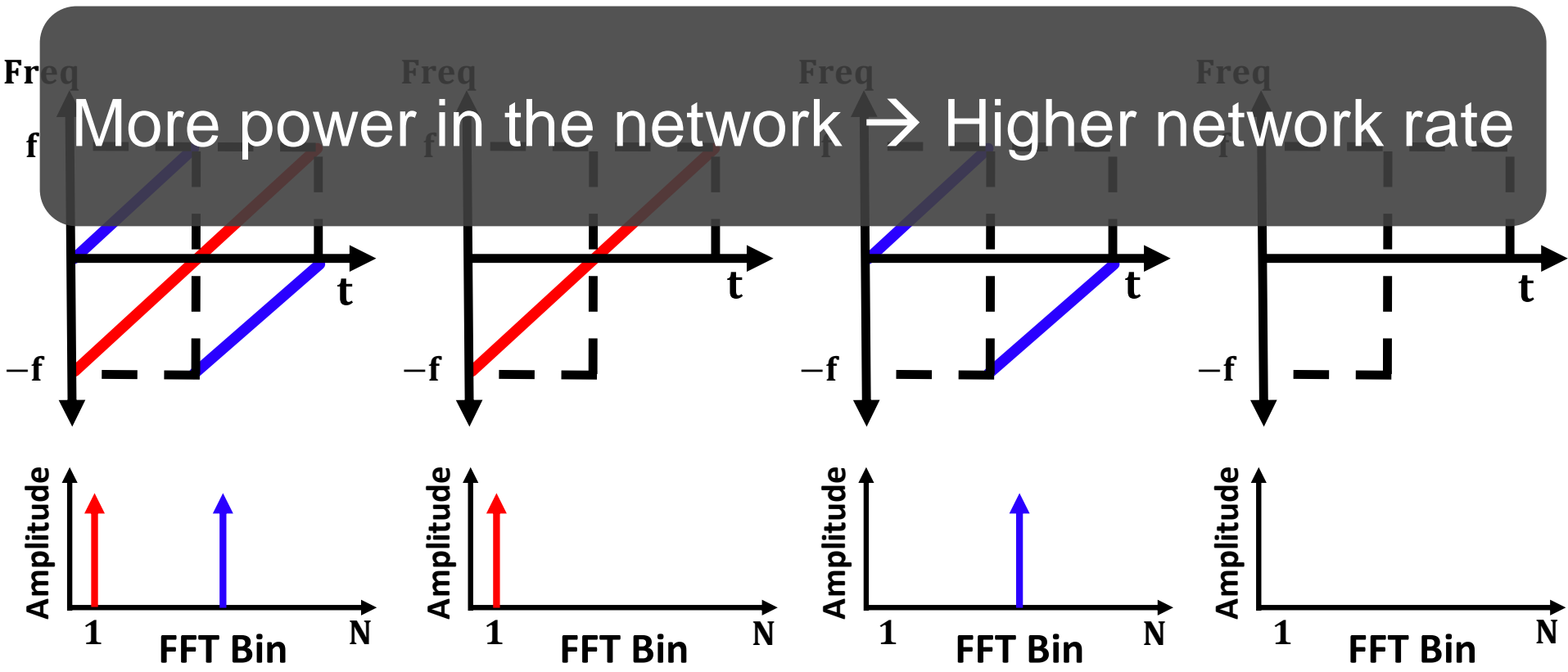
Each device uses ON-OFF keying on cyclic-shift to communicate

Alice: Bit '1'
Bob: Bit '1'

Alice: Bit '1'
Bob: Bit '0'

Alice: Bit '0'
Bob: Bit '1'

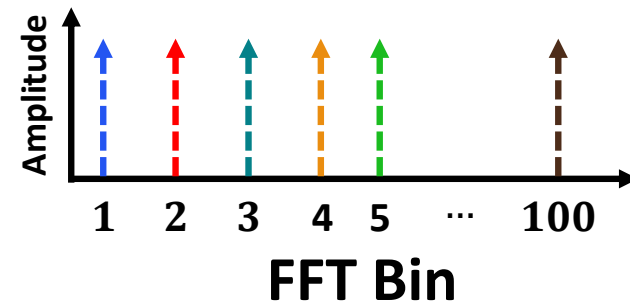
Alice: Bit '0'
Bob: Bit '0'



Network of Hundred Backscatter Devices



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How Many Concurrent Transmissions Can We Support?

Typical LoRa configuration

- Uses 500 kHz BW
- 512 cyclic-shifts

Theoretically, we can support **512** concurrent transmissions using only **500 kHz** BW

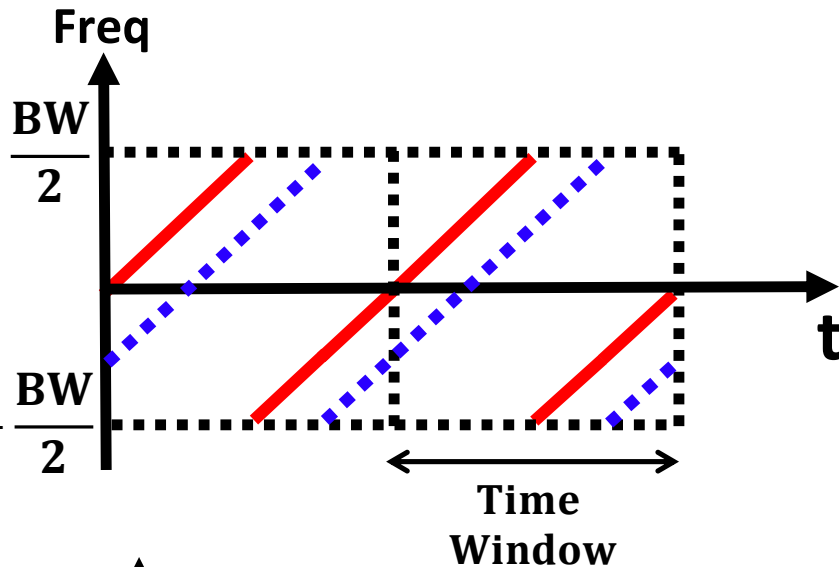
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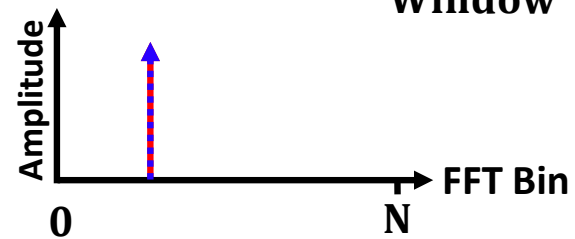
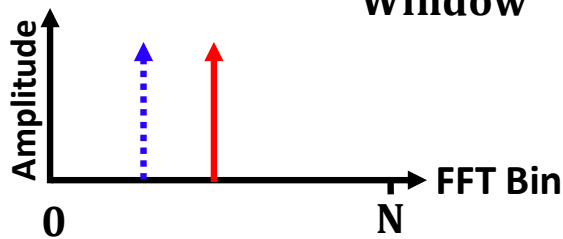
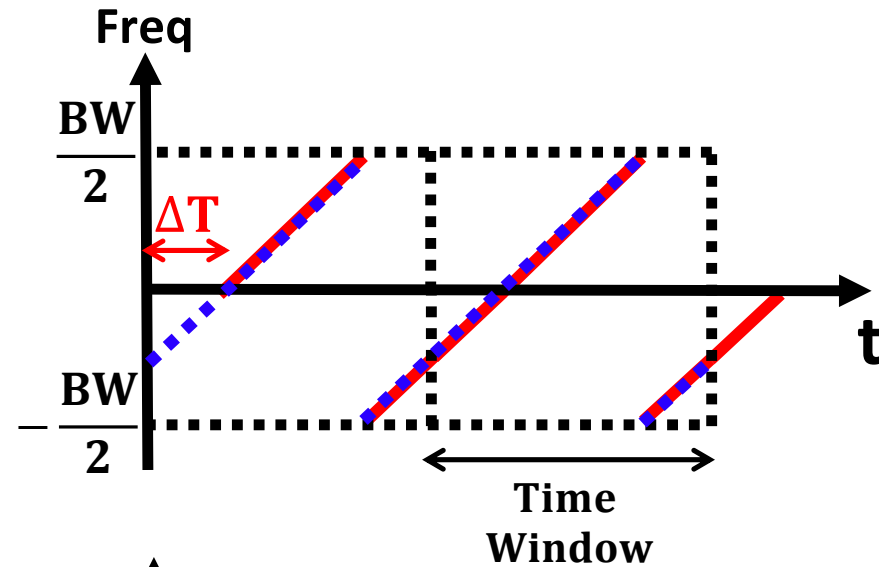
Practical Issues: Timing Synchronization

Alice and Bob

Synchronized



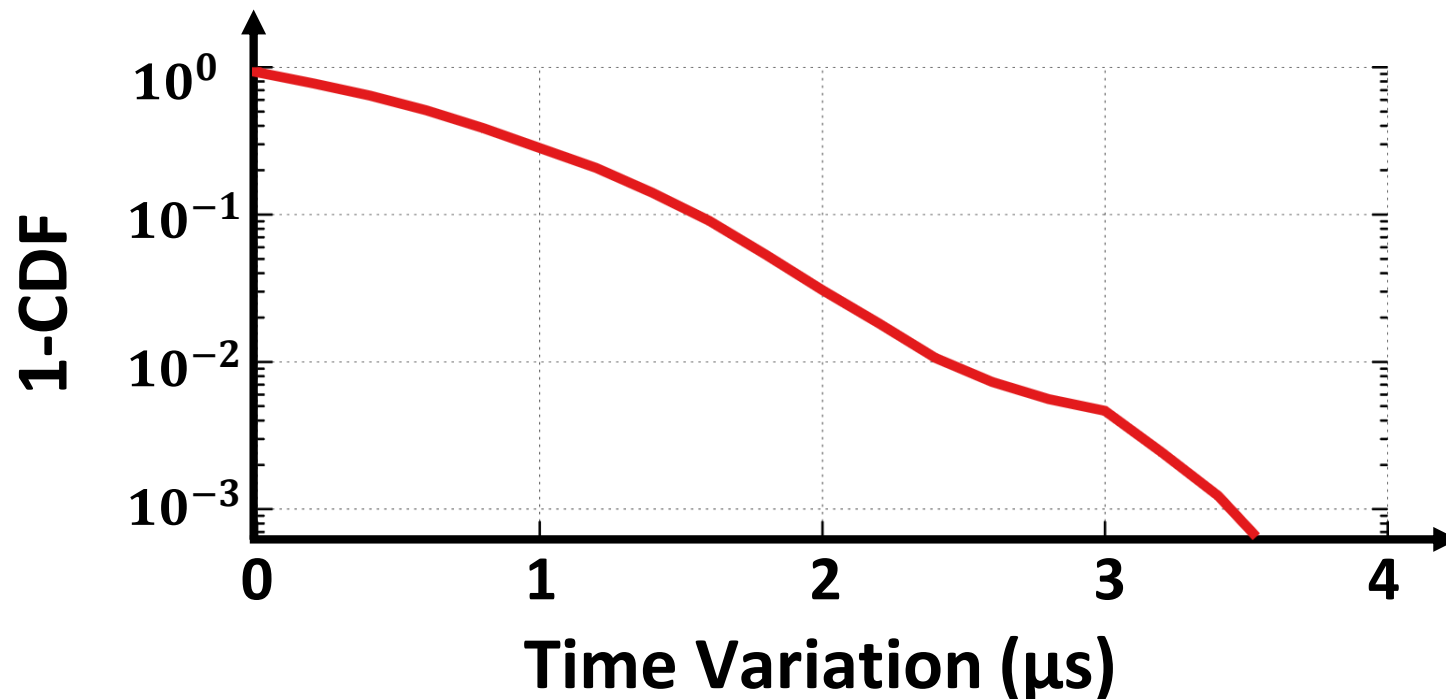
Not synchronized



Causes interference between Alice and Bob

Timing Variation Across Devices

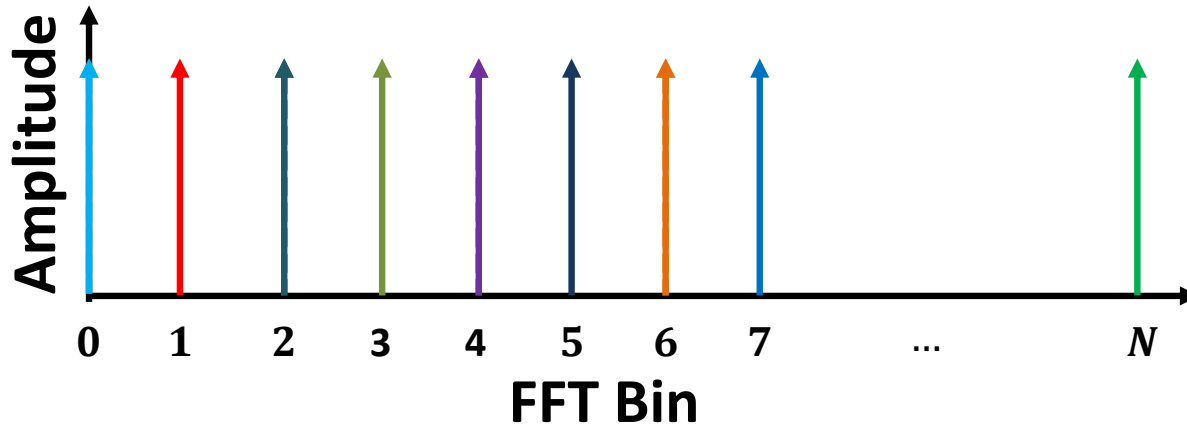
Hardware delay variations cause timing mismatch



2 μs delay translates to 1 FFT bin with 500kHz BW

Timing Synchronization Solution

We use every other cyclic-shift



Reduces concurrent transmissions from 512 to 256

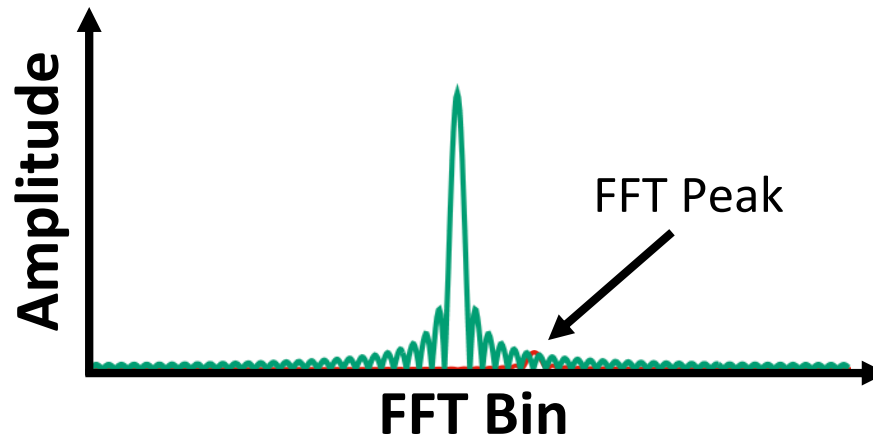
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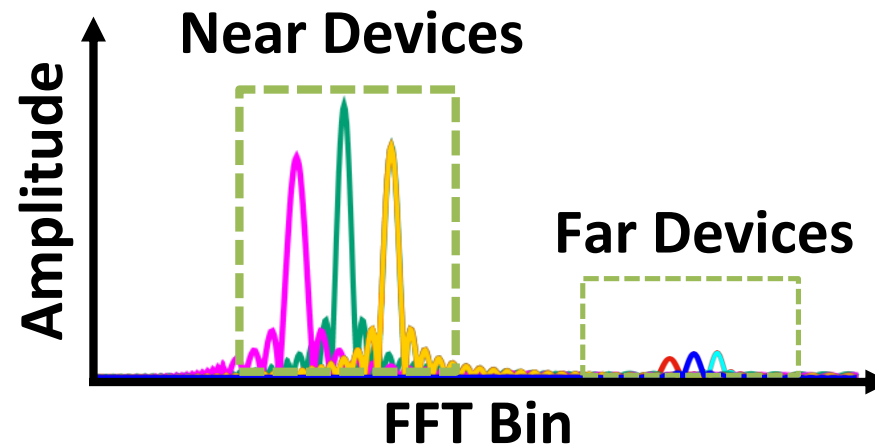
Practical Issues: Near-Far Problem



Access Point



Solution: Power-Aware Cyclic Shift Assignment



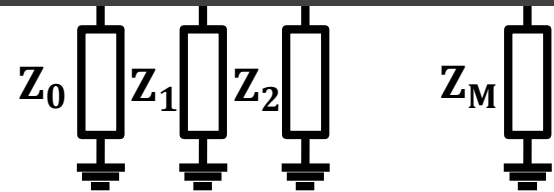
Similar power devices are clustered together

How to deal with changes in wireless channel?

Solution: Power Adaptation Algorithm

Each device uses AP's query to self-adjusts its power

- Achieve 0dB, -4dB and -10dB power gains
- Starting power (-4 dB), increase power (0 dB), reduce power (-10 dB)



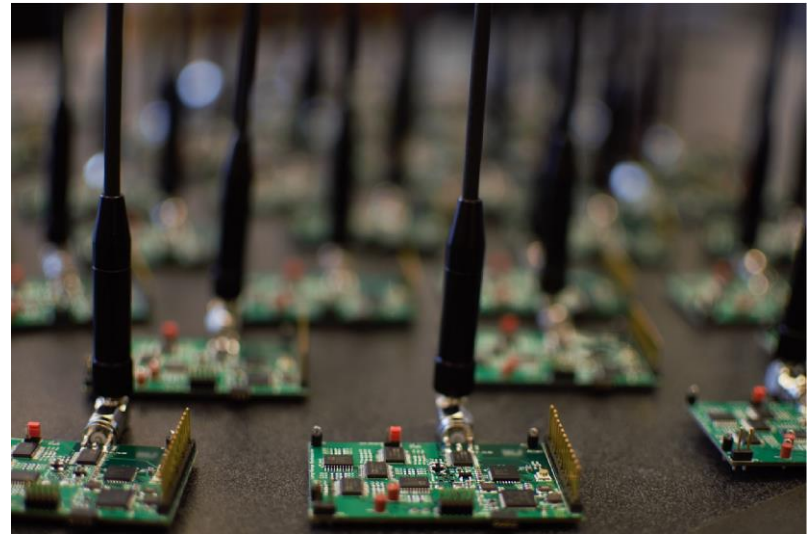
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Implementation

Backscatter device

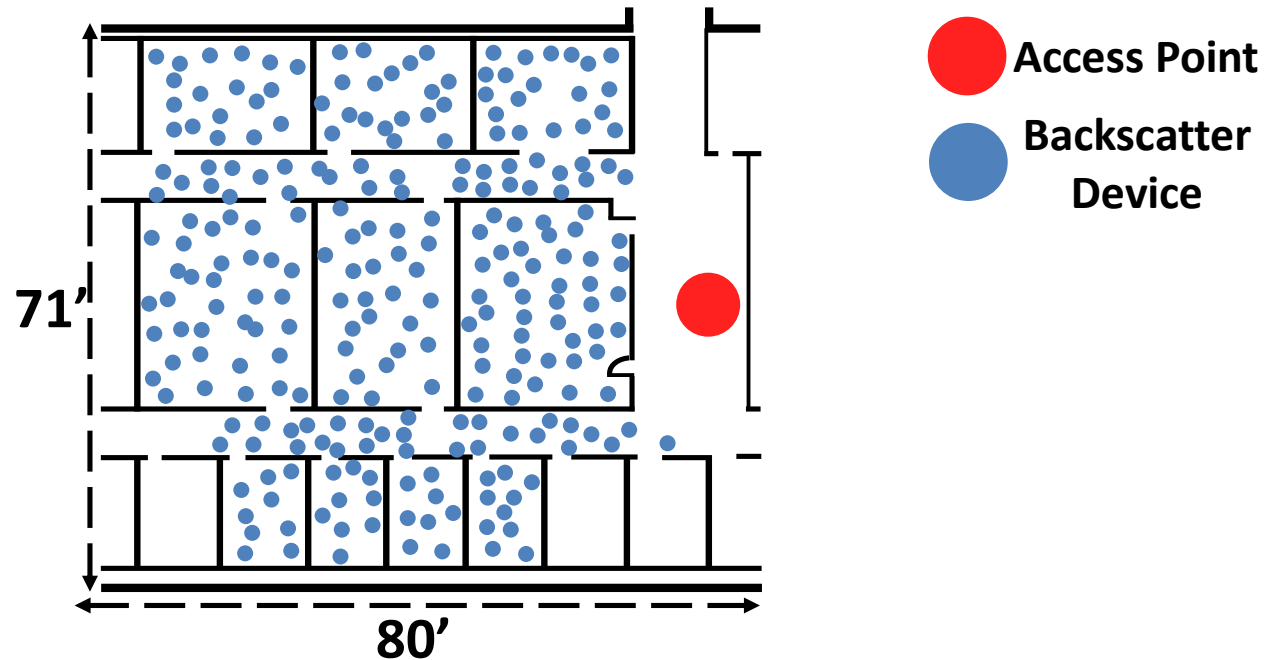
- Baseband: IGLOO nano FPGA
- Downlink: envelope detector and MSP430
- RF switch: ADG904
- Three levels power adjustment



Access point

- USRP X-300 with UBX-40 daughterboard
- Co-located RX/TX antennas separated by 3 feet

Evaluation: Large-Scale Deployment



We deployed a network of 256 devices in an office building

Evaluation

We compared NetScatter with:

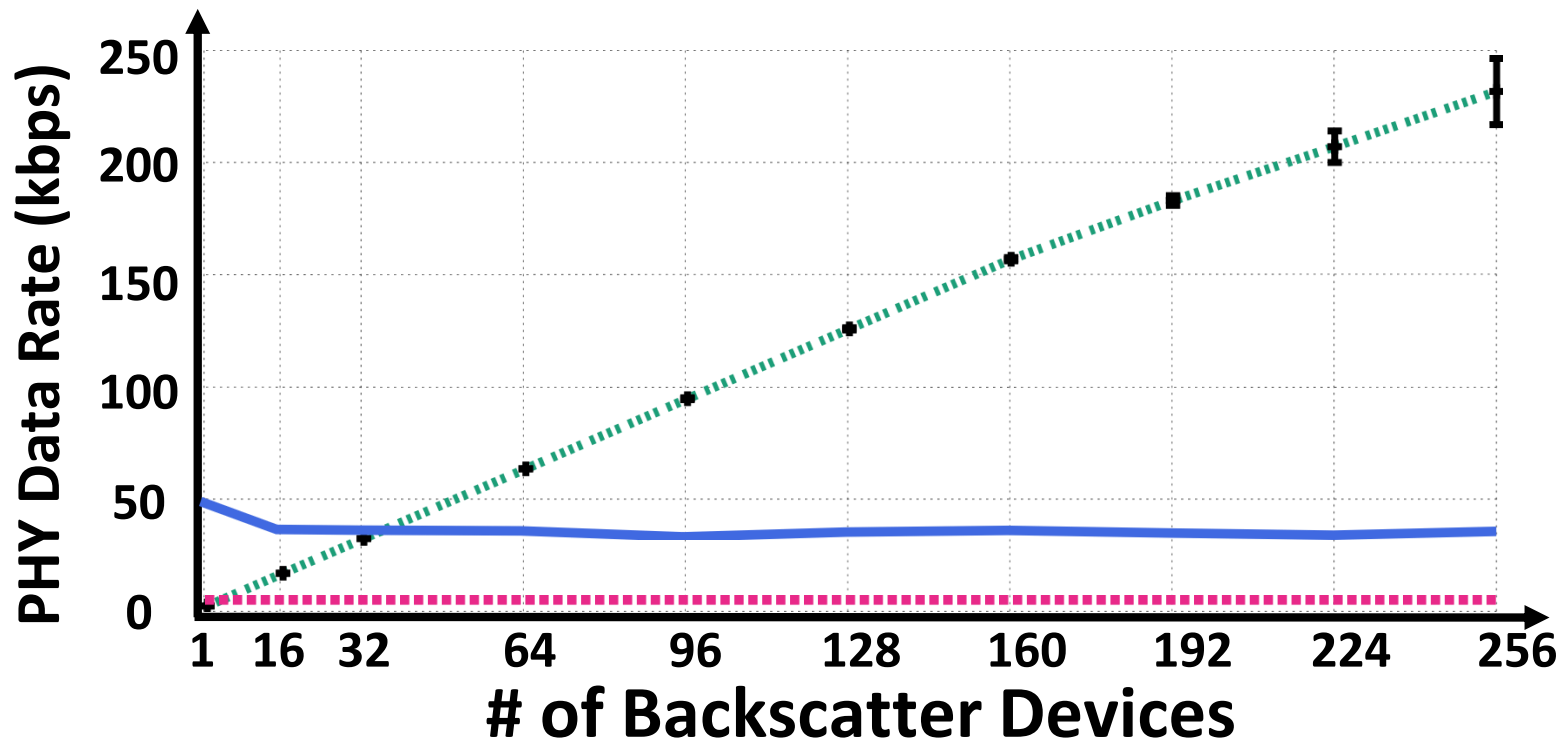
- LoRa-Backscatter (9 kbps)
- LoRa-Backscatter with rate adaptation

Evaluation: Network PHY Data-Rate

LoRa Backscatter (9 kbps) - - -

NetScatter - - - -

LoRa Backscatter with Rate Adaptation —



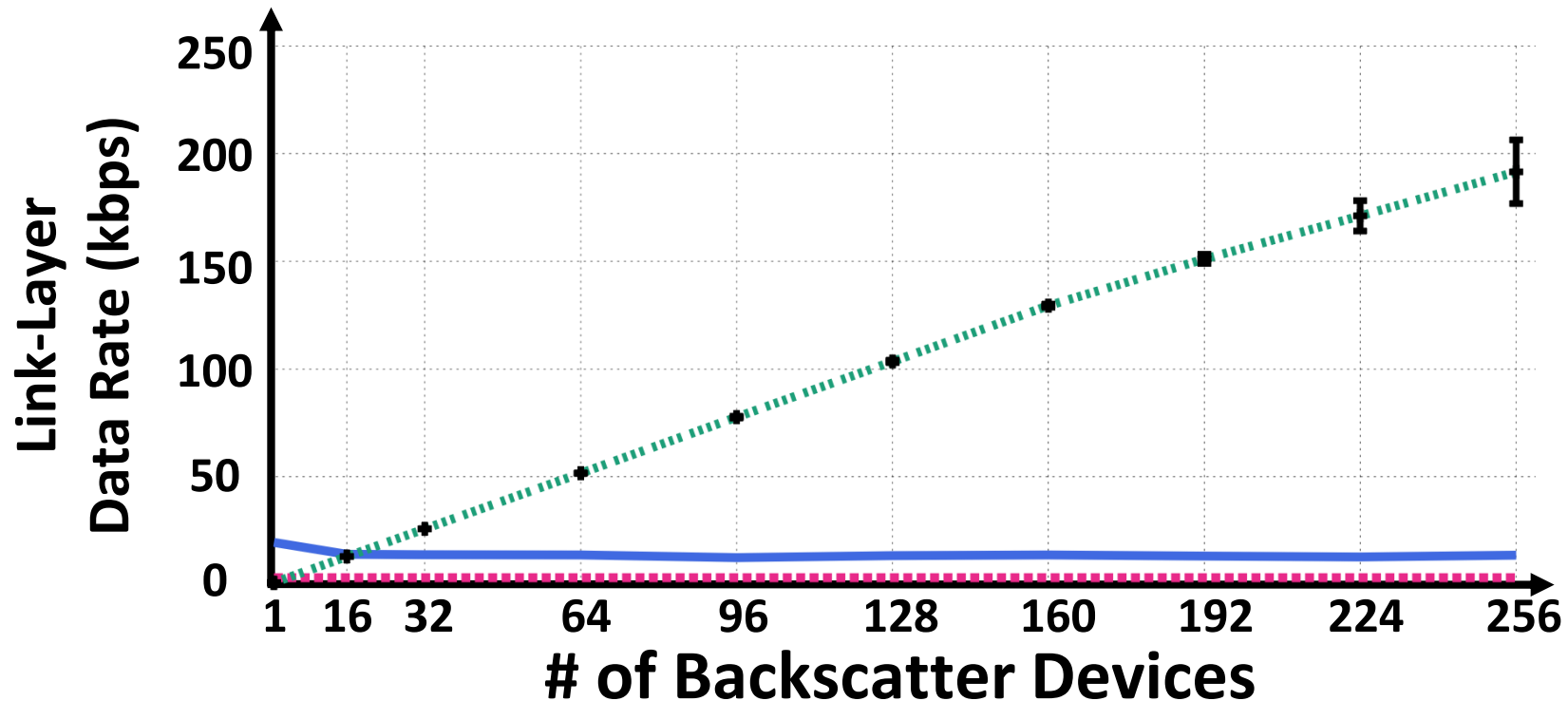
PHY data-rate improves by **7x - 26x**

Evaluation: Link-layer data-rate

LoRa Backscatter (9 kbps) - - -

NetScatter - - - -

LoRa Backscatter with Rate Adaptation —



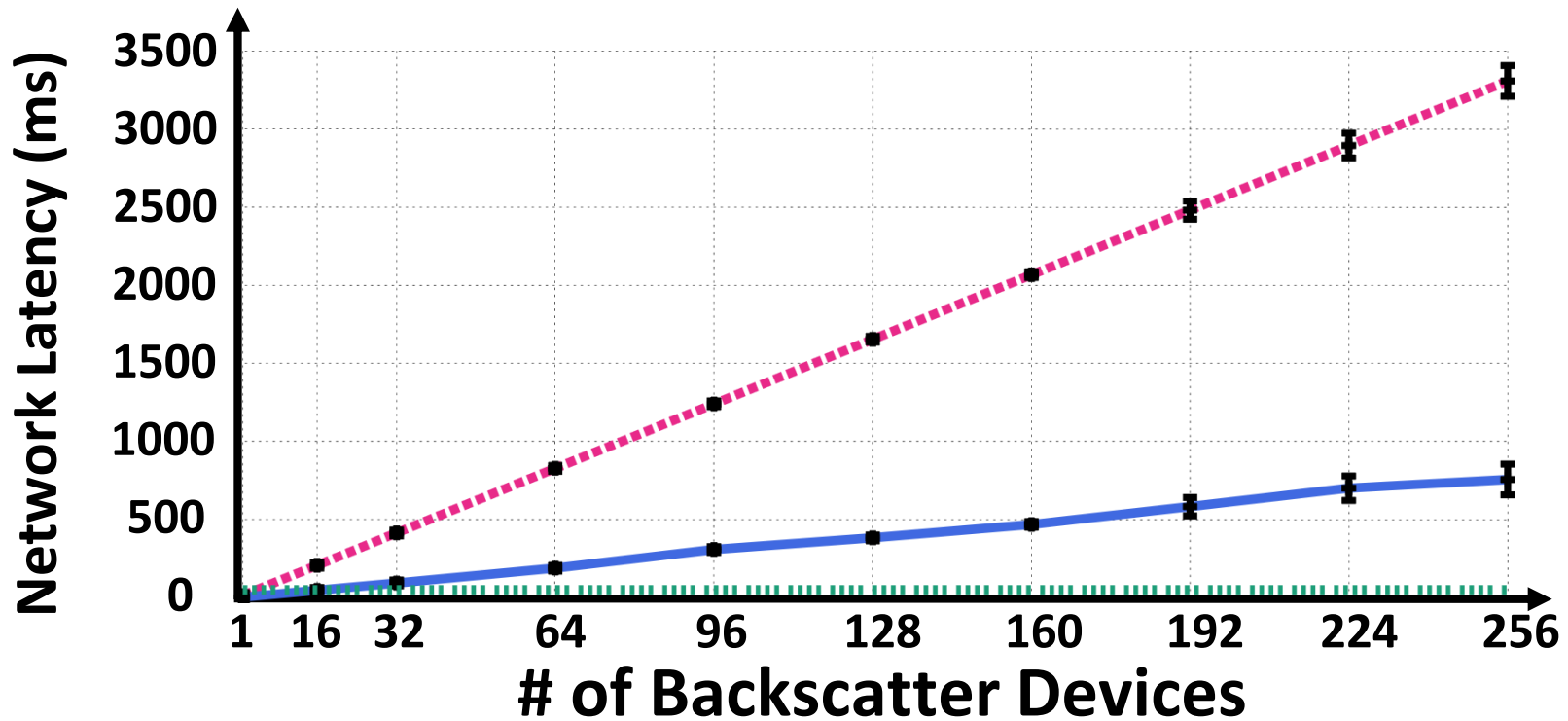
Link-layer data-rate improves by **14x-62x**

Evaluation: Network latency

LoRa Backscatter (9 kbps) - - -

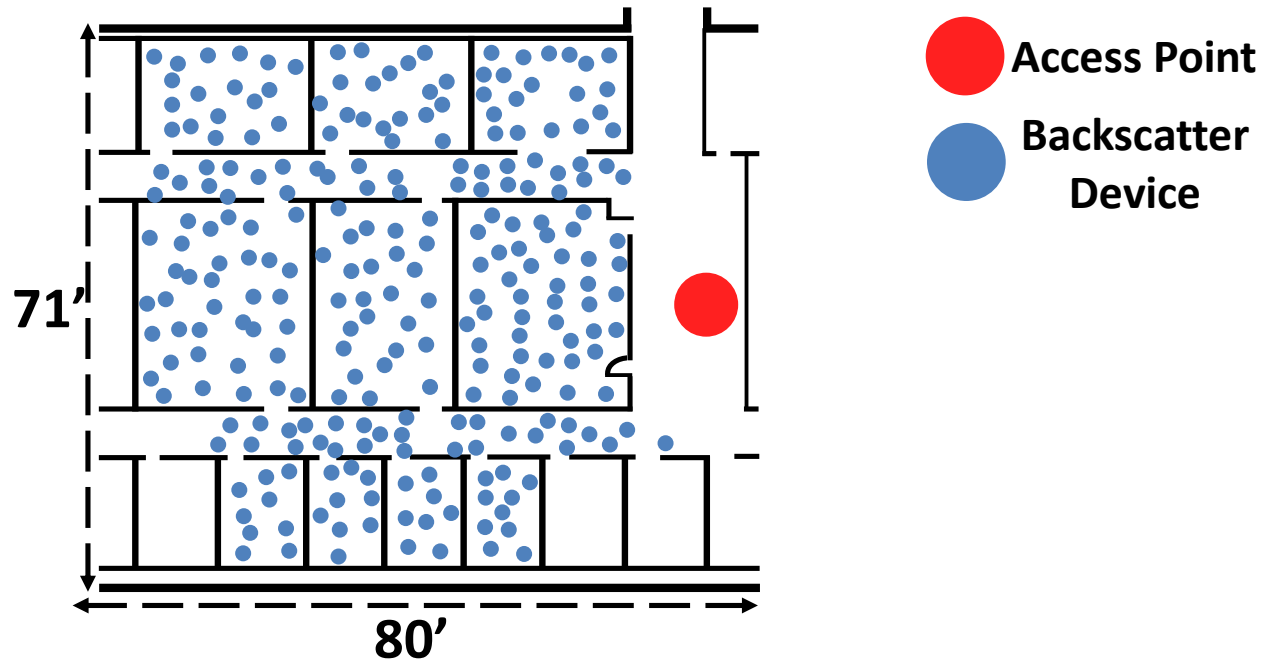
NetScatter - - -

LoRa Backscatter with Rate Adaptation —



Network latency improves by **15x-67x**

NetScatter



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