

# SloMo: Downclocking WiFi Communication

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# WiFi Power Matters

- Consumers complain about smartphone battery life



- Researchers report active WiFi radio can consume up to 70% of a smartphone's energy [Rozner et al. MobiSys 2010]
- But commercial WiFi chipsets **have** efficient sleep
  - 700mW (active) to 10mW (sleep) [Manweiler et al. MobiSys 2011]

# Can't Sleep the Day Away

- Power saving based on duty cycling the radio
  - sleep when not used, wake up to send/receive data
- Many variants proposed by the research community for better sleep mechanisms and policies
- Still a challenge for WiFi energy savings on smartphones
  - real-time/chatty apps
  - developer may abuse WiFi sleep policy (constantly awake)



# The WiFi Reality on Smartphones

- Frequent demand does **NOT** equal high demand
  - many smartphone apps are rather data rate conservative (10s kbps—100s kbps)



103kbps



228kbps



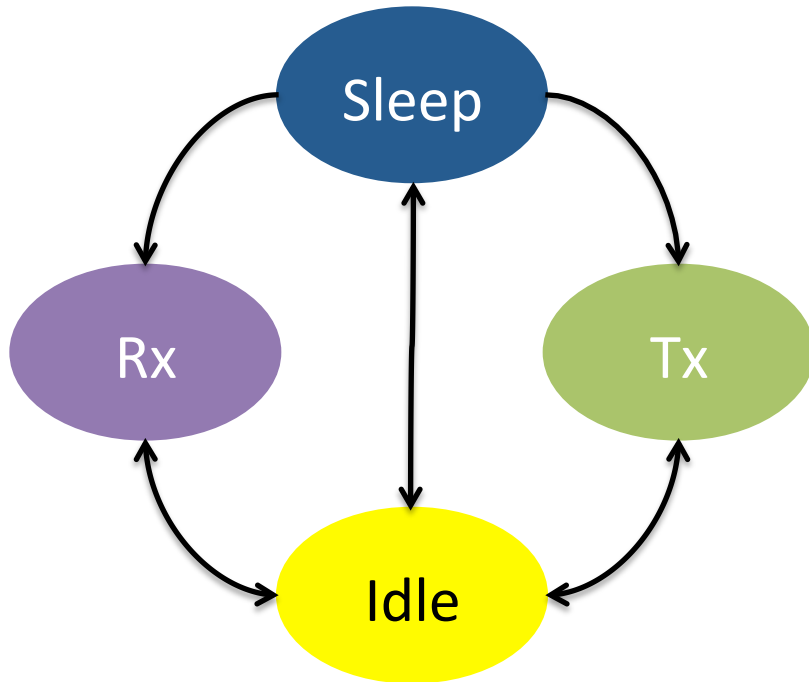
35kbps



26kbps

- Primarily connected on WiFi  $\geq 62\%$  of time [Cisco 2012]
  - good WiFi signal-to-noise ratio (SNR) 5% link-layer retransmission [Chen *et al.* IMC2012]

# WiFi State Transitions



[Zhang *et al.* MobiCom 2011]

WiFi State	Power
Sleep	~20 mW
Idle	1200 mW
RX	1600 mW
TX	1710 mW

$$P_{\text{sleep}} \ll P_{\text{idle}} \approx P_{\text{rx}} \approx P_{\text{tx}}$$

- Good SNR  $\rightarrow$  send/receive data faster (state color)
- But apps with low data rate: Tx/Rx energy small
- **Can we trade SNR for saving energy?**

# Downclocking WiFi

- Power consumption of CMOS devices are proportional to their clock rates

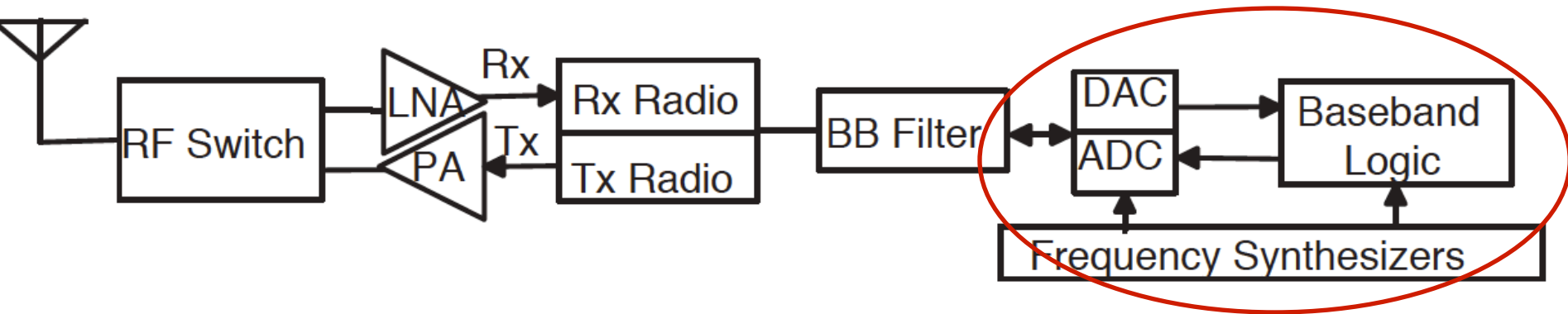
[Zhang *et al.* MobiCom 2011]

Clock rate	25%	50%	100%
Idle	640 mW	780 mW	1200 mW
RX	980 mW	1440 mW	1600 mW
TX	1210 mW	1460 mW	1710 mW

- Potential 30-46% power saving for commercial WiFi chipset if downclocked [Zhang *et al.* MobiCom 2011]
- DVFS for CPUs has been around for years

Why not on WiFi?

# The Nyquist Wall



- Sampling rate  $> 2x$  signal bandwidth
- 22 MHz WiFi signal  $\rightarrow$  at least 44 MHz sampling rate
- Clock rate on WiFi chipset is gated by sampling rate

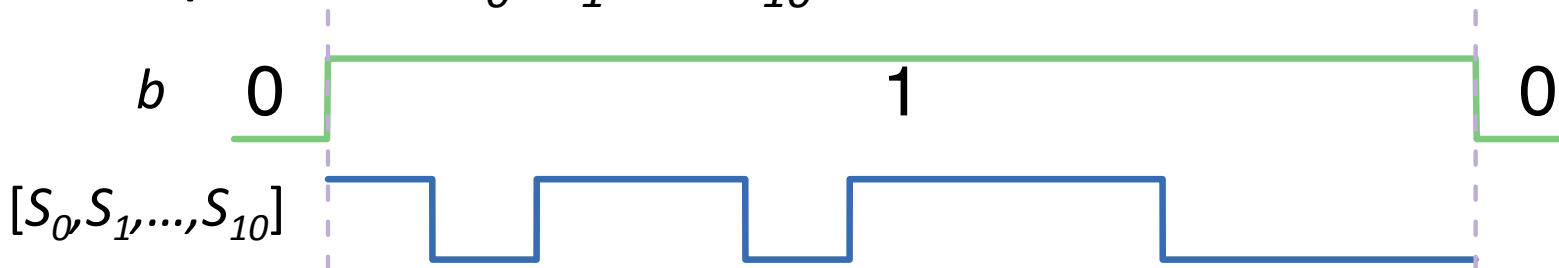
# Compressive Sensing

- Recent advances in compressive sensing allow us to cheat when **information rate**  $\ll$  **signaling rate**
- Tropp *et al.* showed how to decode such sparse signal with much lower sampling rates [TIT 2010]
- **Observation:** Shares great degree of similarity with Direct-sequence Spread Spectrum (DSSS) used in WiFi (when operating at 1/2 Mbps)!

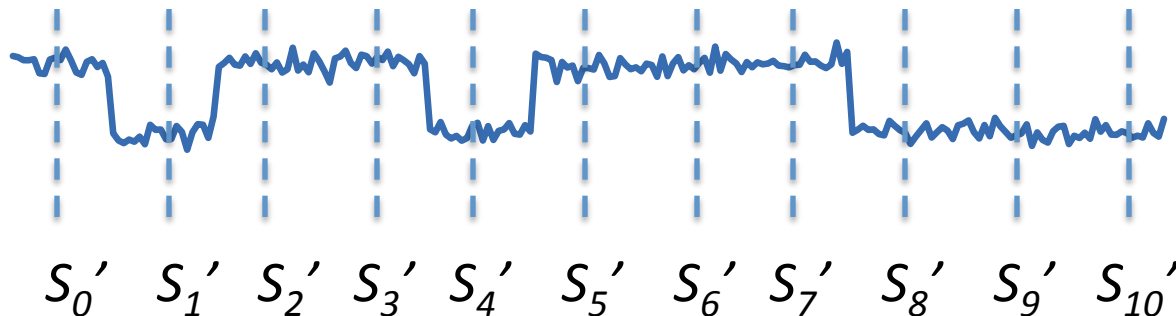


# DSSS Encoding

- Sender: information bit ( $b$ )  $\rightarrow$  11-chip barker sequences  $[S_0, S_1, \dots, S_{10}]$

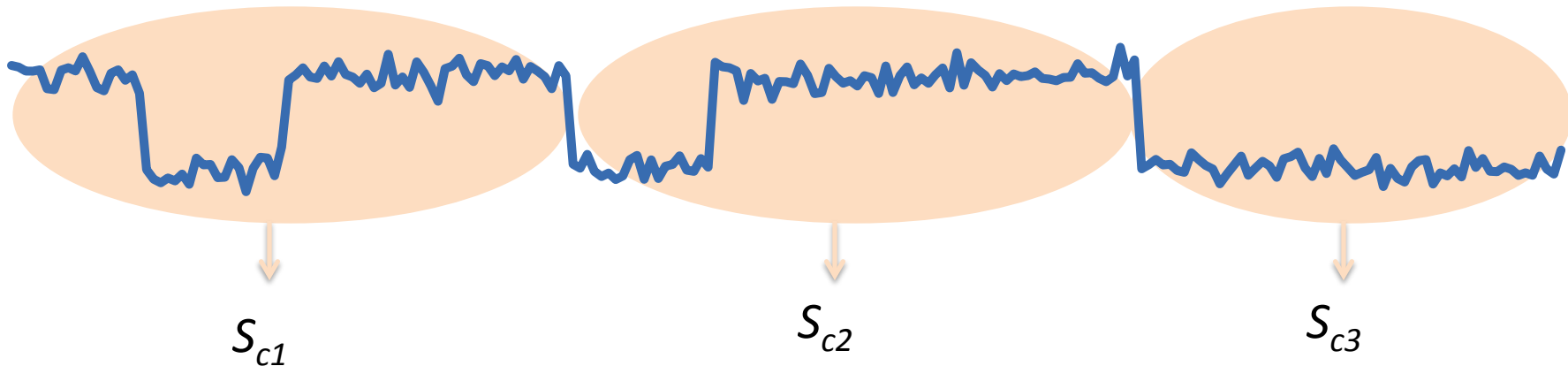


- Receiver: 11 sampled sequences  $[S'_0, S'_1, \dots, S'_{10}] \rightarrow b$



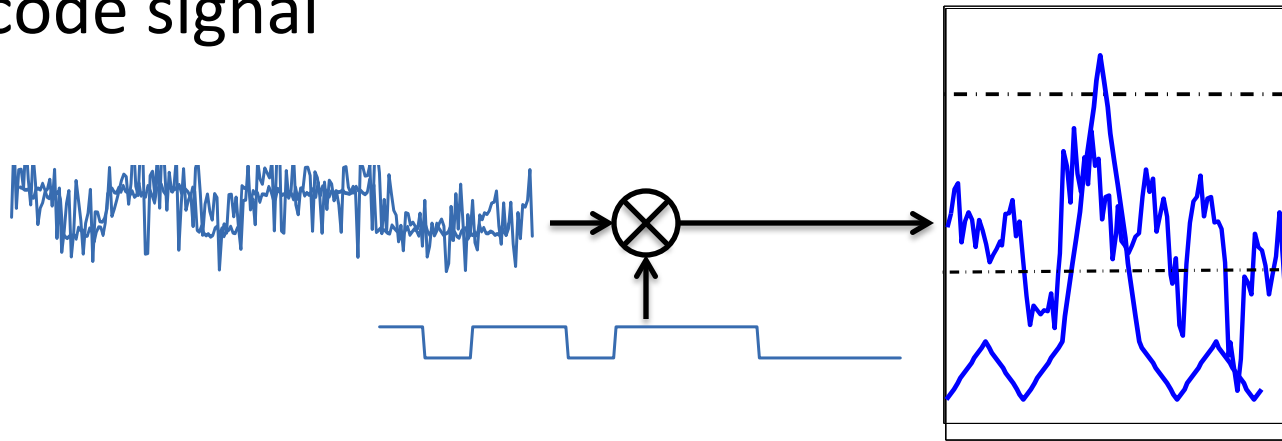
# Compressive Decoding

- Much redundancy in signal  $\rightarrow$  opportunity for compressive sensing
- SloMo receiver: combinations of the 11-chip sequences (in analog domain) and  $<11$  samples are sufficient
  - e.g., 3 samples  $[S_{c1}, S_{c2}, S_{c3}] \rightarrow b$



# How about Transmission?

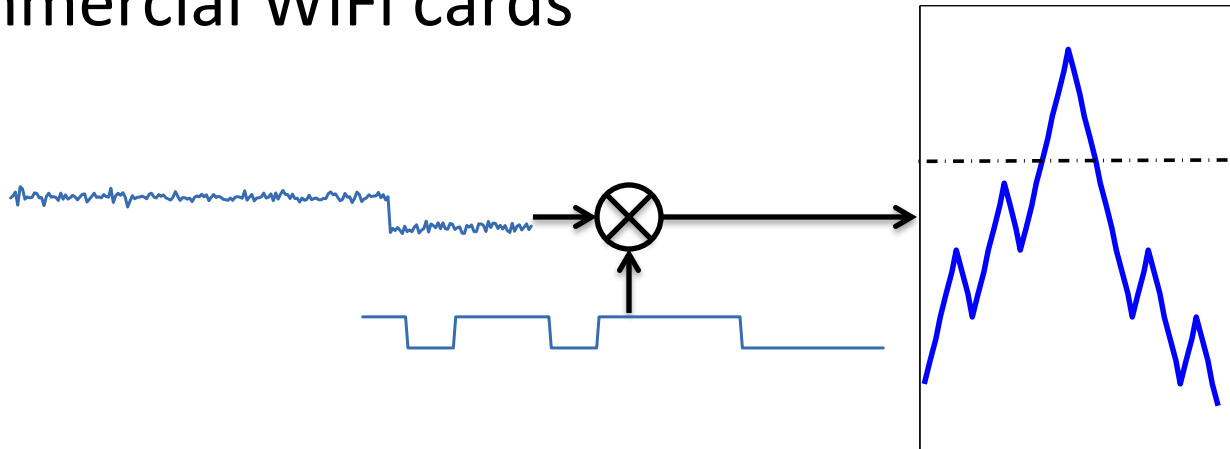
- Standard WiFi radio expects regular WiFi signal
- Allows receiver to: (a) lock on to the signal; (b) decode signal



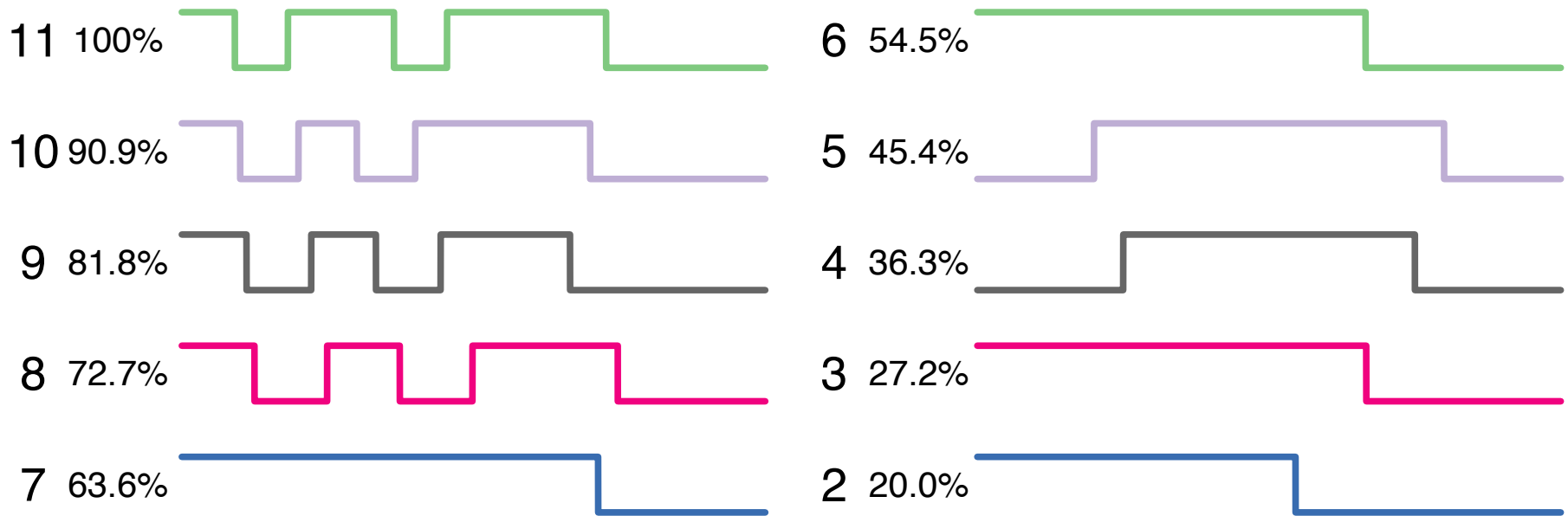
- Downclocked transmission:
  - shorter sequences per bit (<11 chips)
  - challenge: may not be recognized

# SloMo Transmitter

- Approximate the 11-chip Barker sequences used in WiFi standard with shorter sequences
- Leverage the large headroom in DSSS decoding on commercial WiFi cards



# Barker-like sequences



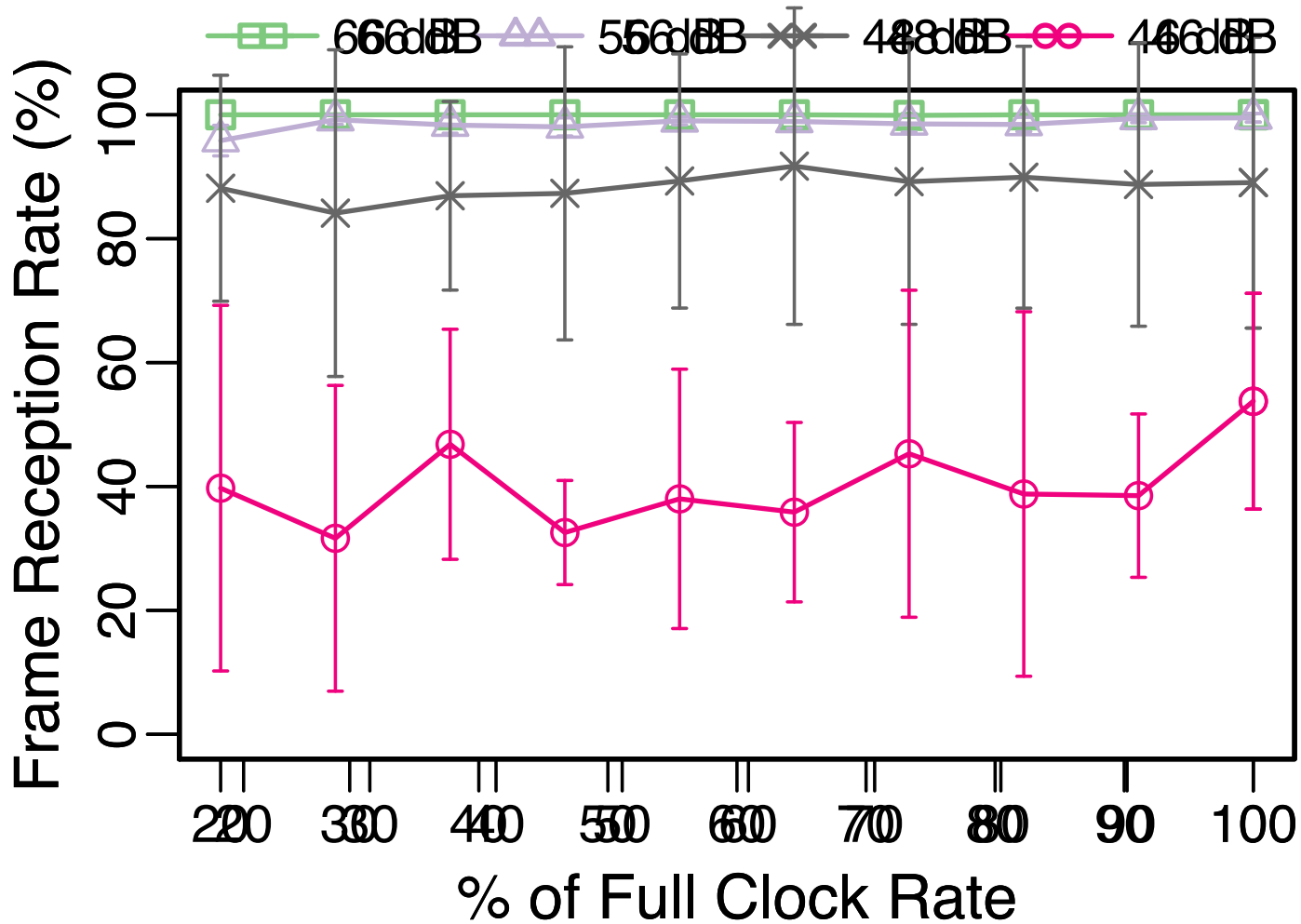
High downclocking rate fidelity

# SloMo Micro-benchmarks

- Implemented on Microsoft SORA platform
- Entirely backwards compatible
- Requires **NO** modification at AP
- Works on any 802.11b/g/n/ac devices @1-2 Mbps

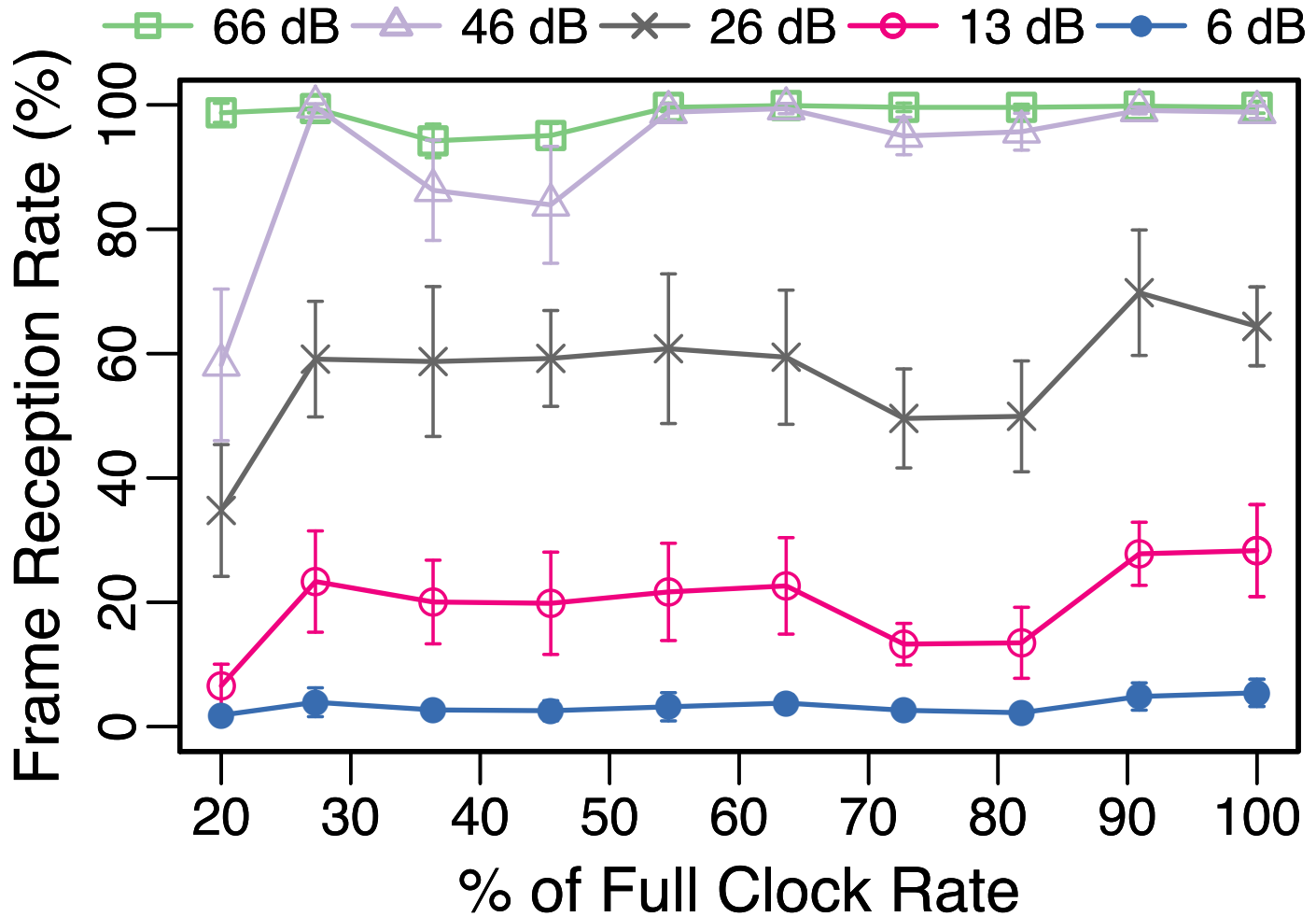


# Downclocked Rx (WiFi→SloMo)



Baseline: standard WiFi implementation(@100% clock rate)  
4 SNR values: 66dB, 56dB, 48dB, 46dB; 1000-bytes UDP packets

# Downclocked Tx (SloMo → WiFi)



Baseline: standard WiFi implementation(@100% clock rate)

5 SNR values: 66dB, 46dB, 26dB, 13dB, 6dB; 1000-bytes UDP packets



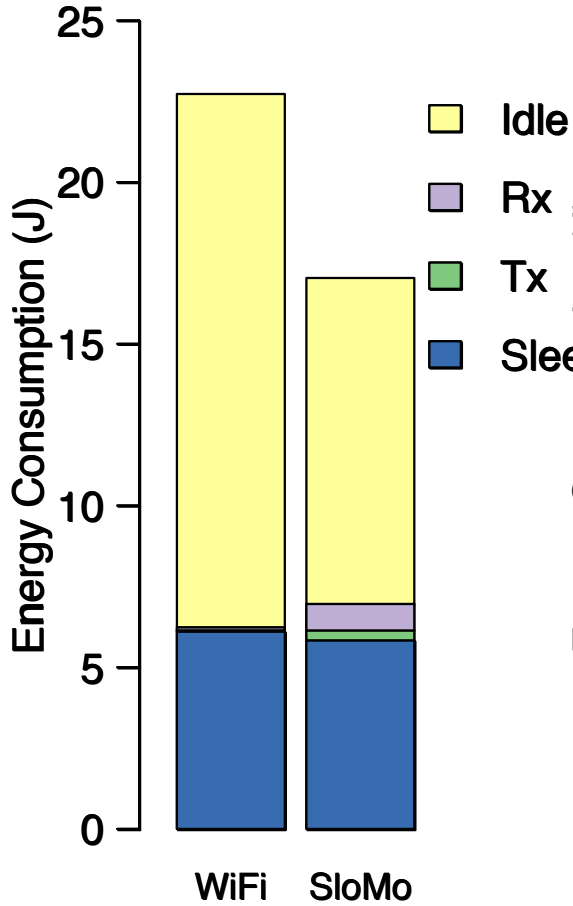
# Apps WiFi Energy Evaluation

- Trace based energy evaluation
  - power model based on real measurements [Manweiler *et al.* MobiSys 2011]
- 8 popular smartphone apps
  - each app > 1 M downloads
- Collect 200s of real WiFi packet traces
  - Google Nexus S and iPhone 4S

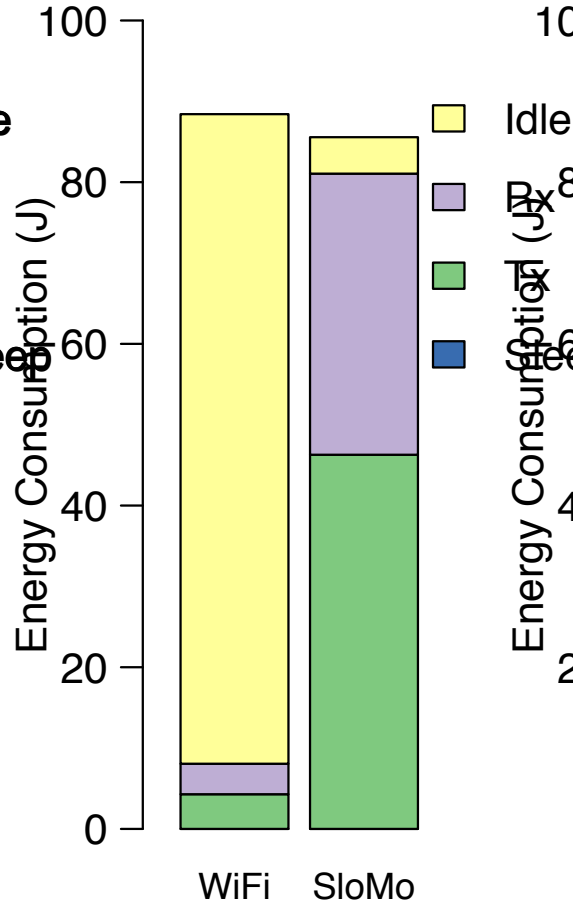


# Apps Energy Saving

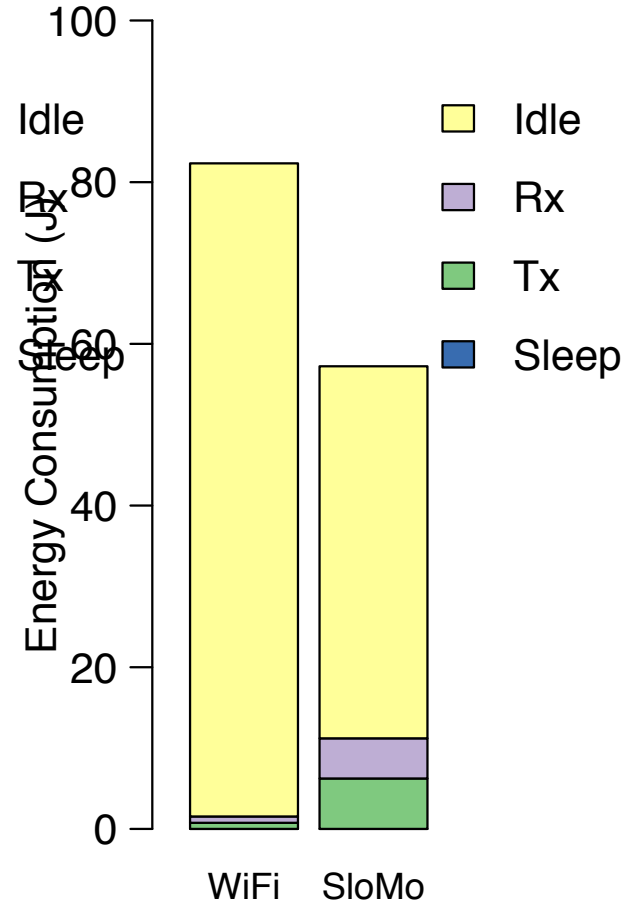
25.0% savings



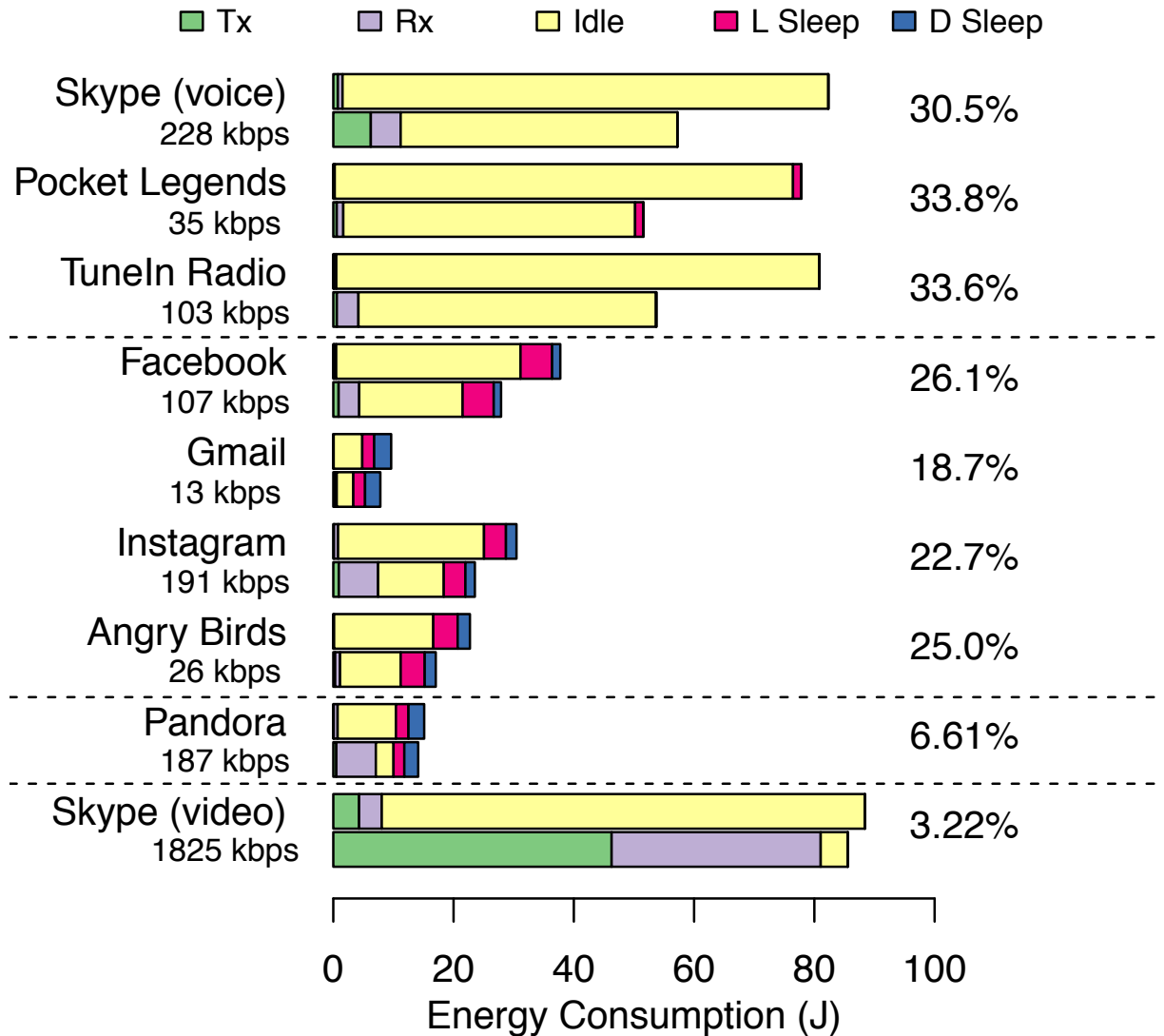
3.22% savings



30.5% savings

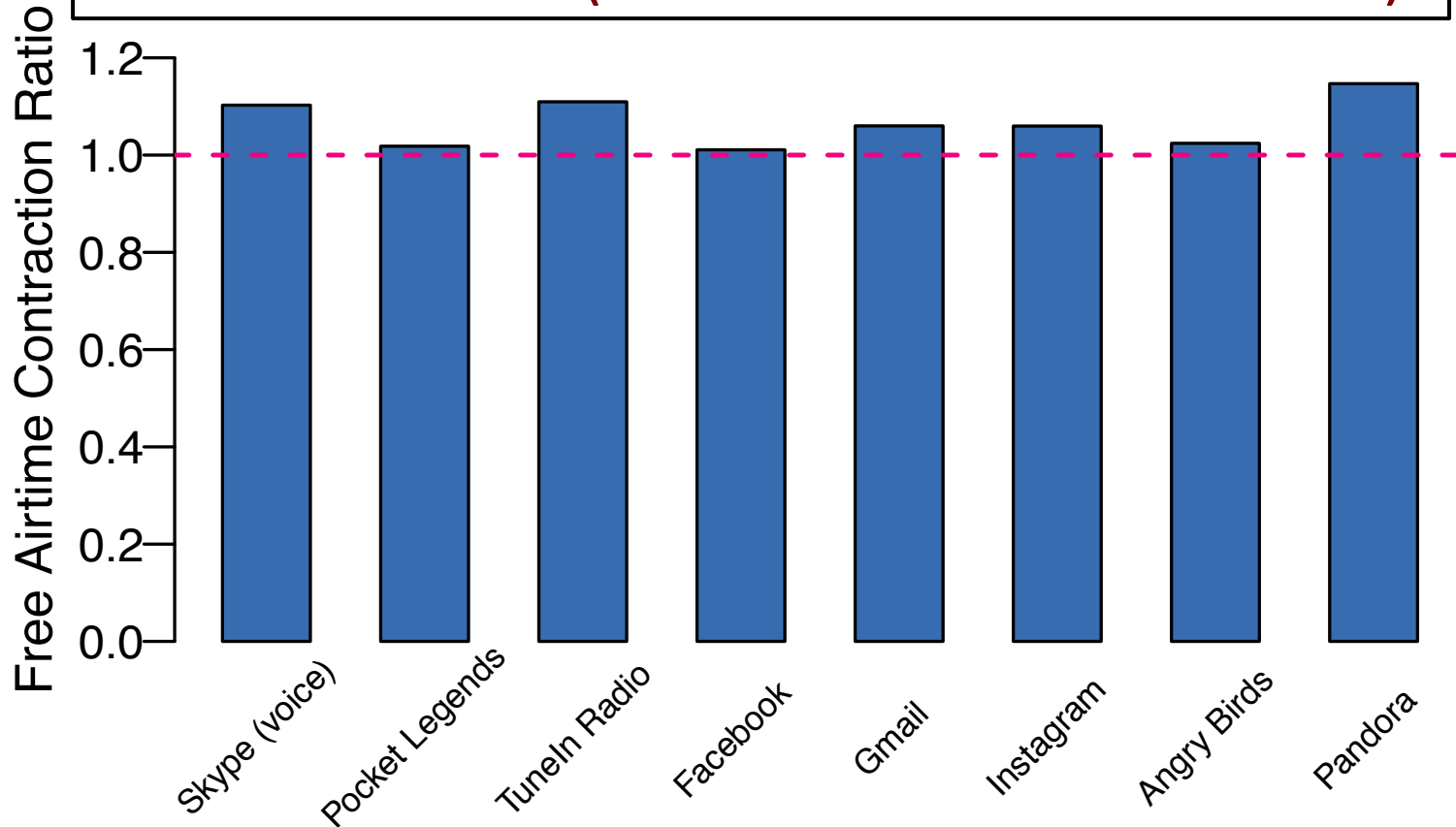


# Apps Energy Saving (all)



# Small Time Penalty Paid

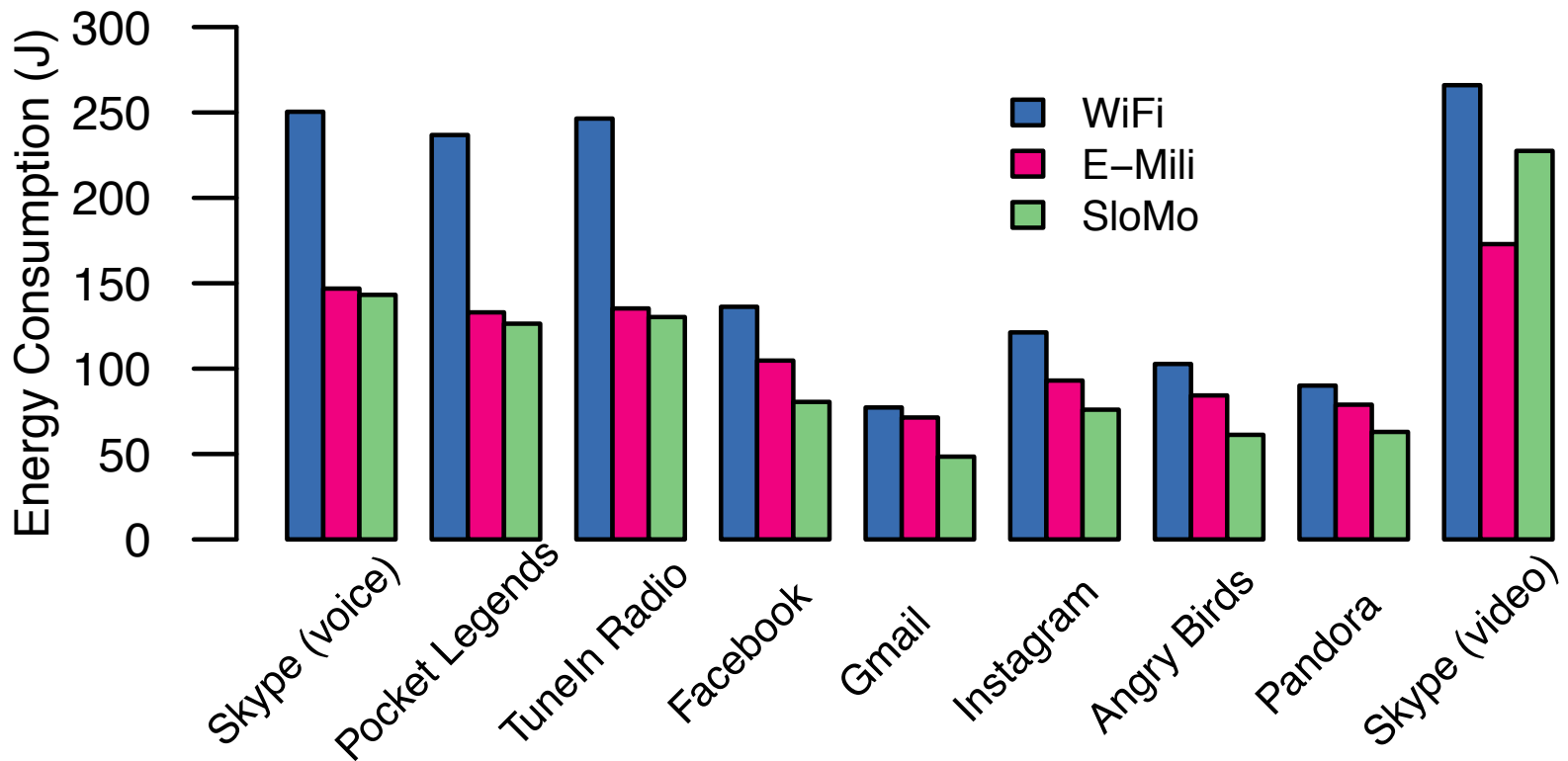
Max ratio: 1.15 (or <13% additional airtime)



$$\text{Airtime Contraction Ratio} = \frac{\text{Free Channel Airtime under Standard WiFi}}{\text{Free Channel Airtime under SloMo}}$$

# Comparison with Existing Schemes

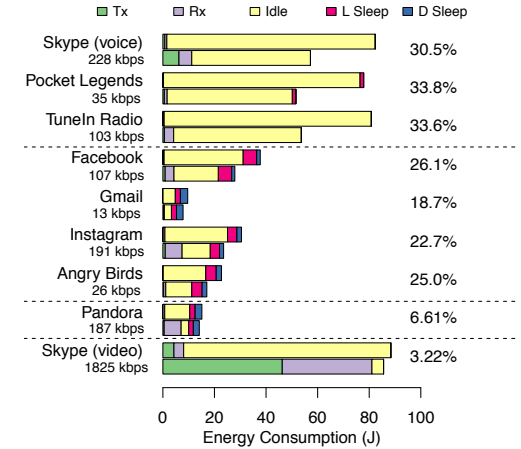
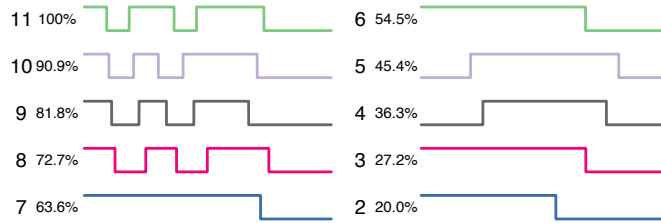
SloMo: 13% over E-Mili



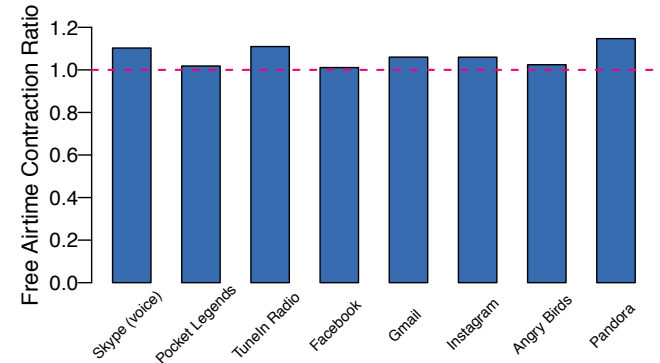
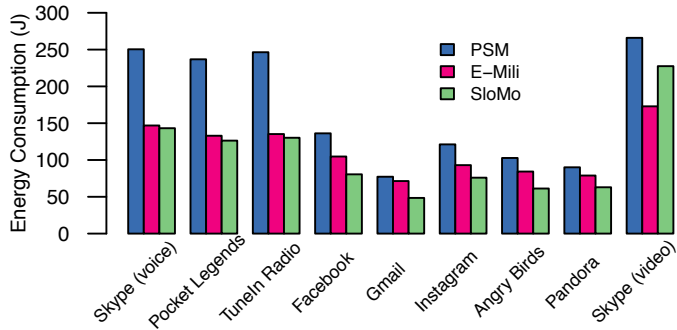
E-Mili [Zhang *et al.* Mobicom 2011]: re-design WiFi packet format to allow downclocked packet detection, revert to full rate for Tx/Rx

# Downclocking WiFi with SloMo

- Trades SNR for saving energy and enables downclocking in WiFi for all communication states
- Works on 11b/g/n/ac devices at 1/2 Mbps
- Fully backwards-compatible design saves up to 34% energy for popular smartphone apps



# Thank you!



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