#### **Balancing Analysis Time and Bug Detection: Daily Development-friendly Bug Detection in Linux**

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#### Static bug detection in Linux is important

- Many tools has been proposed and proved to be useful
	- Recommended to use these tools





And More…

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• Many tools has been proposed and proved to be useful

• Recommended to use these tools



#### Are bug detection tools used in practice?

- 40 patches **did not mention any use of tools**
	- Customary to credit the tool if a bug is found with tools
	- Suggests these bugs are found using other methods e.g.) Manual inspection by developers



Keyword-based sampling for 6 bug patterns

• Out of bounds, Double free, Use-before-initialization, Integer overflow,

Nullptr dereference, Reference Counter error

Patches for Linux v5.9  $\sim$  5.11

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#### Type Tool # of Patches Tool # of Patch are not used much in daily development! Static bug detection tools





### Tradeoff: Analysis time or Detection Capability

• Recent tools typically focus on one end of the tradeoff



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#### Goal: Daily-development friendly bug detection

• Explore approach that finds bug while achieving short analysis time

• Maintains **developer's daily development throughput**



#### Proposal: Finger Traceable Analysis (FiT Analysis)

- Combination of computationally less complex analysis
	- Focuses on four analysis techniques



- Conduct a simple check of Linux bug fixing patches
	- Target 105 patches
	- Investigate its analytical characteristics

#### Q1. Single compilation unit?

Q2. Offset calculation static? Q3. Alias analysis intraprocedural? Q4. Indirect call involved?

#### Single Compilation: 72 Patches

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# FiTx: FiT Bug Specialized Framework

- Design / Implement a proof-of-concept framework
	- Conduct computationally low-cost dataflow analysis using FiT analysis
	- Define bugs as typestate properties [Strom+ TSE 1986]

#### **Computationally low cost** dataflow analysis

- $\vee$  Path-insensitive
- $\vee$  Field-based
- $\checkmark$  Summary based interprocedural analysis



#### **FiT Analysis**

- $\checkmark$  Single compilation unit
- ✔ Statically determinable fields
- $\checkmark$  Simple alias analysis
- $\checkmark$  No indirect function calls

#### **Introduce Return code aware** interprocedural state propagation

#### Defining the bug to be detected

- Leverage typestate property analysis [Strom+ TSE 1986]
	- Express each bug using finite state machine
- Collect the state transition per compilation unit





FSM of Double Free

#### Defining the bug to be detected

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$$
\begin{array}{c|c} 1 & \text{kfree(tbl->val)}; \\ \hline 2 & \ldots; \\ 3 & \text{kfree(tbl->val)}; \end{array}
$$



FSM of Double Free

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FSM of Double Free

- Caller may expect a certain state from callee
	- No consideration **leads to false positive**

```
int allocate tbl fields (struct table *tbl) {
  tb1->val = kmalloc();
  \cdotsif (err) {
    kfree(b1->val);return -ERROR;
  return 0;
|}
```


```
1|struct table* init driver() {
 \overline{2}struct table *tbl = kmalloc(....);
     int err = allocate tbl fields(tbl);
 4
     if (err) {
       kfree(b1->val);5
       return NULL;
 6
 7
 8
     \ddots :
     kfree(tbl->val);9
10<sup>1</sup>
```


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	- **Focus on constant return codes** such as error codes
		- Use Linux return convention

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24



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line 8

25

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#### Implementation

- Use LLVM compiler framework to implement the framework
	- Implemented checkers for 6 bug patterns



#### Evaluation

- 1. What is FiTx's bug detection capabilities?
- 2. How long does FiTx take to analyze the Linux?
- 3. How does FiTx perform compared to other tools?
	- Compare with Clang Static Analyzer (CSA) and CppCheck



Evaluation Environment

# What is FiTx's bug detection capabilities?

- FiTx was able to find 47 new bugs
	- 13 of them confirmed / fixed by developers



Data updated from original paper

#### Found Bug: Double free in AMD GPU driver

- Confirmed / fixed by developers
	- Existed from 2016

```
drivers/gpu/drm/amd/pm/legacy-dpm/si_dpm.c
 1 int si dpm sw init(void *handle) {
 \overline{2}ret = si parse power table(adev);3
     if (ret)
 4
       si dpm fini(adev);
 5<sup>1</sup>6|7 int si parse power table(struct and qpu device *adev) {
     for (int i = 0; i < num entries; i++) {
 8
       ps = kzalloc(...);if (ps == NULL) {
10kfree(adev->ps);11return -ENOMEM;
12
13adev->ps[i].ps priv = ps;14
15
     return 0:
16
17<sup>1</sup>18 void si dpm fini(struct amdgpu device *adev) {
19
     \cdots :
    kfree(adev->ps);20
21|}
                                                       30
```
#### How long does FiTx take to analyze Linux?

• Took 2hr 33 min in total to analyze Linux



#### How does FiTx perform compared to other tools?

- Compare with Clang Static Analyzer (10.0.1) and CppCheck (1.9)
	- What is the analysis time?
	- Can the tools find the bugs?
	- What is the false positive rate?

Analyze developer confirmed bugs

Analyze entire Linux



#### Comparison: Analysis Time



#### Comparison: Bug detection capabilities

#### • CSA and CppCheck did not find the bugs



#### Comparison: False Positives

- Compare the false positive rate when analyzing entire Linux
- FiTx generates less false positive compared to CSA and CppCheck



FP rate when analyzing entire Linux

\*Reported in [Li+ ASPLOS ʻ22]

# Summary

- FiTx's Goal: Daily development friendly bug detection
	- Combination of four low computational analysis
- Found 47 new bugs in Linux kernel version 5.15
	- 13 bugs confirmed by developers
	- 0.99 sec of analysis time for 90% of source file
	- Outperformed CSA / CppCheck

# [T](https://github.com/sslab-keio/FiTx)hank you!



Artifact here! https://github.com/sslab-keio/FiTx

