

# Detecting and Evading Censorship in Depth: A Case Study of Iran's Protocol Filter

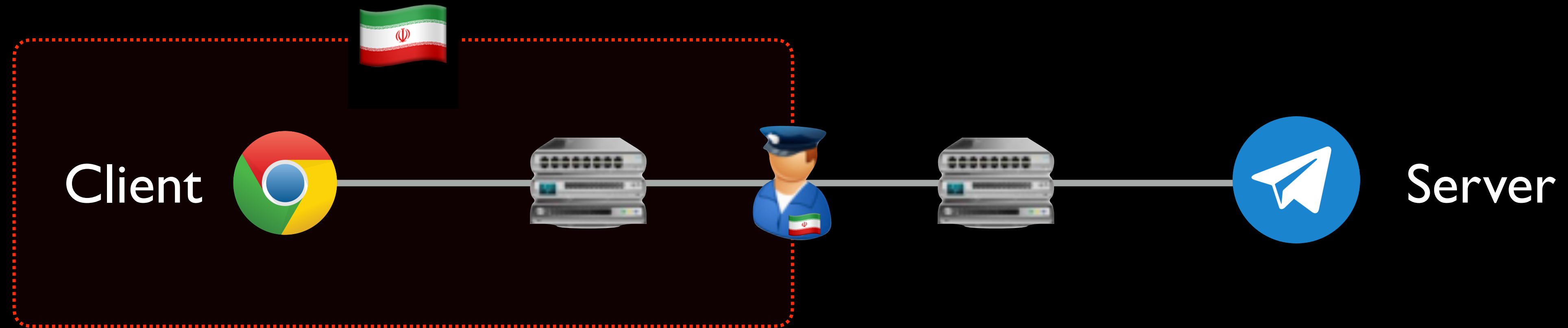
Kevin Bock

Yair Fax, Kyle Reese, Jasraj Singh, Dave Levin

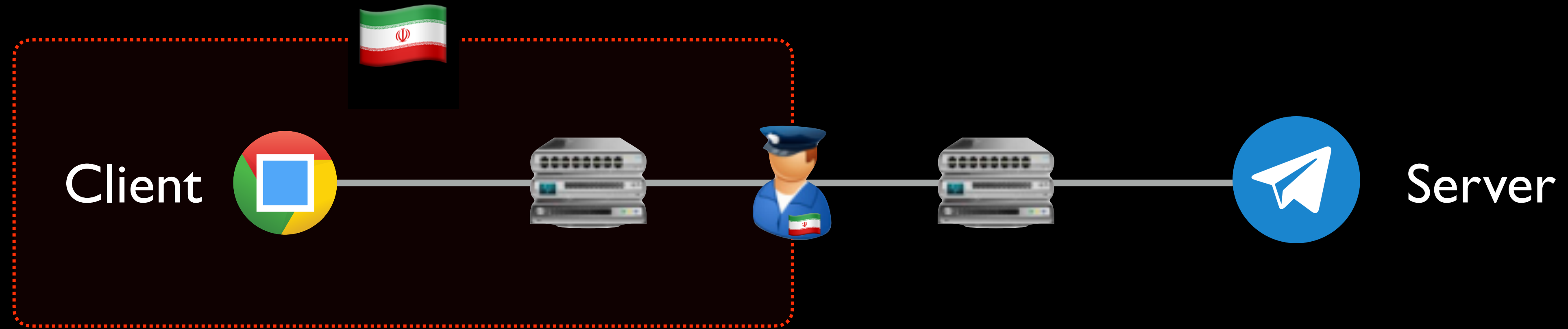


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MARYLAND

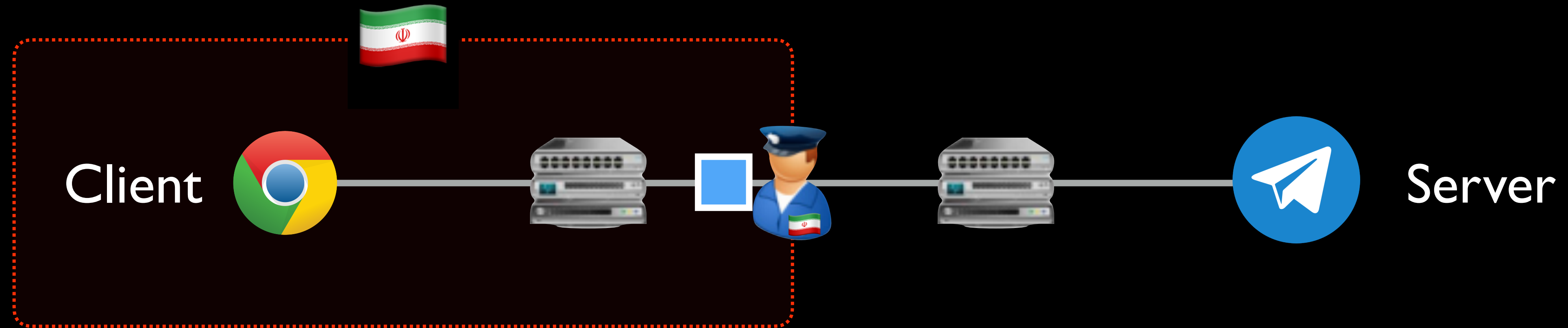
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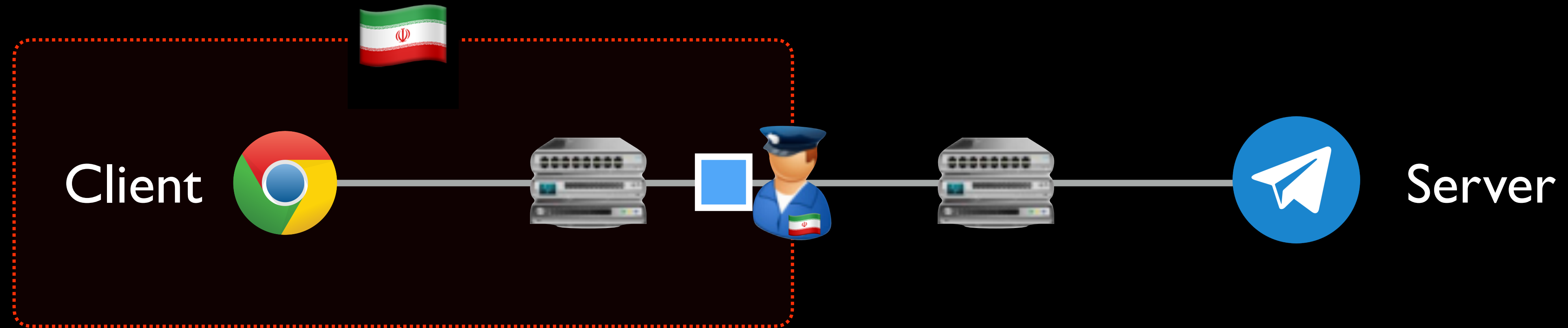
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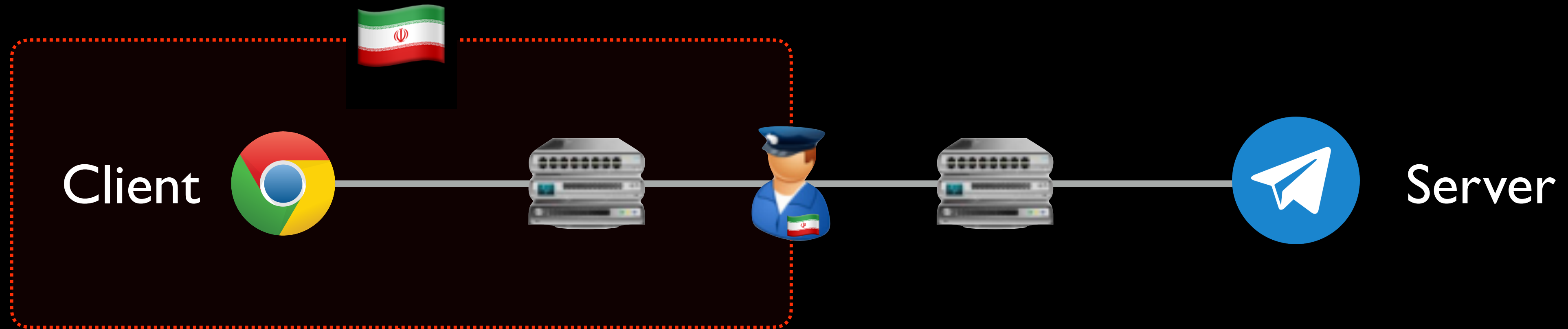
— Censors DNS, HTTP, HTTPS

— Deep-packet inspection for keywords

— Typically injects dummy responses or blackholes

— Applies to all destination IP addresses

# Iranian Censorship



February 2020

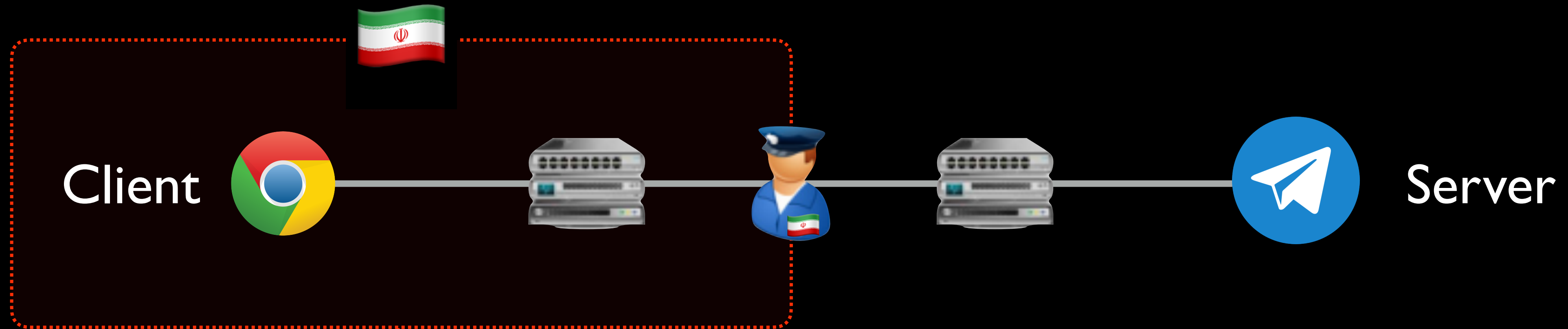
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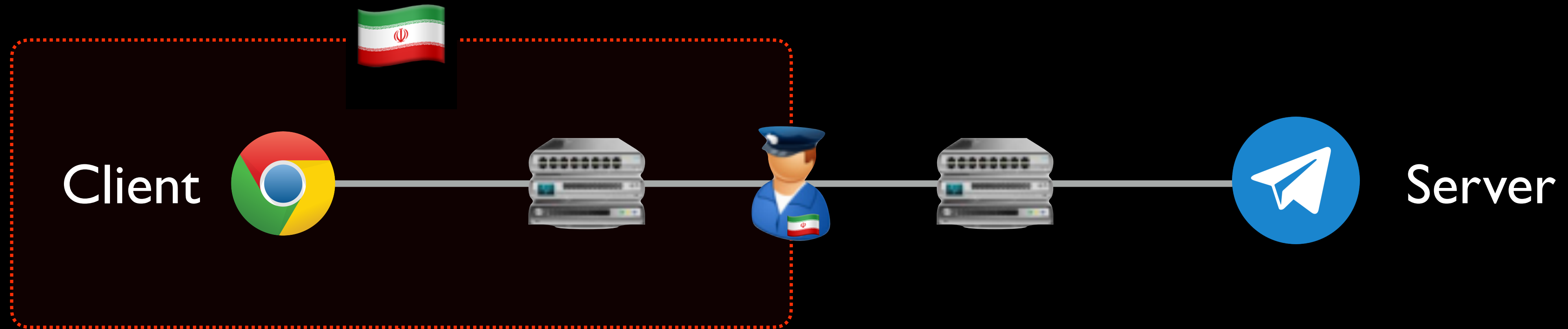
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Applies to all destination IP addresses

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February 2020

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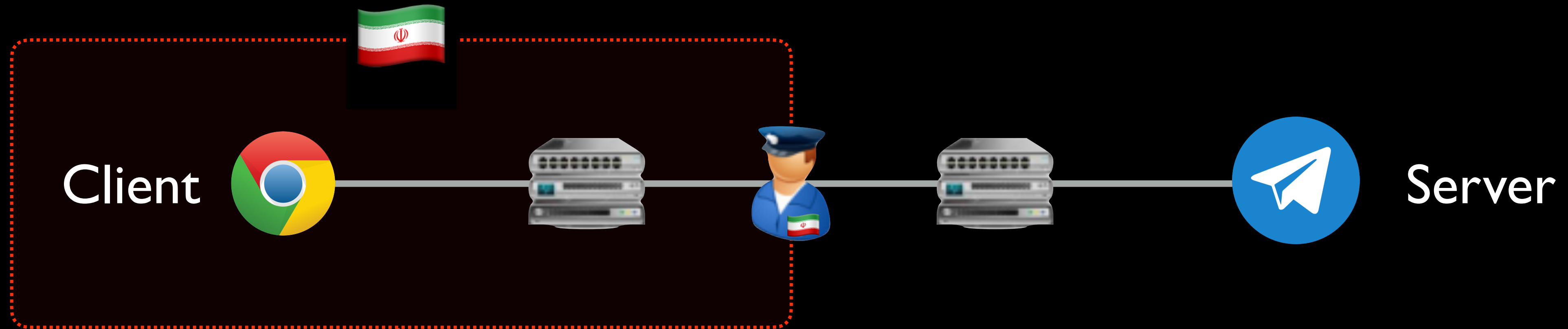
Censored *before* keywords

No injections; only packet drops

Applies to all destination IP addresses



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February 2020

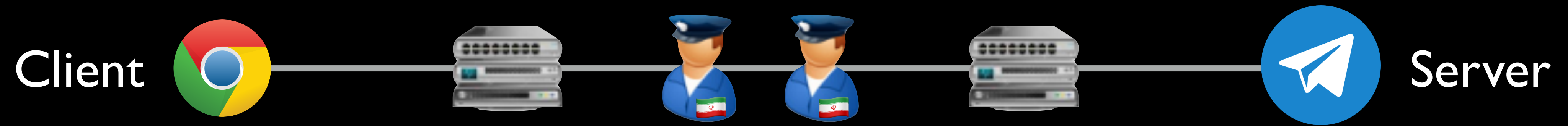
Censors DNS, HTTP, HTTPS

Censored *before* keywords

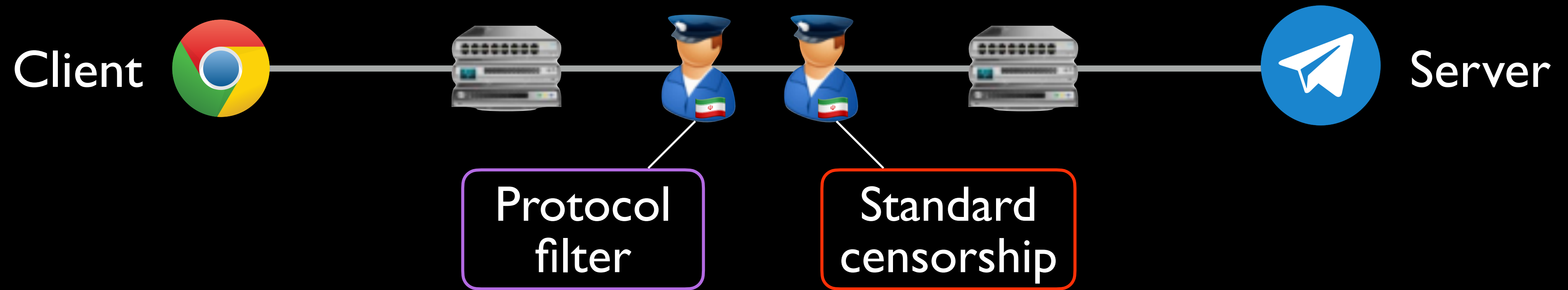
No injections; only packet drops

Applied only to *some* destinations

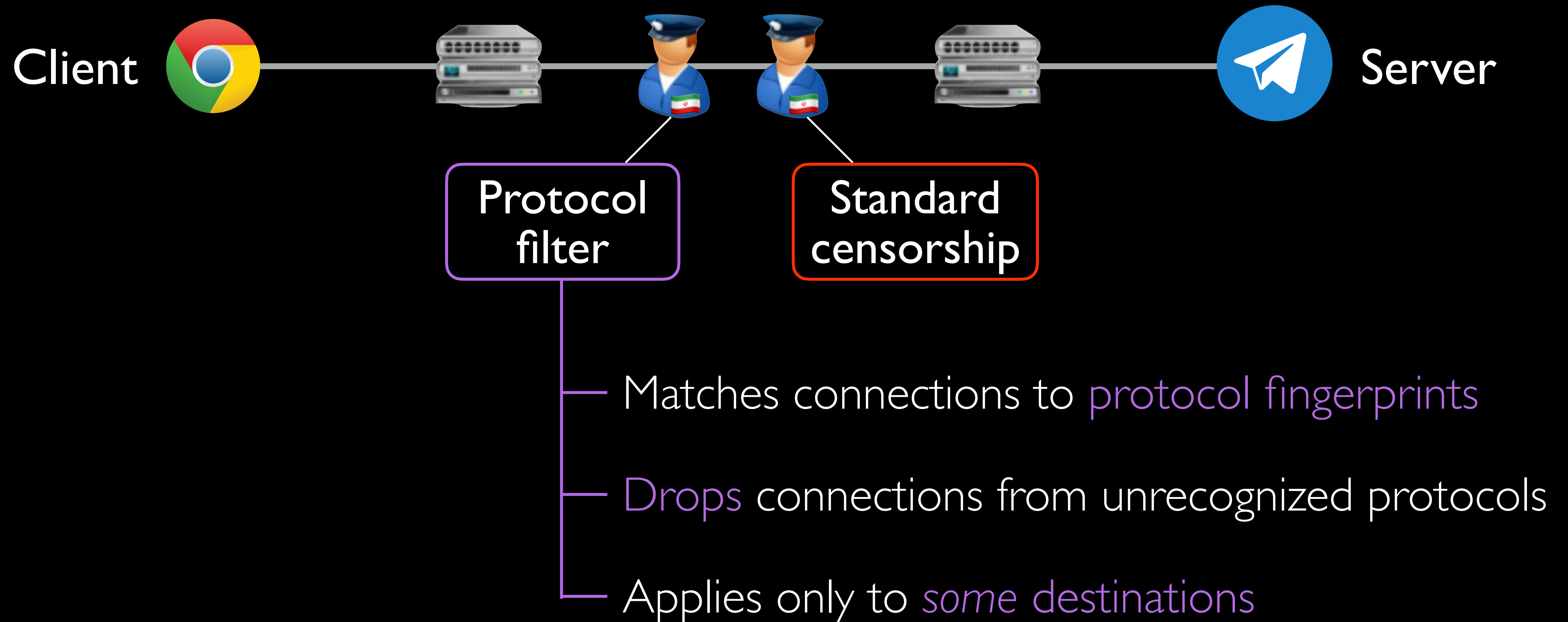
# Iran's Protocol Filter



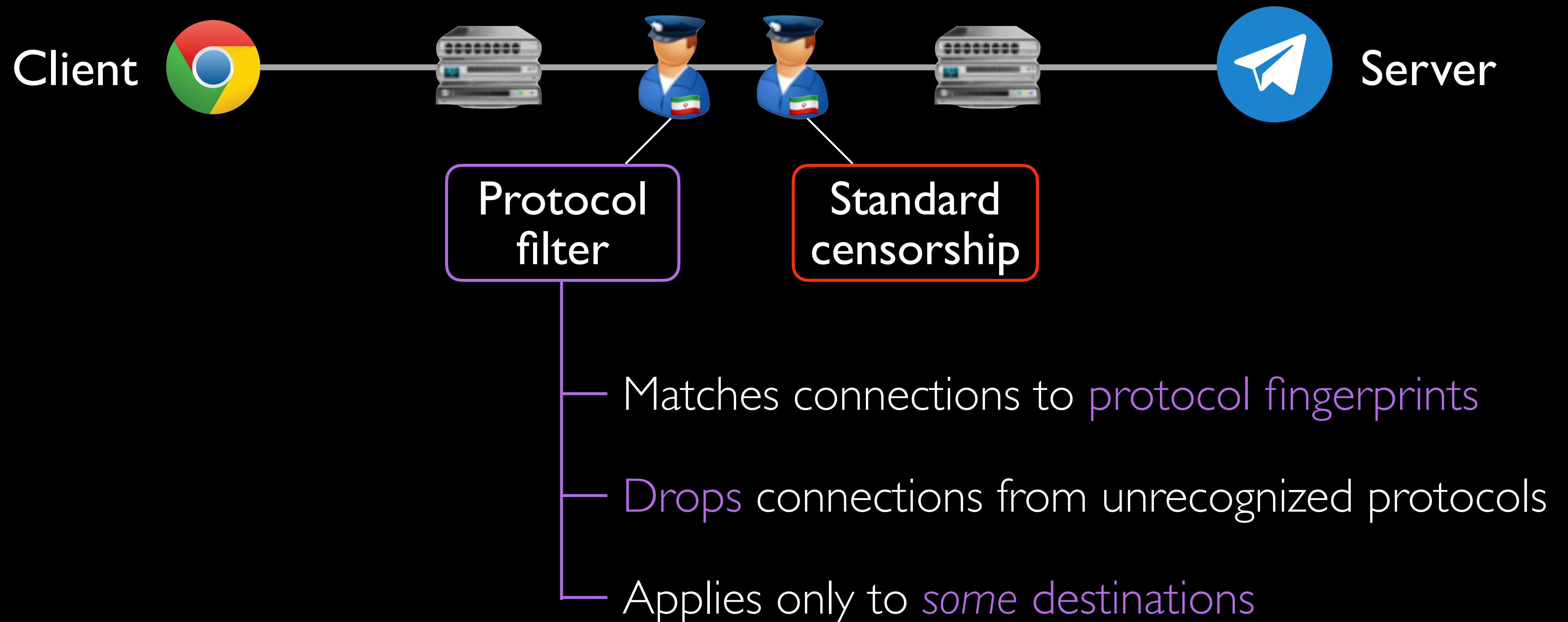
# Iran's Protocol Filter



# Iran's Protocol Filter



# Iran's Protocol Filter



Composes with standard censorship, creating *ensorship-in-depth*

# Iran's Protocol Filter

## How the **protocol filter** works

- How it fingerprints connections
- How it censors connections

## How the filter **can be defeated**

- Packet manipulation strategies
- Client-side and server-side

# Iran's Protocol Filter

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# How it fingerprints connections

① Performs **deep packet inspection**

② Only matches **on TCP**

③ Only allows:

DNS

HTTP

HTTPS

④ Only monitors:

Port 53

Port 80

Port 443



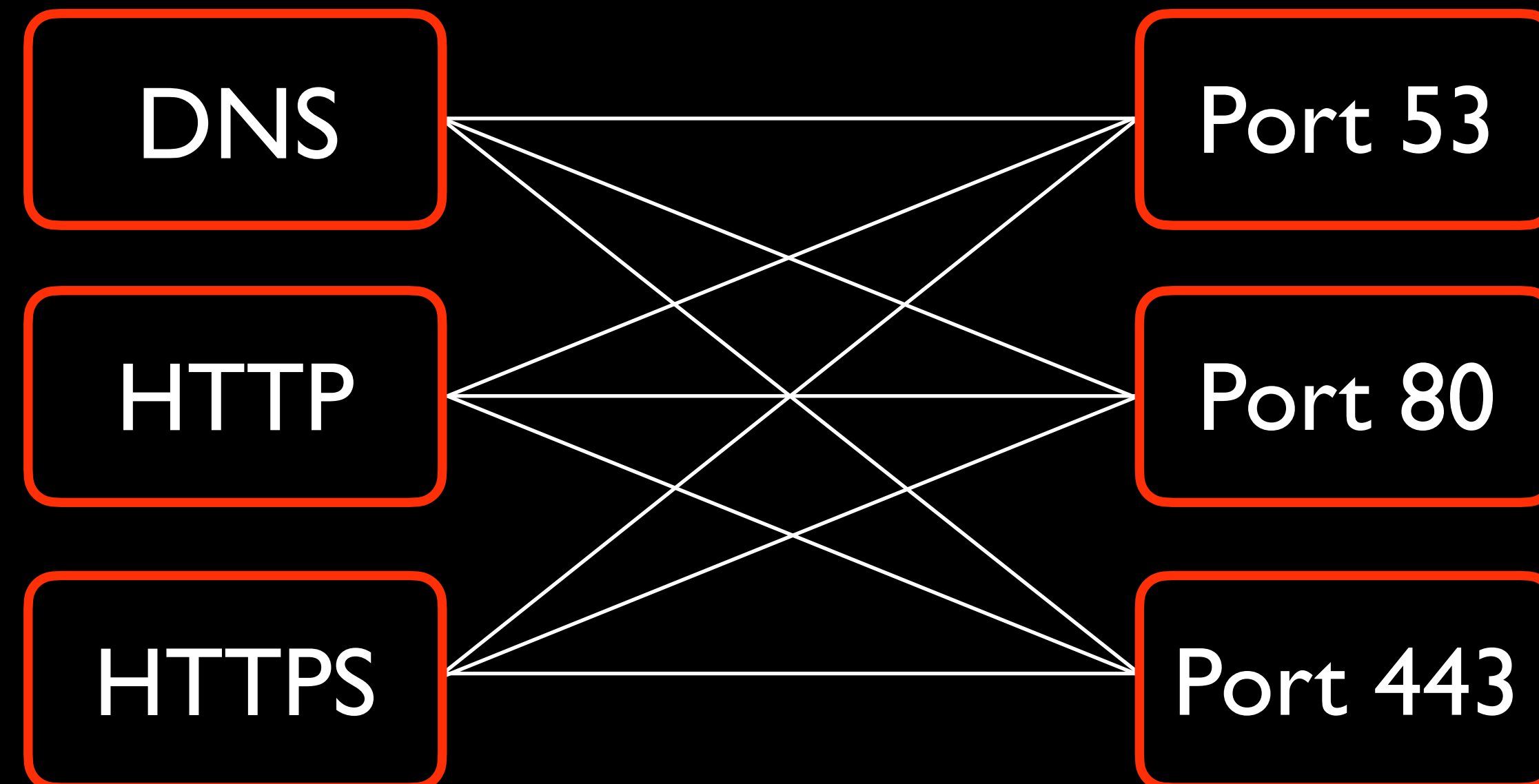
# How it fingerprints connections

① Performs **deep packet inspection**

② Only matches **on TCP**

③ Only allows:

④ Only monitors:



# Protocol-specific Fingerprints

DNS

HTTP

HTTPS

DNS

# Fingerprint

- ① TCP payload  $\geq$  12 bytes long
- ② Query/response field = 0
- ③ Question count  $<$  15
- ④ Answer count = 0
- ⑤ Must have a valid DNS-over-UDP header

Violating any of these results in censorship

DNS

Fingerprint

- 5 Must have a valid DNS-over-UDP header

DNS header

DNS

Fingerprint

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DNS header

The filter only applies to DNS-over-TCP

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Length

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DNS

Fingerprint

- 5 Must have a valid DNS-over-UDP header

DNS header



Length

DNS header

The filter only applies to DNS-over-TCP

Iran's protocol filter *never* permits DNS-over-TCP

# Protocol-specific Fingerprints

DNS

Matches for *DNS-over-UDP* header

HTTP

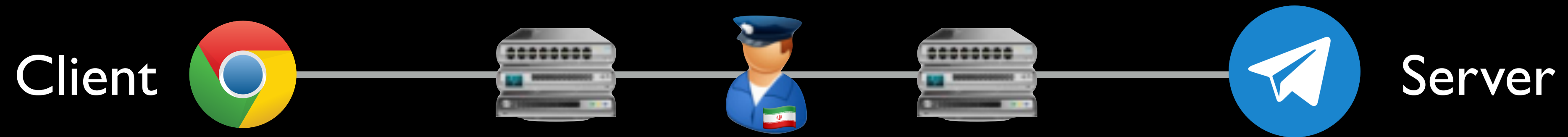
Matches for *most* HTTP verbs

HTTPS

Matches on the TLS ClientHello

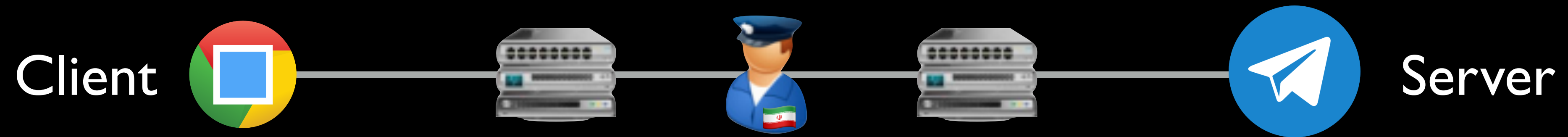
Details for each in the paper

# How the filter censors connections



Drops all packets **from the client**

# How the filter censors connections



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Drops all packets **from the client**  
*after the first non-matching packet*

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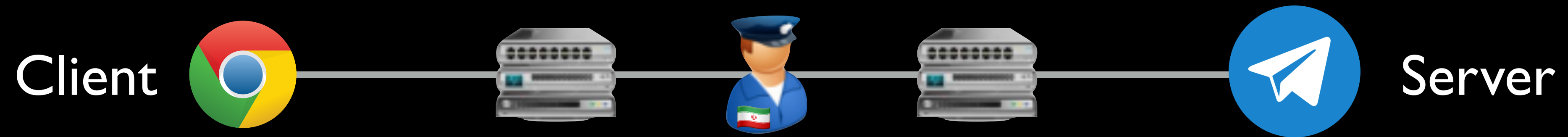
Drops all packets **from the client**  
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# How the filter censors connections



Drops all packets **from the client**  
*after the first non-matching packet*

# The filter is not bidirectional



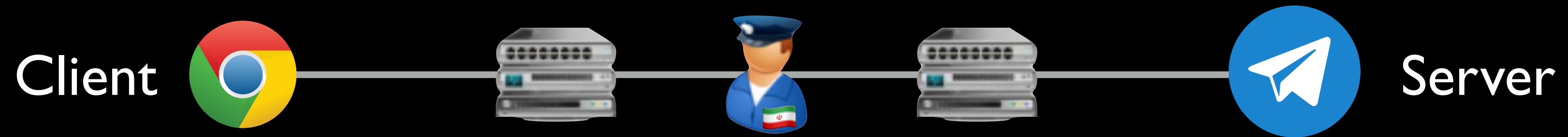
Filters and drops **only outbound packets**

# The filter is not bidirectional



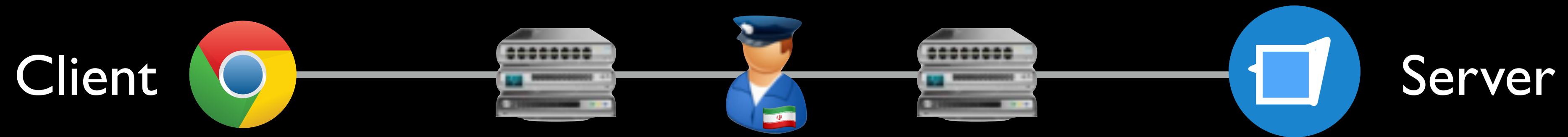
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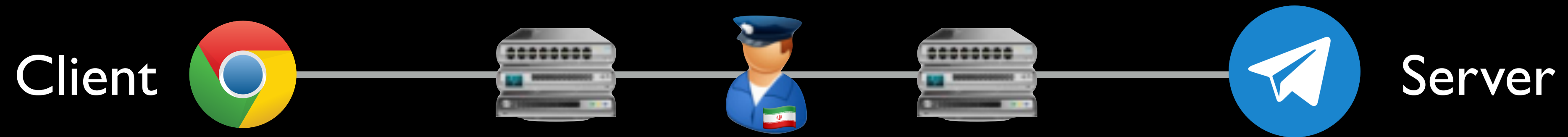
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Filters and drops **only outbound packets**

# The filter is not bidirectional



Filters and drops **only outbound packets**

Requires vantage points within Iran to study

# Other details in the paper

Protocol fingerprints

Full details on DNS, HTTP, HTTPS

Whom does it censor?

Some entire /24 and /16 prefixes  
But no clear pattern as to whom

How many packets?

First two data-carrying packets

How long does it block?

60 sec (resets with each packet)

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# Iran's Protocol Filter

## How the protocol filter works

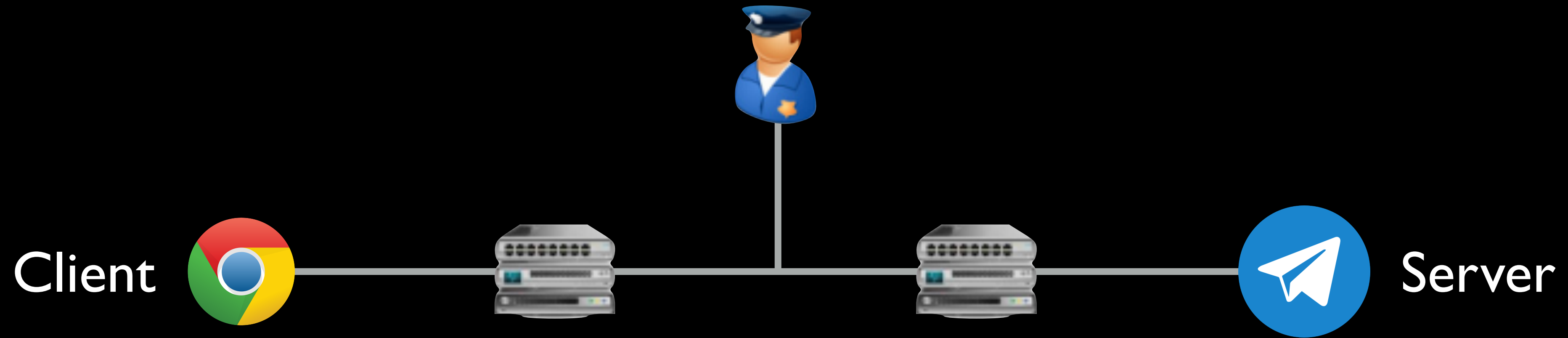
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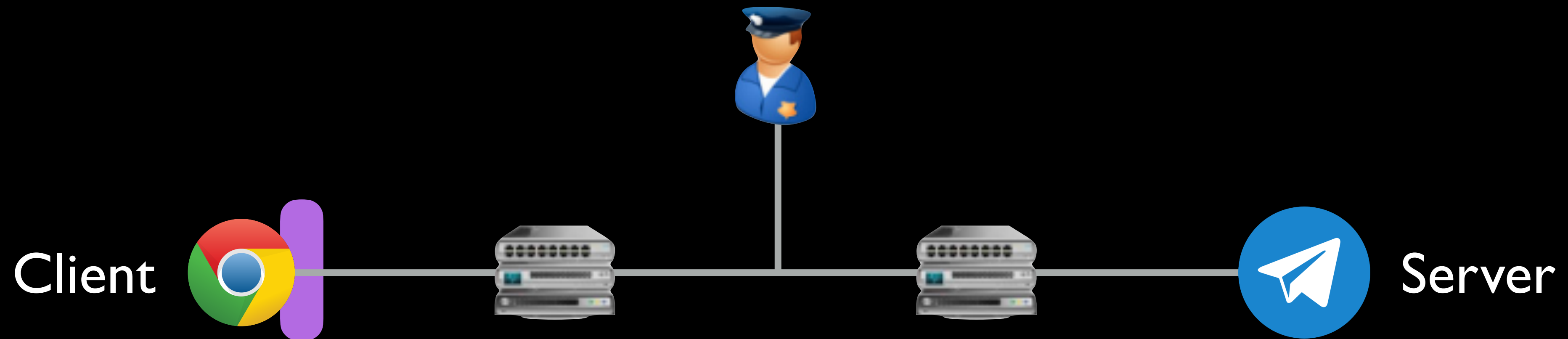
# Geneva

Genetic Evasion



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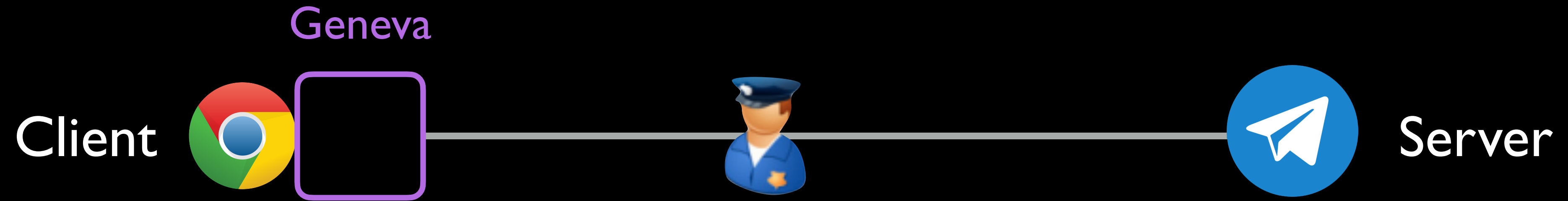


Geneva runs **strictly at one side**

**Discovers** packets manipulations to evade censorship



# ① Inject Fingerprint



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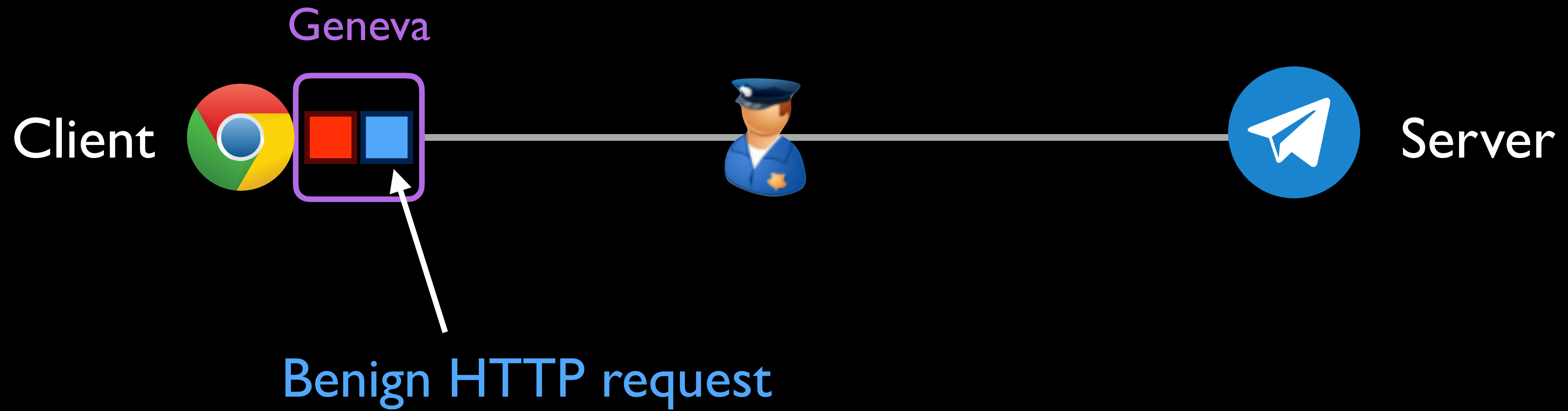
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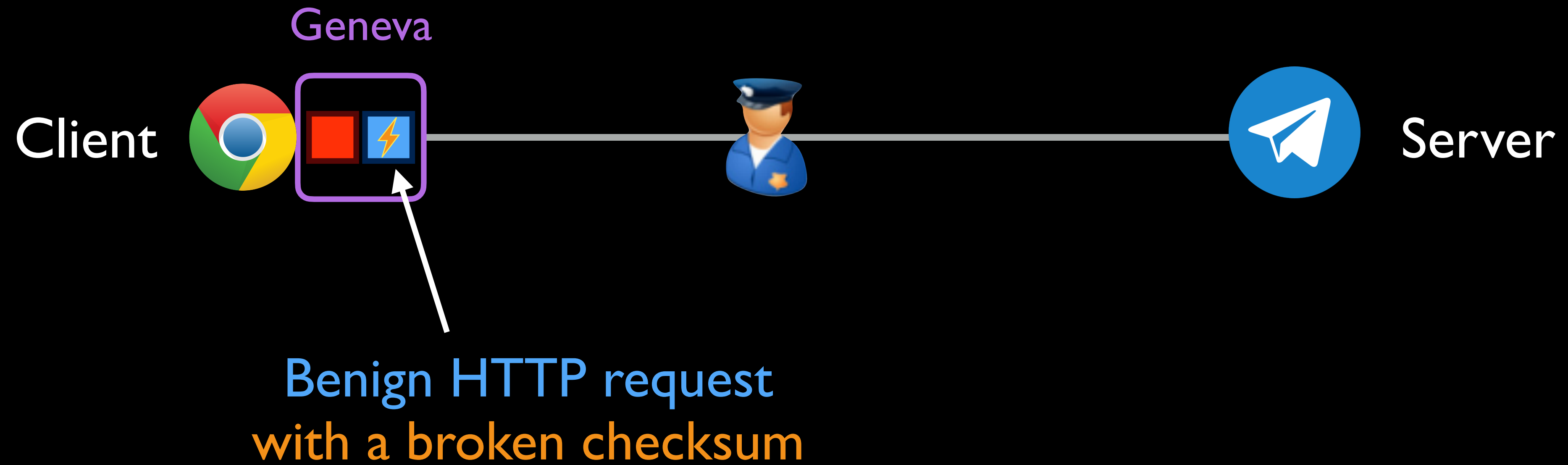
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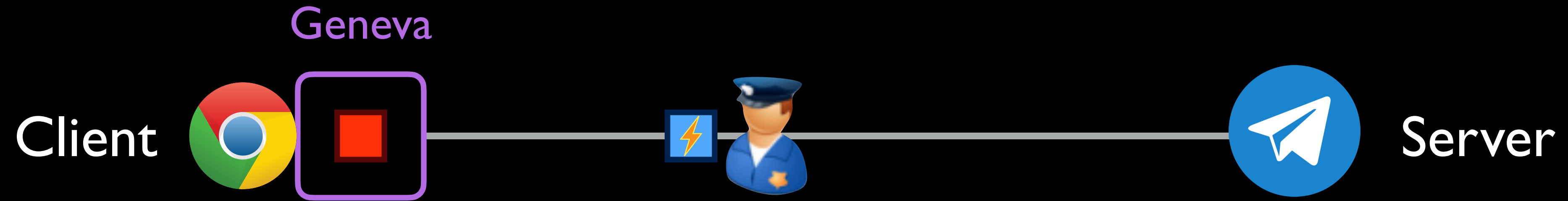
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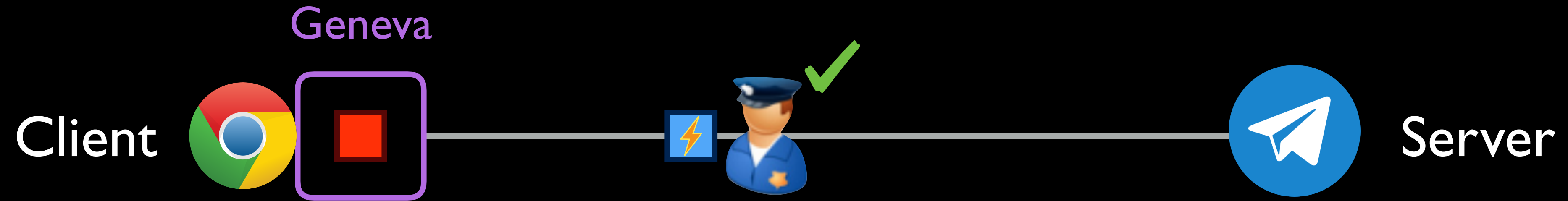


# ① Inject Fingerprint



Benign HTTP request  
with a broken checksum

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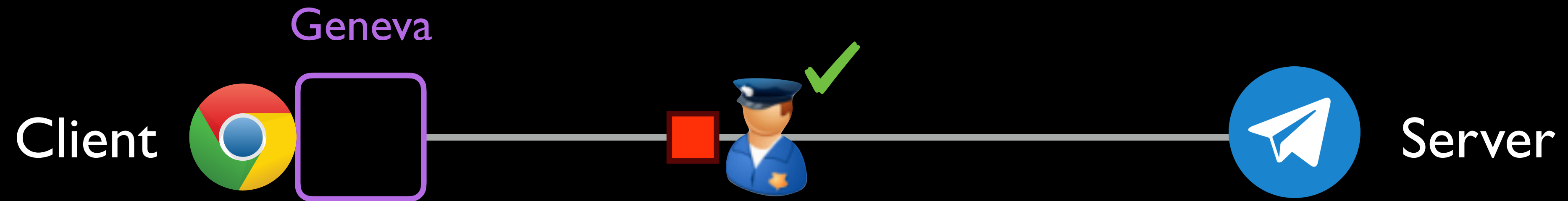
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# Client-side Evasion Strategies

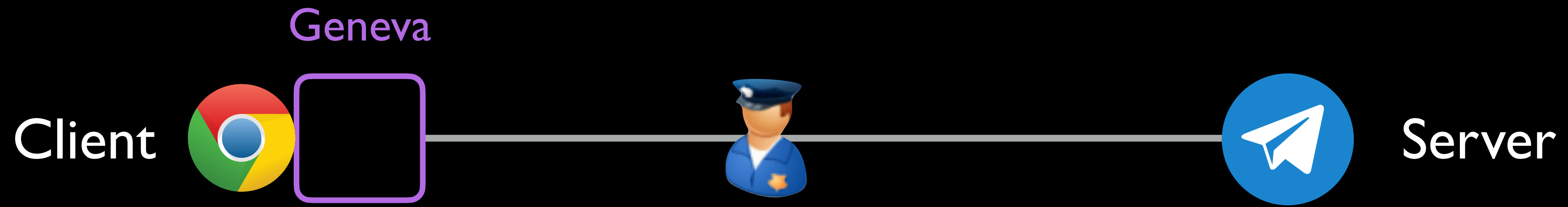
- ① HTTP Request

Send a benign HTTP request with a broken checksum
- ② FIN × 2

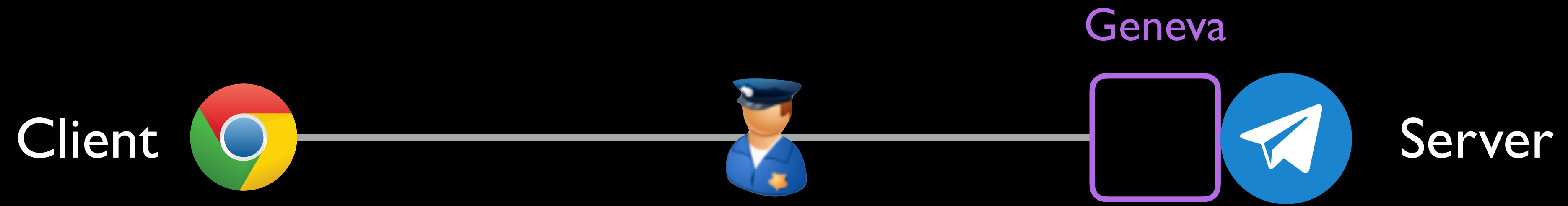
Send **2 FIN packets** before starting the handshake
- ③ ACK × 9

Send **9 ACK packets** to complete the handshake

# Server-side Evasion Strategies

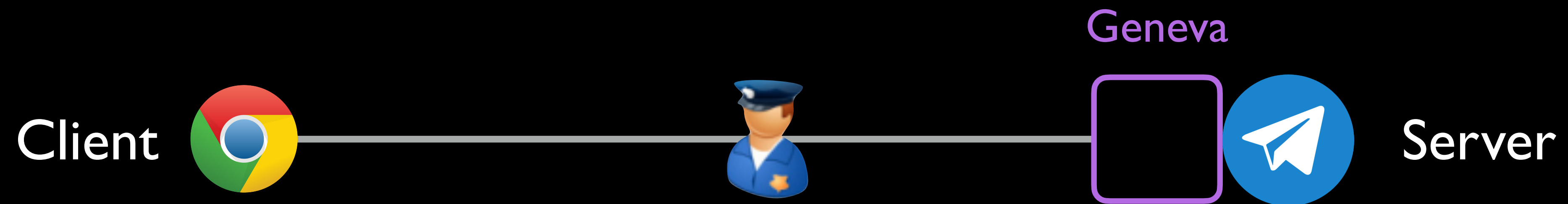


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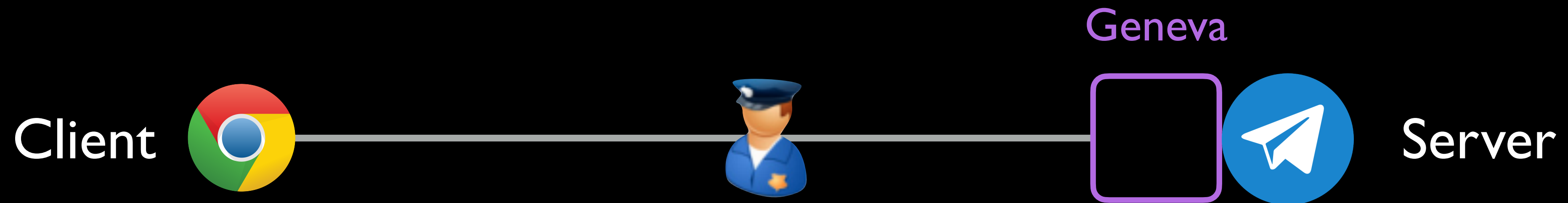


# Server-side Evasion Strategies



Requires no client-side modifications

# Server-side Evasion Strategies



S+A × 9

Send 9 SYN/ACK packets  
with incorrect ack numbers

# Server-side Evasion Strategies



S+A × 9

Send **9 SYN/ACK** packets  
with incorrect ack numbers

Induces **9 RSTs** from the client

# Evading Iran's Protocol Filter

①

HTTP  
Request

Send a **benign HTTP request** with a broken checksum

②

FIN × 2

Send **2 FIN packets** before starting the handshake

③

ACK × 9

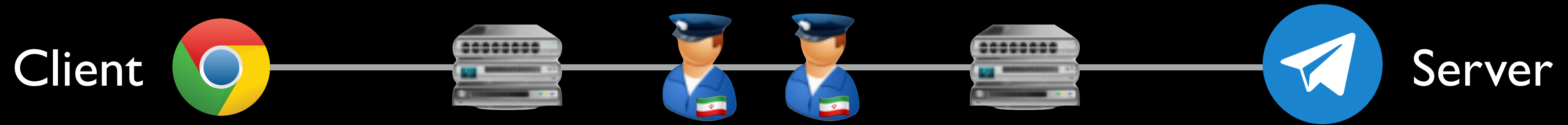
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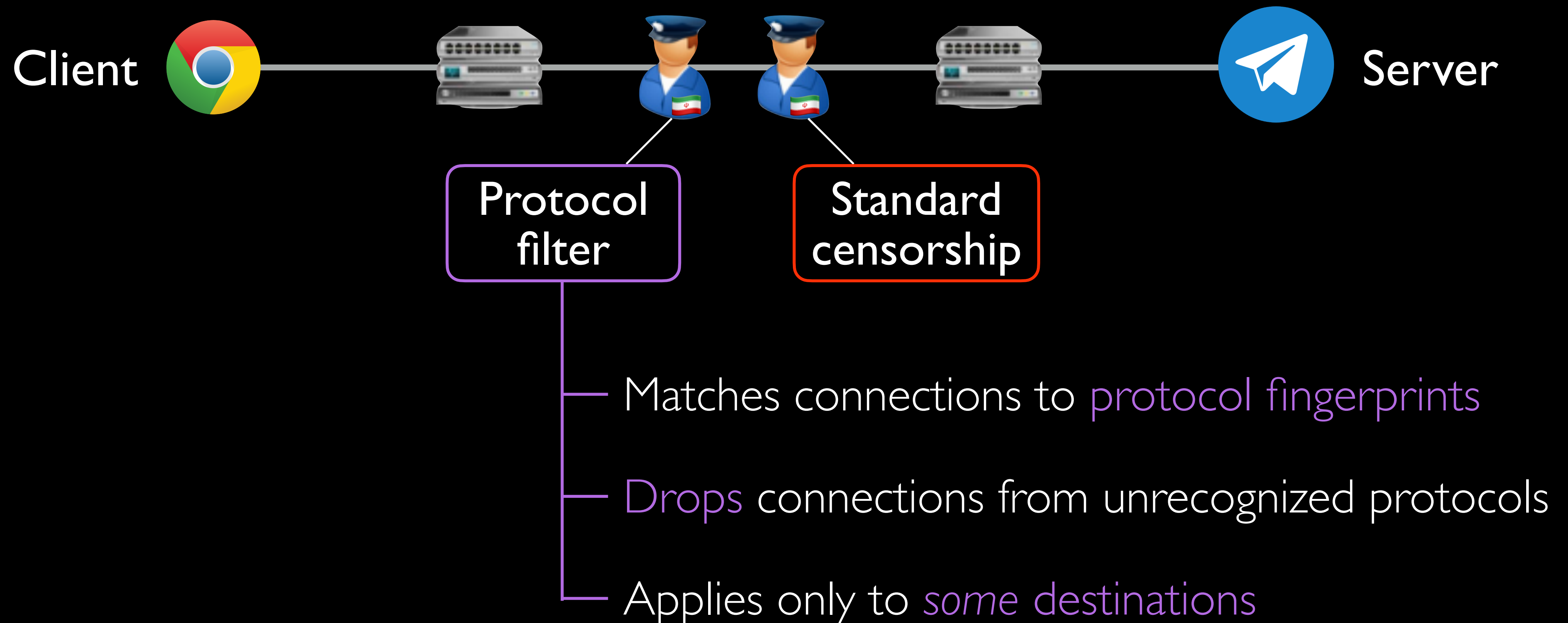
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Geneva code and website

[geneva.cs.umd.edu](http://geneva.cs.umd.edu)

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