

Desperately Seeking ... Optimal Multi-Tier Cache Configurations

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Outline

- **Motivation**
- Cache Analysis
- Multi-Tier Cache Simulation
- Evaluation
- Conclusion



Motivation

- Multi-tier cache configuration space is huge
 - ◆ Many tiers, partitions, and arrangements
 - ◆ Virtual machines, cloud storage, distributed systems
 - ◆ Continuous advances in hardware and firmware
- Workloads and access patterns are evolving
 - ◆ Big data and growing working sets
 - ◆ Complex access patterns and multi-tenancy
 - Frequency and distribution of data reusage

Key Problems

- Cache analysis practices are short-sighted
 - ◆ Performance is often the sole focus
 - e.g., Miss ratio curves (MRCs)
 - ◆ Only a single tier of cache is analyzed
- Evaluated metrics are not comprehensive
 - ◆ Most common
 - Hit/miss ratio, average throughput, average latency
 - ◆ Fail to examine relationship between metrics
 - Is your cache \$cost efficient?

Challenges

- Physical experiments are \$costly and time-consuming
- Lack of a general, n -level I/O simulator
 - ◆ Publicly available I/O simulators
 - Simulate a fixed or limited number of tiers
 - Missing key features
 - Limited analysis tools
 - Not easily extendable
 - ◆ Proprietary and ad-hoc simulators

We propose best practices in cache research including the analysis of multi-tier configurations and a more comprehensive set of evaluation metrics (e.g., monetary cost)

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Cache Analysis Metrics

- Performance is constrained by \$cost
 - ◆ Best practice: evaluate \$cost and performance together
- Relevant metrics
 - ◆ Tail latency (P95/P99)
 - ◆ Total cost of ownership (TCO)
 - Purchase cost, energy cost, device lifetime, manpower, ...
 - ◆ Inter-cache & network traffic
- Complex metrics can improve design decisions
 - ◆ Throughput/\$, throughput/energy, ...

Multi-Tier Analysis

- Performance gains do not translate to \$cost efficiency
 - ◆ Behavior in one tier cascades throughout the system
 - ◆ Device characteristics of each tier can widely vary
 - Relative latency between tiers
 - Device durability (e.g., DRAM vs. SSD)
 - ◆ Best practice: analyze multi-tier configurations whenever possible
- Visualization
 - ◆ Trends in objectives are not obvious in multi-tier
 - Pareto frontier to locate optimal configurations
 - ◆ Interactive visual analytics [Cao et al., HotStorage '19]

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Multi-Tier I/O Simulator Features

- Write policy
 - ◆ Write through, write back, write around, user-defined
- Admission policy
 - ◆ Restrict admission of data at any tier(s) based on size or even ML algorithms
 - ◆ Inclusive, exclusive, or non-inclusive non-exclusive (NINE)
- Eviction policy
 - ◆ Individual layer algorithms, global-aware algorithms, or some mix
 - e.g., Adaptive Level-Aware Caching Algorithm (ALACA) [Cheng et al.]
- Trace sampling
 - ◆ Miniature Simulations [Waldspurger et al.]
- Preteching
 - ◆ MITHRIL [Yang et al.]

Reverse Miniature Simulations

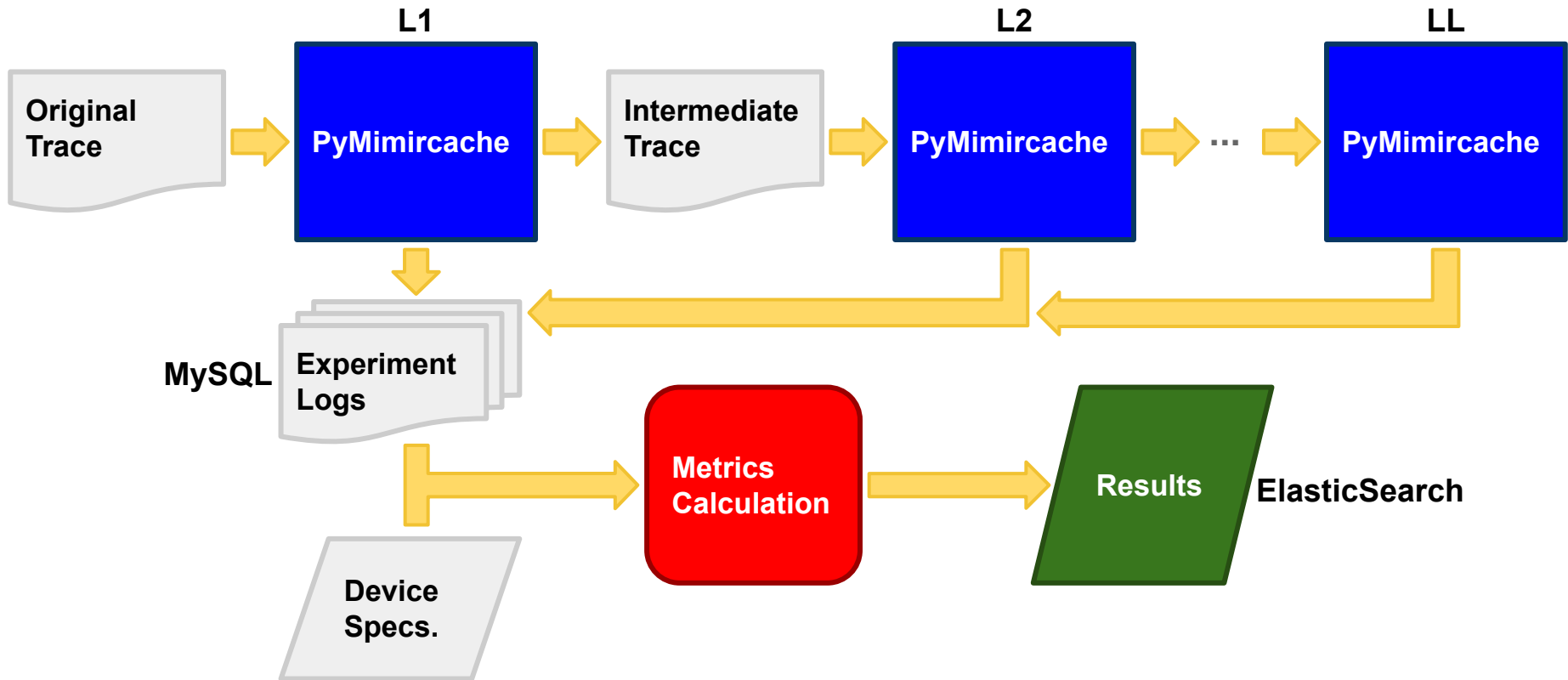
- Multi-tier caching requires large datasets
 - ◆ Entire working set should not easily fit into DRAM
- Simulating large traces is extremely time-consuming
 - ◆ Use Miniature Simulations to sample the trace [Waldspurger et al.]
- What if our trace is too small?
 - ◆ Treat an original trace as if it is a scaled down version of a much larger trace

PyMimircache

- PyMimircache
 - ◆ Single layer cache simulator
 - ◆ Python framework with an efficient C backend
 - ◆ Supports numerous eviction algorithms
- Multi-tier PyMimircache extension
 - ◆ Write-through and write-back
 - ◆ MySQL and ElasticSearch
 - ◆ Simulate n cache tiers serially



PyMimircache Extension



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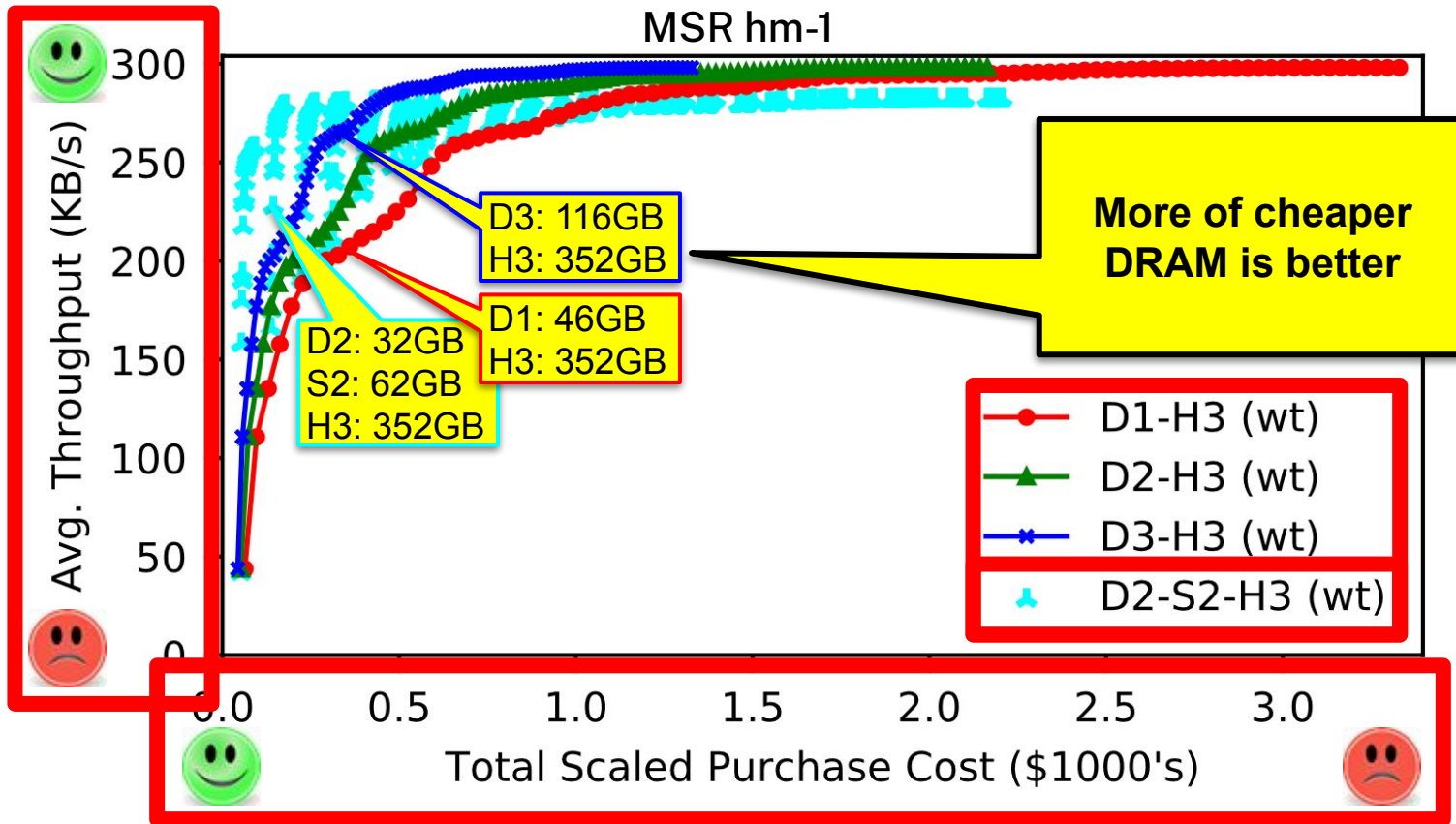


Experimental Setup

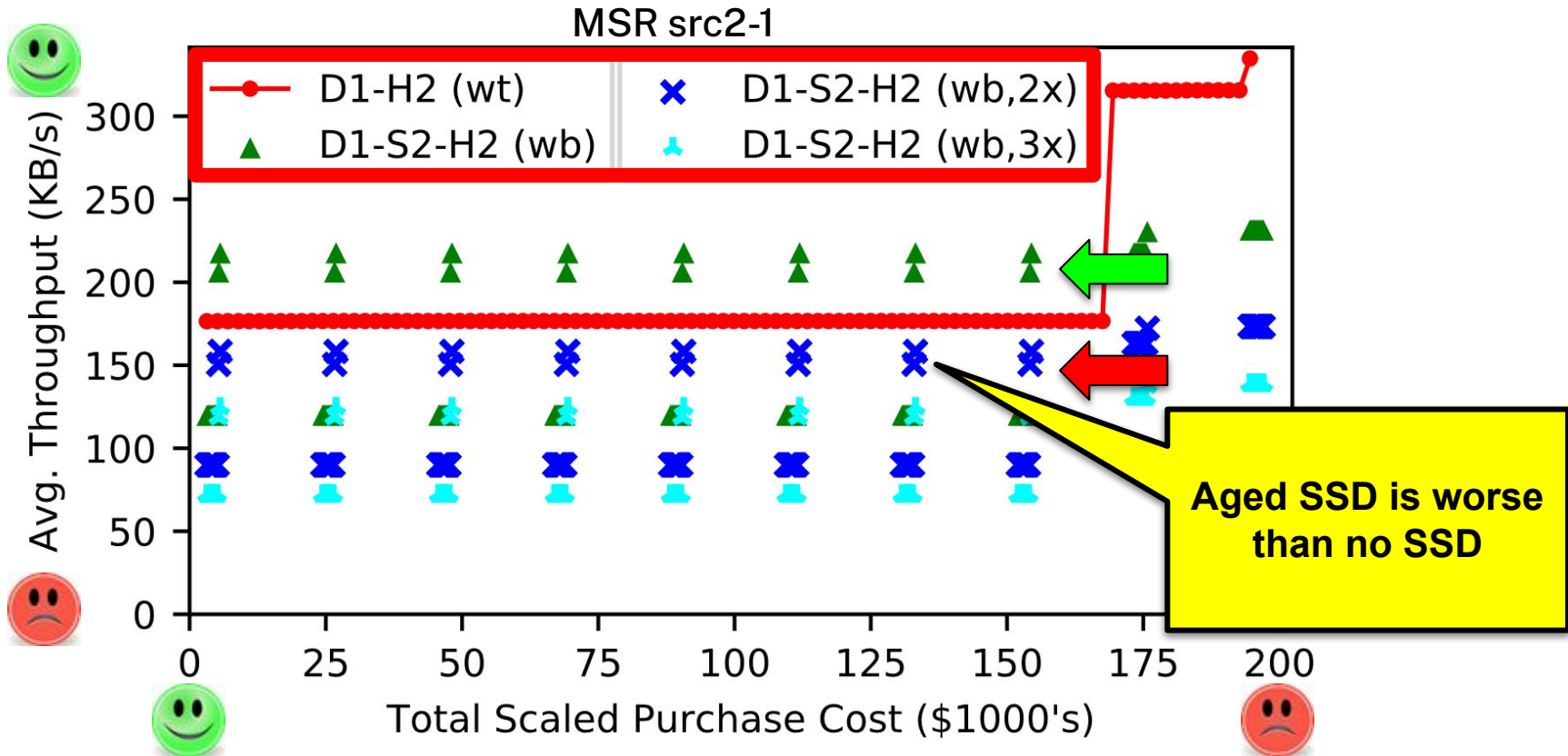
- Microsoft Research (MSR) Cambridge block traces
 - ◆ 13 enterprise data center servers, 36 volumes [Narayanan et al.]
- Device information
 - ◆ DRAM (D), SSD (S), HDD (H)
 - ◆ High-end (1), mid (2), low (3)
- Reverse miniature simulation scaled 1000x
 - ◆ MSR traces access <1GB of data



Evaluation 1: DRAM Performance



Evaluation 2: SSD Degradation



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Conclusion

- Proposed best practices in cache research
 - ◆ Analysis of multi-tier systems
 - ◆ Evaluation of more comprehensive metrics
- Counter-intuitive simulation results
 - ◆ Demonstrated the need for multi-tier analysis and simulation
- Development of an n -level I/O cache simulator
- Visual Analytics



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Thank You

Q&A



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Thank You

Q&A

Discussion

1. Multi-tier simulator features.
2. Is monetary cost the primary metric?
3. Cache reconfiguration.
4. Other best practices in cache research.
5. Algorithmic multi-tier solutions.
6. Existing I/O simulators.

