

# Debugging Transient Faults in Data Center Networks using *“Synchronized Network-wide Packet Histories”*

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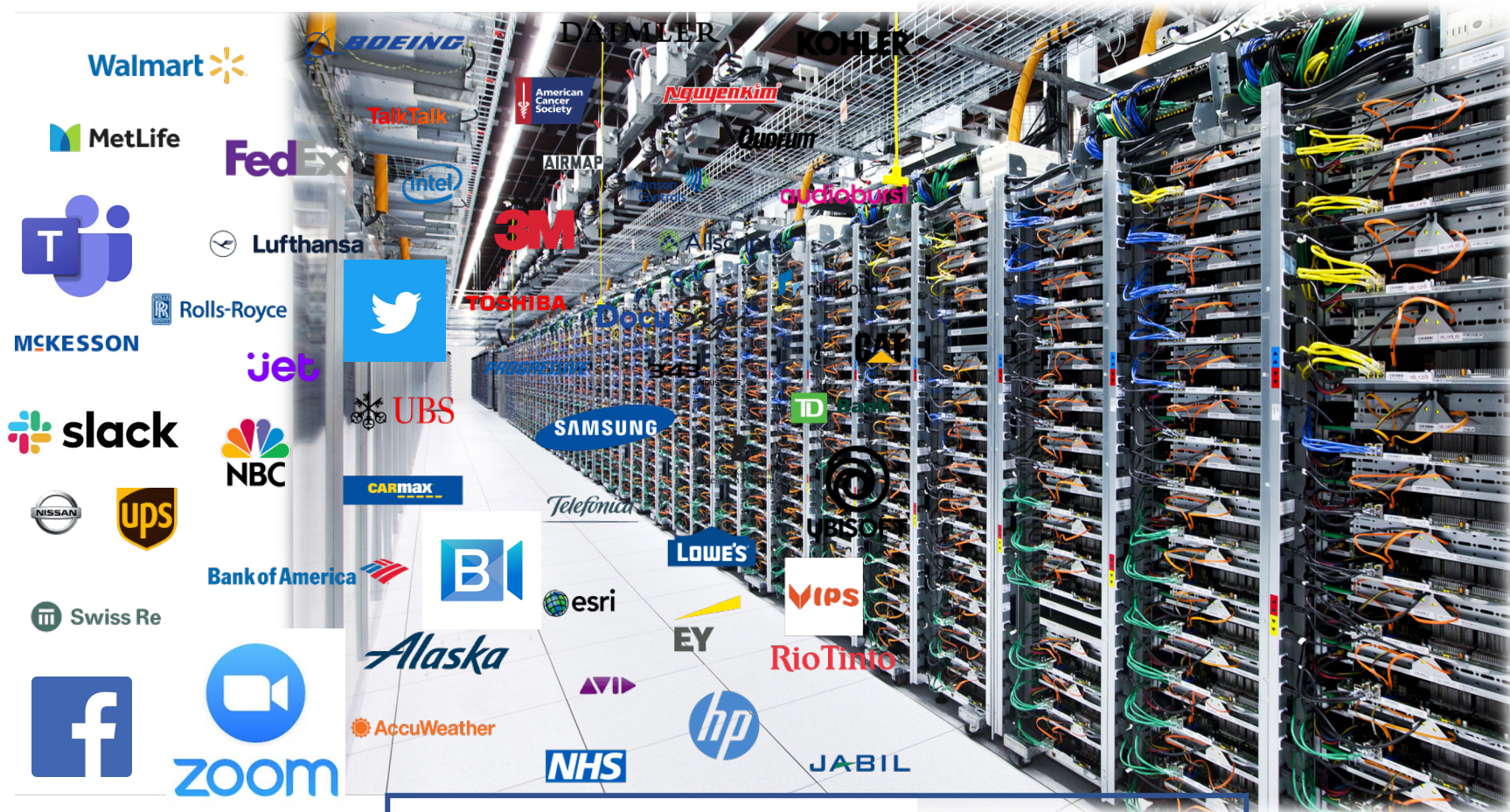
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**IBM Research**



**NUS**  
National University  
of Singapore

# Cloud Reliability is Critical

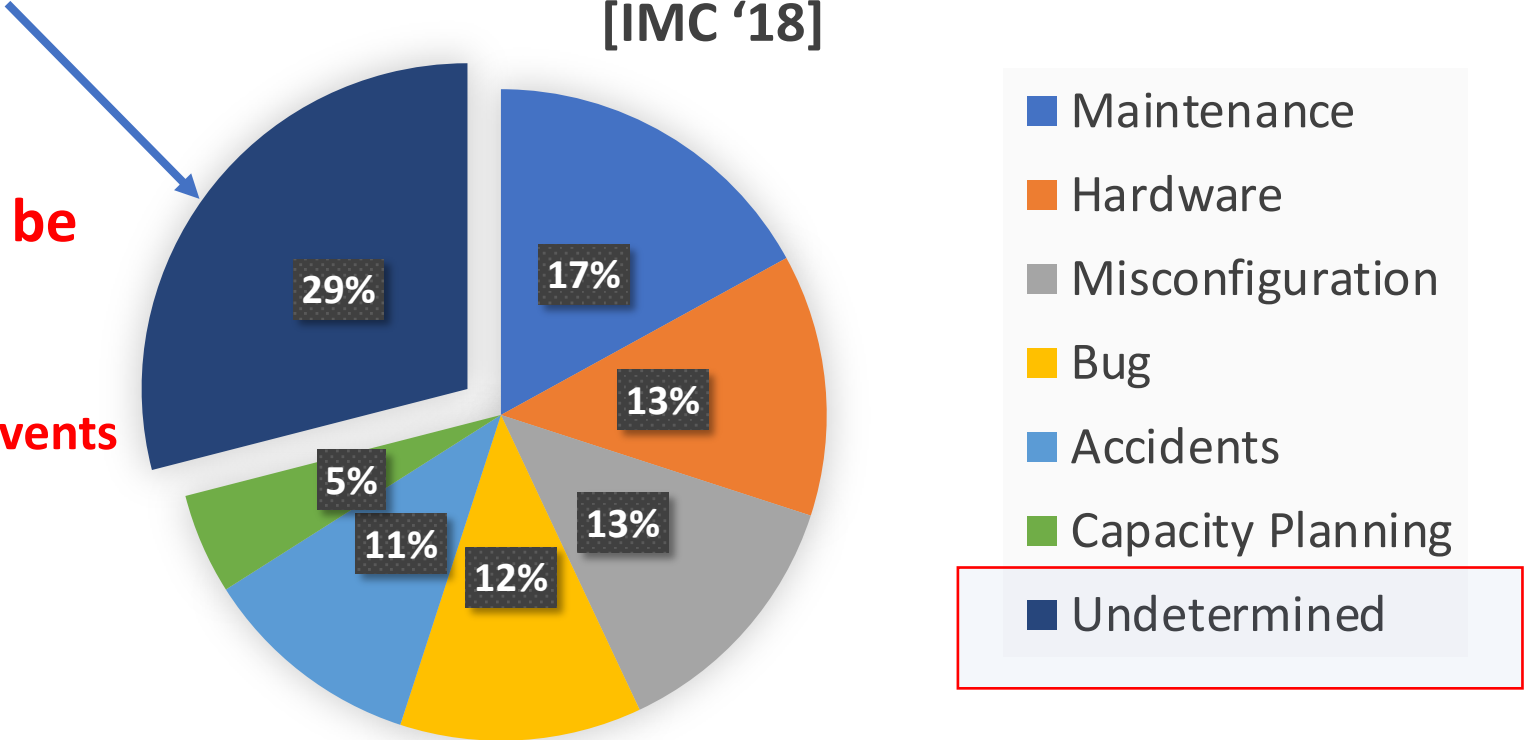


**Cloud Downtime is Expensive**

**\$300K/ Hour - Gartner report**

# Data Center Network Failures

Data center incidents at Facebook from '11 to '18  
[IMC '18]



**Root-cause could not be determined :**  
1) Transient  
2) Inability to correlate events

# Transient Faults : Microbursts

facebook

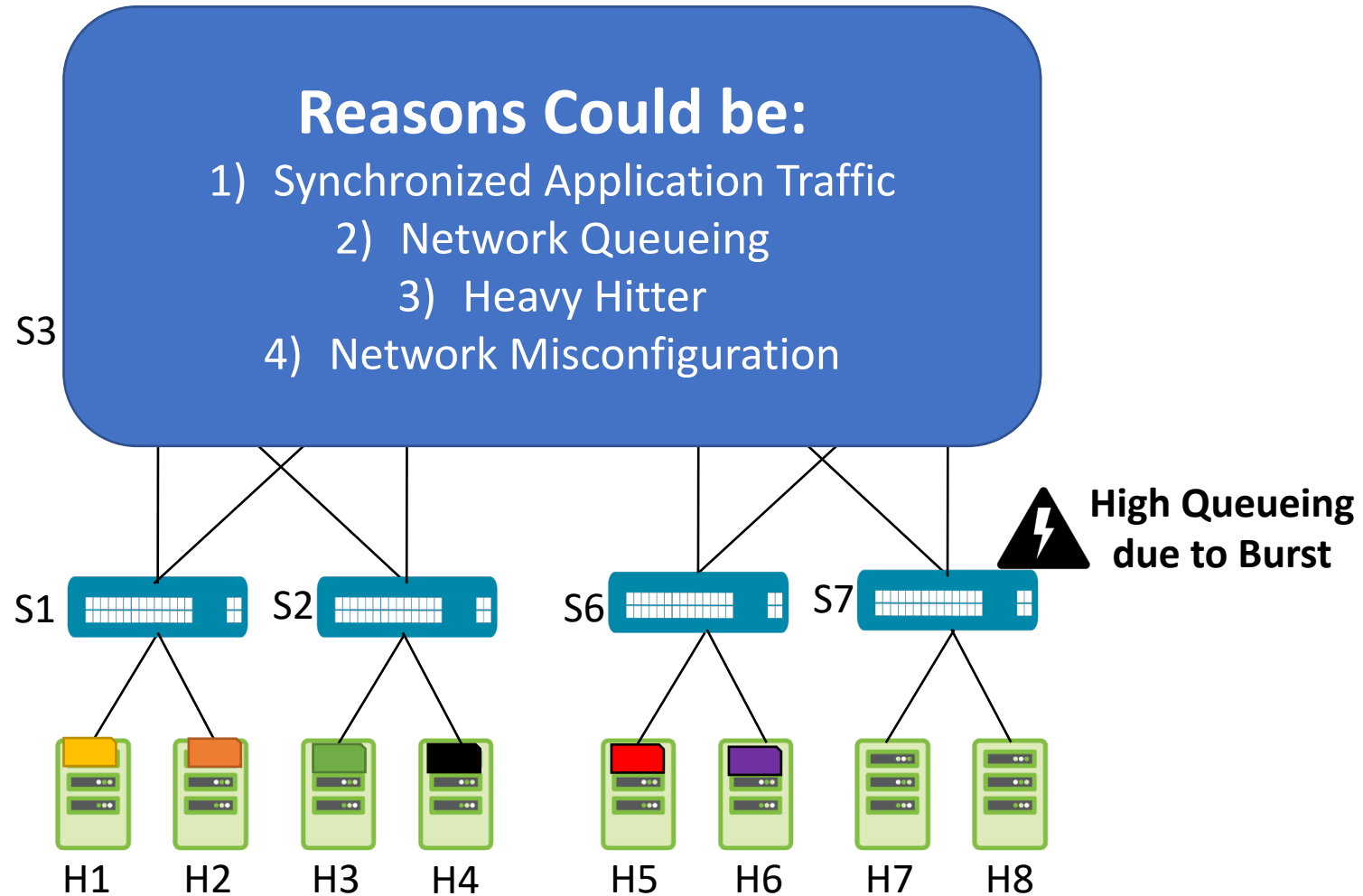
[IMC'17]

*“μbursts : periods of **high utilization** lasting **less than 1 ms**, exist in production data centers.”*

*“ They encompass most congestion events.”*

*“The p90 burst duration is **≤200 μs**.”*

# Transient Faults : Microbursts



# What do we need from the network?

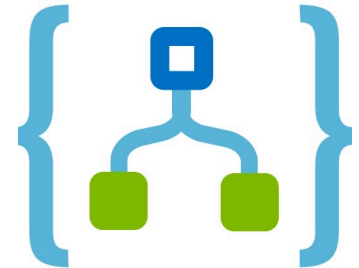
*Visibility*



*Retrospection*



*Correlation*



*Visibility*

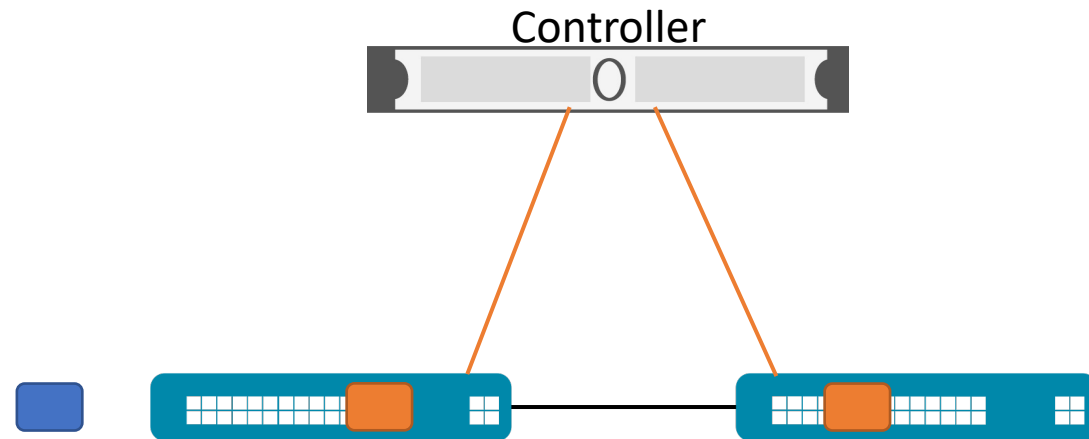
*Retrospection*



*Programmable Networks*

*Per-packet Postcards*

*[NetSight\*, INT-XD]*



Creates a post-card per packet

\* " I Know What Your Packet Did Last Hop: Using Packet Histories to Troubleshoot Networks ", N. Handigol, B. Heller, V. Jeyakumar, D. Mazières, and N. McKeown, NSDI, 2014.

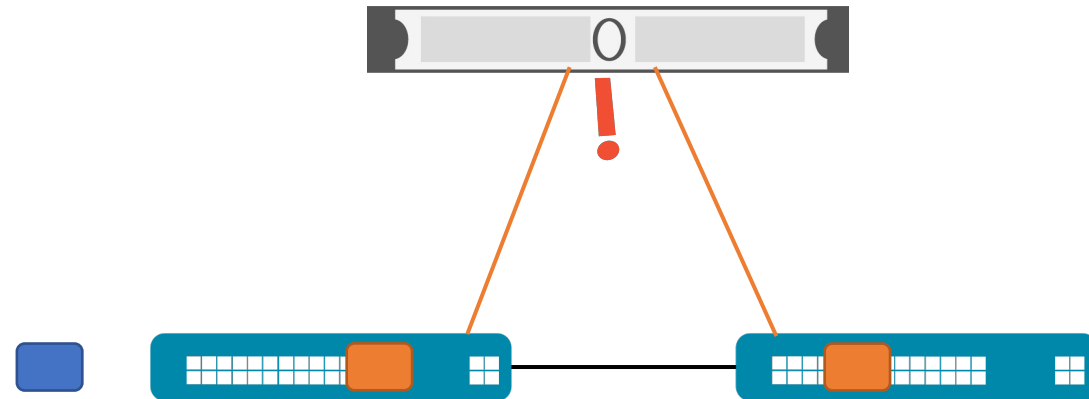
*Visibility*

*Retrospection*



## *Per-packet Postcards [NetSight\*, INT-XD]*

Not scalable, due to throughput and storage overheads.



Creates a post-card per packet.

\* " I Know What Your Packet Did Last Hop: Using Packet Histories to Troubleshoot Networks ", N. Handigol, B. Heller, V. Jeyakumar, D. Mazières, and N. McKeown, NSDI, 2014.



*Visibility*

*Retrospection*



## *In-band Network Telemetry* *[INT]*

*Reduces goodput by upto 20% [PINT, SIGCOMM '20]*

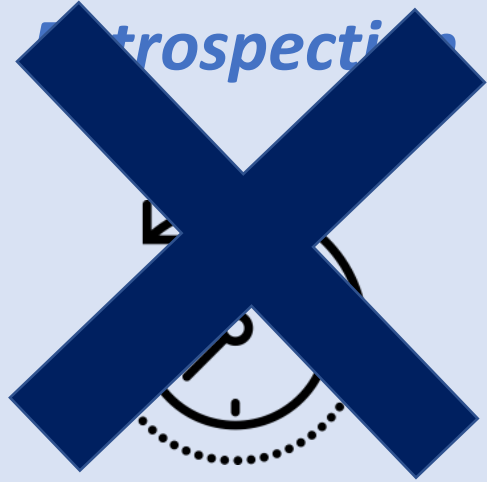


*Attaches telemetry information in the packet*

*Visibility*



*Retrospection*



***In-band Network Telemetry  
[INT]***

***Network Faults occur infrequently  
[Facebook, IMC' 18]***



***Problem Detected!***

***Reactive Approaches lose History***

# How do we solve? : An Outline

## Visibility



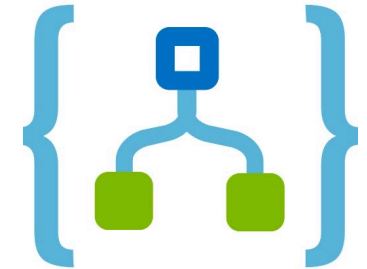
**Compressed  
Packet Records in  
switch memory**

## Retrospection



**Export record recent history of packet records  
+  
Fault detection in the data-plane**

## Correlation



**Data-Plane  
Time Synchronization  
DPTP[SOSR '19]  
DTP[SIGCOMM '16]**

**SyNDB**

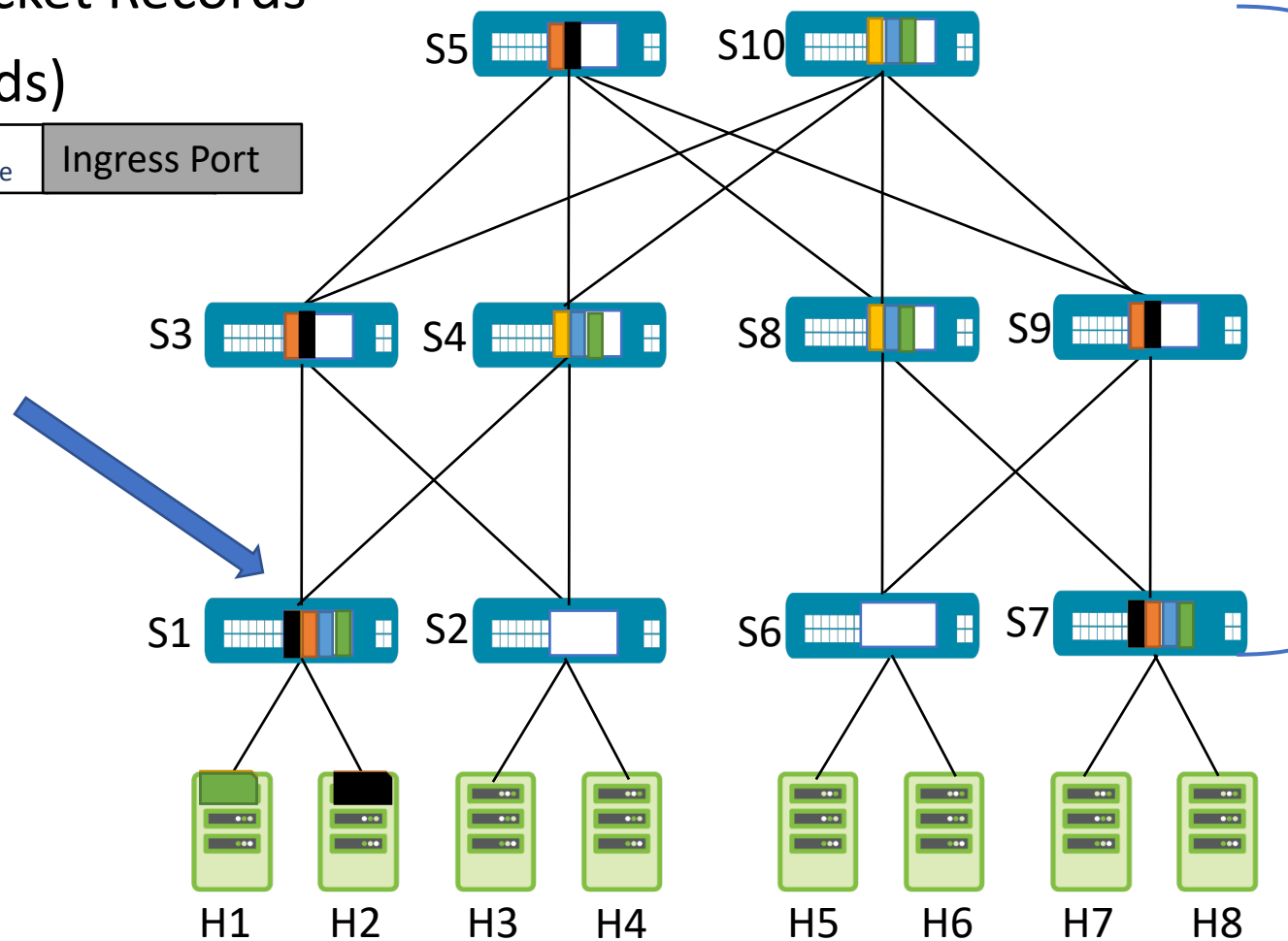
# Packet Records

Compression : Packet Records

(prerecords)

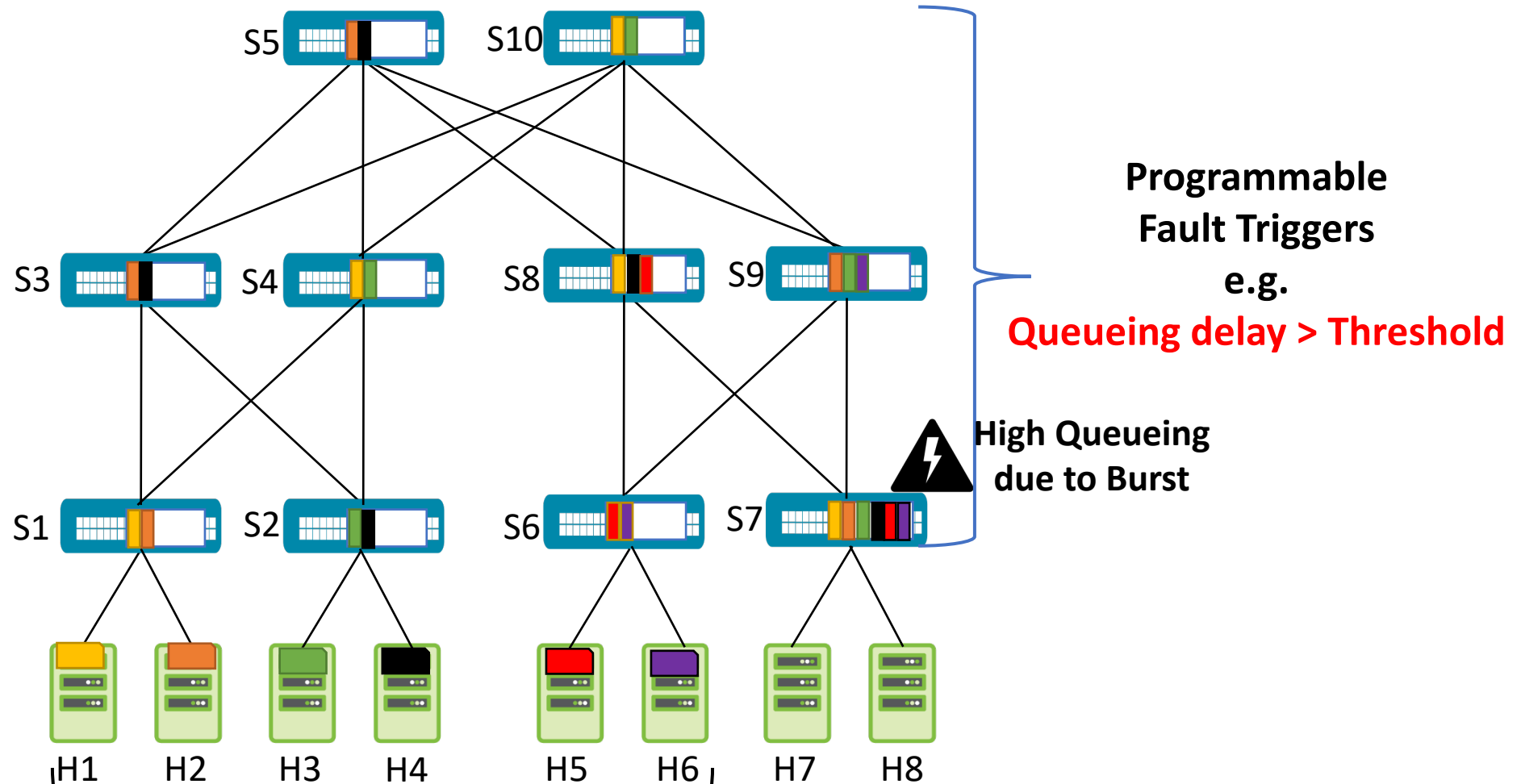
Hash	Time <sub>In</sub>	Time <sub>Queue</sub>	Ingress Port
------	--------------------	-----------------------	--------------

Ring Buffer  
in switches



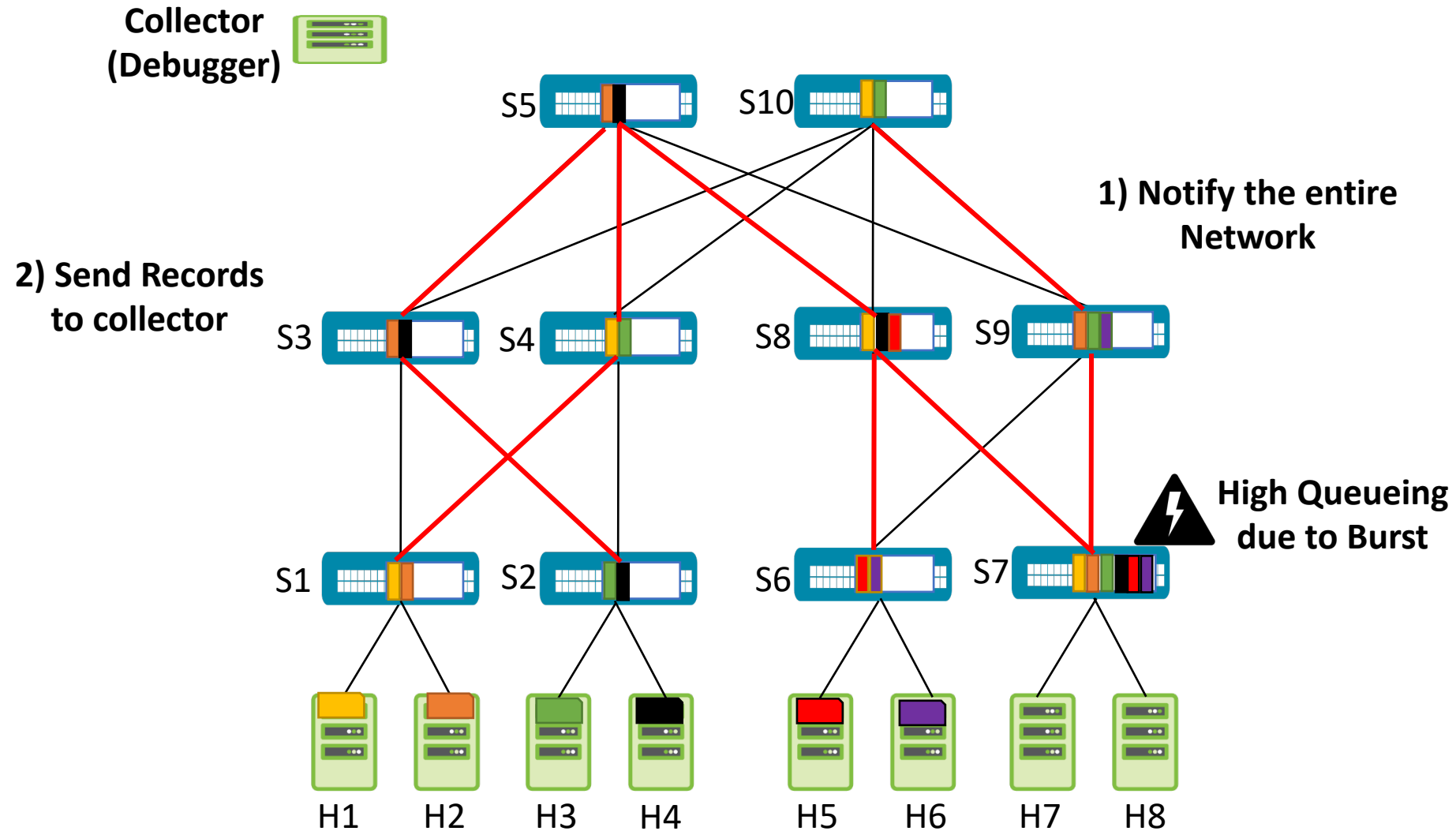
Time-Synchronization  
using DPTP

# In-Network Fault Detection

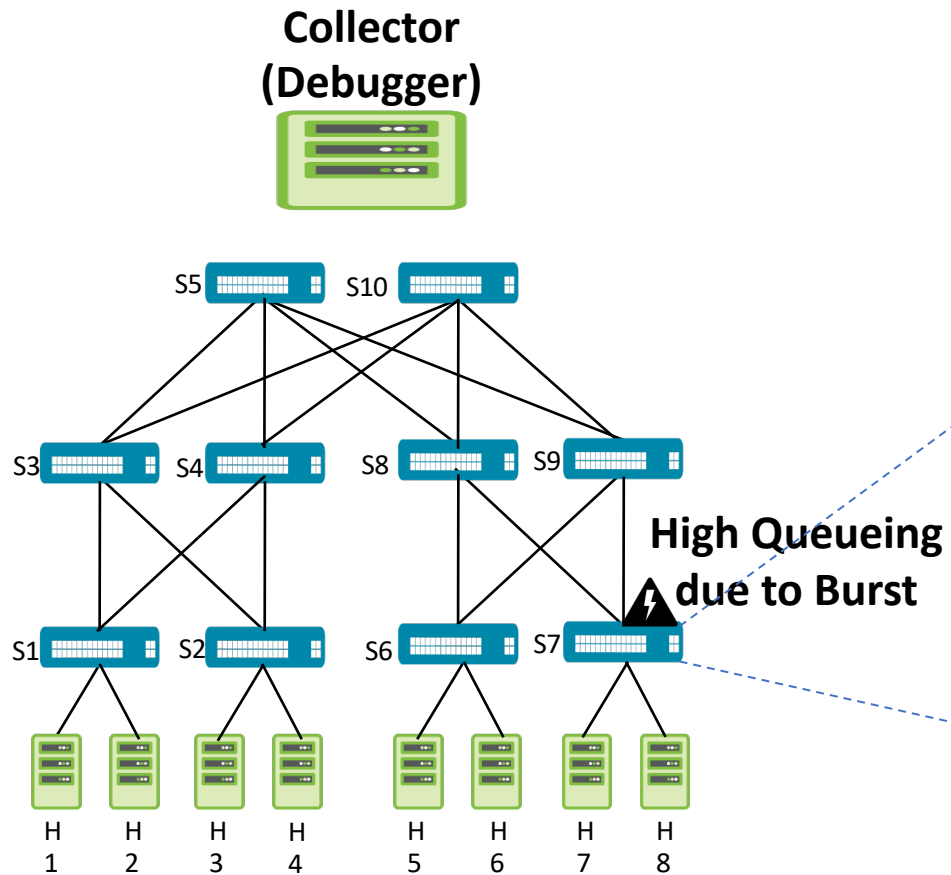


**Synchronized Fan-In Traffic**

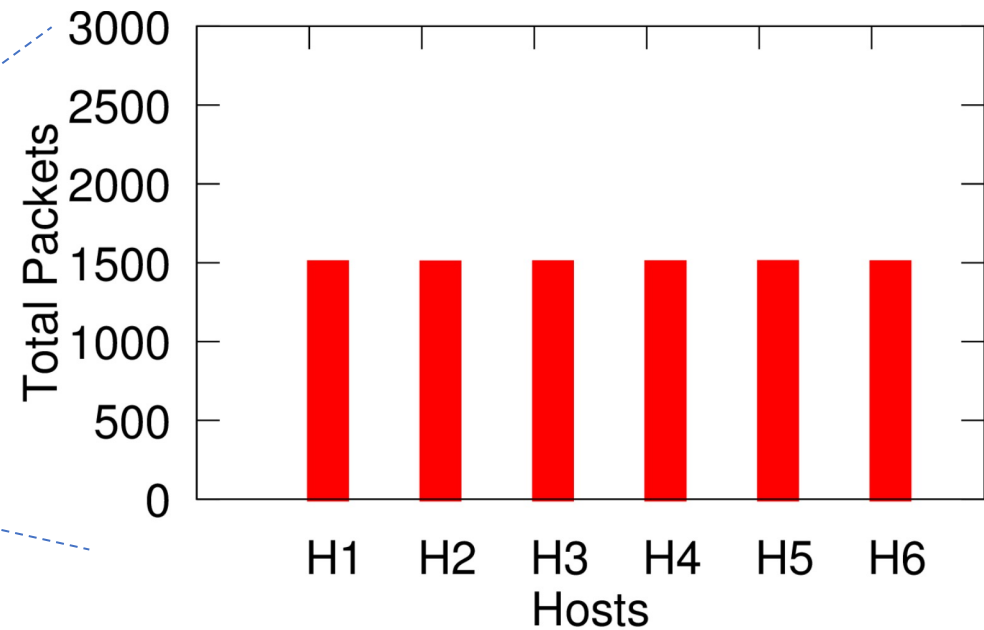
# Packet record Collection



# Query-based Debugging



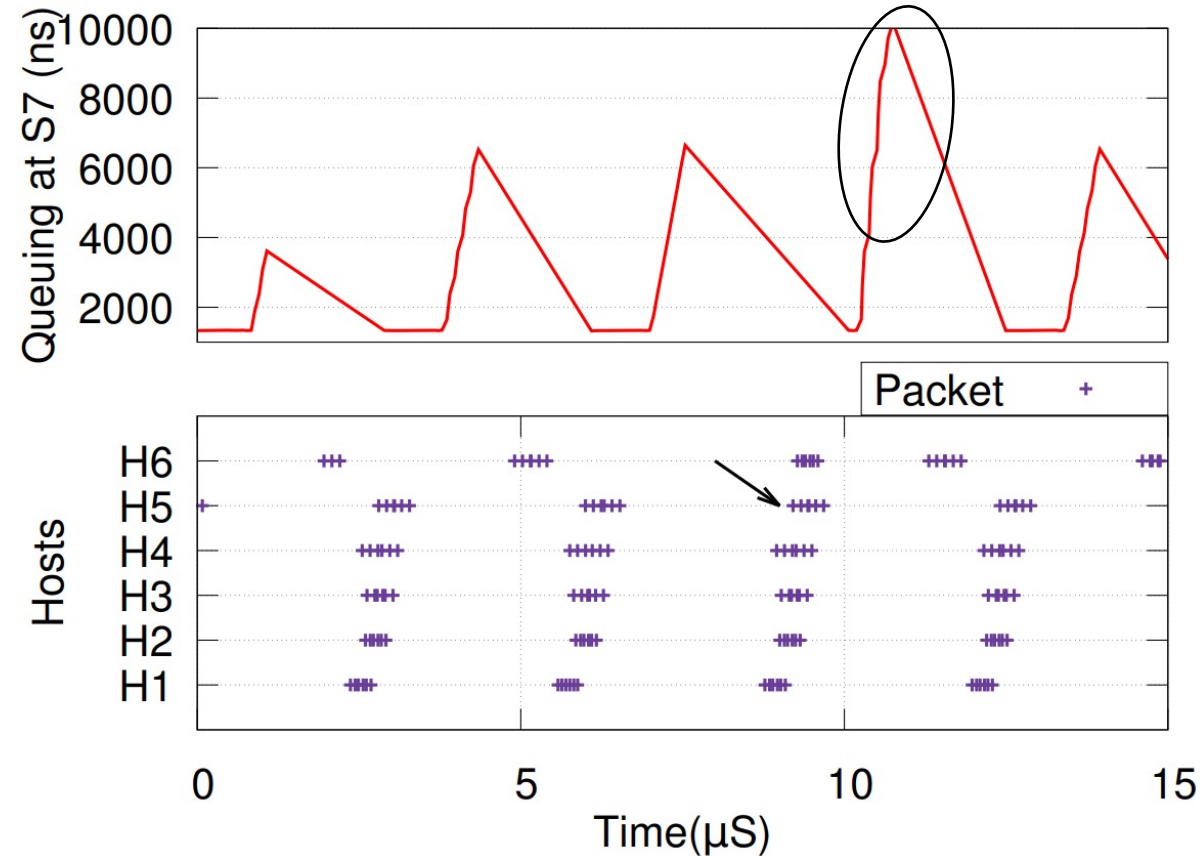
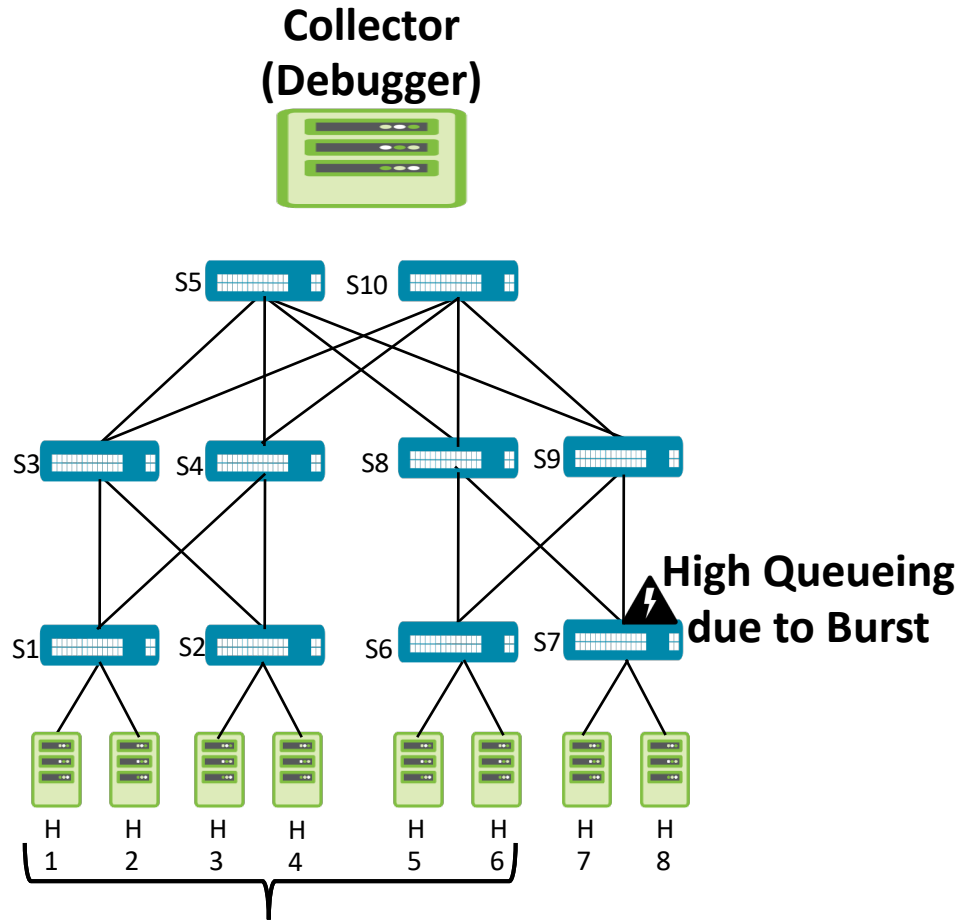
## Packets Seen at S7



# SyNDB : Query-based Debugging

```
SELECT switch, time_in
FROM packetrecords WHERE hash
IN (SELECT hash FROM packetrecords AS A
JOIN triggers as T ON (A.time_in < T.time AND A.switch = T.switch))
AND switch IN (SELECT switch FROM switches WHERE type = "tor");
```

```
SELECT time_queue FROM packetrecords where switch=7;
```



**Synchronized Fan-In Traffic**



# SyNDB *Runtime*

## **Network Programmer**



```
precord {
  fields {
    field_list_1;
    field_list_2;
    ...
  }
  default_field : field_list_{x};
  history      : {y};
  future       : {z};
  time_window  : {t ms};
}
trigger {
  conditions {
    c1 = condition_1;
    c2 = condition_2;
    ...
  }
  collection {
    c1 [&|] c2' [&]] c3' ..
  }
}
```

# SyNDB Implementation & Evaluation

Mini-testbed (Fat-Tree 2)

**Barefoot Tofino Switch  
(Wedge100BF-32X)**

- 1900 lines of P4 code
- 1000 lines of Control Plane code in C

***SyNDB Runtime***

- ~4000 lines of RUST code for compiler and Translation to P4

**Consistent preord captures**

**Debugging Microbursts, Network  
misconfiguration, etc**

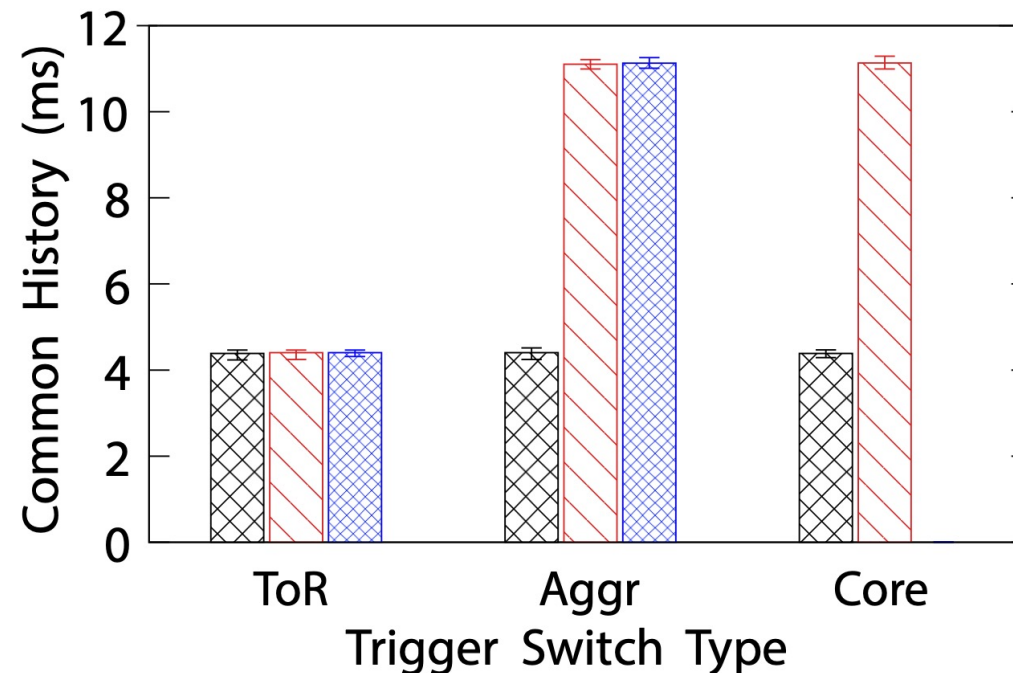
Simulation (Fat-Tree 24)

***SyNDB Simulator***

- *Packet-level simulator*
- *~6000 lines of C++*

# Retrospection & Correlation (Simulation)

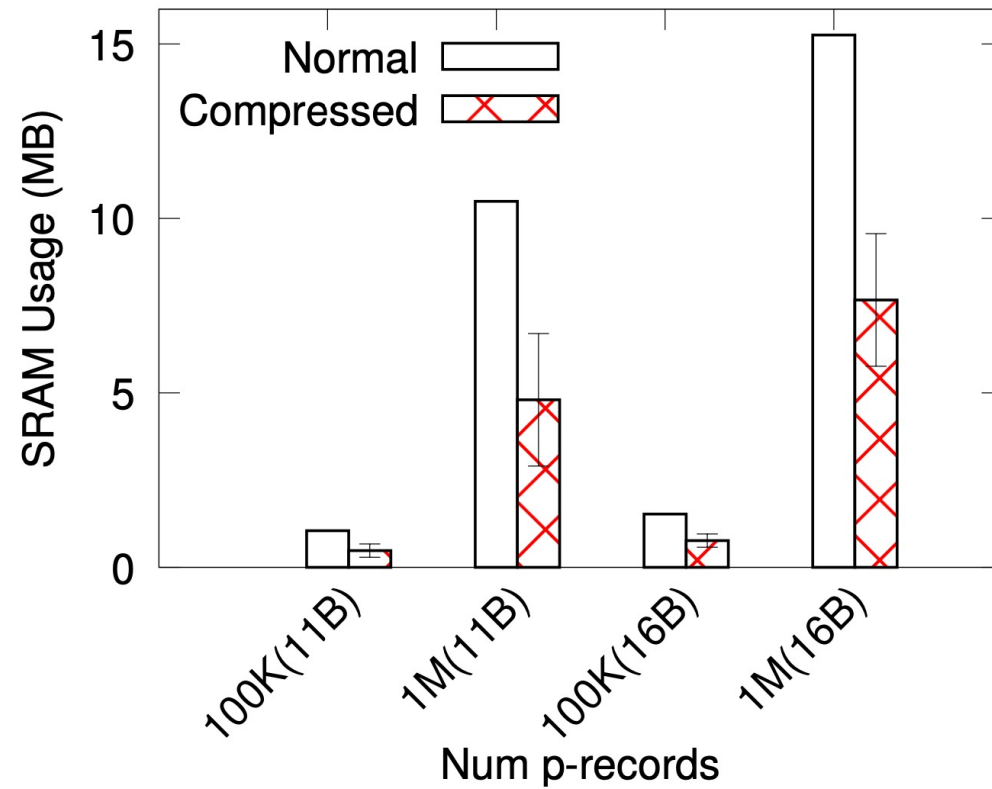
- Fat-Tree 24 (720 Switches, 3456 Hosts) with 100G Links (**172.8 Tbps**)
- Traffic Model scaled based on real-world DC\* (web apps)



**4 ms – 11 ms History**

\* “Network Traffic Characteristics of Data Centers in the Wild”, T. Benson, A. Akella, and D. A. Maltz, IMC 2010

# SRAM Overhead



**5 – 7 MB SRAM**

# SyNDB

## Synchronized Network Debugger

- A first of its kind network-wide Synchronized Debugging framework for network-wide debugging.
- SyNDB can be implemented in existing switches and support several ms (100's of RTTs) of packet histories.
- SyNDB exports packet histories only on detecting faults, thus saves storage and network overhead by a magnitude at line-rate.



<https://github.com/rajkiranjoshi/syndb-sim>