#### Check-n-Run: a Checkpointing System for Training Deep Learning Recommendation Models

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# Meta

### Recommendation Models are Important

- Use cases include:
  - E-commerce marketplaces
  - Social media platforms
  - Entertainment services
- Consumes most of AI compute cycle at Meta
  - > 50% of training compute cycle
  - > 80% of inference compute cycles



#### **Recommendation Model Architecture**



### High Performance Training at Meta



## The Criticality of Checkpointing

- Failure recovery (ensure progress)
- Migrating training jobs
- Publishing snapshots
- Transfer learning



## Checkpoint Challenges

- Accuracy
- Frequency
- Write bandwidth
- Storage capacity



#### Check-n-Run

- Goal: a checkpointing system that significantly reduces the required write-bandwidth and storage capacity, without degrading accuracy
- What to Checkpoint?
- Decoupled Checkpointing
- Reducing write-bandwidth (WB) and storage capacity

### Checkpointing Workflow



#### Reducing WB with Differential Checkpointing

• Motivation: model accesses are sparse



Samples (in billions)

### Approaches for Differential Checkpointing

- One-Shot Differential Checkpoint
- Consecutive Incremental Checkpoint
- Intermittent Differential Checkpoint



Interval number

Interval number

## Checkpoint Quantization

- Compress checkpoint without degrading training accuracy
- Approaches:

0.21	-0.31	0.03	0.01	-0.05





## **Comparing Quantization Strategies**

- Uniform quantization
- Non-uniform quantization using k-means
- Adaptive uniform quantization



#### Quantization Bit-width Selection

- Quantization error may accumulate
- Select bit-width based on the probability of a click





#### **Overall Reduction**



## Summary

- The checkpointing of large recommendation systems at scale is challenging
- Check-n-run:
  - High performance checkpointing
  - Significantly reduces the required write-bandwidth and storage capacity
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