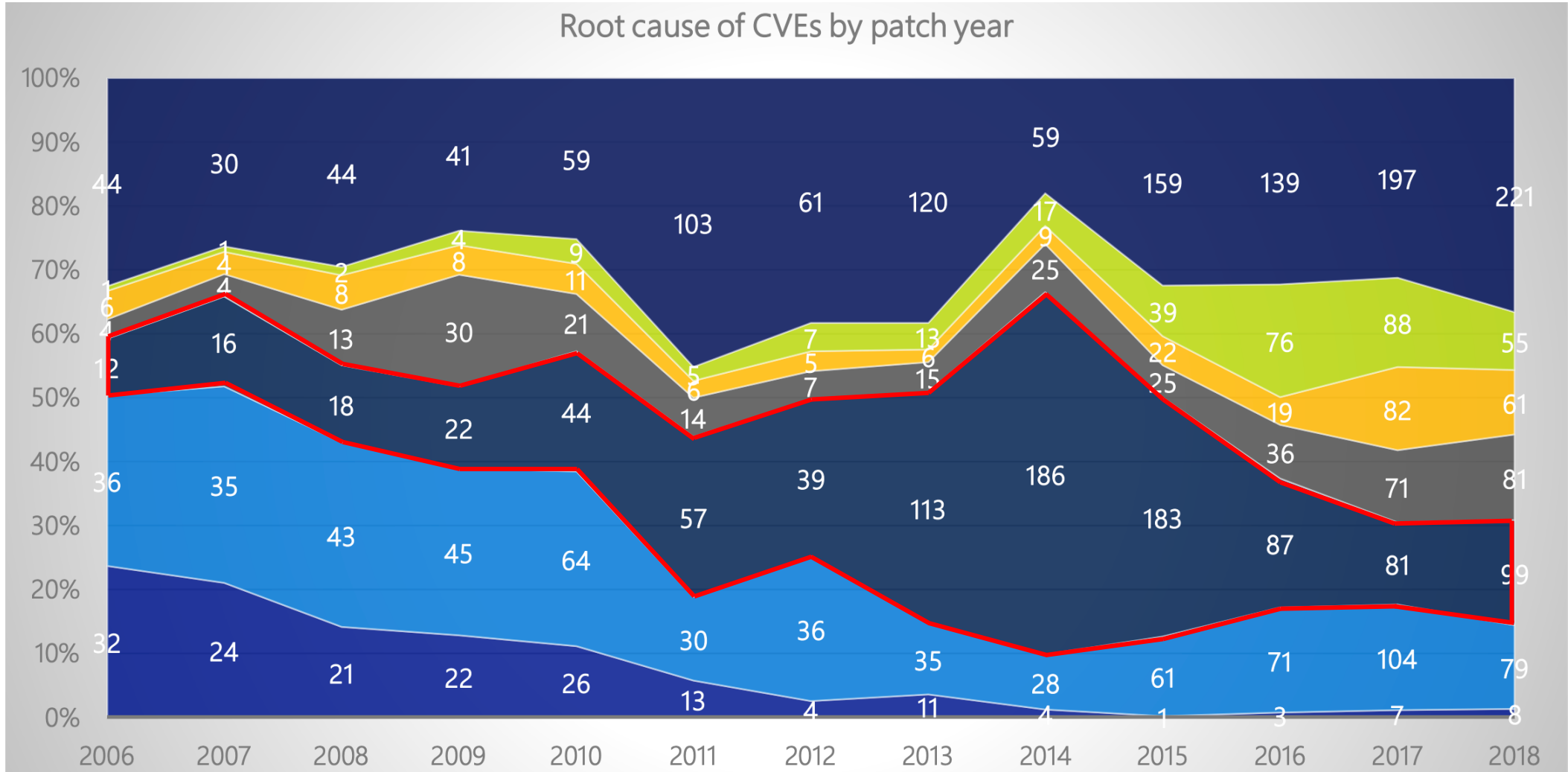


Automatically Diagnosing Use-after-free Bugs via Reference Miscounting Detection on Binaries

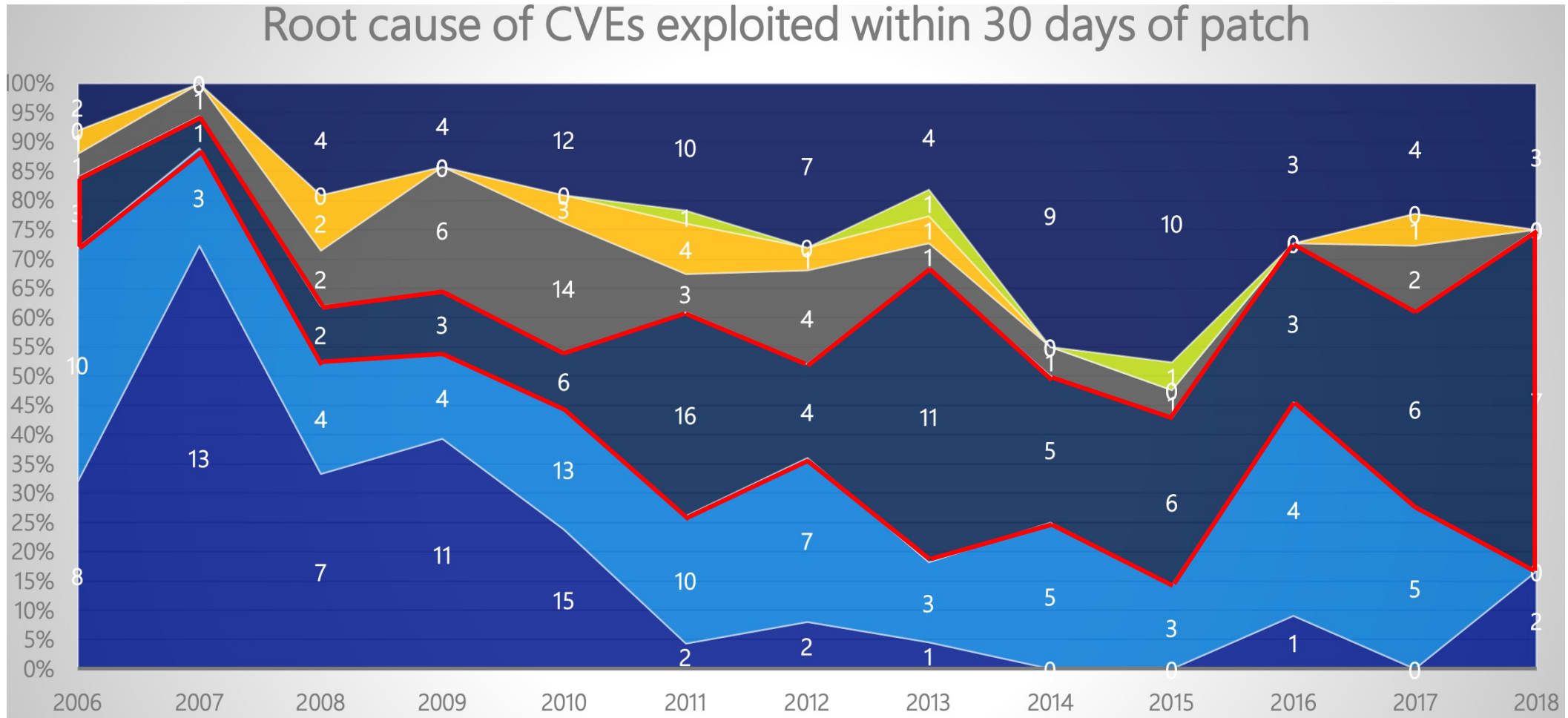
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Use-after-free (UAF): consistently popular



Use-after-free (UAF): highly exploitable



Root causes of UAF bugs

- UAF: use a dangling pointer after the referred object is freed
- (**Illegally** use) a dangling pointer after the referred object is freed
 - dangling use
 - *DangNull [NDSS'15], pSweeper [CCS'18], ASAN [ATC'12], ...*
- Use a dangling pointer after the referred object is (**illegally** freed)
 - premature free
 - no existing work

Our work: FreeWill

- Automatic diagnose premature-free caused UAF bugs
 - identify *reference miscounting* as a common reason
 - detect reference miscounting operations
 - suggest possible patches
- Evaluations on large programs/systems
 - 76 bugs from Linux/MacOS, Python/PHP, Chrome/Firefox/IE
 - confirm 48 miscounting, 16 dangling usage
 - complete analysis within 15 minutes
 - 56 patch suggestions

Reference counting for memory management

- Associate a counter for each heap object
- Create a new reference \Rightarrow increase the counter
- Destroy an existing reference \Rightarrow decrease the counter
 - if counter reaches 0, free the object

Refcounting in Linux Kernel

```
struct kobject {  
    const char      *name;  
    struct list_head entry;  
    struct kobject  *parent;  
    ...  
    struct kref     kref;  
};
```

INC

```
static inline void kref_get(struct kref *kref) {  
    refcount_inc(&kref->refcount);  
}
```

DEC

```
static inline int kref_put(struct kref *kref) {  
    if (refcount_dec_and_test(&kref->refcount)) {  
        release(kref); // free object  
        return 1;  
    }  
    return 0;  
}
```

Reference miscounting

- Miss decrements for destroyed references
 - never free (memory leak)
- Miss increments for newly created references
 - premature free (finally use-after-free)

pid: take a reference when initializing `cad_pid`

During boot, `kernel_init_freeable()` initializes ``cad_pid`` to the init task's struct pid. Later on, we may change ``cad_pid`` via a `sysctl`, and when this happens `proc_do_cad_pid()` will increment the `refcount` on the new pid via `get_pid()`, and will decrement the `refcount` on the old pid via `put_pid()`. As we never called `get_pid()` when we initialized ``cad_pid``, we decrement a reference we never incremented, can therefore free the init task's struct pid early. As there can be dangling references to the struct pid, we can later encounter a `use-after-free` (e.g. when delivering signals).

This was spotted when fuzzing v5.13-rc3 with Syzkaller, but seems to have been around since the conversion of ``cad_pid`` to struct pid in commit 9ec52099e4b8 ("[PATCH] replace cad_pid by a struct pid") from the pre-KASAN stone age of v2.6.19.

Fix this by getting a reference to the init task's struct pid when we assign it to ``cad_pid``.

Full KASAN splat below.

```
=====  
BUG: KASAN: use-after-free in ns_of_pid include/linux/pid.h:153 [inline]  
BUG: KASAN: use-after-free in task_active_pid_ns+0xc0/0xc8 kernel/pid.c:509  
Read of size 4 at addr ffff23794dda0004 by task syz-executor.0/273
```

```
The buggy address belongs to the object at ffff23794dda0000  
which belongs to the cache pid of size 224  
The buggy address is located 4 bytes inside of  
224-byte region [ffff23794dda0000, ffff23794dda00e0).  
The buggy address belongs to the page:  
page: (____ptrval____) refcount:1 mapcount:0 mapping:0000000000000000 index:0x0  
head: (____ptrval____) order:1 compound_mapcount:0  
flags: 0x3fffc0000010200(slab|head)  
raw: 03fffc0000010200 dead000000000100 dead000000000122 ffff23794d40d080  
raw: 0000000000000000 0000000000190019 00000001ffffff 0000000000000000  
page dumped because: kasan: bad access detected
```

Memory state around the buggy address:

```
ffff23794dd9ff00: fc fc fc fc fc fc fc fc fc fc fc fc fc fc fc  
ffff23794dd9ff80: fc fc fc fc fc fc fc fc fc fc fc fc fc fc fc  
>ffff23794dda0000: fa fb fb fb fb fb fb fb fb fb fb fb fb fb fb
```

```
ffff23794dda0080: fb fb fb fb fb fb fb fb fb fb fb fc fc fc fc  
ffff23794dda0100: fc fc fc fc fc fc fc fc 00 00 00 00 00 00 00  
=====
```

Diffstat

```
-rw-r--r-- init/main.c 2
```

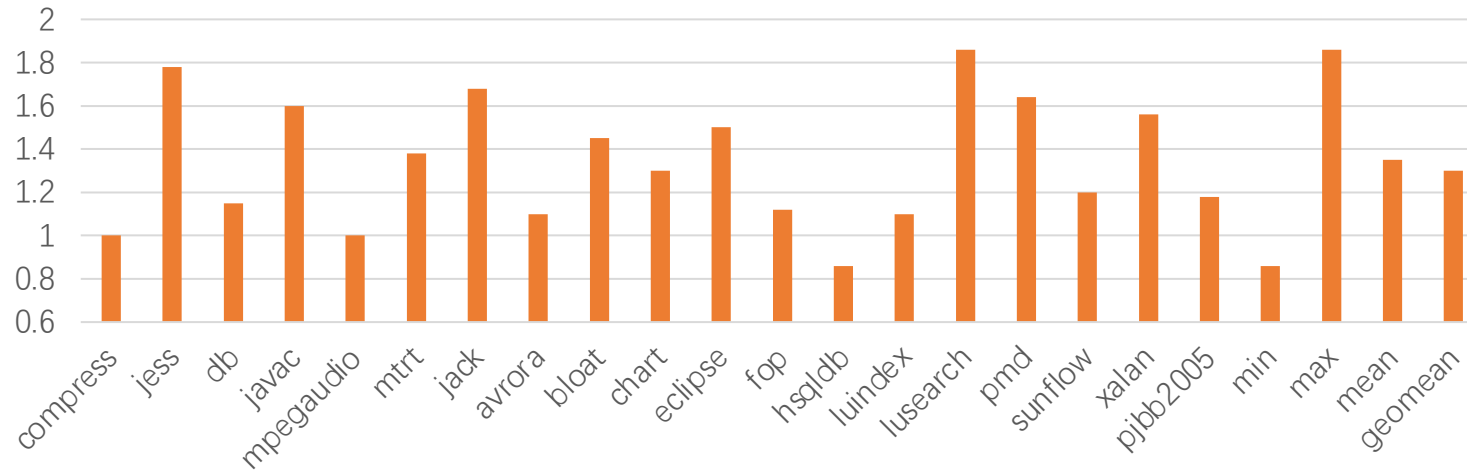
1 files changed, 1 insertions, 1 deletions

```
diff --git a/init/main.c b/init/main.c  
index eb01e121d2f15..e9c42a183e339 100644  
--- a/init/main.c  
+++ b/init/main.c  
@@ -1537,7 +1537,7 @@ static noinline void __init k  
    */  
    set_mems_allowed(node_states[N_MEMORY]);  
  
-    cad_pid = task_pid(current);  
+    cad_pid = get_pid(task_pid(current));  
  
    smp_prepare_cpus(Setup_max_cpus);
```



Challenge of detection: not all missed refcounting are bad

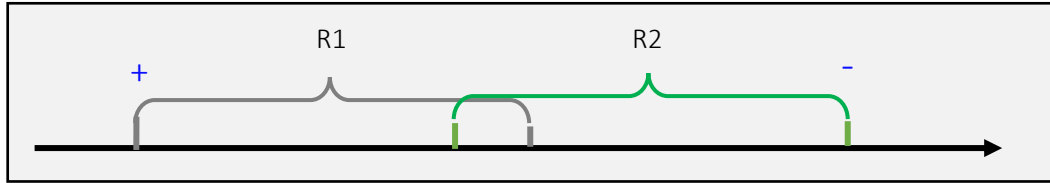
- Refcounting brings *performance* overhead (up to 30%)



Rifat Shahriyar, Stephen M. Blackburn, and Daniel Frampton. Down For The Count? Getting Reference Counting Back In The Ring. In ACM SIGPLAN Notices, volume 47, pages 73–84. ACM, 2012.

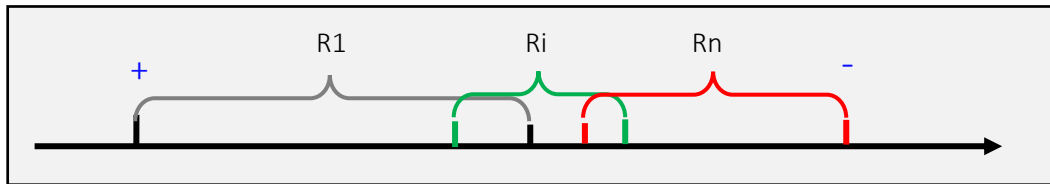
- Programmers *intentionally omit* refcounting operations
 - complicated rules guiding the omission
- Which missed refcounting is at fault?

Legal refcounting-omission rules



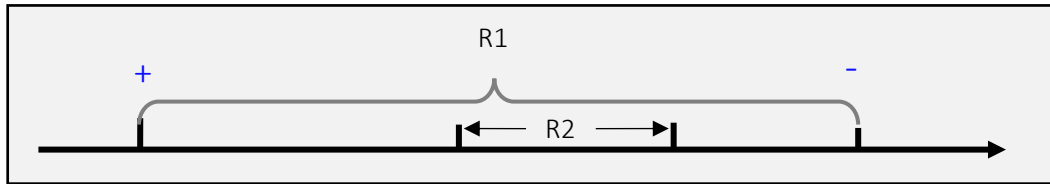
overlapping rule

- Safe to omit $R1--$, $R2++$



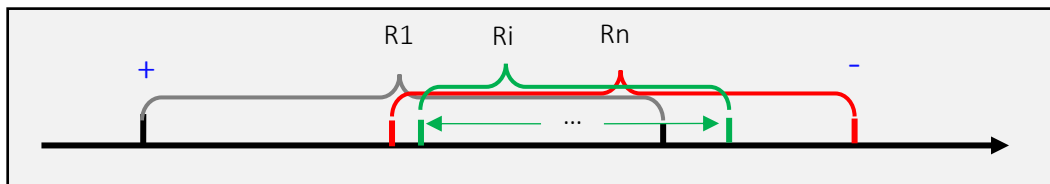
transmitting-overlapping rule

- Safe to omit $R1--$, $Ri++$, $Ri--$, $Rn++$



containing rule

- Safe to omit $R2++$ & $R2--$



overlapping-containing rule

- Safe to omit $R1--$, $Ri++$ & $Ri--$, $Rn++$

Bug diagnosis algorithm

Algorithm 1: UAF Diagnose

Input: `ref_set`: reference set with matching result

Output: `report`: diagnose and patch report

```
1 rc_set =  $\emptyset$ ; // inc&dec set
2 inc_set =  $\emptyset$ ; // inc set
3 ov_set =  $\emptyset$ ; // overlap set
4 foreach  $r \in \text{ref\_set}$ :  $r.+$  and  $r.-$  do
5   | add r into rc_set
6 foreach  $r \in \text{rc\_set}$ 
7   | add r into inc_set
8 foreach  $r \in \text{inc\_set}$ 
9   if  $\exists r'$ 
10  then
11    |  $\text{vr} = (\text{True}, r'.T_c, \text{True}, r.T_d)$ 
12    | add vr into ov_set
13    | remove r' from inc_set
14  else if  $\exists R1 \dots RN \in \text{ref\_set}, \forall 1 < i \leq N$ :
15    |  $R_{i-1}.T_c < R_i.T_c < R_{i-1}.T_d < R_i.T_d$  and  $!R_i.+$  and  $!R_i.-$ 
16    | and  $RN$  is r and  $R1$  is r' and  $r' \in \text{inc\_set}$ 
17  then // OR2
```

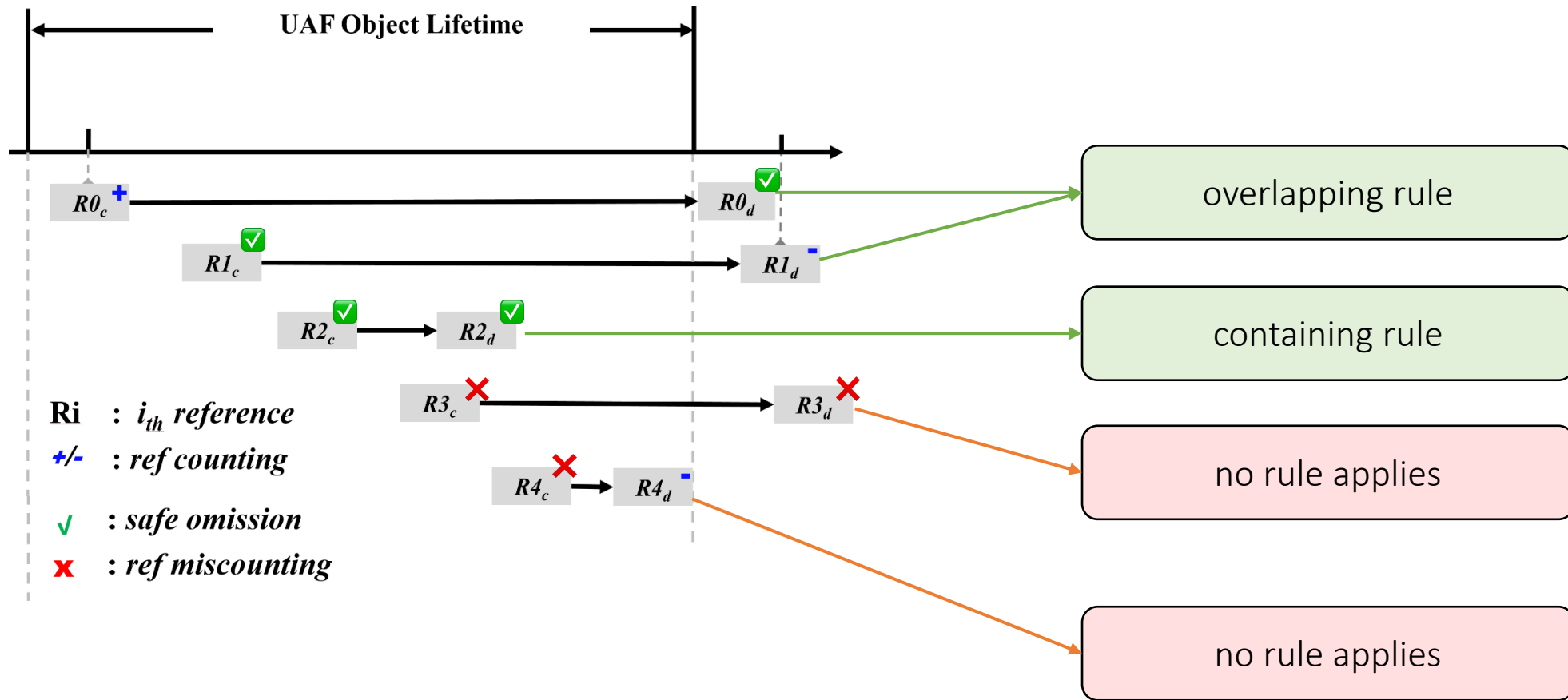
```
18   |  $\text{vr} = (\text{True}, r'.T_c, \text{True}, r.T_d)$ 
19   | add vr into ov_set
20   | remove r' from inc_set
21   | remove  $R_i$  ( $1 < i < N$ ) from ref_set
22  else
23   | report ID_BUG; // report
24   | add + for r; // patch sugg.
```

Detailed explanations in paper

// OR3

```
30  then // OR4
31  | continue to next r
32  else
33  | report MO_BUG; // report
34  | add +, - for r; // patch sugg.
```

Bug diagnosis



Challenges of **binary-level** diagnosis

- C1: identify reference/refcounting operations
- C2: correlate refcounting to reference creation/destruction

Reference/refcounting detection (w/ source)

- Detecting with debug info and annotation

```
1 // @cpython/Include/object.h           | gdb ./python
2 void _Py_INCREF(PyObject *op) {       | break Include/object.h:441
3     op->ob_refcnt++;                   | ... (6382 locations)
4 }                                       | info breakpoints
5 void _Py_DECREF(PyObject *op) {       | Num  Address
6     if (--op->ob_refcnt != 0) {}       | 1    <MULTIPLE>
7     else {                             | 1.1  0x41c2df in Py_RunMain
8         _Py_Dealloc(op);              | 1.2  0x41c34f in Py_RunMain
9     }                                   | ...
10 }
```

Reference Counting in Python 3.9

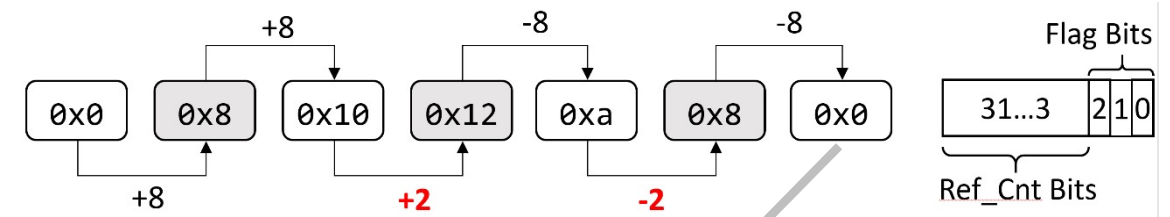
Reference/refcounting detection (w/o source)

- (H1) fix-step changing
 - data-flow analysis

- (H2) control-dependent free
 - control-flow analysis

| Object Field | Value Sequence |
|--------------|-----------------------------------|
| +0x00 | 0x0 |
| +0x04 | 0x6f |
| +0x08 | 0x0 0x83f9408 0x0 |
| +0x0c | 0x0 0x2 0xa8923230 0xa82e26b8 0x1 |
| +0x10 | 0x0 0x1 0x2 0x1 0x2 0x1 0x0 |
| +0x14 | 0x0 0xa82df7b0 |
| +0x18 | 0x0 0x0 0x0 |
| +0x1c | 0x0 |
| +0x20 | 0x0 |
| +0x24 | 0xfdfdfd |

A Python Object Value Sequence

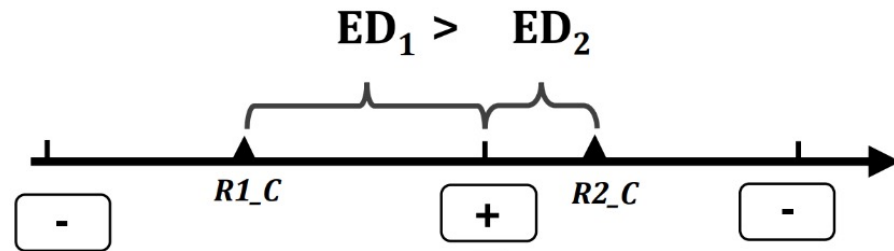


False Negatives (IE-CTreeNode Object)

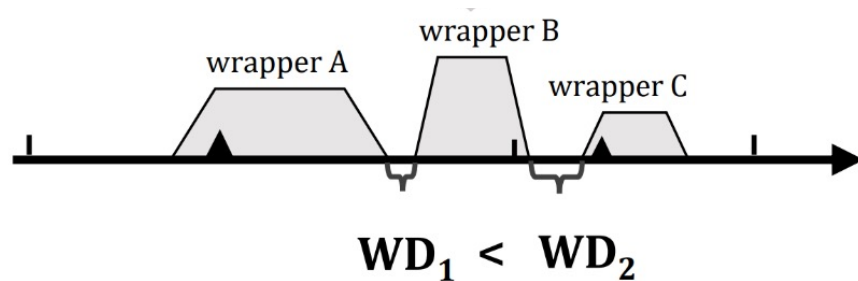
```
if (value == 0)
    free(...);
```

Refcounting & reference correlation

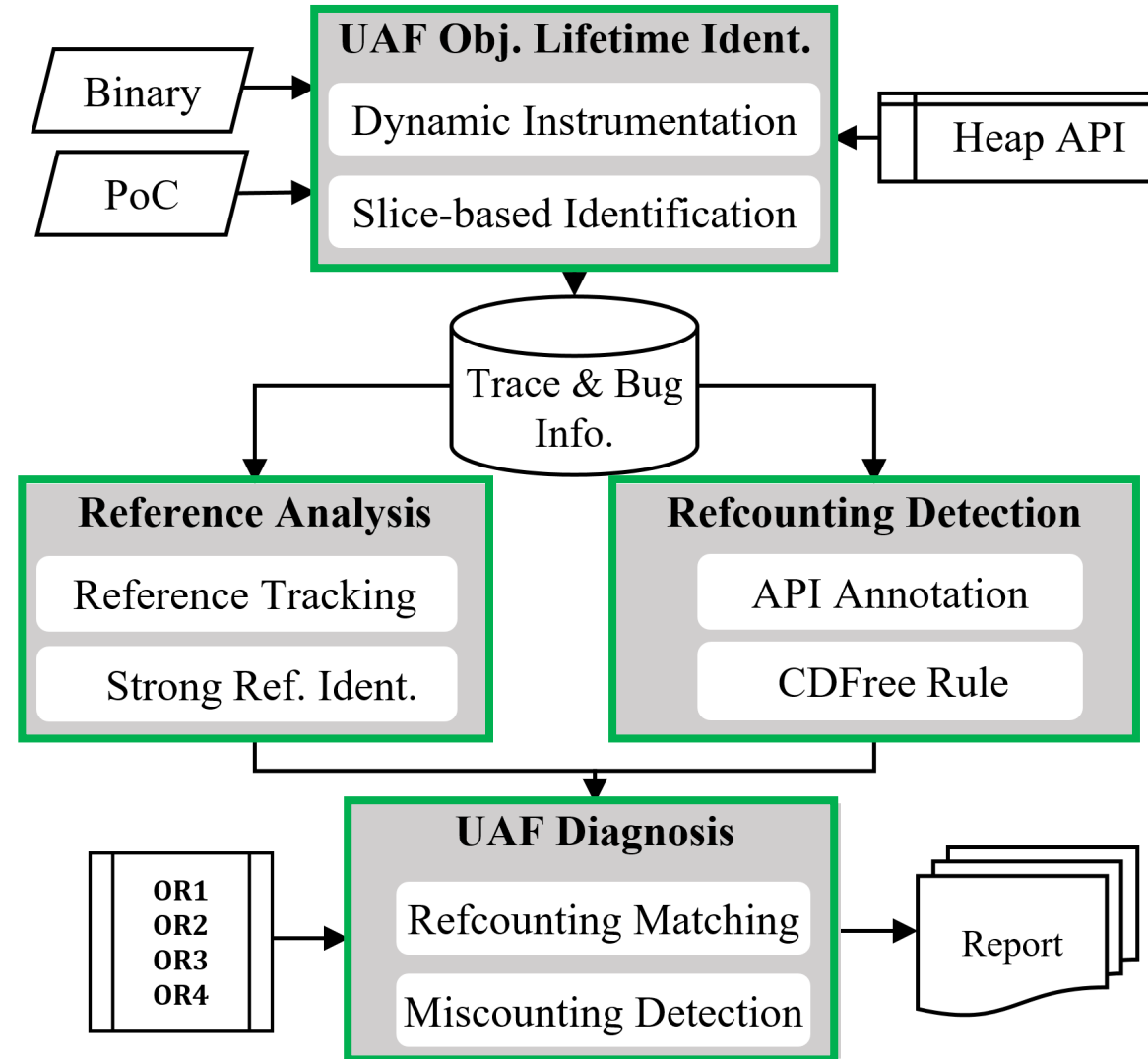
- Based on execution distance (ED)



- Based on wrapper distance (WD)



FreeWill architecture



Evaluation

- Q1: accuracy of root cause diagnosis
- Q2: efficacy of patch suggestion
- Q3: accuracy of reference & refcounting detection

- 76 UAF bugs
 - 32 from Chrome, Firefox and IE
 - 21 from Linux and MacOS
 - 23 from Python and PHP

Q1: diagnosis (76 bugs)

- 48 bugs caused by reference miscounting
 - 36 bugs - programmers fail to count the reference (no INC, no DEC)
 - 12 bugs - only decrease but no increase (no INC, has DEC)
- 18 bugs caused by dangling use

| Dataset | Web Browser (32) | | | Kernel (21) | | Script Engine (23) | |
|-----------------|------------------|--------|---------|-------------|-------|--------------------|-----|
| | IE | Chrome | Firefox | Linux | MacOS | Python | PHP |
| no INC, no DEC | 14 | 0 | 0 | 6 | 2 | 10 | 4 |
| no INC, has DEC | 0 | 0 | 0 | 6 | 3 | 2 | 1 |
| dangling use | 4 | 6 | 4 | 2 | 1 | 0 | 2 |
| null-deref | 0 | 0 | 1 | 1 | 0 | 3 | 0 |

Q2: patch suggestions

- 56 out of 71 patch suggestions matched with official ones

| MSHTML-8.0.7600.16385 (Bug Version) | |
|-------------------------------------|-----------------------------|
| .text: 74D79D49 | call ?GetmarkupPtr@CElement |
| .text: 74D79D4E | push [ebp+arg_0] |
| .text: 74D79D51 | push eax |
| .text: 74D79D52 | call ?onCssChange@CMarkup |
| .text: 74D79D57 | pop ebp |

| MSHTML-8.0.7601.18446 (Patch Version) | |
|---------------------------------------|--|
| if (*(this + 7) & 0x200){ | |
| v4 = CElement::GetMarkupPtr(this); | |
| v2 = CMarkup::OnCssChange(v4, a2); | |
| | |
| } | |

Patch Suggestion (CVE-2014-1776)

Diagnose: PUSH creates a new reference, but no refcounting.

Patch: add increment and decrement to argument

Official patch: call AddRef() and Release() to increase and decrease the refcount of argument

Q3: reference & refcounting detection

- On average, each UAF object has 2000 references
- Along one trace, 543 objects created, 65 refcounted
- Accuracy of counter detection

| Rules | TP | TN | FP | FN | Acc. | Prec. | Recall |
|--------------|-----------|-----------|-----------|-----------|-------------|--------------|---------------|
| HR-FixStep | 37 | 428 | 50 | 28 | 86% | 43% | 57% |
| HR-CDFree ✓ | 61 | 471 | 7 | 4 | 98% | 90% | 94% |

Conclusion: FreeWill

- Diagnosing UAF bugs due to premature free
 - identify *reference miscounting* as a common reason
 - automatically detect reference miscounting
 - suggest possible patches
- Evaluation on large programs/systems
 - complete analysis within 15 minutes
 - 56 patch suggestions

Thanks & Questions

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