## Athena: Analyzing and Quantifying Side Channels of Transport Layer Protocols

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### Transport Layers



### Transport Layer Attacks



IP address: xxx.yyy.zzz.www

Connection (requires *seq*  take-over *number*)

### TCP hijacking **DNS** poisoning



Access manipulation *port number*) (requires









![](_page_7_Figure_1.jpeg)

The global counter is also stored as a file (procfs).

An unprivileged process can access it even more easily… [Qian 2012]

![](_page_8_Figure_3.jpeg)

### Threat Models

Prior works consider two threat models:

- Off-path attackers (cannot modify/eavesdrop victim connections)
- Aided off-path attackers (w/ control of an *unprivileged* process)

![](_page_9_Figure_4.jpeg)

### Threat Models

Prior works consider two threat models:

- Off-path attackers (cannot modify/eavesdrop victim connections)
- Aided off-path attackers (w/ control of an *unprivileged* process)

![](_page_10_Figure_4.jpeg)

### Root Cause

```
static void tcp send challenge ack(struct sock *sk)
₹
    static unsigned int ACK COUNT;
    strict tcp sock *tp = tp sk(sk);
  Cif (ACK COUNT > 0)
       NET INC STATS(sock net(sk), LINUX MIB TCPCHALLENGEACK);
        top\_send\_ack(sk);}
}
```
Root cause of the side channel is the **secret-dependent branch**.

### Limitation #1: Automation and Scalability

Most side channels were manually investigated:

- TCP [Qian 2012, Cao 2016, Feng 2020, Feng 2022] ...
- UDP [Alharbi 2019, Man 2020, Man 2021] …

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While there have been systematic work, they run into scalability issues and can only cover *a limited portion* of the code base:

- Model checking [Ensafi 2010, Cao 2019]: Very costly to build an abstract model; limited program states and interactions
- Fuzzing [Zou 2021]: Poor code coverage

### Our Solution: A graph-based approach

In our work, we model detection of side-channel vulnerabilities as a graph search problem.

Time complexity: O(|V|)

![](_page_14_Figure_3.jpeg)

### Limitation #2: "Quantifying" side channels

Another limitation of prior side-channel study is lack of "quantification": Measure of severity.

![](_page_15_Picture_2.jpeg)

![](_page_15_Picture_3.jpeg)

### Our Solution: Quantifying and Ranking

#### *Side channel 1*

- *- tcp.c: L1824 Side channel 2*
	- *- udp.c: L505*

#### *Side channel 3*

*…*

*- icmp.c: L977*

#### *Branch #1 - score: 1.00 Branch #2*

*- score: 0.96*

#### *Branch #3*

*- score: 0.85*

![](_page_17_Picture_0.jpeg)

![](_page_18_Picture_0.jpeg)

![](_page_19_Figure_0.jpeg)

![](_page_20_Figure_0.jpeg)

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![](_page_21_Figure_0.jpeg)

### Static Taint Analysis: Sensitive Branches

![](_page_22_Figure_1.jpeg)

### Tainted Control-Flow-Graph (τCFG)

The *Tainted* CFG is a modified CFG with marked **sensitive branches***.*

If a sensitive branch can reach two different observable outputs, it suggests a potential side channel (**critical branch**).

![](_page_23_Figure_3.jpeg)

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### Why "Quantification"?

Q: Are both critical branches (**A** and **D**) equally severe?

- Intuitively, **A** has no control on the outcomes

![](_page_24_Figure_3.jpeg)

### Tainted CFG - Quantifying Side Channels

Idea of measuring leakage: *entropy difference*

Information entropy measures uncertainty, thus providing insight of how much information may be leaked at this point.

**Definition 2** (Entropy of node). Let  $\tau CFG = (V, E, T, S)$  be an acyclic tainted CFG. For a node  $v \in V$ , let  $H_S(v)$  be the entropy of reaching the sink set S, defined as:

$$
\mathcal{H}_{S}(v) = \begin{cases} 0, & v \in S \\ -\sum_{s \in S} P(v, s) \log_2 P(v, s) & v \notin S \end{cases}
$$

where  $P(v, s)$  is the probability that node v reaches node s.

![](_page_25_Figure_6.jpeg)

### Tainted CFG - Quantifying Side Channels

Entropy difference ( $\triangle$ ) further measures how much a node *contributes* to the leakage.

In this example, **D** adds 1 entropy to the system, while **A** adds 0 (since either B or C already has 1 entropy), which matches the intuition that **D** is more critical.

**Definition 3** (Leakage of node). Let  $\tau CFG = \langle V, E, T, S \rangle$  be an acyclic tainted CFG. For a node  $v \in V$ , let succ(v) denote the set of the successors of v in  $\tau CFG$ . Let  $L(v)$  be the leakage of v defined as:  $\mathcal{L}(v) = \max_{i \in succ(v)} \mathcal{H}(v) - \mathcal{H}(i)$ .

![](_page_26_Figure_4.jpeg)

### Identify All Side Channels

We have two reported branches:

- #1: B,  $\Delta = 1$
- #2: A,  $\Delta = 0.189$

If we fix B first, will A still remain a side channel?

But first, how would B be"fixed" in practice?

![](_page_27_Picture_6.jpeg)

### Real-world Mitigations

```
now = ififies / HZ;if (now != challenge_timestamp) {
        u32 half = (sysctl tcp challenge ack limit + 1) >> 1;
        challenge timestamp = now;WRITE ONCE (challenge_count, half +prandom u32 max(sysctl tcp challenge ack limit));
count = READ ONEE(challenge count);if (count > 0) {
        WRITE ONCE(challenge count, count -1);
        NET INC STATS(sock net(sk), LINUX MIB TCPCHALLENGEACK);
        \textsf{tcp\_send\_ack}(sk);
```
A mitigation in Linux v4: the ack limit is randomized.

### Rank-and-Replace Algorithm

We designed a replace algorithm and a special (\*) node to mimic the  $(0.25, 0.75, 0)$  $(0, 1, 0)$ mitigation. TCP\_SKB\_CB(skb)->seq == tp->rcv\_nxt TCP\_SKB\_CB(skb)->seq == tp->rcv\_nxt  $(0, 1, 0)$  $(0.5, 0.5, 0)$  $(0, 1, 0)$  $(0, 0, 1)$ tcp send tcp send tcp\_reset(sk) tcp\_reset(sk) challenge\_ack challenge ack  $(s_{k})$  $(sk)$ Check our paper for more  $(0.5, 0.5, 0)$ details.  $(0, 0, 1)$  $\star$ Fix  $++$ challenge count  $<=$  $++$ challenge count  $<=$ sysctl\_tcp\_challenge\_ack\_limit sysctl\_tcp\_challenge\_ack\_limit  $\mathbf{r}$ Ø Ø tcp\_send\_ack tcp\_send\_ack  $(sk)$  $(sk)$ 

![](_page_30_Figure_0.jpeg)

### Evaluation

Our tool is evaluted on several different TCP/UDP IPv4 implementations:

- Linux 3.12 and 4.8
- FreeBSD 13.2
- OpenBSD 7.4
- Open-source implementations:
	- Picotcp (1.1k stars)
	- Microps (1k stars)

### Evaluation - Reduction

#### Evaluation results show that our tool *significantly* reduces number of candidate branches:

Tainted (sensitive): secret-dependent

Critical: non-zero entropy (reaches more than one observable)

![](_page_32_Picture_33.jpeg)

### Evaluation - Efficacy & Precision

- We uncovered 42 side channels, 30 of which are new.
- Compared to several prior works, our tool can detect all known side channels under the same threat model [Cao 2016, Cao 2019, Alharbi 2019, Man 2020, Man 2021, Qian 2012, Qian 2012]
- Only 5 out of 42 reported side channels are verified to be false positives.

### Summary

The contributions of this work are:

- First to model the detection of TCP/UDP side-channel vulnerabilities as a graph-search problem
- Design and implement the automated tool for detecting and quantifying side channels
- Evaluated the tool on several benchmarks, uncovering 42 side channels

Our code is open-sourced at: https://github.com/athena-paper/athena

# Thank you!