Athena: Analyzing and Quantifying Side Channels of Transport Layer Protocols

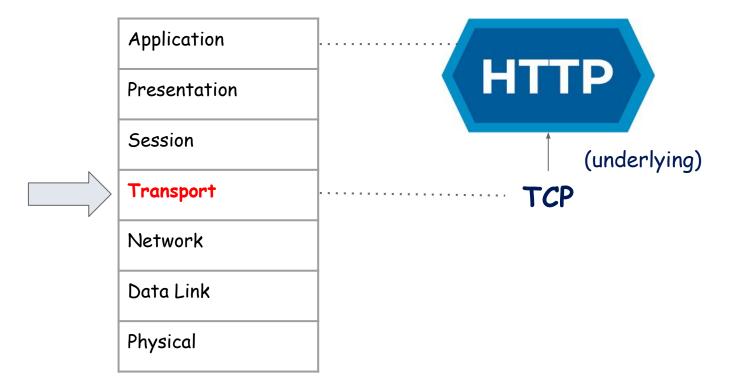
<u>Feiyang Yu¹</u>, Quan Zhou², Syed Rafiul Hussain², Danfeng Zhang¹

¹Duke University, ²Penn State University

Aug 15, 2024

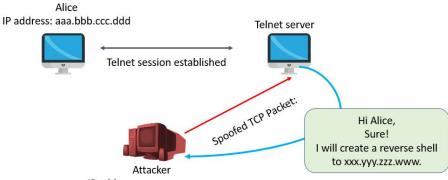


Transport Layers



Transport Layer Attacks

TCP hijacking

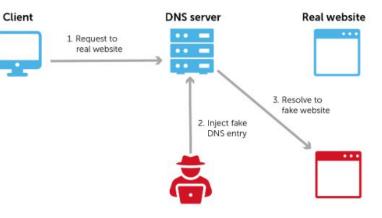


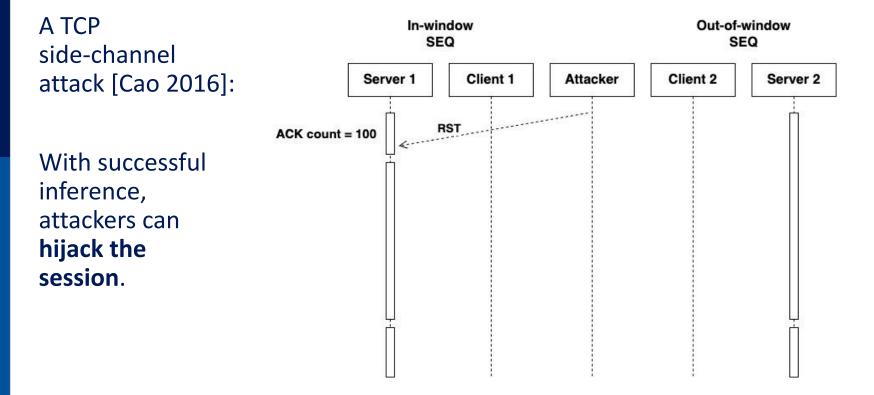
IP address: xxx.yyy.zzz.www

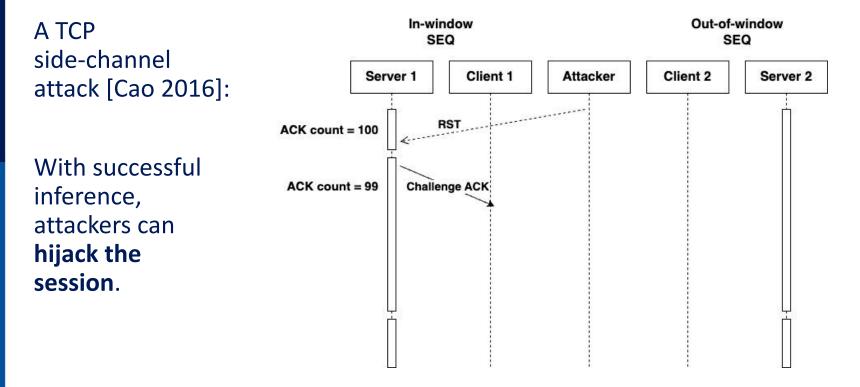
Connection (requires seq take-over number)

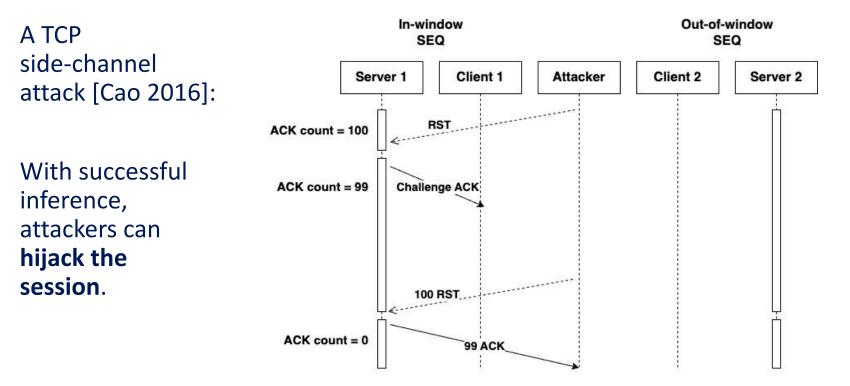
Access (requires manipulation port number)

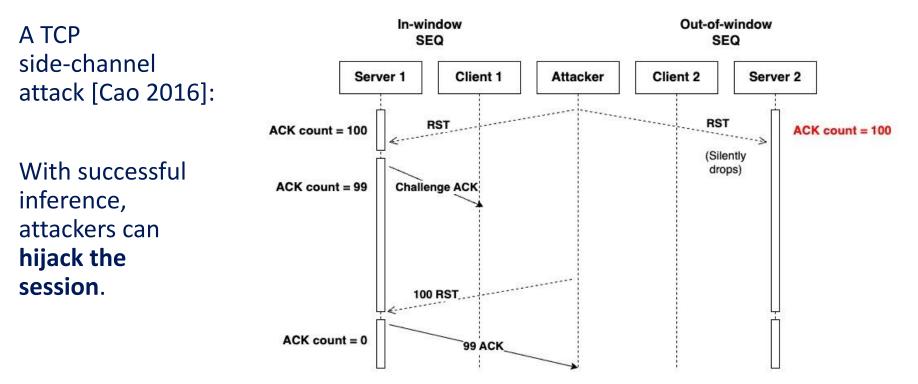
DNS poisoning







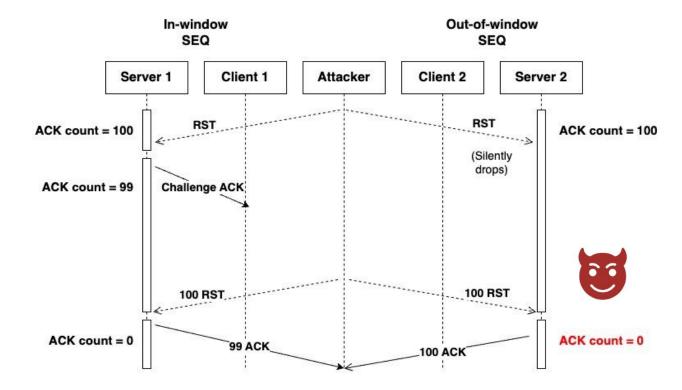




In-window Out-of-window A TCP SEQ SEQ side-channel Server 1 Client 1 Attacker Client 2 Server 2 attack [Cao 2016]: RST RST ACK count = 100 ACK count = 100 · · · · > (Silently With successful drops) ACK count = 99 Challenge ACK inference, attackers can hijack the session. 100 RST ... 100 RS ACK count = 0 ACK count = 0 99 ACK 100 ACK

The global counter is also stored as a file (procfs).

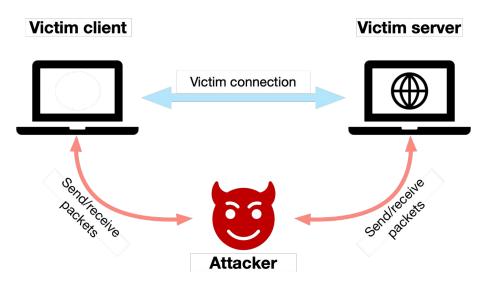
An unprivileged process can access it even more easily... [Qian 2012]



Threat Models

Prior works consider two threat models:

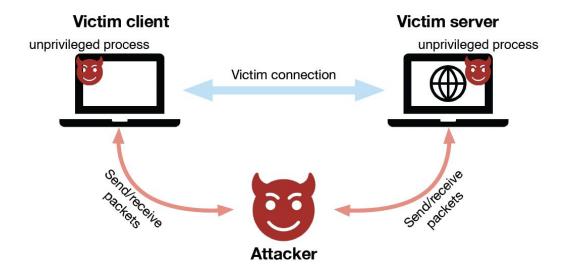
- Off-path attackers (cannot modify/eavesdrop victim connections)
- Aided off-path attackers (w/ control of an unprivileged process)



Threat Models

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Root Cause

```
static void tcp_send_challenge_ack(struct sock *sk)
{
    static unsigned int ACK_COUNT;
    strict tcp_sock *tp = tcp_sk(sk);
    if (ACK_COUNT > 0) {
        NET_INC_STATS(sock_net(sk), LINUX_MIB_TCPCHALLENGEACK);
        tcp_send_ack(sk);
    }
}
```

Root cause of the side channel is the **secret-dependent branch**.

Limitation #1: Automation and Scalability

Most side channels were manually investigated:

- TCP [Qian 2012, Cao 2016, Feng 2020, Feng 2022] ...
- UDP [Alharbi 2019, Man 2020, Man 2021] ...

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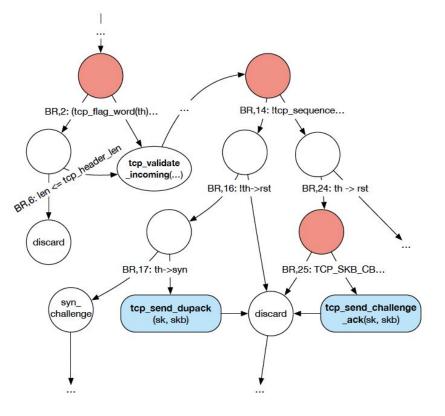
While there have been systematic work, they run into scalability issues and can only cover *a limited portion* of the code base:

- Model checking [Ensafi 2010, Cao 2019]: Very costly to build an abstract model; limited program states and interactions
- Fuzzing [Zou 2021]: Poor code coverage

Our Solution: A graph-based approach

In our work, we model detection of side-channel vulnerabilities as a graph search problem.

Time complexity: O(|V|)



Limitation #2: "Quantifying" side channels

Another limitation of prior side-channel study is lack of "quantification": Measure of severity.



Side channel 1 - tcp.c: L1824 Side channel 2 - udp.c: L505 Side channel 3 *icmp.c: L977* Side channel 10248 some random

file.c: L114514

Our Solution: Quantifying and Ranking

Side channel 1

- tcp.c: L182
- udp.c: L505 Side channel 3
 - icmp.c: L977

. . .

Branch #1

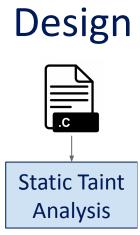
- score: 1.00

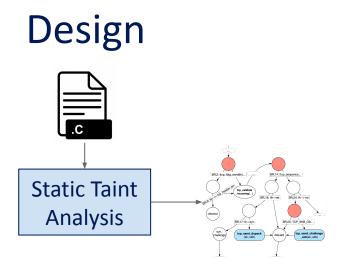
Branch #2

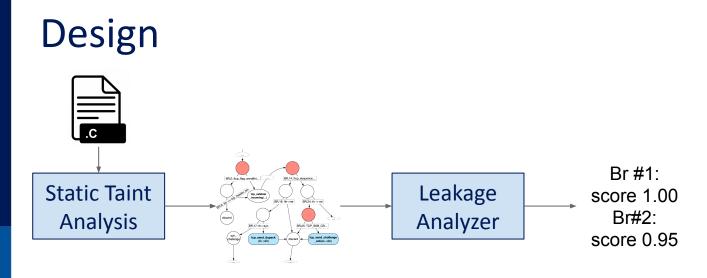
- score: 0.96

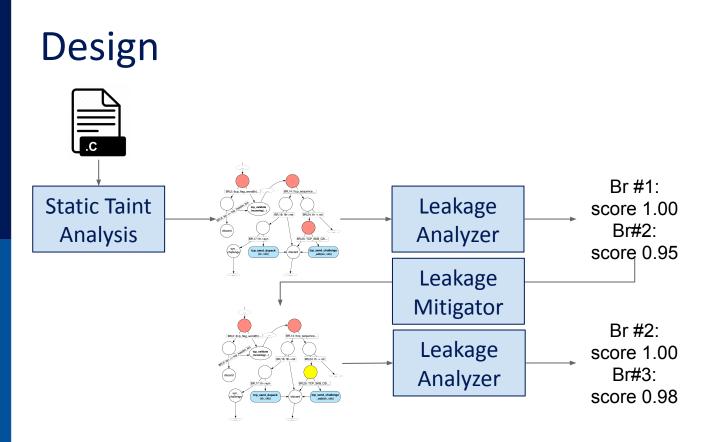
Branch #3

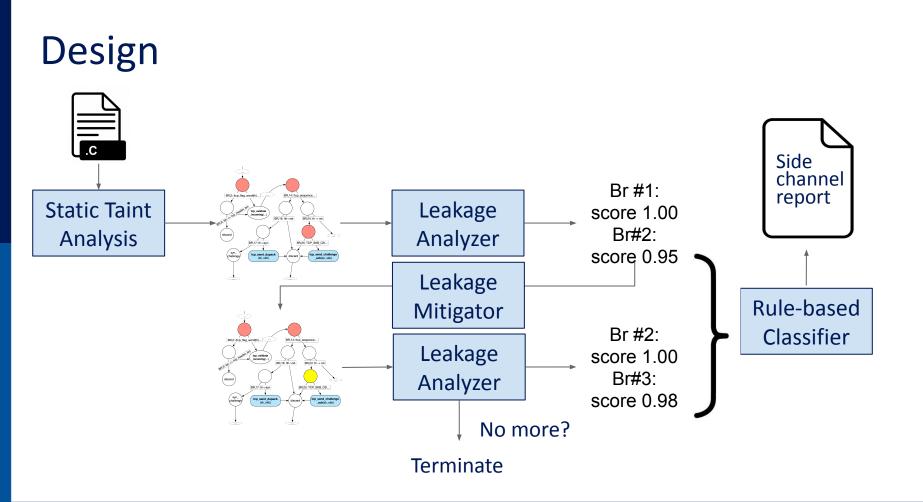
- score: 0.85



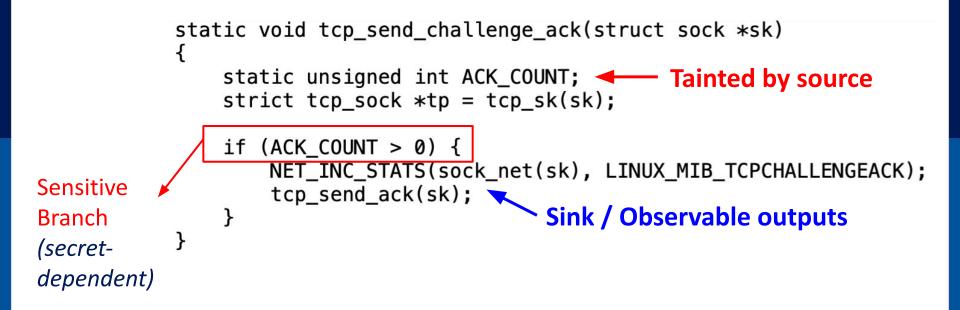








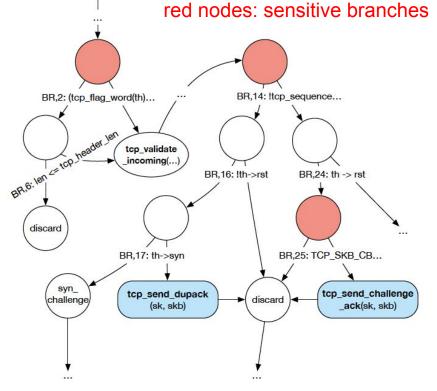
Static Taint Analysis: Sensitive Branches



Tainted Control-Flow-Graph (TCFG)

The *Tainted* CFG is a modified CFG with marked <u>sensitive branches</u>.

If a sensitive branch can reach two different observable outputs, it suggests a potential side channel (<u>critical branch</u>).

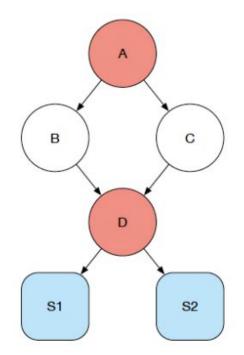


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Why "Quantification"?

Q: Are both critical branches (**A** and **D**) equally severe?

- Intuitively, **A** has no control on the outcomes



Tainted CFG - Quantifying Side Channels

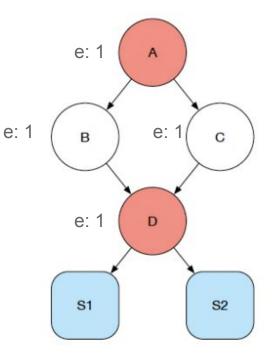
Idea of measuring leakage: entropy difference

Information entropy measures uncertainty, thus providing insight of <u>how much information may</u> <u>be leaked at this point</u>.

Definition 2 (Entropy of node). Let $\tau CFG = (V, E, T, S)$ be an acyclic tainted CFG. For a node $v \in V$, let $\mathcal{H}_S(v)$ be the entropy of reaching the sink set S, defined as:

$$\mathcal{H}_{S}(v) = \begin{cases} 0, & v \in S \\ -\sum_{s \in S} P(v, s) \log_2 P(v, s) & v \notin S \end{cases}$$

where P(v,s) is the probability that node v reaches node s.

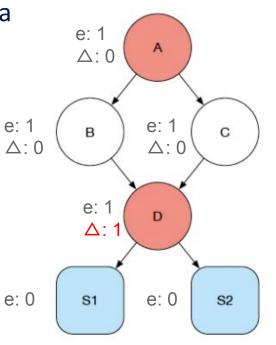


Tainted CFG - Quantifying Side Channels

Entropy difference (Δ) further measures how much a node *contributes* to the leakage.

In this example, **D** adds 1 entropy to the system, while **A** adds 0 (since either B or C already has 1 entropy), which matches the intuition that **D** is more critical.

Definition 3 (Leakage of node). Let $\tau CFG = \langle V, E, T, S \rangle$ be an acyclic tainted CFG. For a node $v \in V$, let succ(v) denote the set of the successors of v in τCFG . Let $\mathcal{L}(v)$ be the leakage of v defined as: $\mathcal{L}(v) = \max_{i \in succ(v)} \mathcal{H}(v) - \mathcal{H}(i)$.



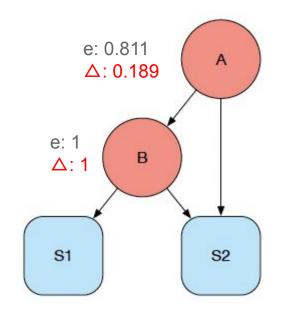
Identify All Side Channels

We have two reported branches:

- #1: B, △=1
- #2: A, △=0.189

If we fix B first, will A still remain a side channel?

But first, how would B be"fixed" in practice?



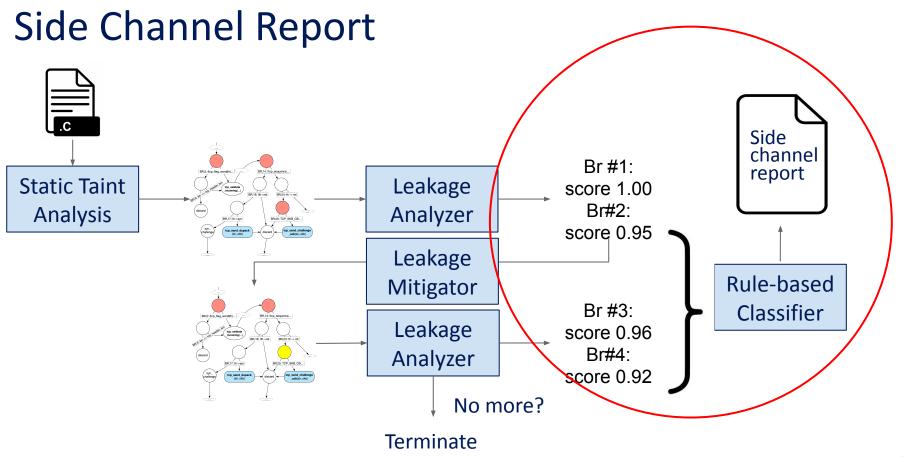
Real-world Mitigations

```
now = jiffies / HZ;
if (now != challenge timestamp) {
        u32 half = (sysctl tcp challenge ack limit + 1) >> 1;
        challenge_timestamp = now;
        WRITE_ONCE(challenge_count, half +
                   prandom u32 max(sysctl tcp challenge ack limit));
}
count = READ ONCE(challenge count);
if (count > 0) {
        WRITE_ONCE(challenge_count, count - 1);
        NET_INC_STATS(sock_net(sk), LINUX_MIB_TCPCHALLENGEACK);
        tcp send ack(sk);
```

A mitigation in Linux v4: the ack limit is randomized.

Rank-and-Replace Algorithm

We designed a replace algorithm and a special (*) node to mimic the (0.25, 0.75, 0)(0, 1, 0)mitigation. TCP_SKB_CB(skb)->seq == tp->rcv_nxt TCP_SKB_CB(skb)->seq == tp->rcv_nxt (0, 1, 0)(0.5, 0.5, 0)(0, 1, 0)(0, 0, 1)tcp send tcp send tcp_reset(sk) tcp_reset(sk) challenge_ack challenge_ack (sk) (sk) Check our paper for more (0.5, 0.5, 0)details. (0, 0, 1)* Fix ++challenge count <= ++challenge count <= sysctl_tcp_challenge_ack_limit sysctl_tcp_challenge_ack_limit Ø tcp send ack tcp send ack (sk) (sk)



Evaluation

Our tool is evaluted on several different TCP/UDP IPv4 implementations:

- Linux 3.12 and 4.8
- FreeBSD 13.2
- OpenBSD 7.4
- Open-source implementations:
 - Picotcp (1.1k stars)
 - Microps (1k stars)

Evaluation - Reduction

Evaluation results show that our tool *significantly* reduces number of candidate branches:

Tainted (sensitive): secret-dependent

Critical: non-zero entropy (reaches more than one observable)

	# tainted branches	# critical branches	# reported branches
Linux/TCP (Adv _u)	1651	185	6
Linux/TCP (Adv _a)	1651	528	5
Linux/UDP (Adv_u)	572	59	3
Linux/UDP (Adv _a)	572	354	3
FreeBSD/TCP (Adv_u)	843	199	10
FreeBSD/UDP (Adv_u)	310	28	1
OpenBSD/TCP (Adv_u)	751	173	10
OpenBSD/UDP (Adv_u)	302	27	1
microps	204	35	2
picotcp	505	75	1

Evaluation - Efficacy & Precision

- We uncovered 42 side channels, 30 of which are new.
- Compared to several prior works, our tool can detect all known side channels under the same threat model [Cao 2016, Cao 2019, Alharbi 2019, Man 2020, Man 2021, Qian 2012, Qian 2012]
- Only 5 out of 42 reported side channels are verified to be false positives.

Summary

The contributions of this work are:

- First to model the detection of TCP/UDP side-channel vulnerabilities as a graph-search problem
- Design and implement the automated tool for detecting and quantifying side channels
- Evaluated the tool on several benchmarks, uncovering 42 side channels

Our code is open-sourced at: <u>https://github.com/athena-paper/athena</u>

Thank you!