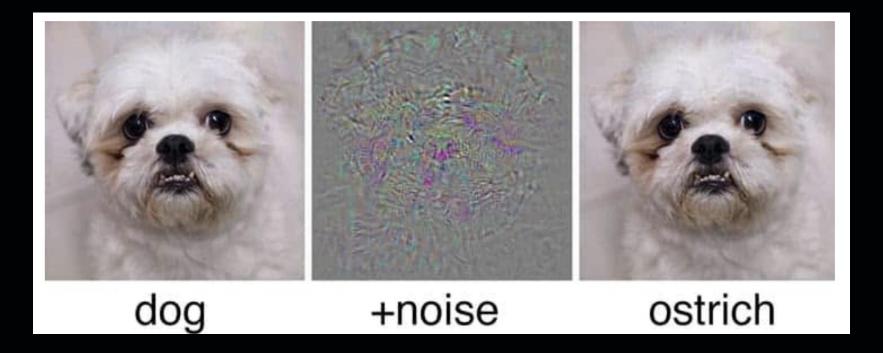
Splitting the Difference on Adversarial Training

Matan Levi – Phd. Student @ Department of CS, BGU | Staff Research Scientist, GenAI @ IBM Research

Prof. Aryeh Kontorovich – Full Profersor @ Department of CS, BGU

Background - Adversarial Examples

- Deep Neural Networks were shown to be extremely vulnerable to small crafted perturbations to their inputs
- These examples are called adversarial examples



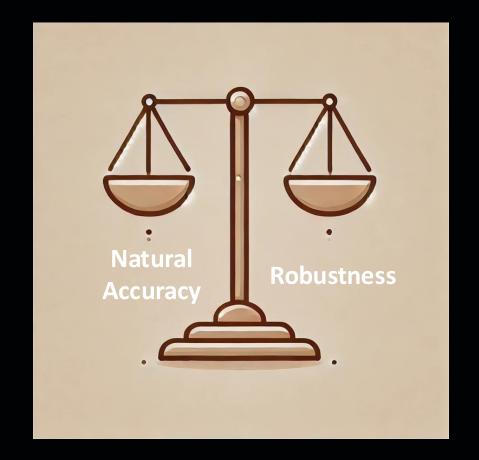
Background - Adversarial Training

- Adversarial Training is one of the most effective methods to enhance a model's robustness
- The basic idea models are trained with the adv. examples alongside original data
- Adversarial examples are assigned the same label as the original class



Problem – The Natural-Robust Tradeoff

Tsipras et al. argued that
robustness may be at odds
with natural accuracy, and
usually trade-off is inherent



Research Question

In Adversarial Training, How

Can One Avoid Significant

Natural Accuracy

Degradation While Still

Achieving Significant

Robustness?



Motivation

We argue that this tradeoff indeed usually happens when adv. examples are assigned to the same class as the natural ones

What will happen if we completely separate the adversarial and original classes?

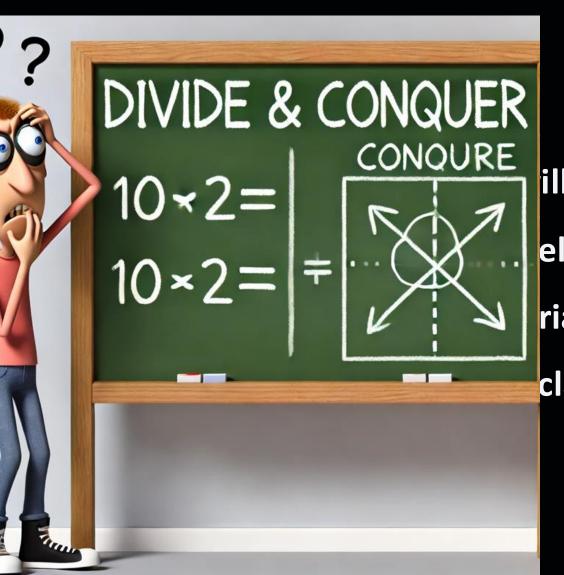
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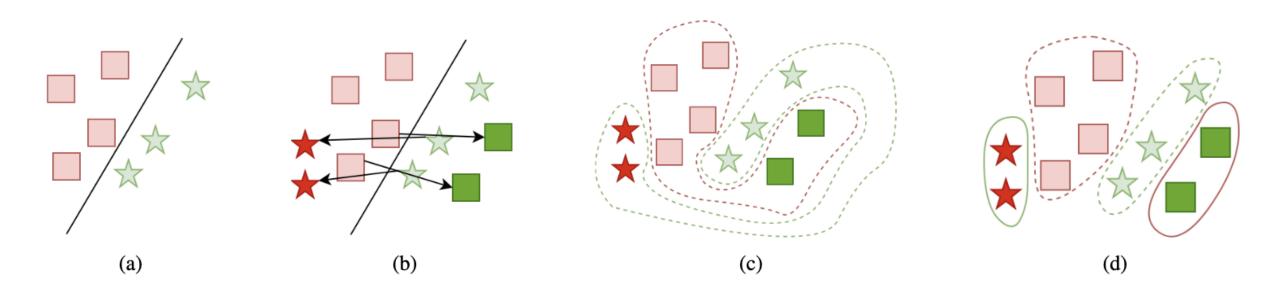
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Our Approach

Double Boundary Adversarial Training (DBAT)

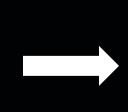


DBAT – High Level Overview

- **1.** Given a training set $S = \{(x_i, y_i)\}_{i=1}^n$ with *C* classes $Y = \{0, 1, ..., C 1\}$
- 2. we define a new class space $Y_{BDAT} = \{1, 2, ..., C 1, C, C + 1, ..., 2C 1\}$
- 3. During the adversarial training process, our goal is to learn additional classes, one for each in the original class set:
 - For each natural example (x_i, y_i) , we generate an adversarial example and the corresponding adversarial class $(x'_i, y_i + C)$ using Targeted-PGD

Generate Adversarial examples with targeted PGD

Save the adversarial example with its specific adversarial class label



Algorithm 1 DBAT Training

Input: $S = \{(x_i, y_i)\}_{i=1}^n$ with C classes, and model f_{θ} **Parameters:** Batch size *m*, perturbation size ε , attack step size τ , current iteration index *k* (zero-initialized), and learning rate α

repeat

Our Approach – DBAT Algorithm

Fetch mini-batch $X_s = \{x_j\}_{i=1}^m, Y_s = \{y_j\}_{j=1}^m$ Initialize $X' = \{\}, Y' = \{\}$ for j = 1 to *m* (in parallel) do *# Generate an adv. example* y'_i = Select random label uniformly from $\{0, 1, ..., C 1, C, ..., C \cdot 2 - 1 \} / \{j, j + C\}$ $x'_i = \text{targeted-PGD}(x_i, y'_i, \varepsilon, \tau, f_{\theta})$ # Save the adv. example with the adv. class label $X' = X' \cup \left\{ x'_j \right\}$ $Y' = Y' \cup \{y_i + \mathcal{C}\}$ end for $\boldsymbol{\theta} = \boldsymbol{\theta} - \boldsymbol{\alpha} \cdot \nabla_{\boldsymbol{\theta}} \ell(\boldsymbol{X}_{s} \cup \boldsymbol{X}', \boldsymbol{Y}_{s} \cup \boldsymbol{Y}')$ $\theta' = \frac{\theta' \cdot k + \theta}{k+1}$ k = k + 1**until** stopping criterion is met

DBAT – Inference

- At inference time, the model will output a probability vector v of size $|v|=2\cdot C$
- The dataset originally has only C classes
- The final class prediction is taken as the class with the maximum probability
- If this class is one of the adversarial classes, we return its natural counterpart

$$v^* = (\max(v_0, v_C), ..., \max(v_{C-1}, v_{2 \cdot C-1})), \qquad (1)$$

predicted class = $\underset{0 \le i \le C}{\operatorname{argmax}} v_i^*. \qquad (2)$

Illustrating DBAT's Decision Boundaries using a Synthetic Dataset

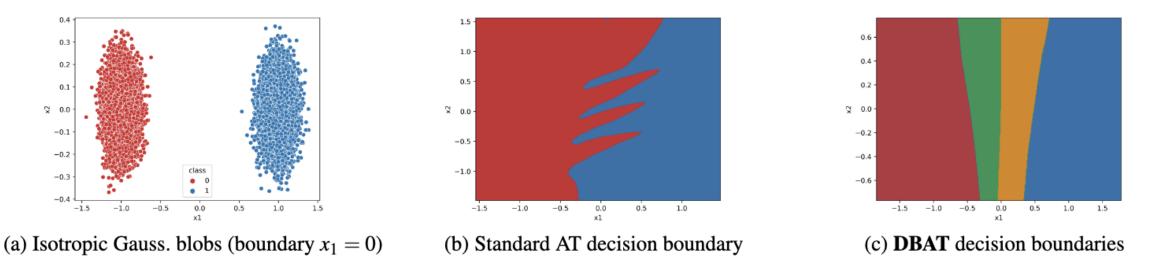
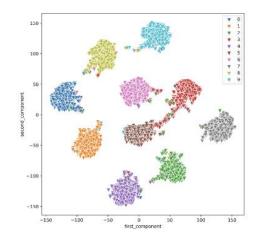


Figure 2: Synthetic dataset viz. on 2-classes dataset (a) of two 2D features each. Adversary: 6-step ℓ_{∞} -PGD, $\epsilon = 1.2$, $\delta = 0.2$.

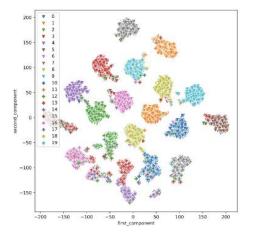
visualizing DBAT

using 2D T-SNE on

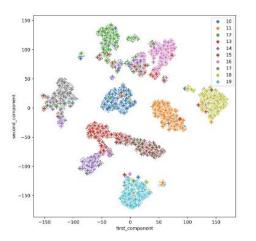
CIFAR-10



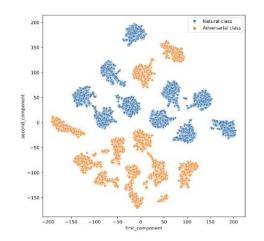
(a) DBAT logits for natural examples and original classes



(c) DBAT logits for both natural and adv. examples on all classes



(b) DBAT logits for adv. examples on newly generated adv. classes



(d) DBAT logits in two colors for natural (blue) and adv. examples (orange).

- White-box PGD
- AutoAttack
- Feature

Adversaries

Method	NATURAL ACC.	PGD	AA
DBAT	75.18 (†12.2–18.5%)	27.22	18.17
AT	56.73	28.45	24.12
TRADES	58.24	29.70	24.90
LBGAT	60.64	34.84	29.33
GENERALIST	62.97	29.49	23.96
HAT	58.73	27.92	23.34
UIAT	59.55	30.81	25.73
CAT	62.84	-	16.82
NATURAL	79.30	0	0

CIFAR-100

Adversary	Robust Accuracy
KLD	85.9
l ₂ Logit Matching	84.5
Feature Adversary [60]	86.8

Feature adversaries CIFAR-10

Method	NATURAL ACC.	PGD	AA
DBAT (OURS)	95.01 (†4–10.1%)	54.61	40.08
AT	85.10	54.46	51.52
TRADES	84.92	55.56	53.08
LBGAT	88.22	54.31	52.86
Generalist	91.03	56.92	52.91
HAT	84.86	52.30	48.85
UIAT	85.01	54.63	49.11
CAT	89.61	73.38	34.78
NATURAL	95.43	0	0

CIFAR-10

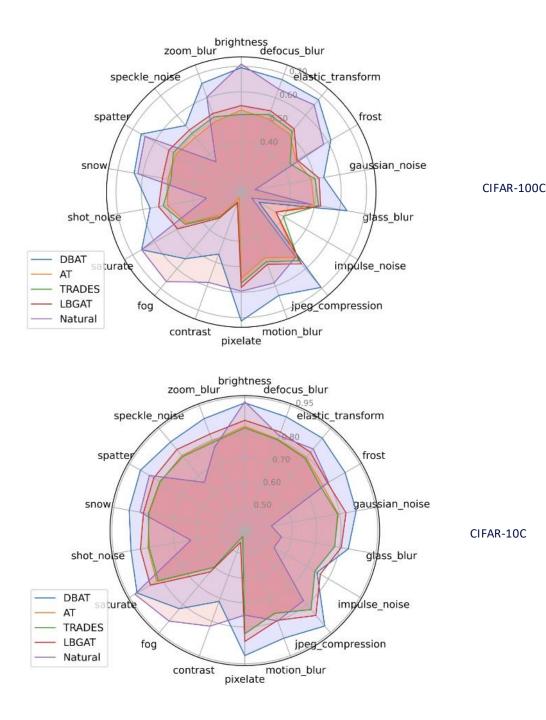
96.86 (†2.8–6.8%) 89.90 90.35 91.80	49.31 49.45 54.13 63.38	40.49 45.25 49.50 40.83
90.35 91.80	54.13 63.38	49.50 40.83
91.80	63.38	40.83
,		
04.11		
94.11	55.29	45.41
92.06	57.35	52.06
93.28	58.18	52.45
-	-	-
96.85	0	0
	93.28	93.28 58.18

SVHN

Natural Corruptions:

1. CIFAR100C:

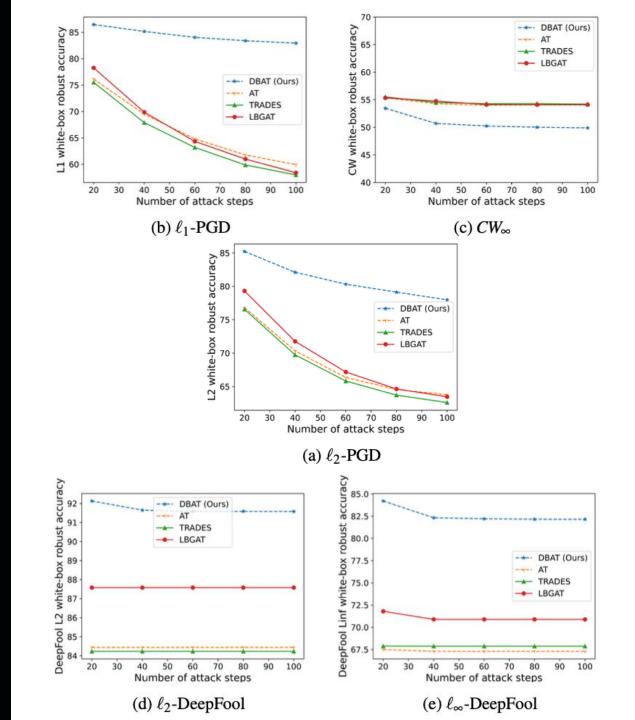
- Avg. improvement 10.82%
- Max improvement 25.75%
- 2. CIFAR-10C:
 - Avg. improvement of 7.96%
 - Max improvement 35.19%



- Statistics compared to the second best approach

Robustness to unforeseen adversaries:

- l_1 -PGD (up to 20% +)
- *l*₂-PGD (up to 14% +)
- l_2 -DeepFool (up to 10% +)
- l_{∞} -DeepFool (up 16% +)
- CW_{∞} (slightly lower)



Results – Clean vs. Robust Tradeoff

TRADES was not able to match DBAT's clean accuracy without losing robust accuracy almost entirely

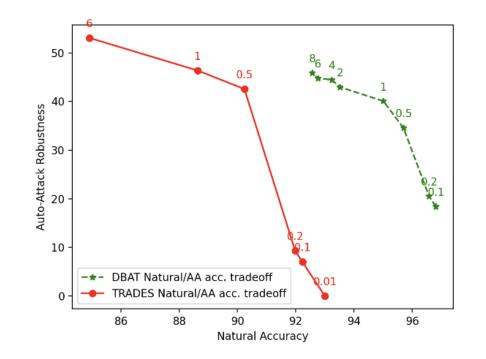


Figure 9: Natural and AutoAttack robust accuracy trade-off, for DBAT and TRADES on CIFAR-10, as we vary the hyperparameter λ that controls the weight we put on the natural and adversarial classes. The numbers on the graph represent the value of λ for the specific trade-off.

Discussion

