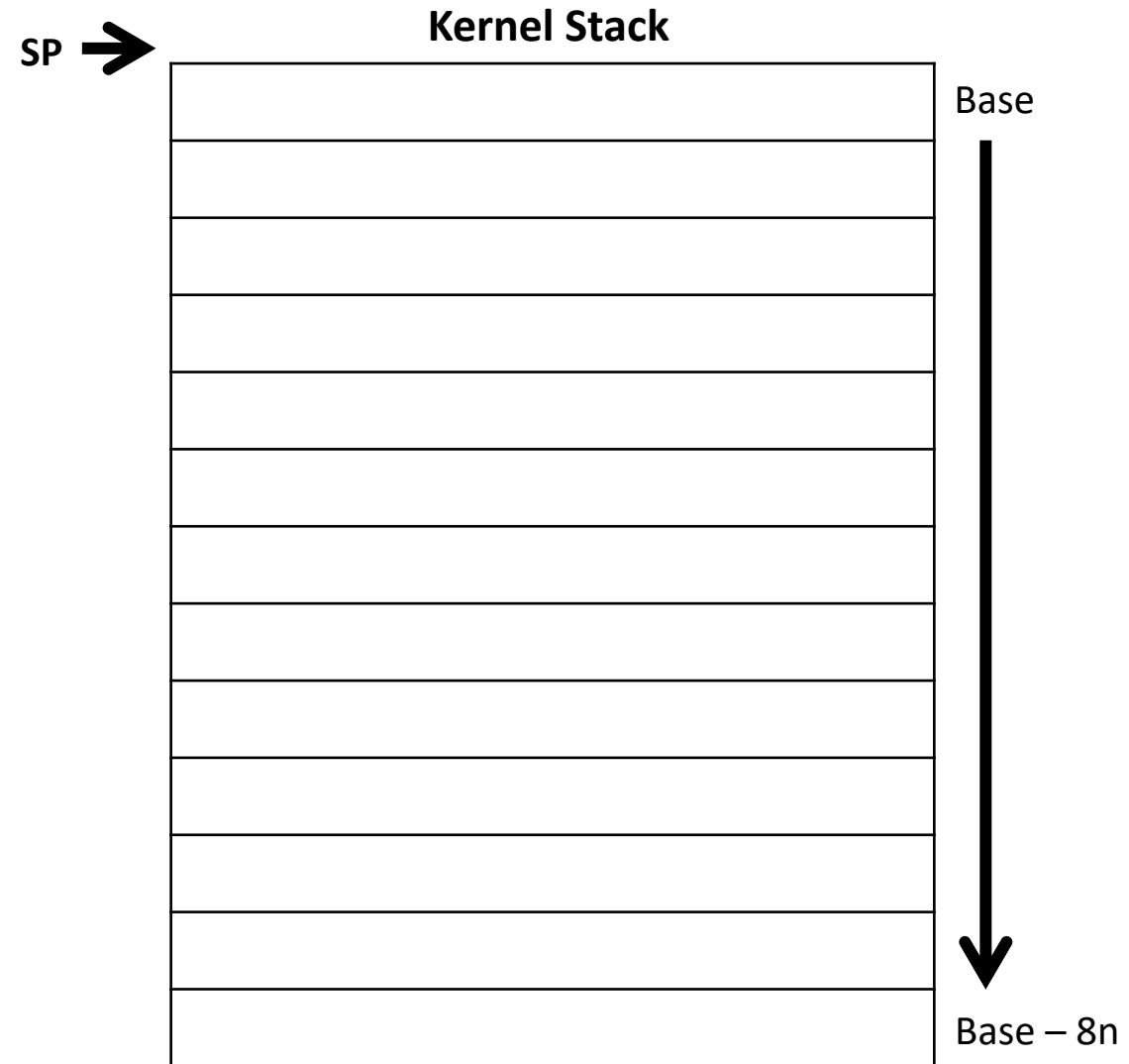


# Exploiting Uses of Uninitialized Stack Variables in Linux Kernels to Leak Kernel Pointers

Haehyun Cho, Jinbum Park, Joonwon Kang, Tiffany Bao  
Ruoyu Wang, Yan Shoshitaishvili, Adam Doupé, Gail-Joon Ahn

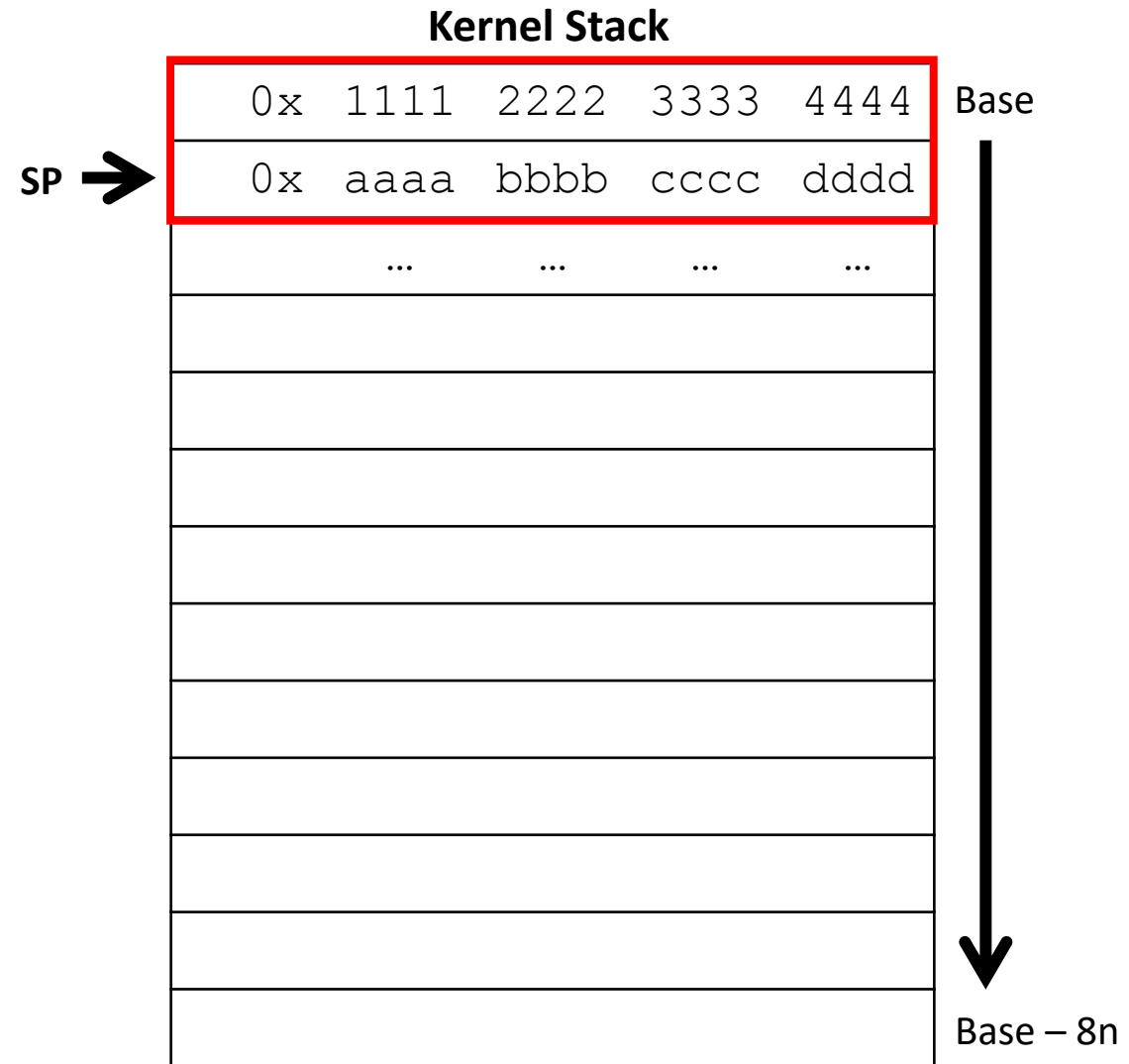
# Uninitialized variables in the stack

```
void func () {  
    int num;  
    int ret;  
    ...  
}
```



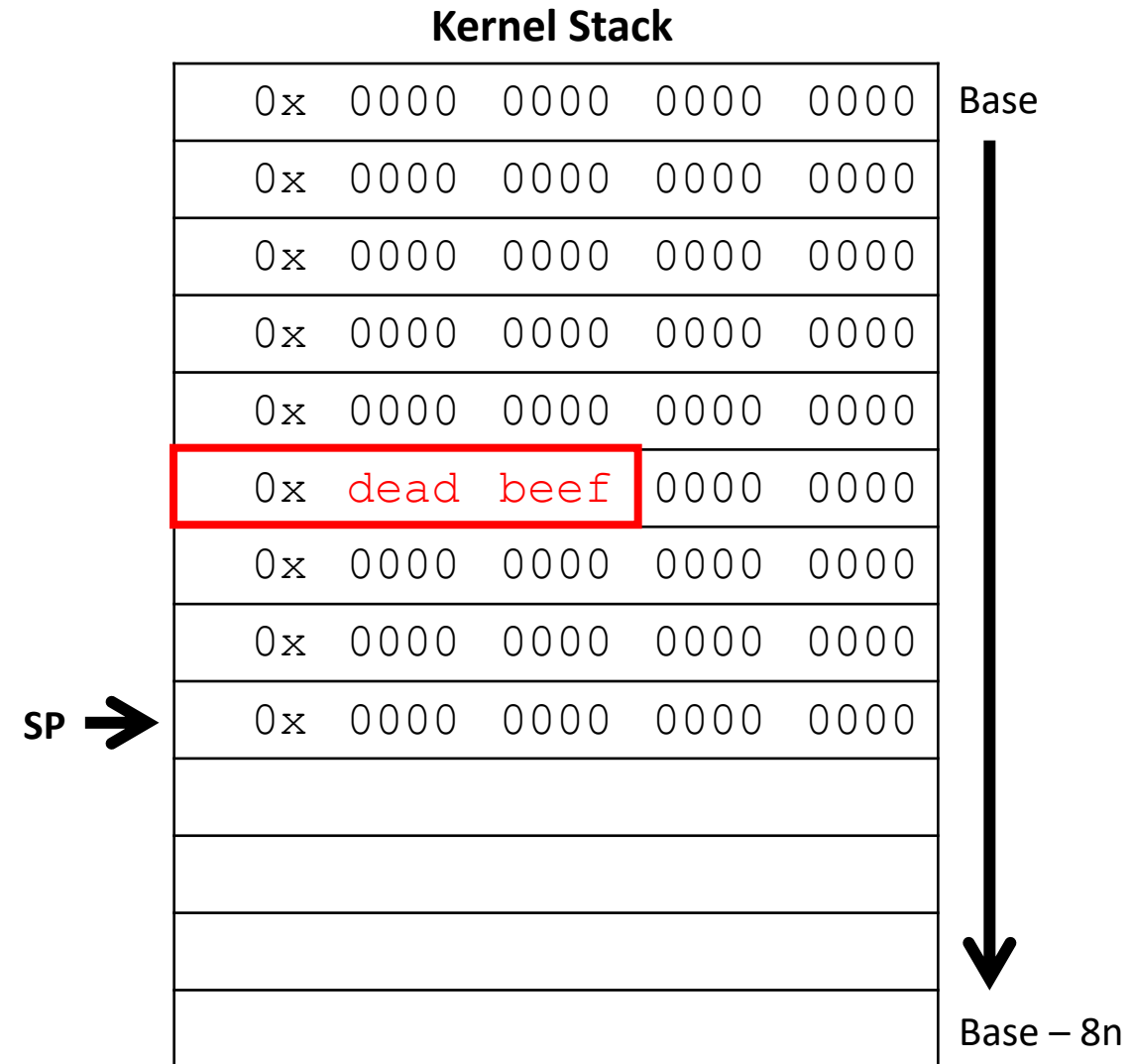
# Uninitialized variables in the stack

```
void func () {  
    int num;  
    int ret;  
    ...  
}
```



# Uninitialized variables in the stack

```
void func () {  
    int num = 0;  
    int ret = 0;  
    struct data_struct = {0,};  
    ...  
}
```

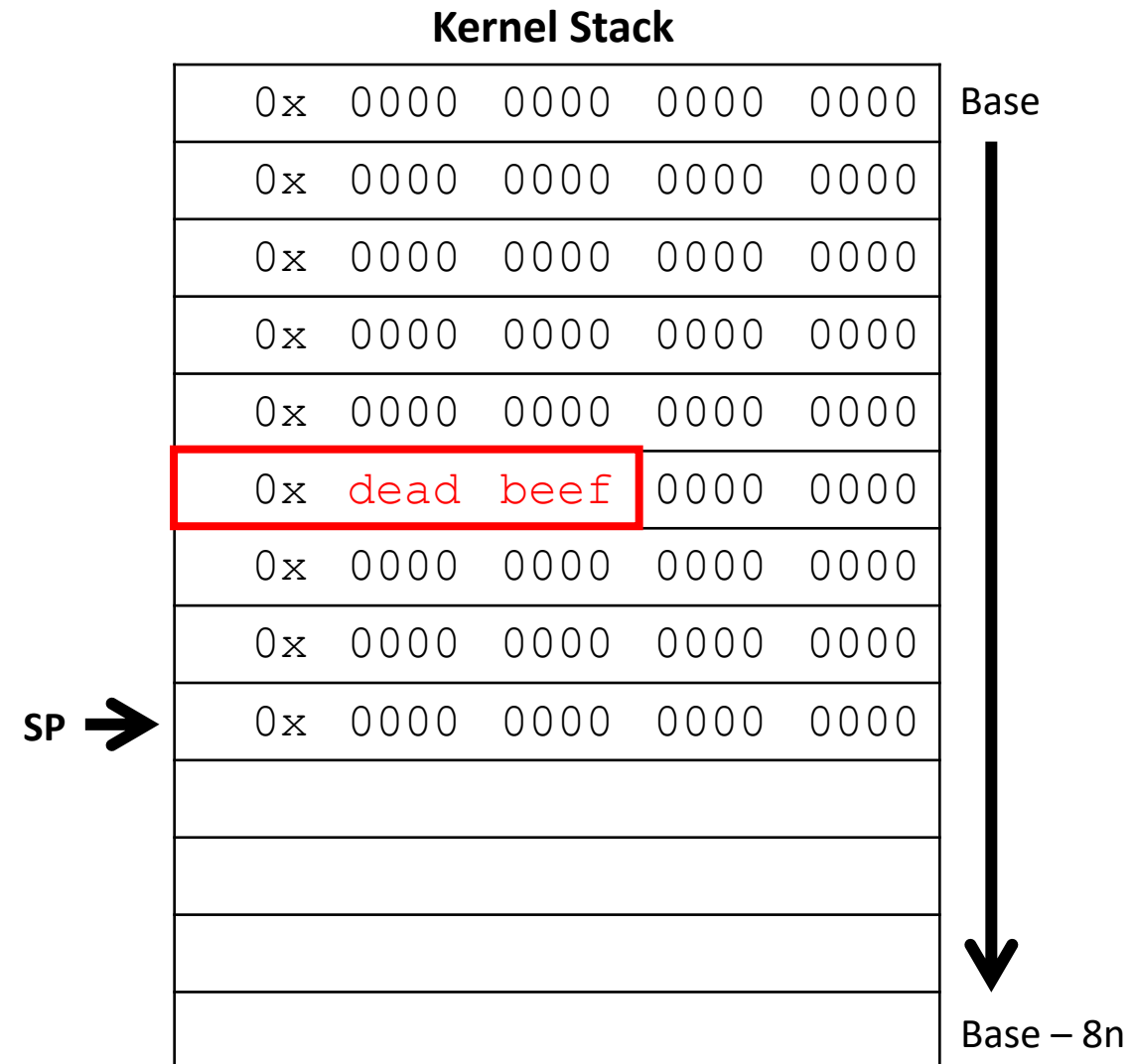




# Unexpected information leaks

```
void func () {  
    int num = 0;  
    int ret = 0;  
    struct data_struct = {0,};  
    ...  
}
```

- If uninitialized data can be copied to the user-space...



# Real-world example (CVE-2016-4486)

```
/* file: net/core/rtnetlink.c */
static int rtnl_fill_link_ifmap(struct sk_buff *skb, struct net_device *dev)
{
    //all fields in the map object are initialized
    struct rtnl_link_ifmap map = {
        .mem_start    = dev->mem_start,
        .mem_end      = dev->mem_end,
        .base_addr    = dev->base_addr,
        .irq          = dev->irq,
        .dma          = dev->dma,
        .port         = dev->if_port,
    };

    //kernel data leak to the user-space
    if(nla_put(skb, IFLA_MAP, sizeof(map), &map))
        return -EMSGSIZE;
    return 0;
}
```

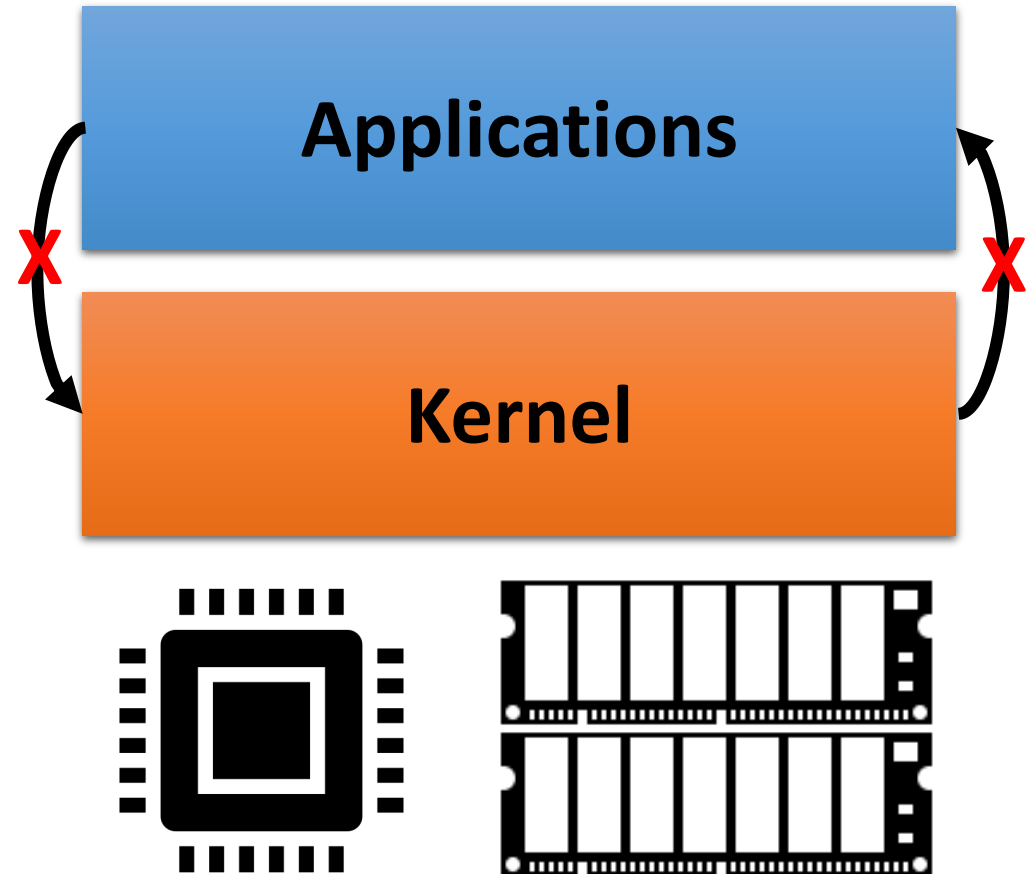
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    //kernel data leak to the user-space
    if(nla_put(skb, IFLA_MAP, sizeof(map), &map))
        return -EMSGSIZE;
    return 0;
}
```

+ 4 padding bytes

# Basic security principle of the OS kernels

- Applications are not allowed to access the kernel memory
- Restricted Kernel data must not leave the kernel memory



# Information leaks are not rare

In Linux kernel,

- Information leak vulnerabilities are the most prevalent type [1].
- Kernel Memory Sanitizer (KMSAN) discovered more than a hundred uninitialized data use bugs [2].

[1] Haogang Chen, Yandong Mao, Xi Wang, Dong Zhou, Nikolai Zeldovich, and M Frans Kaashoek. Linux kernel vulnerabilities: State-of-the-art defenses and open problems. In Proceedings of the 2nd Asia-Pacific Workshop on Systems (APSys), Shanghai, China, July 2011.

[2] KernelMemorySanitizer, a detector of uses of uninitialized memory in the Linux kernel. <https://github.com/google/kmsan>.

[3] Kangjie Lu, Marie-Therese Walter, David Pfaff, Stefan Nüumberger, Wenke Lee, and Michael Backes. Un-leashing Use-Before-Initialization Vulnerabilities in the Linux Kernel Using Targeted Stack Spraying. In Proceedings of the 2017 Annual Network and Distributed System Security Symposium (NDSS), San Diego, CA, February–March 2017.

# Information leaks are not rare

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However, these vulnerabilities are commonly believed to be of low risks [3].

→ not assigned any CVE entries and not patched in some cases

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# Survey result on information leak CVEs

The number of information leak CVEs related to uses of uninitialized data between 2010 and 2019.

	Total	Stack-base	Heap-base	# of exploits
# of CVEs	87	76	11	0

- The majority of these CVEs are stack-based information leaks.
- 0 public exploit and 0 proof-of-vulnerability (PoV)
  - Even with a PoV, it is difficult to evaluate the exploitability
- Only once CVE (CVE-2017-1000410) mentions that  
“Potential of leaking kernel pointers and bypassing KASLR”

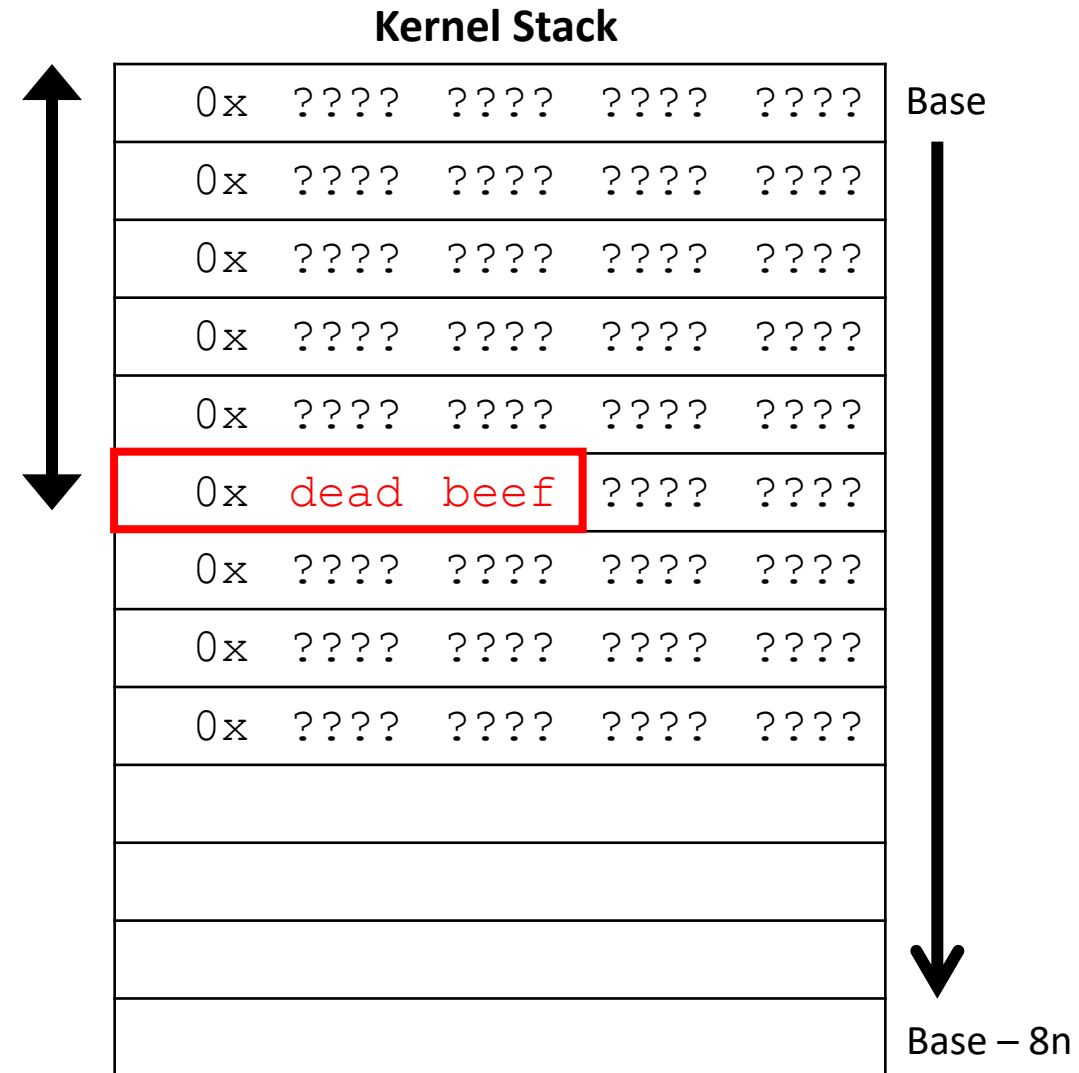
# Our Goal

- Reveal the actual exploitability and severity of information leak bugs
- Converts stack-based information leaks in Linux kernels into vulnerabilities that leak kernel pointer values.
  - We focus on leaking pointer values that are pointing to (1) kernel functions or (2) the kernel stack.



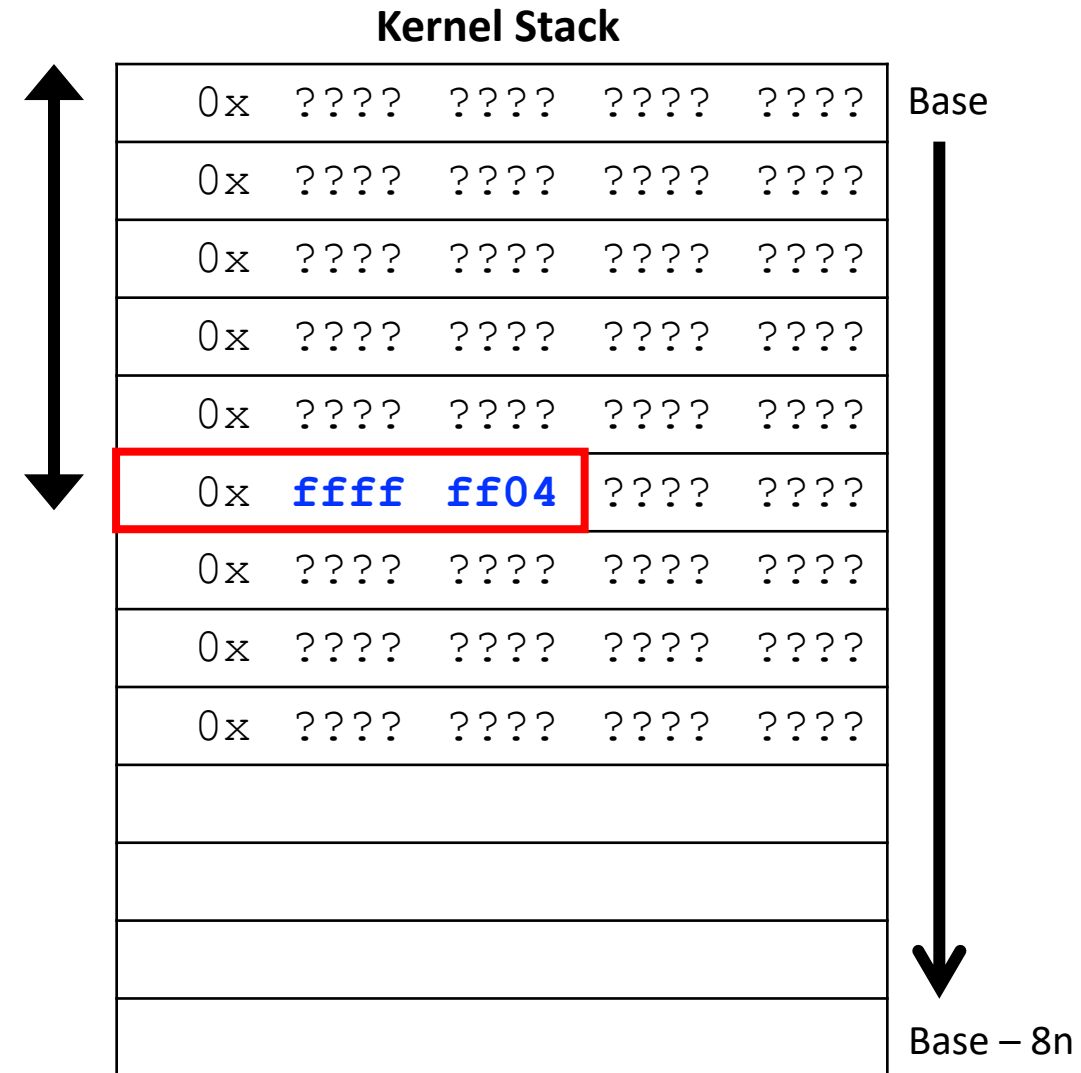
# Challenges in Exploitation

- Computing the offset to uninitialized data from the kernel stack base.



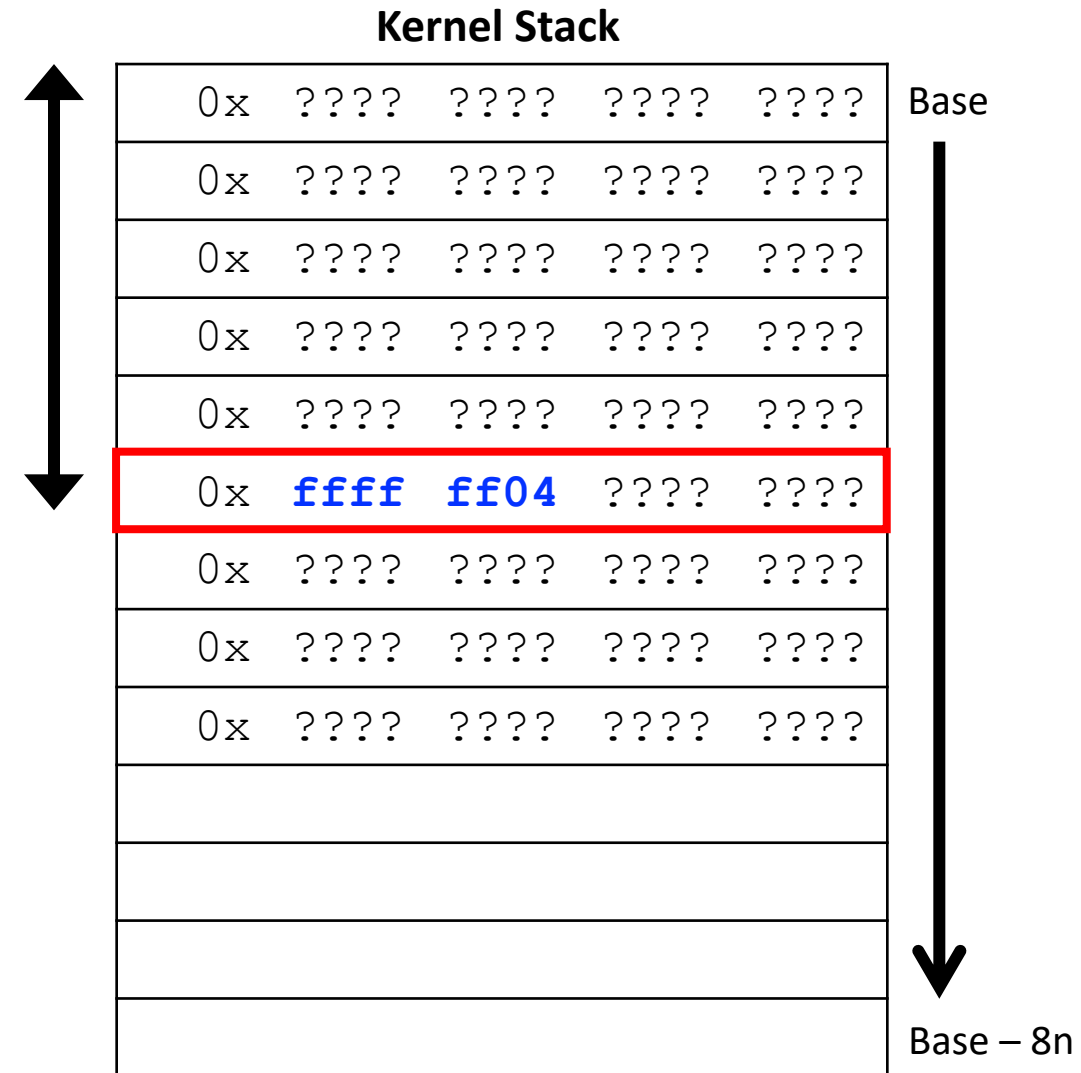
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- Storing kernel pointer values at a leak offset.

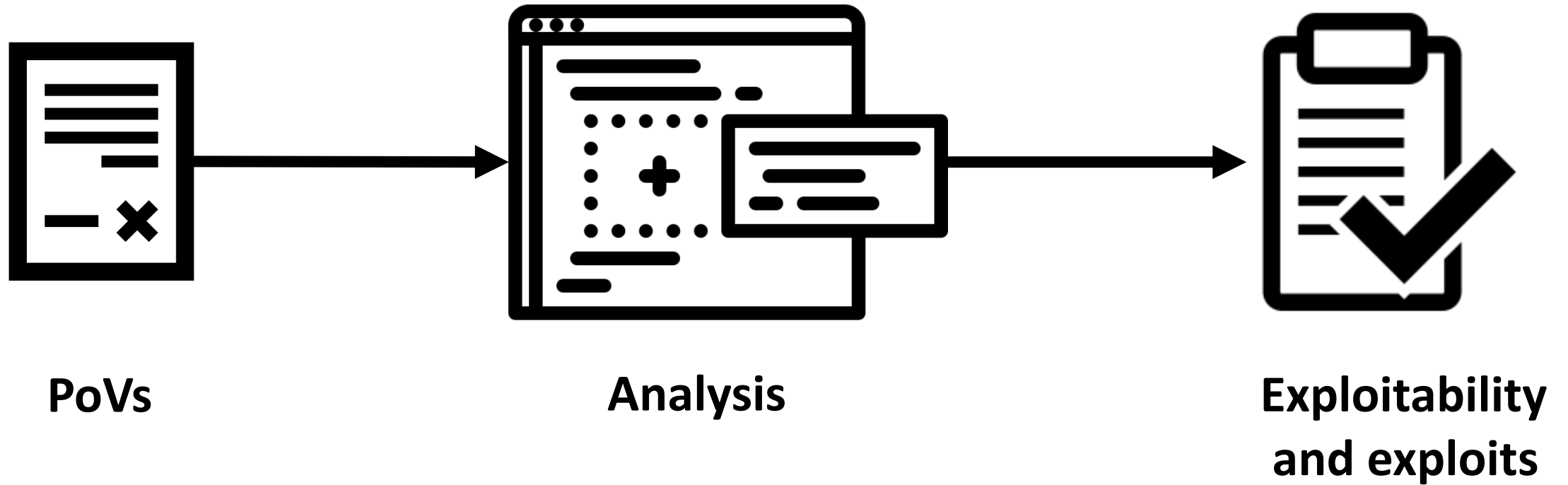


# Challenges in Exploitation

- Computing the offset to uninitialized data from the kernel stack base.
- Storing kernel pointer values at a leak offset.
- Handling data leaks that are less than 8 bytes.



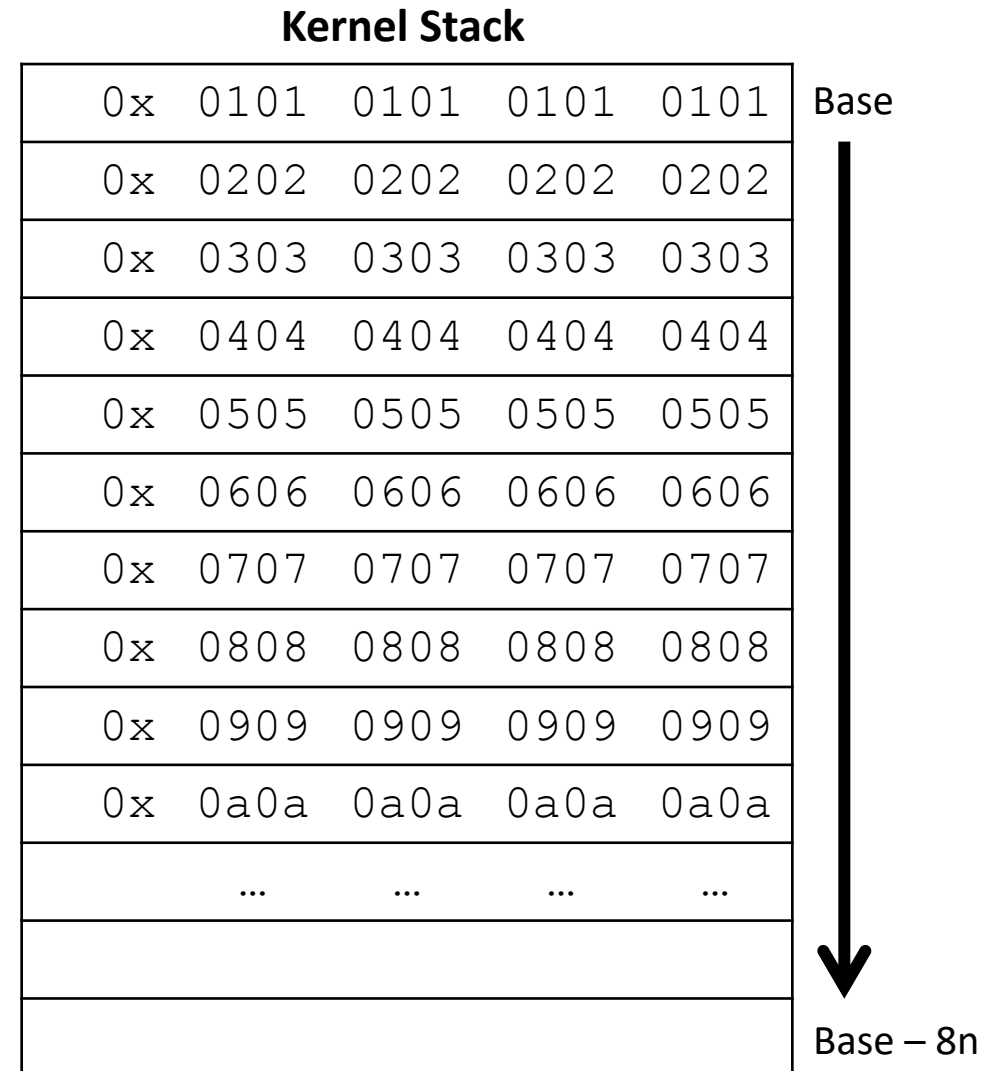
# Our Approach



# Computing the Leak Offset

## Stack footprinting

1. Fill the kernel stack

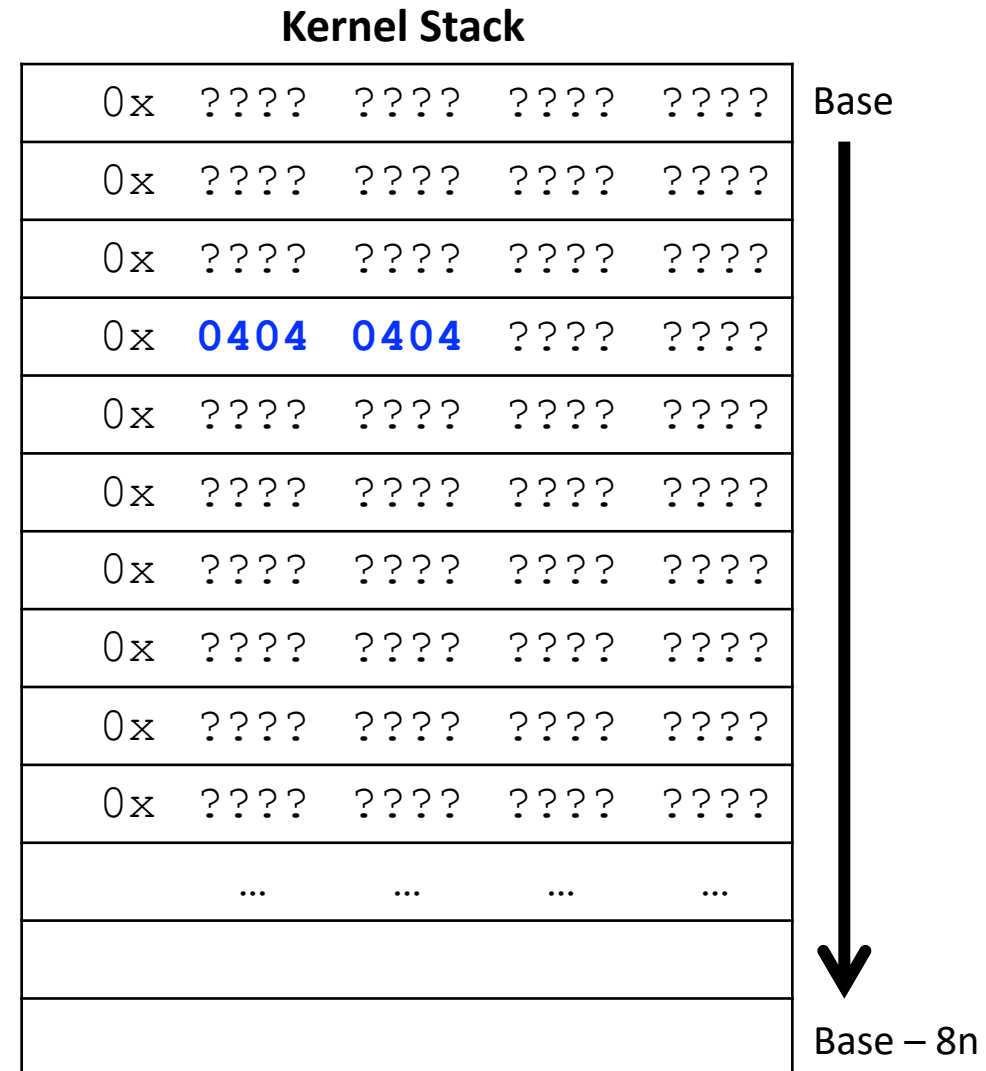


# Computing the Leak Offset

## Stack footprinting

1. Fill the kernel stack
2. Trigger a vulnerability
3. Check the footprint

0x	0404	0404	????	????
----	------	------	------	------



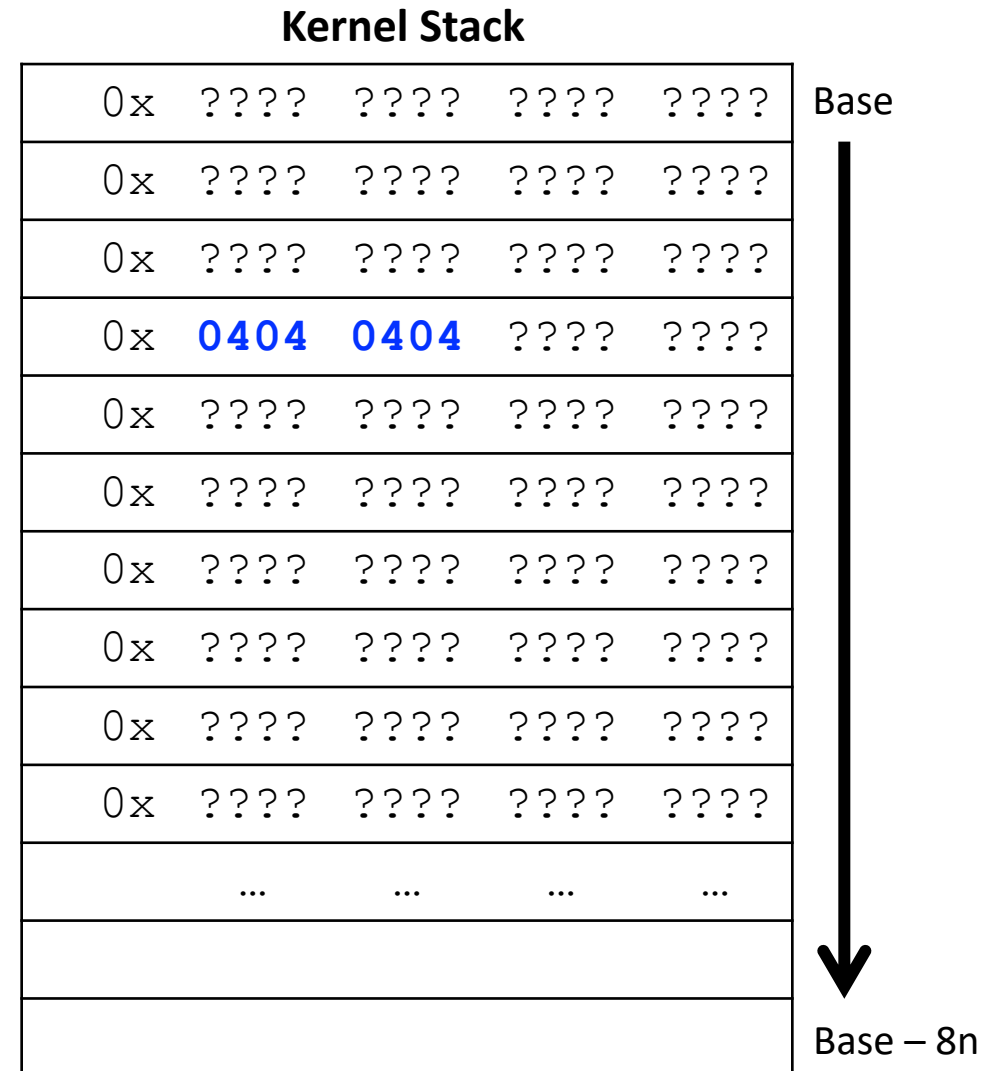
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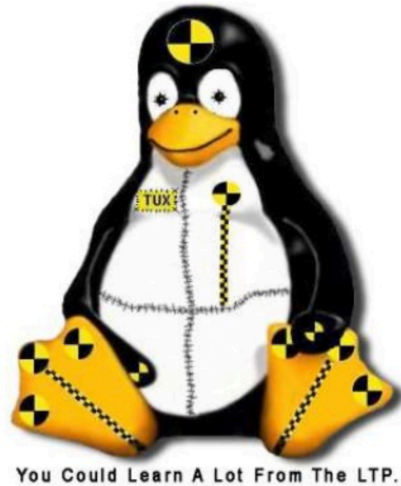
0x	0404	0404	????	????
----	------	------	------	------

4. Compute the offset  
→ Leak offset = Base - 24



# Extensive Syscall Testing with the LTP

- Linux Test Project (LTP) provides concrete test cases for system calls.



## Testing Linux, one syscall at a time.

The Linux Test Project is a joint project started by SGI, developed and maintained by IBM, Cisco, Fujitsu, SUSE, Red Hat and others, that has a goal to deliver test suites to the open source community that validate the reliability, robustness, and stability of Linux. The LTP testsuite contains a collection of tools for testing the Linux kernel and related features.

[View project on github](#)

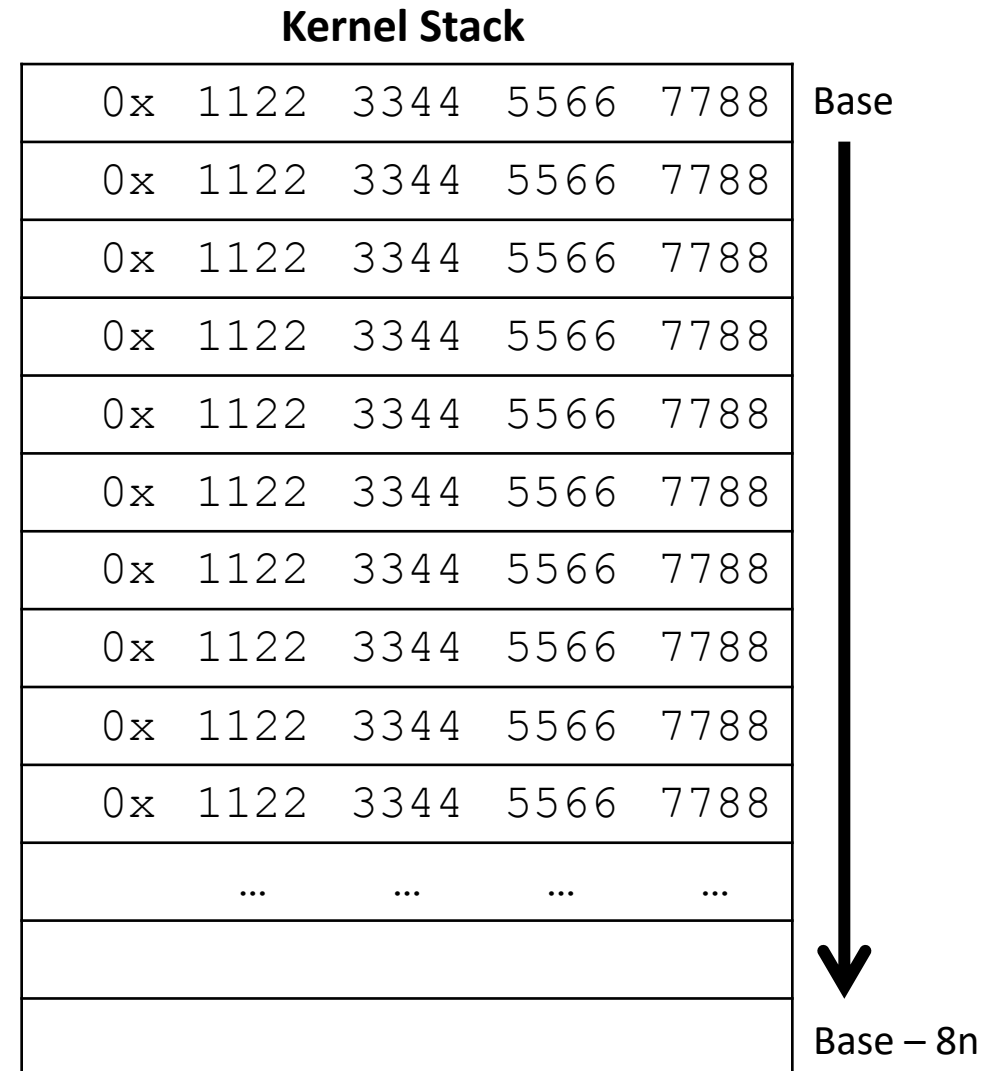
[Download latest tarball](#)

- Three additional steps onto each syscall test case
  1. Spraying the kernel stack with a magic value
  2. Finding kernel pointer values stored in the stack
  3. Recording context information



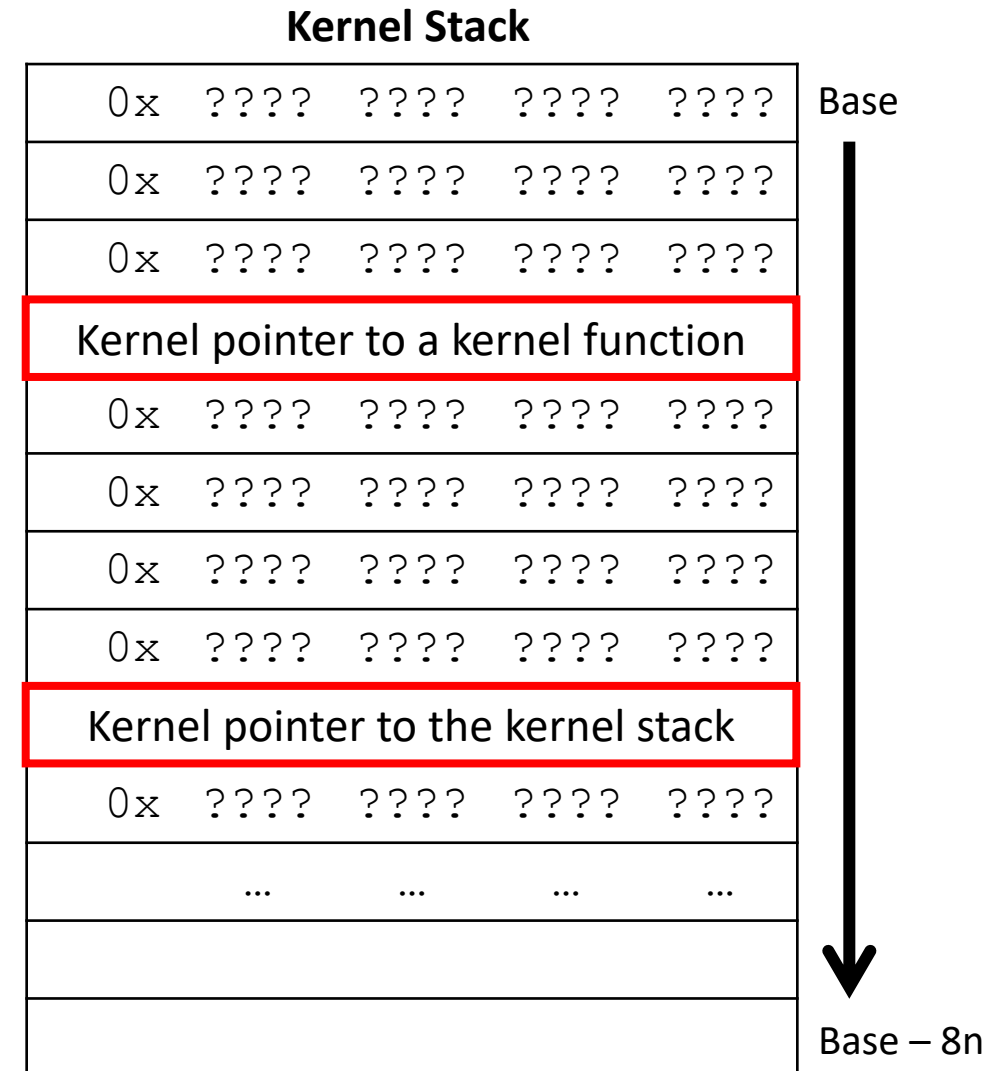
# Syscall Testing with the LTP

## 1. Fill the kernel stack



# Syscall Testing with the LTP

1. Fill the kernel stack
2. Execute a syscall using a testcase
3. Inspect the kernel stack

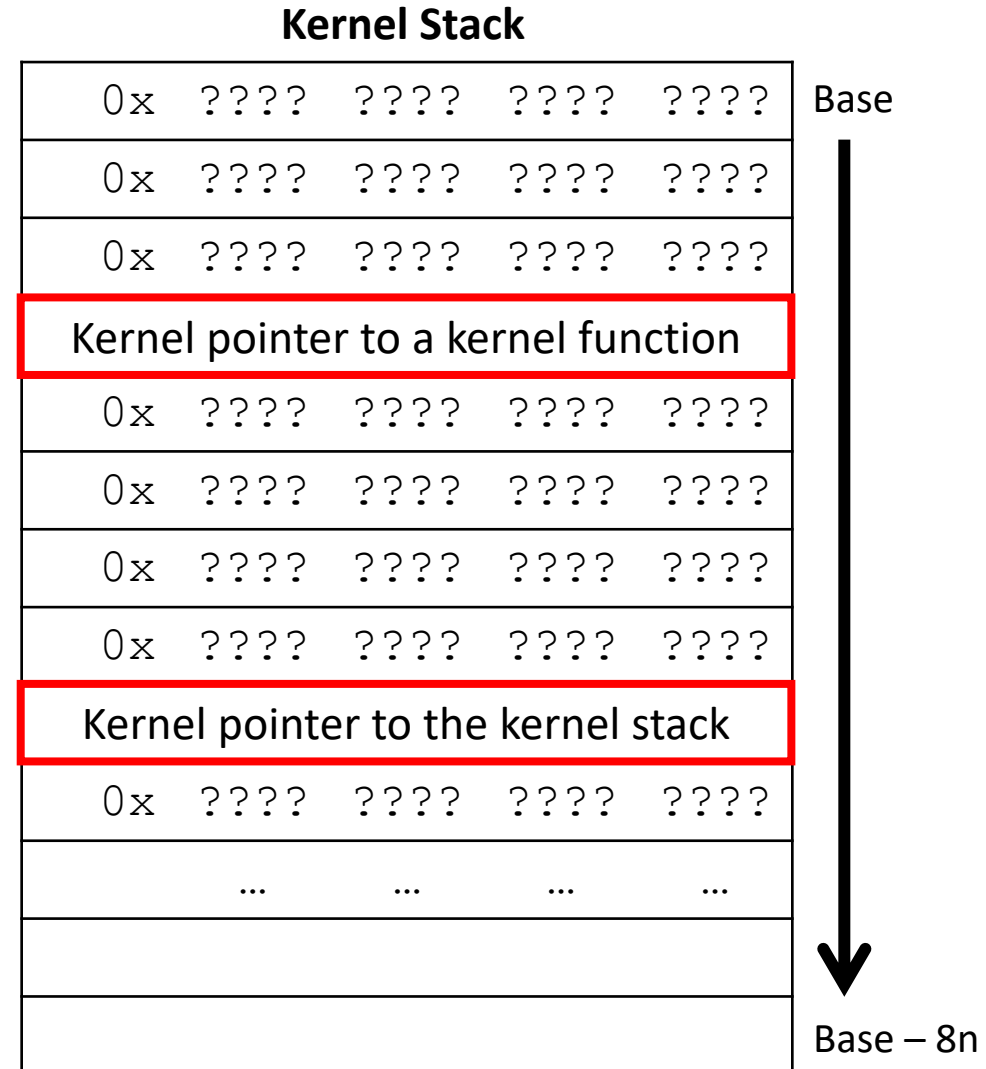


# Syscall Testing with the LTP

1. Fill the kernel stack
2. Execute a syscall using a testcase
3. Inspect the kernel stack
4. Record the context information

<b>Offset</b>	: <b>Base - 24</b>
<b>Type</b>	: <b>Kernel code</b>
<b>Syscall</b>	: <b>mmap</b>
<b>Args</b>	: <b>0, 8, 0, 0, -1, 0</b>

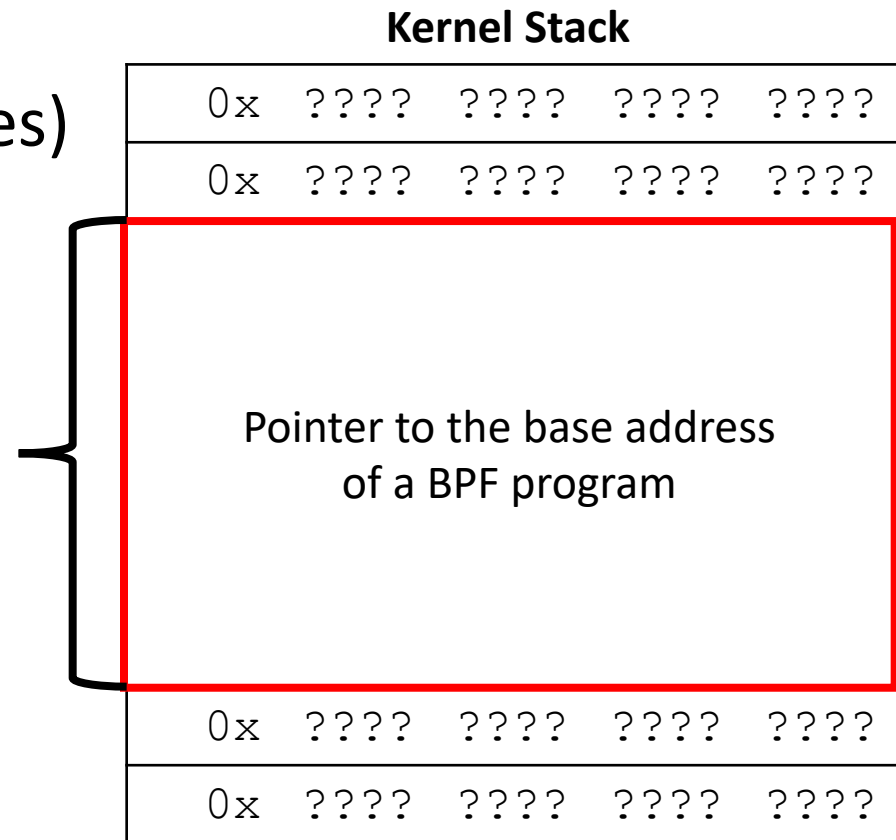
<b>Offset</b>	: <b>Base - 64</b>
<b>Type</b>	: <b>Kernel stack</b>
<b>Syscall</b>	: <b>mmap</b>
<b>Args</b>	: <b>0, 8, 0, 0, -1, 0</b>



# Stack Spraying via BPF

- The extended Berkeley Packet Filter (BPF) allows users to make a *program* and execute it inside the kernel.
- BPF program has its own stack (512 bytes)

Spraying the frame pointer by crafting BPF instructions



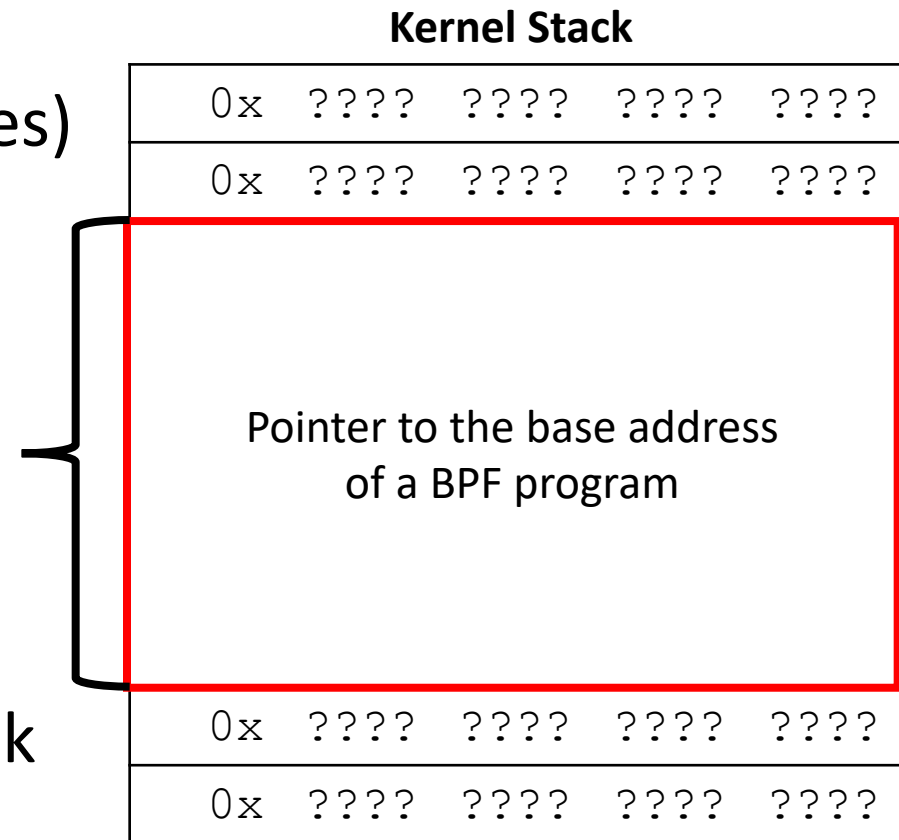
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Spraying the frame pointer by crafting BPF instructions

- If we leak the frame pointer, we can identify the layout of kernel stack



# Handling Small Data Leaks

- Need the most important 52 bits (7 bytes) of a kernel stack address
  - the kernel stack is aligned by the size of a page (i.e., 4KB, by default)
- If we only know 4 bytes ... ?
  - Guess and check!

0x	ffff	ff04	2000	0000
----	------	------	------	------

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- e.g.,  
spraying (FP — 0x0000 0000 3000 0000)

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0x	ffff	ff03	????	????
----	------	------	------	------

Hidden data < 0x 3000 0000

- spraying (FP — 0x0000 0000 1234 0000)

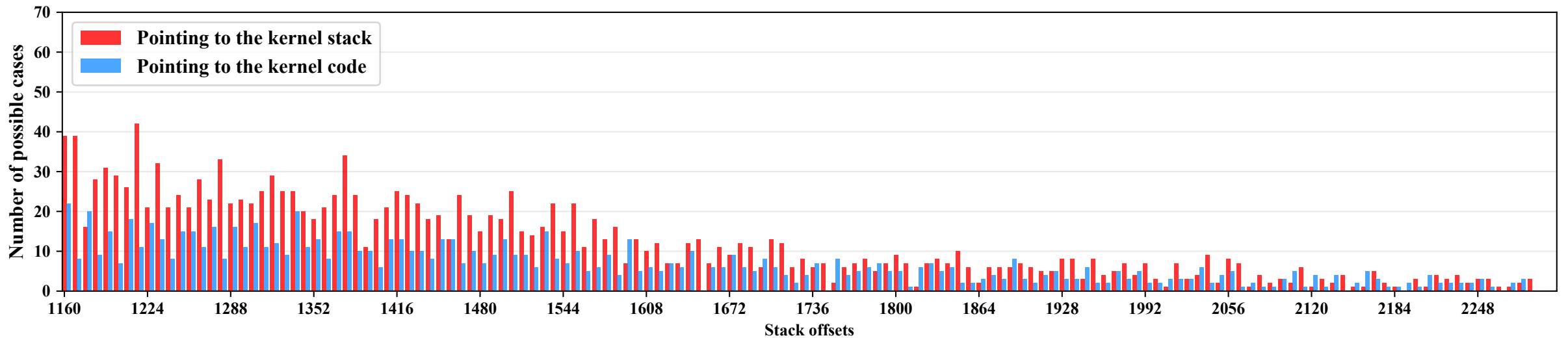
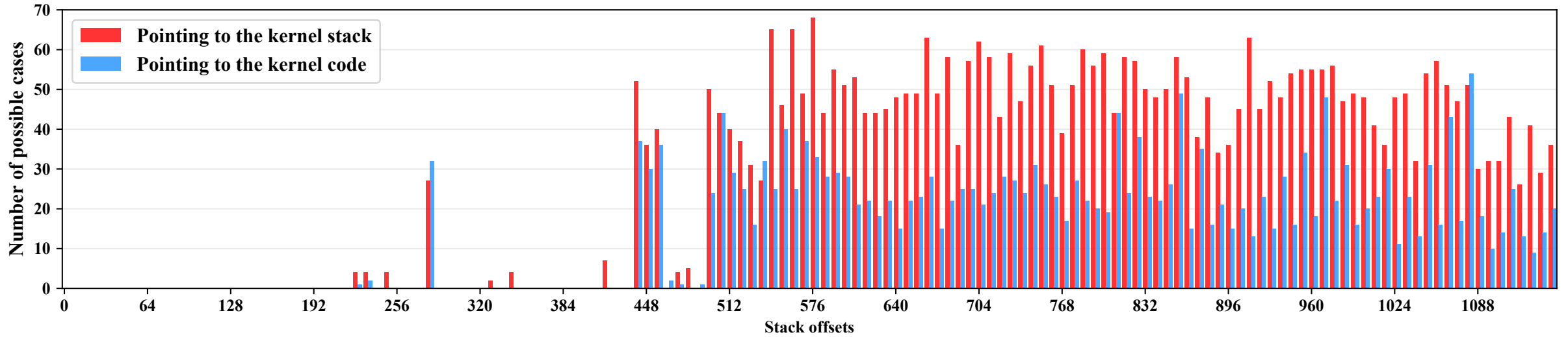
0x	ffff	ff04	????	????
----	------	------	------	------

Hidden data > 0x 1234 0000



# Evaluation

# Finding pointers with the LTP framework



# Summary of exploitation results

Vulnerability	Leak Size	CVSS	Exploitation Result
CVE-2018-11580	4 bytes	2.1	Bypass KASLR
CVE-2016-4569	4 bytes	2.1	Bypass KASLR
Fixes: 372f525	4 bytes	N/A	Bypass KASLR
CVE-2016-4486	4 bytes	2.1	Reveal the kernel stack base
CVE-2016-5244	1 byte	5	Failed

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# Conclusion

- Proposed a generic approach to exploit uses of uninitialized stack
  - Can effectively analyze stack-based information-leak vulnerabilities
  - Leaked pointer values -> Bypassing KASLR
  - Can help adjust CVSS scores

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