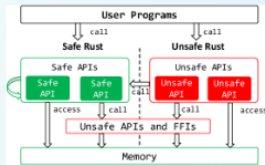


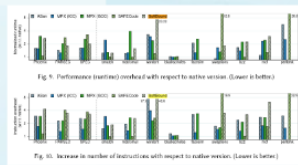
STOP DOING MEMORY SAFETY RESEARCH

- **BOUNDS WERE NEVER MEANT TO BE CHECKED**
- YEARS OF **PAPERS** yet NO REAL-WORLD **ADOPTION** for **BOUNDS CHECKERS**
- Wanted to **PREVENT DANGLING POINTERS** ? We had a tool for that: It was called **DON'T FREE YOUR MEMORY**
- "Yes please give me **PERLBENCH COMPATIBILITY** Please give me **"CAPABILITIES"** - Statements dreamed up by evil wizards

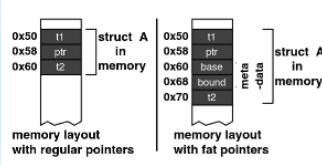
LOOK at what **PHD STUDENTS** have been demanding your Respect for all this time, with all the **CPU BENCHMARKS** we built for them (This is **REAL RESEARCH** done by **REAL ACADEMICS**):



?????



???????



????????????????????

"Hello I would like `int *_counted_by(count) p` please"

They have played us for absolute fools

Not Quite Write: On the Effectiveness of Store-Only Bounds Checking

Adriaan Jacobs, Stijn Volckaert

FBI

NEWS

The M

30 Yea

Washington P

U.S. declares north Korea

In a statement Tuesday

WannaCry ransomware

19 Dec

SiliconANGLE

Chrome, Firefox and other browsers vulnerable to WebP vulnerability

Google LLC, the Mozilla Foundation to fix a zero-day vulnerability affecting the

3 weeks ago

Discovered in polkit

The Guardian
Heartbleed: catastrophic

Code error means 'heartbeat' function

DAN GOODIN

SC Magazine

Google patches new zero-day actively exploited in the Chrome browser

Google's most recent patch for Chrome is the fifth actively exploited zero-day targeted by threat actors this year in the popular browser.

3 days ago

Critical libwebp Vulnerability Under Active Exploitation - Gets Maximum CVSS Score

Google has assigned a new CVE identifier for a critical security flaw in the libwebp image library for rendering images in the WebP format...

5 days ago

Half a million widely trusted websites vulnerable to Heartbleed bug
A serious overrun vulnerability in the OpenSSL crypto of SSL web servers which use certificates



nerability 1034



Microsoft: 70 percent of all security bugs are memory safety issues

Percentage of memory safety issues has been hovering at 70 percent for the past 12 years.

2021 in Memory Unsafety - Apple's Operating Systems

“Memory unsafety continues to dominate the total percentage of security bugs on Apple’s platforms.”

CYBERSECURITY &
INFRASTRUCTURE
SECURITY AGENCY



AMERICA'S CYBER DEFENSE AGENCY

The Urgent Need for Memory Safety in Software Products

Chrome: 70% of all security bugs are memory safety issues

Google software engineers are looking into ways of eliminating memory management-related bugs from Chrome.



Why Haven't We Solved This Problem Yet?

STOP DOING MEMORY SAFETY RESEARCH

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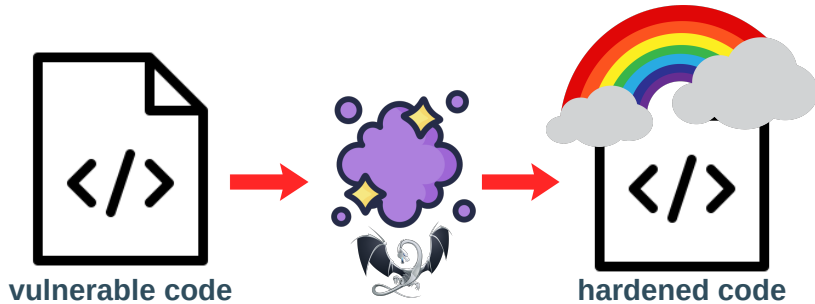
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They have played us for absolute fools

imgflip.com

Why Haven't We Solved This Problem Yet?

- Very frequent checks
- Intrusive instrumentation
- Hard-to-generalize hardware acceleration
- Compatibility with arcane programming practices



STOP DOING MEMORY SAFETY RESEARCH

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????? ??????? ???????????????????

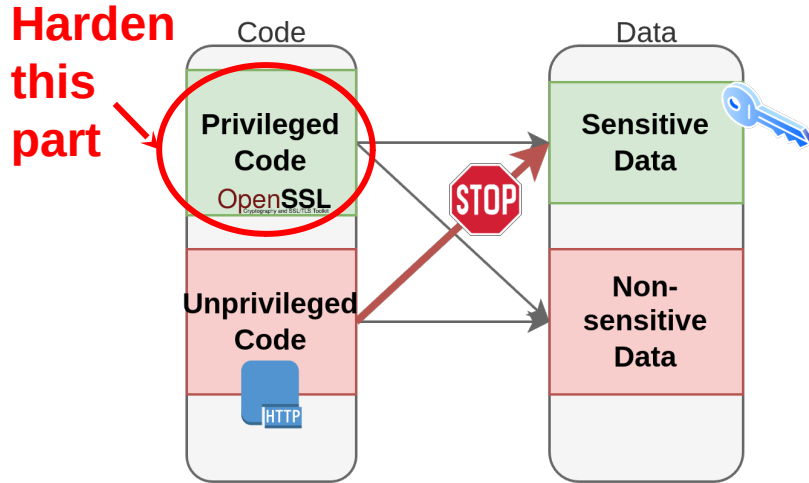
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imgflip.com

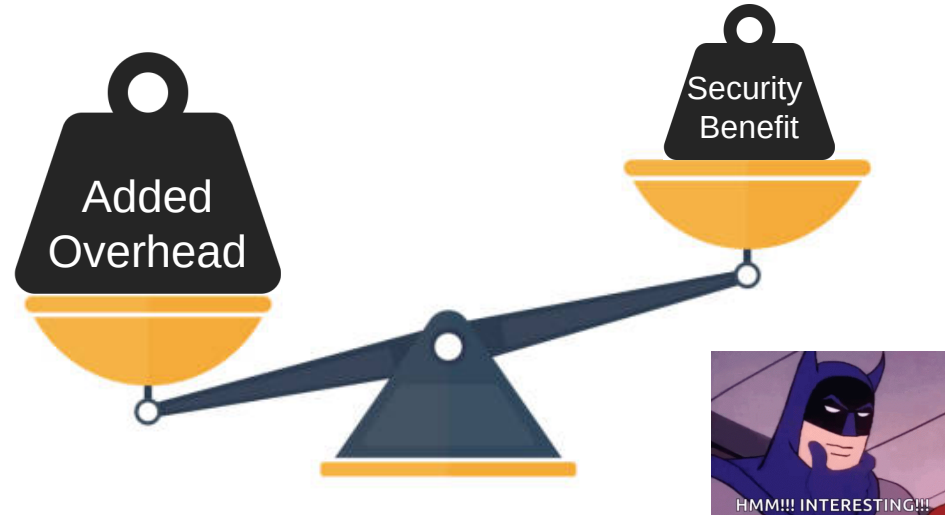
Partial Bounds Checking

Prioritize Security-Critical Code/Data



E.g., DataShield (AsiaCCS'17), OAT (S&P'20)

De-prioritize Costly Checks



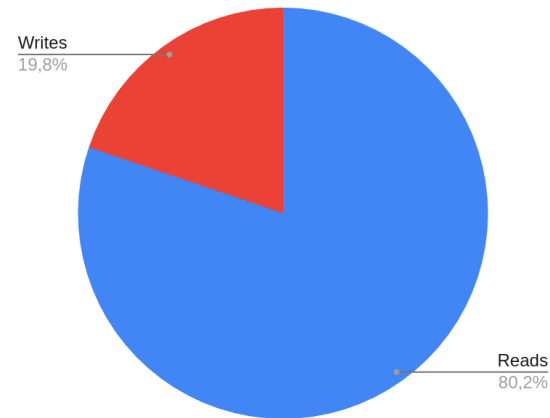
E.g., ASAP (S&P'15), **store-only bounds checking**

Store-Only Bounds Checking

- Invalid **writes** are necessary for many attacks
 - Except pure information disclosure, e.g., Heartbleed
- Memory **writes** occur far **less frequently** than reads



Distribution of memory accesses in SPEC CPU2017



“Store-only checking [...] is sufficient to prevent all memory corruption-based security vulnerabilities.”

- Nagarakatte et al.

Bounds Checkers Demystified

How to recover intended referent during dereference?

```
void* ptr = malloc(...);  
// ...  
*ptr = ...;
```

intended referent

Idea #1 (pointer-based)

Propagate it with the pointer!

Associate each pointer with a reference to the intended referent

Idea #2 (object-based)

Don't lose it in the first place??

Constrain pointer arithmetic so pointers never escape their intended referent

Bounds Checkers Demystified

How to recover intended referent during dereference?

Idea #1 (pointer-based)

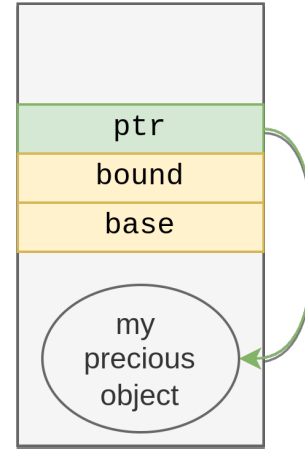
Propagate it with the pointer!

Associate each pointer with a reference to the intended referent

Idea #2 (object-based)

Don't lose it in the first place??

Constrain pointer arithmetic so pointers never escape their intended referent



```
if (ptr < base || ptr > bound)
    exit();
*ptr = ...;
```

Bounds Checkers Demystified

How to recover intended referent during dereference?

Idea #1 (pointer-based)

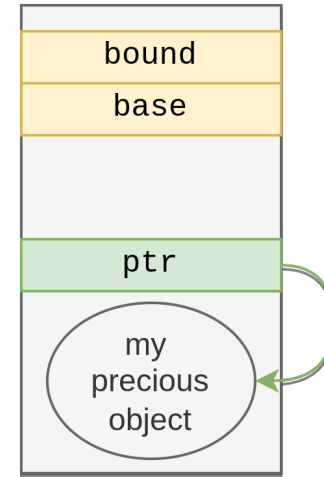
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```

Bounds Checkers Demystified

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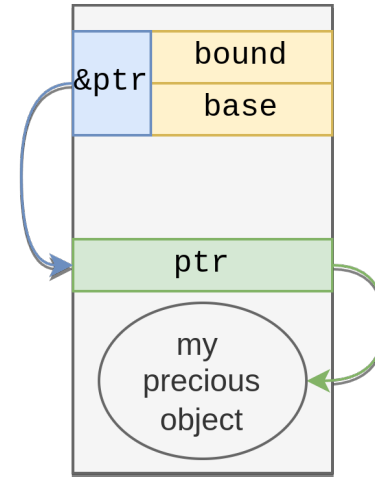
Propagate it with the pointer!

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Idea #2 (object-based)

Don't lose it in the first place??

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This is how SoftBound works

```
if (ptr < base || ptr > bound)
    exit();
*ptr = ...;
```

Bounds Checkers Demystified

How to recover intended referent during dereference?

Idea #1 (pointer-based)

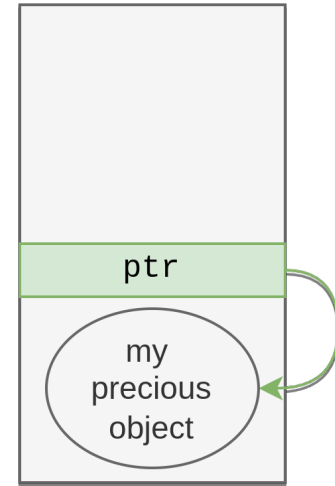
Propagate it with the pointer!

Associate each pointer with a reference to the intended referent

Idea #2 (object-based)

Don't lose it in the first place??

Constrain pointer arithmetic so pointers never escape their intended referent



```
ptr += offset;  
if (ptr < base || ptr > bound)  
    exit();
```

Bounds Checkers Demystified

How to recover intended referent during dereference?

Idea #1 (pointer-based)

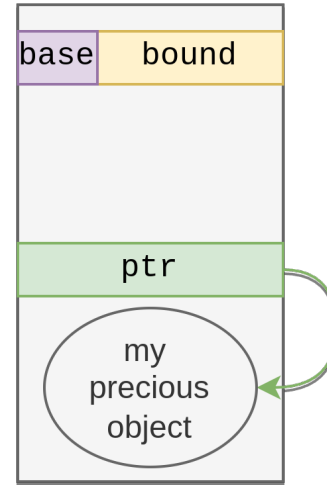
Propagate it with the pointer!

Associate each pointer with a reference to the intended referent

Idea #2 (object-based)

Don't lose it in the first place??

Constrain pointer arithmetic so pointers never escape their intended referent



```
ptr += offset;  
if (ptr < base || ptr > bound)  
    exit();
```

Store-Only Bounds Checking

```
+ referent = *lookup_for(&user_ages[i]);  
  int* user_age = user_ages[i];  
  
+ assert_valid(user_age, referent);  
  *user_age = input();
```

isAdmin#referent

bool* isAdmin

email#referent

"attacker@
protonmail
.com"

ua2#referent

user_ages[2]

ua1#referent

user_ages[1]

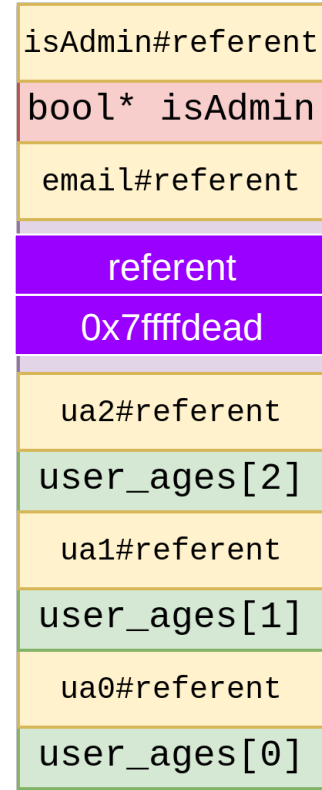
ua0#referent

user_ages[0]

Store-Only Bounds Checking

```
- assert_valid(&user_ages[i], user_ages_referent);  
+ referent = *lookup_for(&user_ages[i]);  
int* user_age = user_ages[i];
```

```
+ assert_valid(user_age, referent);  
*user_age = input();
```



return address?
bounds table?

This Is Not a Design or Implementation Issue

Property	SoftBound [75]	FRAMER [78]	PACMem [63]	Intel MPX [81]
Hardware Type	None	None	Commodity	Commodity
Per-Pointer Metadata	Pointer-based	Object-based	Pointer-based	Pointer-based
Per-Object Metadata	Disjoint	In-pointer	In-pointer	Disjoint
Pointer Reuse	None	Inline	Disjoint	None
Pointer Crafting	✓	✓	✓	✓
Illegitimate Targets	✗	✗	✗	✓

Who Needs Invalid Writes?

Arbitrary Code Execution

```
func = array[i];  
func(args);
```



“Store-only checking provides much better safety than control-flow integrity with similar performance overheads.”

- Nagarakatte et al.

Who Needs Invalid Writes?

Arbitrary Code Execution

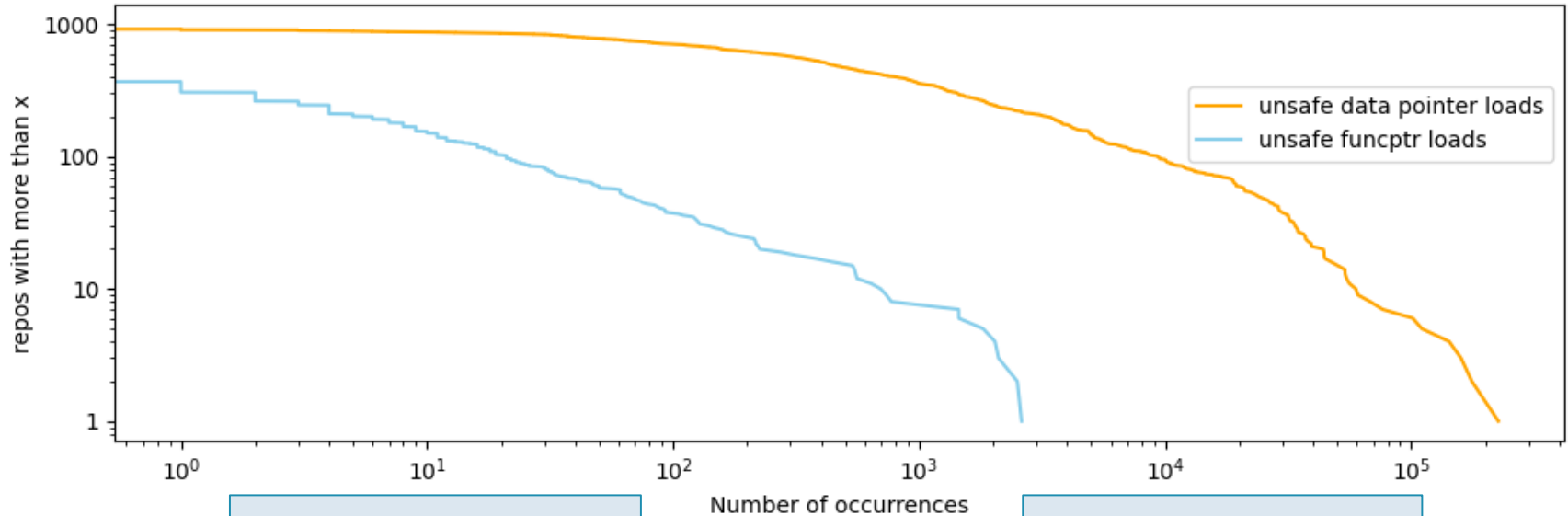
```
func = array[i];  
func(args);
```

Memory “Corruption”

```
int adminLvl = dangling_ptr->lvl;  
if (adminLvl > 2)  
    system("/bin/bash");  
globalAdminLvl = adminLvl;
```

- ✓ **Discovery** through invalid reads
- ✓ **Crafting** in accessible locations

Real-World Feasibility Study on 1,000 GitHub repos



Unsafe data pointer load

```
ptr = array[i];  
// ...  
*ptr = ...;
```



Unsafe funcptr load

```
ptr = array[i];  
// ...  
ptr(...);
```

Recap: Why Store-Only Bounds Checking **Fails**

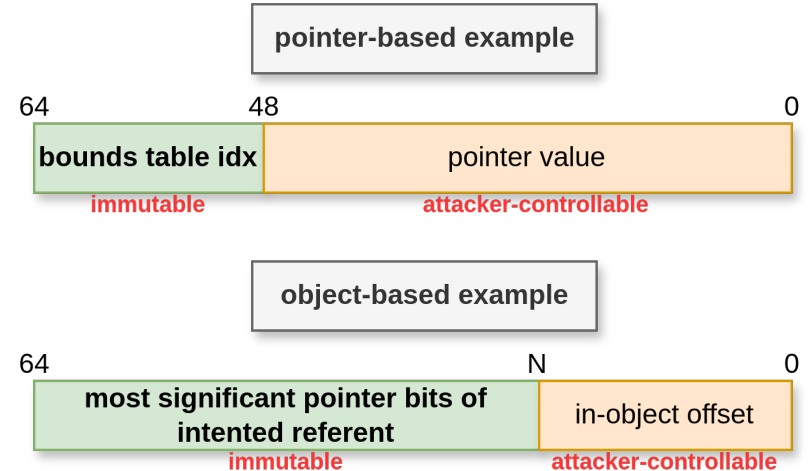
Invalid writes are necessary for expressive/severe exploitation

Store-only bounds checking protects against invalid writes

Looking Ahead: Promising Bounds Checking Trend

- Some pointer bits must typically be **immutable** to prevent bypass
 - “Relative” overwrites via pointer arithmetic: $ptr_A = ptr_B + (ptr_A - ptr_B)$
- OGs: constrain pointer arithmetic

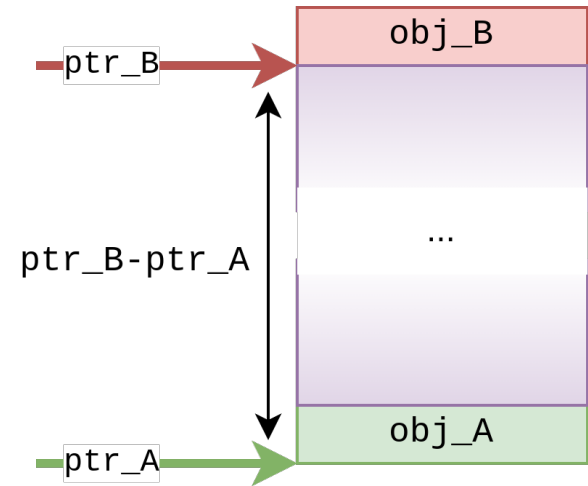
```
offset &= MASK;  
ptr += offset;
```



Looking Ahead: Promising Bounds Checking Trend

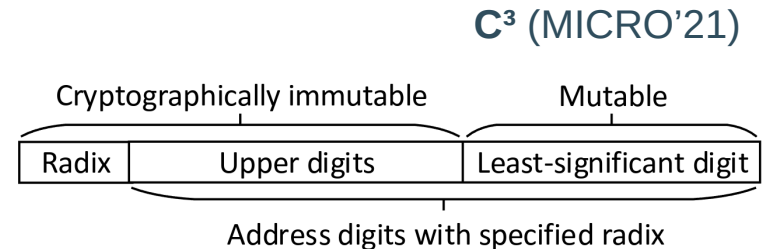
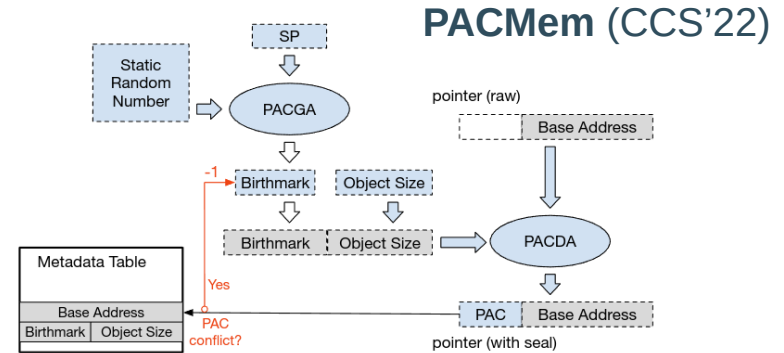
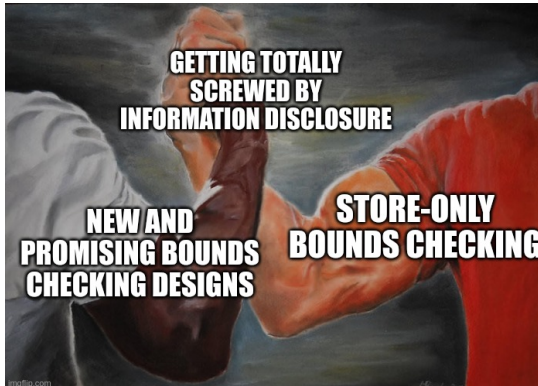
- Some pointer bits must typically be **immutable** to prevent bypass
 - “Relative” overwrites via pointer arithmetic: $ptr_A = ptr_B + (ptr_A - ptr_B)$
- New Age: cryptographic immutability

```
- offset &= MASK;  
ptr += offset;
```



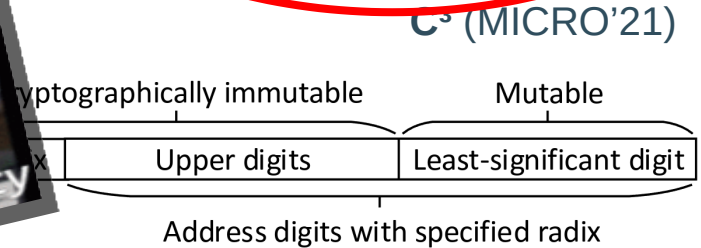
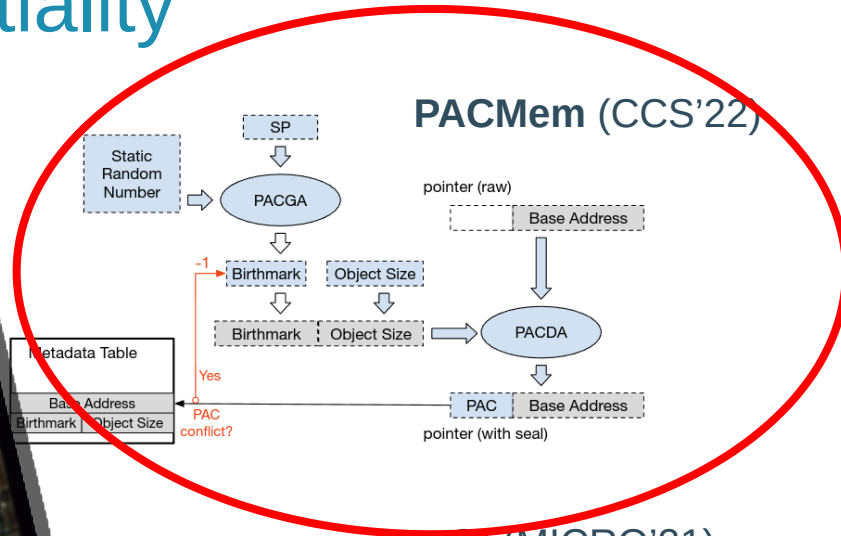
Breaching Pointer Confidentiality

- Lack of pointer arithmetic constraints introduces *implicit pointer secrecy requirement*
- Breached by store-only bounds checkers



Breaching Pointer Confidentiality

- Lack of pointer arithmetic constraints introduces *implicit pointer secrecy requirement*
- Breached by static checkers



But I Still Want Store-Only Protection!

- WIT (S&P'08) computes intended referents *statically*
- Store-only **testing/fuzzing** is still fine!
- Watch out for bounds checking **optimizations**, **selective** bounds checking, ...



Not Quite Write: On the Effectiveness of Store-Only Bounds Checking

Adriaan Jacobs
DistriNet, KU Leuven

Stijn Volckaert
DistriNet, KU Leuven

Check out the
experiments!



Questions?

Read the paper!

